

Full Walkthrough 0.8 Tails of Desire

PRESS F4 TO CHANGE THE SCREEN SIZE

If by any chance your game is in other language AT THE BEGINNING, it's the 4th option in the menu.

At the beginning you can skip the plot (The game has a nice story so I would recommend watching it if you are interested).

- Introduction

Pick up your sword (at the table)

Equip your sword

Talk to Elder Nitt and go harvest the crops outside, you will fight a Bee while doing that

Put them in the empty crates in the storehouse (the one just next to the elder's house) and report back to the Elder

Now go around the city and talk to 3 elves, you can find them on the map with an exclamation sign. The 1st elf is in the hotel and needs you to kill 3 slimes, the 2nd one is in the potion shop and needs 2 boar meat and the 3rd one is in the far-right house and need 5 yams

Now go left and leave the village and go into the cave, talk to the elf for a quest and a **pickaxe** (important item for future quests), you only need to mine the 3 ores in the same cave and go back to her.

Now leave the cave by north and go north again in the new area (Not through the cave), there should be a small body of water, and with slimes around, kill 3 of them



This should trigger a cutscene with a goblin merchant being harassed by a pink dragon, go save him and get your pink buddy

Now you can press "E" for a dragon vision, use it to find 5 yams

Now go east and fight the boar for its meat

Now it's time to go back and report to the elves

Talk to the elder once finished and go back to the mountains.

Go back where you fought the boar and go west to the new area.

Once there go west again and you should see some dead boar and some shit, you have to inspect it

Now go back and report to the elder

At night go back where the dead boars were, and the elder is about to get raped by a werewolf. **YOU CAN SAVE HER OR SEE THE SCENE (NTR SCENE, IF YOU SKIP THIS SCENE IT WON'T APPEAR ON THE CG ROOM)**

Now talk to the elder and go kill the werewolf in the cave, once you kill it you have completed the introduction you can complete the side quest or go straight to the next area

Optional side quests/scenes

Cat Lady

Just near the exit of the town there is a cat elf which you can talk to her and come back at night to the hotel to see a scene with her

Goblin Merchant

At night in the mountain, the goblin merchant will give you a quest which involves stealing the elder's pantie, go back at night to the elder's house and steal her and give it back to the goblin.

Return to the elder's house at night and search her bed, you will need to use the dragon's eye (E) to see the path leading to the cave next to the goblin merchant you will find the elder there, talk to the goblin and you can give money or intimidate the goblin for an answer he will give you an item which can let you see what happened with the letter A and then S.

You should buy some lock openers and a lot of components for the future.

Fishing Road

Go north to the fishing village, go to the fishing shop and buy a fishing rod blueprint.

Go back to the first village and create a metal fishing rod using some wood and some iron ore you can find in the caves.

Milk Lady

Go to the fishing village and in the first house talk to the white-haired elf then go to the biggest house in the village, talk to the teal haired girl and to the "milk" elf. Now go and clear her garden of the monsters

Now go report to the teal elf and go back to the potion shop of the elven village and buy some glass bottles and some wood and give it to the milk elf, once you give it to her, she will disappear.

Go and report to the white-haired elf, now the milk elf is gone, and you will need to go to the white-haired elf's house at night with some lockpicks. For the lockpicks you will have to buy them from the goblin, or you can wait for later areas where you can also buy them.

Now use the lockpicks to go to the white-haired elf's house, once inside use Dragon vision to spot a secret basement and go inside.

Now you have the choice of saving the milk elf or let her be raped which grants a scene and some potions (the best option is letting her be raped as it contains the only scene with her)

- Chapter 1

To the elf Kingdom

Now let's go to the eastern forest and talk to the elf, she will ask you to go to a cave that at the far east of the forest, then go south and go in.

Kill all the monsters and grab the 2 glowing plants at the end of the cave and report back. Now she will give you a saw that you can use to unlock the exit.

Now enter the elven town which will unlock a wagon that can be used to skip the forest and go back to the elven village and vice versa back to town.

Now go to the guild (southwest), once inside talk to the drunk elf at the bar, the blond elf next to the entrance, the eye patched elf and Renia for some quests

Now go north and there should be 3 tree houses, go to the middle one and talk to the elf and go back outside and go west clear the zone from mushrooms, now report back to the drunk and the blond elf.

Now go north to the dark forest at NIGHT and kill 5 bees and a couple of plants (the yellow ones only spawn at night) until you have like 15 roots and 10 fangs, in the forest, go north to find an elf hermit that lives above the trees, talk to her, now go back to the forest and go east to find a mushroom filled zone, kill them all and then interact with the purple mushroom south, this will spawn a mushroom boss, run away from it and void being trampled, colored mushroom will spawn in the zone, destroy them all then you will be able to fight the mushroom boss. Once defeated this will unlock a cave east of the mushroom zone, go inside and grab the rubies, then report to the hermit elf, elf scientist in the tree house and eye patch elf and go to sleep in the tent.

Now go talk to the scientist elf and then go to the elven hq (northwest building), go up the left stairs and talk to the commander elf. Now go talk to Renia, she will be next to your tent and then sleep. Now go kill the boss by using a smoke bomb to stop its regen and finish it off with your ultimate skills.

Now talk to the elf commander and the scientist, then go see Renia in the next room. Leave the HQ and the elf smith will give you a quest, assuming you have 5 components from the goblin merchant you can go meet her at the southeast of the town for a new sword.

Now go meet Madame Butterfly at the guild and talk to her, then go to the dungeon at night (its the stairs that go down) and go back to Butterfly's tent (next to the guild).

Now go to your tent and then to the elf HQ and talk to Renia and the commander. Now go in the dungeon and kill all monsters in the 1st room, on the 2nd floor, press all the buttons to open the room and kill all monsters, for the 3rd floor just grab the 2 keys, for the 4th kill everyone

Now go to the 5th floor and kill the boss then go to the 3rd floor southeast and open the door to get the elven sword.

Then you can leave this place. Go to the guild and talk to elder Nitt, then talk to her and Butterfly again and go upstairs to talk to Luda (elf queen) and then go sleep in your tent. In the morning, read the letter on your desk and go west, talk to Luda and go to the balloon. Once inside the balloon, talk to Luda for a scene.

- Chapter 2

Now that the balloon is crashed just go south and be careful to not touch any enemy or it's a game over.

You will find the demon that destroyed the balloon and he will attack you, it's an instakill.

Once Kirist is done showing you her manor go outside and she will give you a letter to deliver to Polina who lives north in Sunshine town (west of the manor), then go talk to the elf with glasses in the groceries store, she will ask for 1 octopus and 6 bug meat, leave sunshine town and go south to Coast town and talk to the merchant for a fishing rod and some bait, go to the beach and fish some octopuses (grab some extras for later), then leave and go to the eastern forest, go in a hole and mine some mana ore and kill some worms for bug meat, while you are in the forest, grab all the red herbs you can and go kill some boars for special meat and some snakes. Report back to the elf and go back to the manor, at the entrance a demon is waiting, give him some snake meat and talk to Kirist.

Now go to Coast town and go to the hotel, talk to the demon kid and the maid.

Now go sleep and talk to Kirist **this unlocks a scene and some lore stuff that can be skipped** (Careful or you will miss it from the CG Room), this leads to a new scene with the demon kid and the maid.

Once you wake up, go talk to the chef, he will ask for some special boar meat so give him. Next go to the maid's house (next to the manor) and talk to her.

Now go talk to Polina and then back to the eastern forest to kill 10 purple snakes

Report to Polina and go place some posters in sunshine town and talk to all the miners in the houses, once that's done go get some grilled fish and some beer from the coast town's bar

Now report to Polina, then leave her house. At night go to the maid's house. and go to sleep

Go talk to Polina then go in the mines, talk to her again. While in the mines you might want to mine some silver, emeralds and rubies, and kill some of the golems with blue gems in their chest as they are part of future quests (there is TNT around and it's super effective and you can buy some from one of the shops). Also don't fall in the holes cause that's a game over.

Now Luda wakes up, go talk to the dragon and then leave to Kirits' room to spy on her and go back to your bed, here you can accept a deal with the red demon for some scenes (ntr) or just decline **(Declining will delete the scene from the CG Room)**

Now, back to the MC, go east and beat the golem guarding the door, then kill the bug, kill more bugs and talk to the bug queen you can kill her or let her live.

Once you made your choice leave by going northwest of her nest and exit the caves and find Polina in the mines, talk to her.

Now report to Kirist and go sleep, once you wake up talk to Luda

Kirist will task you to get the mayor, go to her house (west of sunshine town) and talk to her maid, she will tell you that she left for coast town.

In coast town, go talk to the elf in the northwest house, then go ask at the hotel, then the bar and finally at the southwest house.

This unlocks the secret passage and a safe (1804 to open it for an item)

Now you have access to the secret passage to go back to the other side of the map, go talk to the mayor and she will ask for some food, all can be bought at the groceries store

Report to Killist

Now go back to the secret passage and give the goblins the item from the safe for an extra scene

Now go to the northern forest and save some ninja girl from the goblins, then talk to her.

Now this unlocks the Shadow Forest, talk to Mikiko (the geisha) inside the house and talk to her again

Now you unlocked the grappling hook so go to the mines, once you are in, go northeast and use ur hook to climb up, go east, this should lead to the witch's house.

Talk to her, then go north of her house and kill 30 purple slimes and report back, she will send you back north, wolves should appear now, kill 10 of them and report back

Now she should give you medicine for Mikiko so go back and give it to her. Then talk to the ninja girl in the dojo (the zone east of Mikiko's house)

Once the 1st training finished, go back to the dojo to do the 2nd one

Now Mikiko is captured by the goblins, so you need to go back to the northern forest at **night** to sneak in. To access the secret entrance to the castle you are going to need a key so just kill all the goblins for it. Now inside the dungeon, free all the women and then pull both levers and talk to the small goblin in prison

Once all that is done go upstairs and clear all the goblins. Once you are free from Catherine, grab your stuff in the chest then go south to the dungeon to pick up Luda and the dragon, then go outside from the main exist and beat the boar king. Now you can go outside and decide the goblin's fate, **if you let them live you can get a scene with the mayoress and one of the goblin brothers.**

Head back to Mikiko's house

Then go talk to the mayor outside her house then go inside to finish talking to her and head back to Kirist's house

Once you wake up, go talk to Luda and then go to Sunshine town and talk to the demon outside Polina's house and head to Coast town

Go to the bar and talk to the barmaid, then go eavesdrop to Polina in the bar and report back to Kirist

Now go to coast town and take the boat, go south, then west and dive underwater and sneak on the boat, once inside first go west, realize there is too many demons and then go north and spy on Polina and report back to Kirist, go sleep, go to Polina's house, go back to the farm and defeat the all the wandering pirates, 2 of em are inside the Demon's house

then you can go in the manor and defeat the boss, then after the demon gives you, the syringe, go back to the manor and talk to Luda and go to the new restaurant that opened (east of the manor)

Once inside, talk to the woman in a red dress, after that go and talk to Kirist, this will open her basement, go in and talk to her again, once she is gone interact with the red monitor.

Go to Kirist's room and talk to the head maid, go back to her room and talk to Kirist, go to the Chinese restaurant and talk to the owner, you will have a choice to fuck her or not (Once again if you don't fuck her it won't appear on the CG Room)

Once that is done the entrance to the wild boar clan should be open on the world map, it's just south of the shadow forest, the zone is filled with tree stumps

Once inside the woods there should be some crocs and plants, gather a few and kill some crocs for later and go visit the tribe

Go south and talk to the leader, then go northwest and talk to the prince and go outside the tribe and bring back 20 tokens by defeating the wild boar clansmen who spawned, report to the prince and go talk to the leader, this will unlock a tent you can use to sleep, now go talk to the pig pharmacist (just east of the leader)

He will ask you to grab 5 healing plants from the crocodile zone, but you should've already collected them so report back. Now go speak to the pig knight next to the pig blacksmith, he will ask for 10 crocodile scales, go get them and then go sleep in your tent. Wake up and win the tournament then go south of the tribe

Now go west of the tribe and talk to the prince and then go talk to the pharmacist. You can now go north to see the Chinese woman get punished in an animated scene.

Once that is done you need to go talk to the witch, she will need 20 purple crystals, but you should already have them, now she will give you a recipe and ask you to make it, luckily, there is a cooking station in her house, and you should already have all the ingredients so make it and report back

Now go talk to the boar leader, now you can go see a new scene with the old Chinese lady. Now go west and talk to the boar guarding the cave, he will ask for 10 axes that you get by defeating wild boar tribesmen. Go get them and report back. Now you can enter the cave, go in and destroy all the stone of desires using your rainbow pickaxe, the sperm will awaken, go interact with the sparkly spot near it and go talk to Kirist in her basement (you will need to talk twice), now go cut the tree stumps.

Once you wake up, go back to the basement and talk to Kirist again, this will open the secret basement, talk to all the maids so they can give you exposition there is 6 of em, 3 in the main room, 1 to the far left and 2 to the right, the 2 to the right won't give you info unless you do a quest for each, one needs 10 components, the other needs 10 red herbs.

Report to the maids and you can finally go south and talk to Kirist.

Go talk to the witch north of the sunshine town's mines.

She asks you to go kill some werewolf north of her house, go do it and come back. Once that's done, she will give you 3 choices, the top 2 are just lore stuff, if you don't care you can just choose the bottom one and be done with it. Then go back to Kirist.

Once you regain control go to the cave that's just north of you. Go east of the room and in the crate on the left you will find a pickaxe that will let you destroy the rocks, use it to go to the next room on the west area.

There you will need to kill all the slimes. Once you kill activate the scene, destroy the rocks and exit the cave.

Once you are outside use the boat.

Return to Kirist's villa.

Go to the basement and kill all the monsters that will let you go to the next area.

In the next area you will need to activate all the computers, one in the far left and 2 on the right then activate the one in the middle area and also kill all the enemies.

Go south.

Go to the basement and talk to the maid. She will tell the story of Kirist.

Go south and talk to the people on the right, after that go north and go to the north east building, go back to the main area and go right to where the lady in black is and talk to the trader.

Once you regain control go south to the area with a horse and talk to the person near the horse.

While in the horse go south and then follow the road in the field and talk to the only person there.

Once back in town go back to the north east building.

Pick the three glowing things and talk to the lady in a black dress, go to the building in the north west area of the main area and talk to the lady, go back to the middle area and go right and talk to the elder. Go back to the area with the horse and enter the bar, talk to the person there and go back to the building in the north west area then talk to the lady in a black dress.

This will show all the story of Kirist.

Now it's time to visit Kirist, go back to the castle, you will have to go through the left area and use the hook in the glowing area, go to the north area and activate the glowing thing then use the hook again and go north there go to the right and go north.

You will fight against the demon again and lose, after the scene use the action button on your companions and then on kirist.

Once you wake up go back to the castle and go to the area with kirist in the middle, activate it.

This will be the end of the main story but you can still complete some side quests.

Optional side quests/scenes

Rainbow Pickaxe

Outside the mines, once you beat the queen there should be a new miner with a rainbow pickaxe, talk to her and give her some cooked octopus and lemonade (bought from the bar at coast town)

Bring her all that stuff and go to the blacksmith and you can find a crafting station to make the rainbow pickaxe, you can mine some stone of desire now and the rocks at the secret beach near the fishing village.

Talk to the rainbow miner again for a quest, you just need some stone of desires, rubies, emeralds and magic ore.

Weapons for the dragon

Once you acquired the rainbow pickaxe talk to the blacksmith while she is outside her shop, she will offer you to make different weapons for your dragons if you give her special materials

Mikiko's scene

After defeating Catherine, go back to the castle and talk to the elf at the entrance for a quest, go kill 10 goblin and report back

Then go inside and go northwest to find an animated card and a safe (code is 5783)

Now go to the dungeon and talk to the skinny goblin he will ask for 2 refreshing juice, you got the recipe from the barn remember? you can buy all the ingredients from the groceries store and make it by talking to the demon cook at Kirist's house, report back to the goblin for a scene

Mikiko's quest

First let's go fish a fluorescent fish from the lake in the eastern forest, then ask for a quest from Mikiko, then go visit the witch, then back to Mikiko, you are going to need 3 hairs now, you find them with dragon vision, 1st is in her house, 2nd is in the waterfall cave in the dojo and 3rd is in the dungeon on the castle.

Now go talk to the witch and watch her crystal ball for the final Mikiko scene. Now report back to her to finish the quest

Bobby's questline

(Warning its kinda ntr so skip if ur not into that) He is the pigman wearing blue who stands in front of the guild's building in Sunshine town. First go to the smuggler's house in coast town (the one with the secret passage), talk to the blond one, she will ask for some wolf skin and some oil, u should have enough wolf skin, but u can get more northeast in the northern woods, oil can be bought at the groceries store. She will give you forged papers, bring them

back to bob. Now go talk to him at the guild and eavesdrop on him. Go outside, and he will send you kill some jellyfish in Coast town, so do that and report back

Now bob will ask you to make a ring and a necklace, you should have everything except shells that you can find on the beach and maybe some jellyfish eye which are rare drops from them (they spawn at night in coast town's beach) so head to the blacksmith and use her crafting table to make those and report back. Next, eavesdrop on them at the groceries store and finally go to the guild at night. Next pass another day and talk to him again, he will ask for some stone of desire, croc eyes, rubies and sapphires, you might need more sapphires so go kill some golems in the mines and report back. Now go in the guild at night and hide in Banal's closet. Here there are two options, one will show a scat scene so be warned.

AT THE MOMENT 0.8 HAS A BUG THAT DOESN'T LET GIVE GIFTS TO SOME CHARACTERS SO CERTAINS SCENES CAN'T BE SEEN AT THE MOMENT