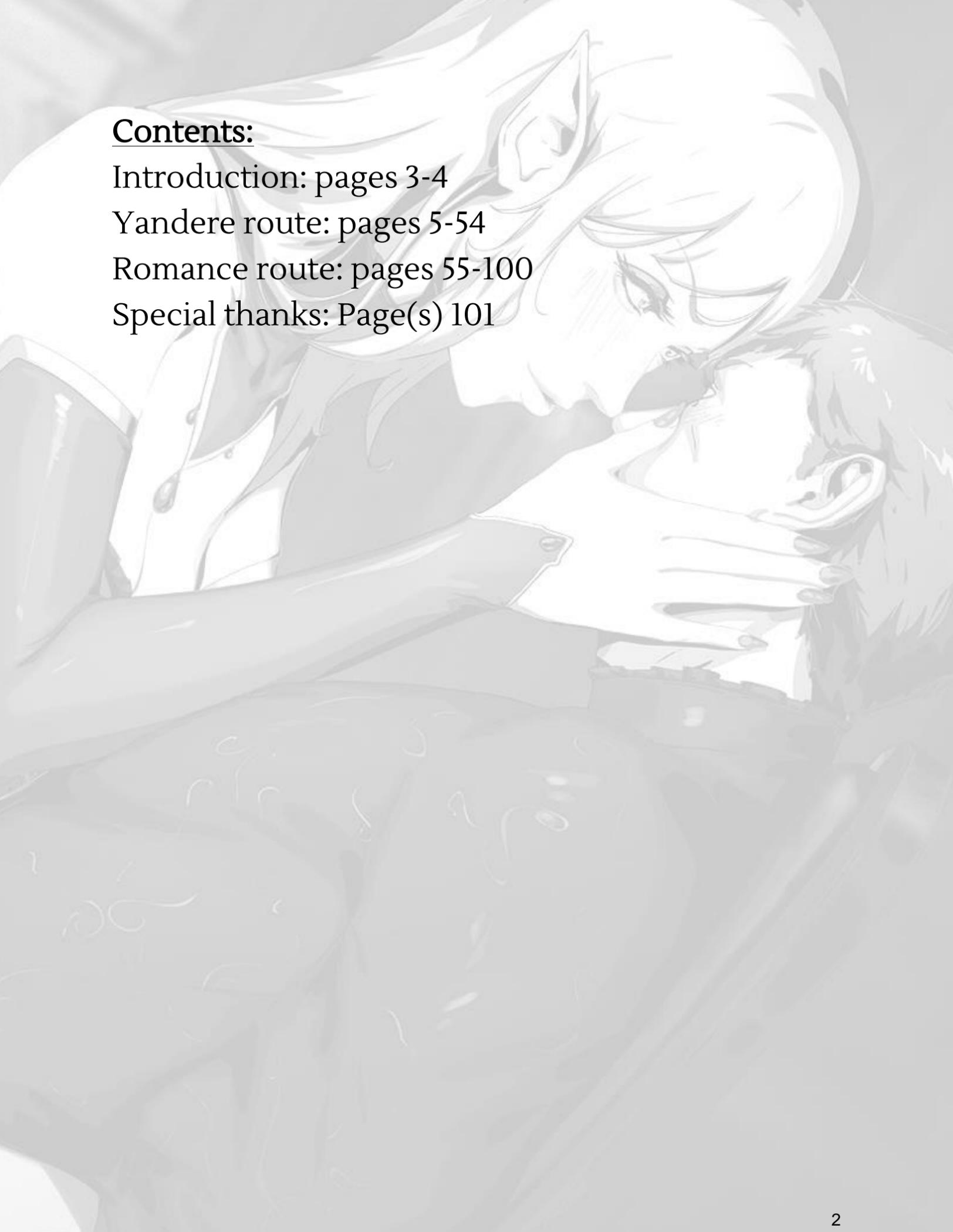




HER LAST PIECE.

OFFICIAL GUIDE AND WALKTHROUGH



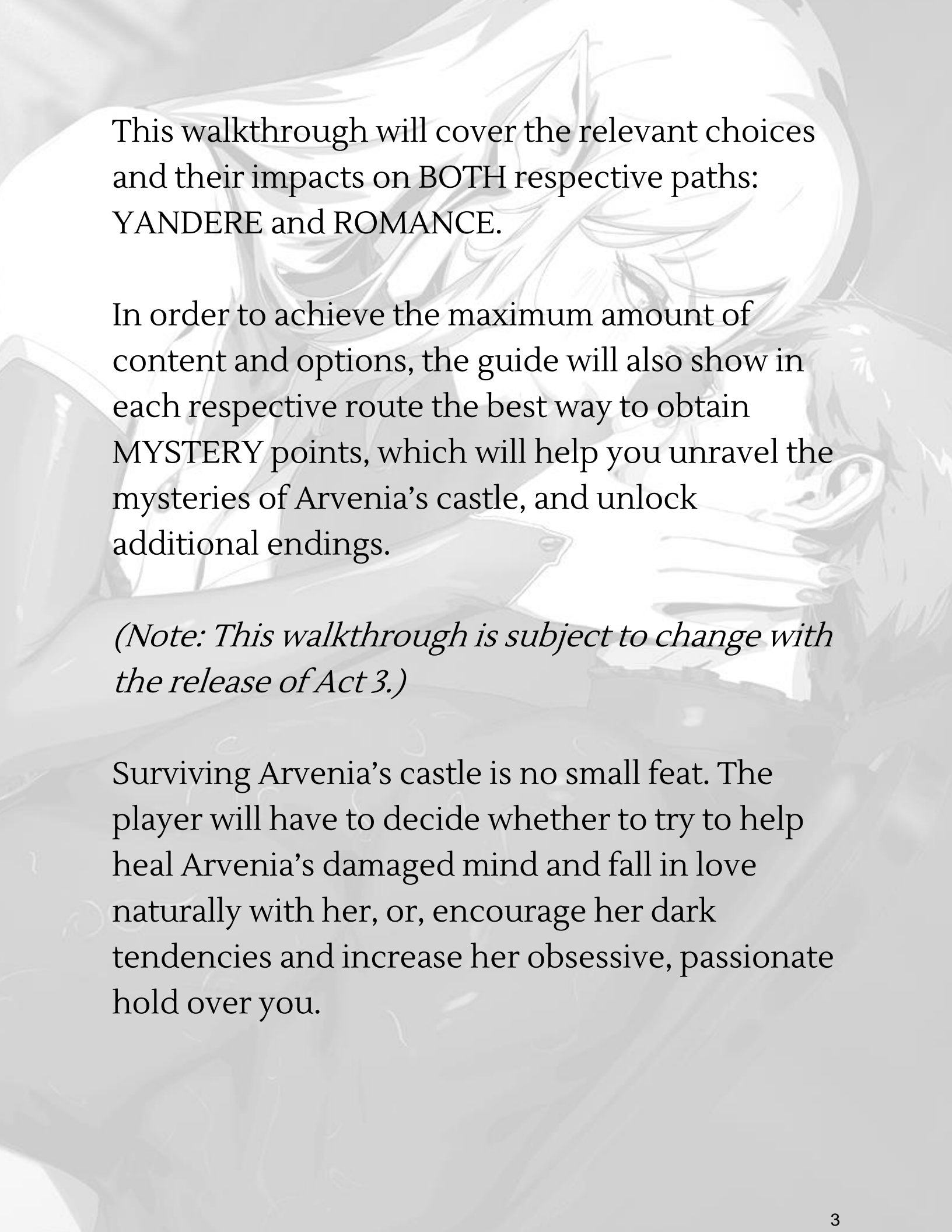
Contents:

Introduction: pages 3-4

Yandere route: pages 5-54

Romance route: pages 55-100

Special thanks: Page(s) 101




This walkthrough will cover the relevant choices and their impacts on BOTH respective paths: YANDERE and ROMANCE.

In order to achieve the maximum amount of content and options, the guide will also show in each respective route the best way to obtain MYSTERY points, which will help you unravel the mysteries of Arvenia's castle, and unlock additional endings.

(Note: This walkthrough is subject to change with the release of Act 3.)

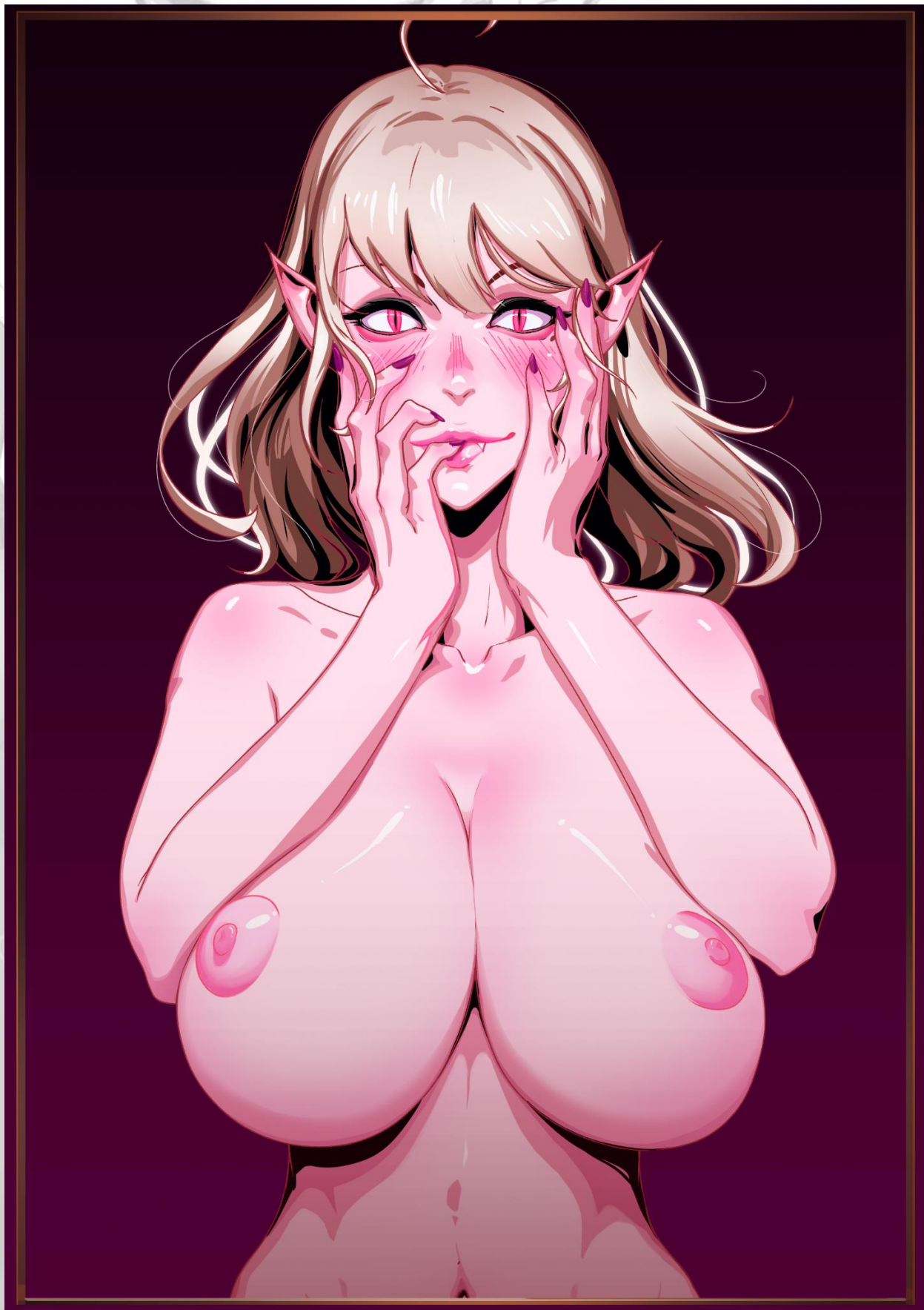
Surviving Arvenia's castle is no small feat. The player will have to decide whether to try to help heal Arvenia's damaged mind and fall in love naturally with her, or, encourage her dark tendencies and increase her obsessive, passionate hold over you.



While catering to Arvenia's whims, the true path to survival lies in uncovering Arvenia's dark secrets and past... Before it's too late.

Either choice... Remember, *she lies*.

YANDERE ROUTE:

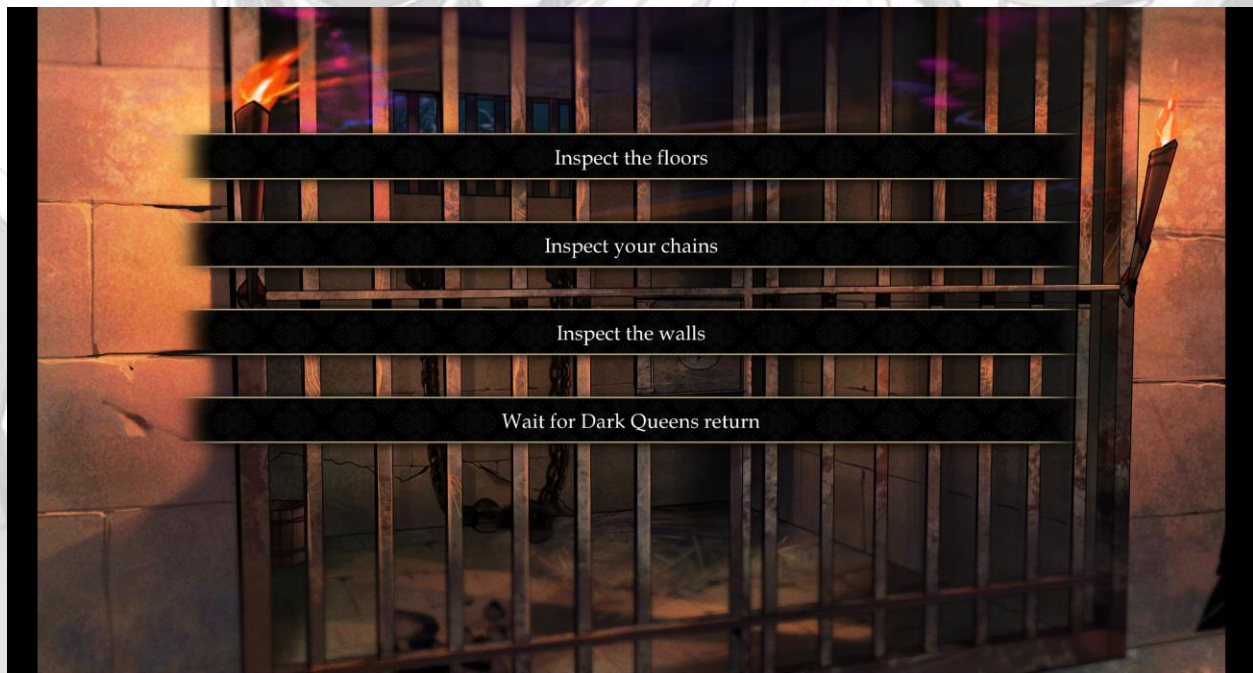


Note: This symbol will appear in the bottom right of the screen once you've accumulated enough yandere points.

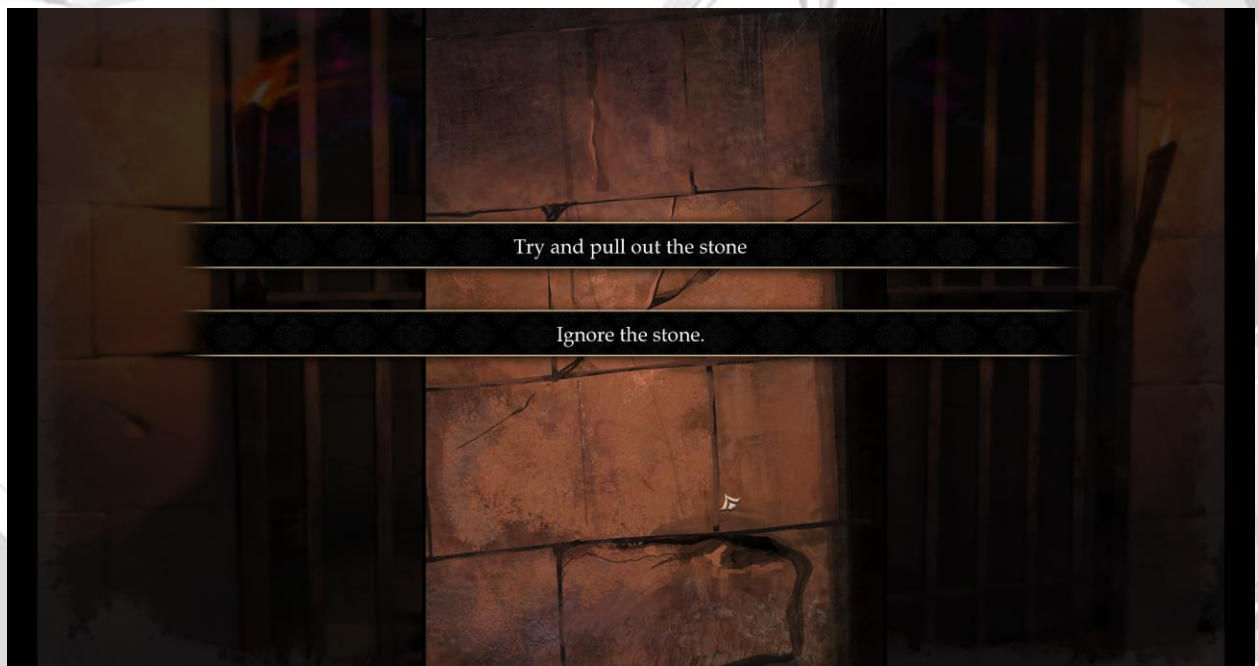
Seeing this symbol confirms you are on the yandere route.



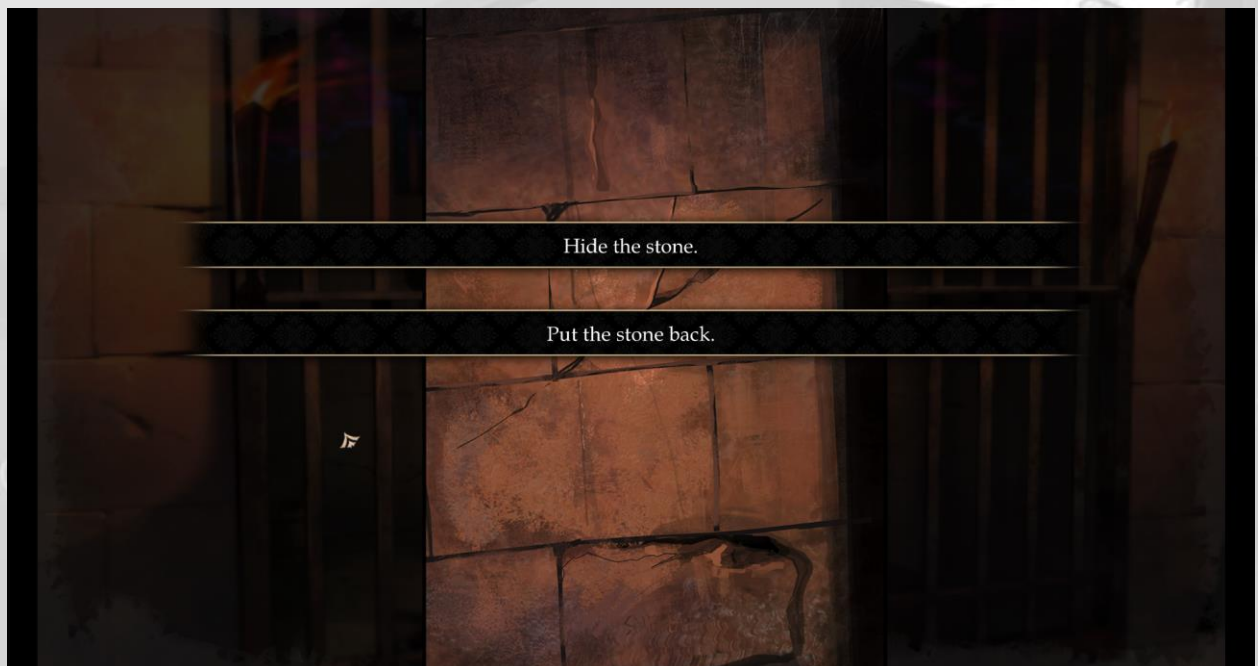
After initially speaking to the player with a few inconsequential choices, the player is left alone in their cell.



Choose to 'inspect the walls.'



Pull out the stone to give you 1 mystery point,
It will reveal a mysterious phrase on the back.

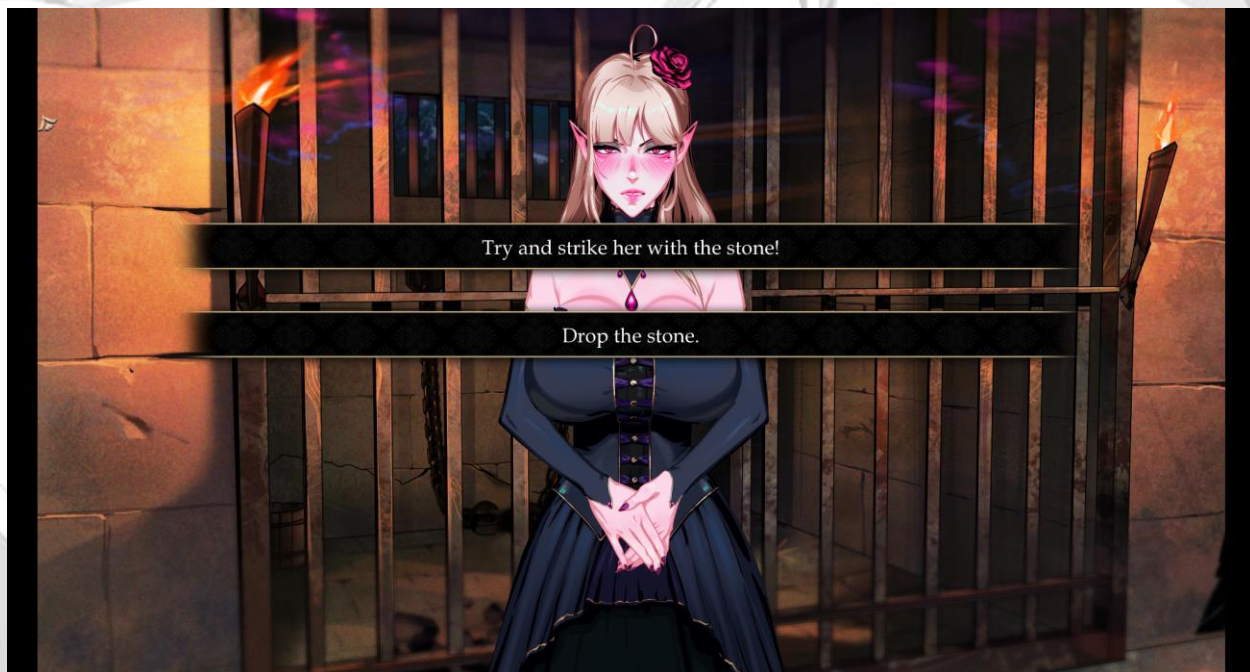


After reading the message, choose to “Hide the stone.”



Select “I will serve you (ready the stone to strike.)”

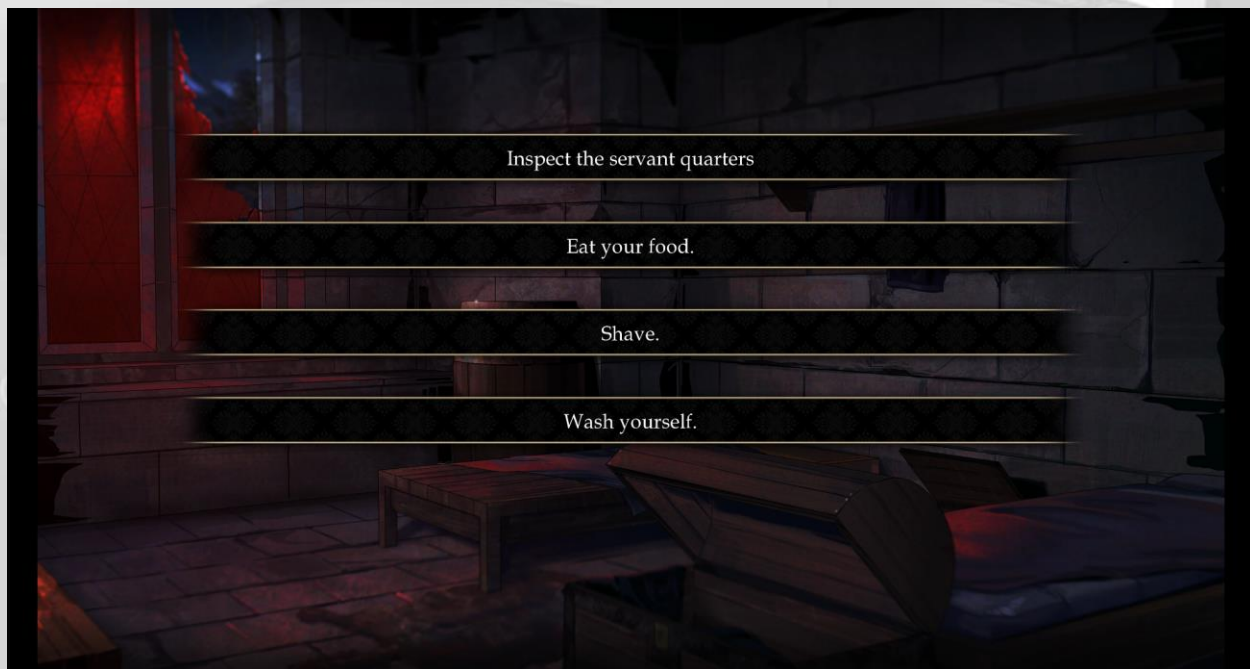
-Refusing to Arvenia results in a BAD ENDING in which the player is swiftly killed.



Choose to

- This will grant you yandere points as Arvenia makes you embrace her.

- Trying to strike Arvenia results in a BAD ENDING.



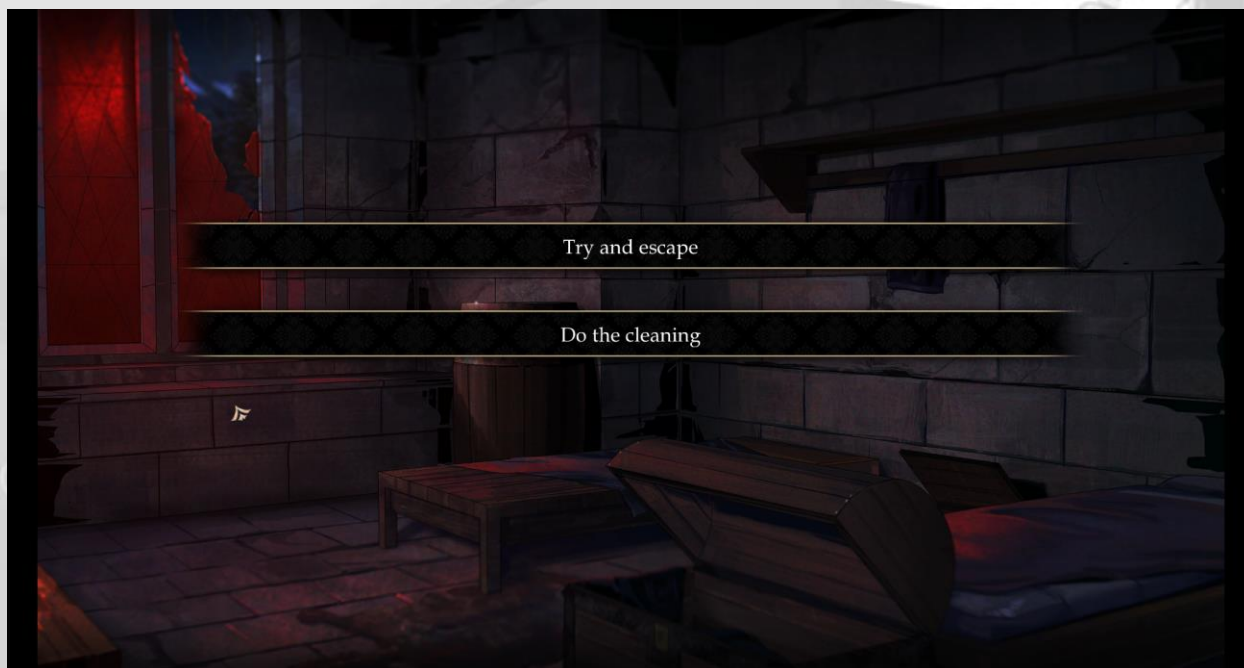
After continuing on with some plot dialogues. Arvenia will eventually leave you in the servants quarters. Select ALL choices EXCEPT FOR SHAVE and then go to sleep once the option appears.



After falling asleep, Arvenia will enter the servants quarters the next day.



Select 'I'm not your puppet' - This will grant you yandere points and a unique yandere route scene.



After the shaving scene ends, select 'Try and escape'



After failing to escape Arvenia's castle, admit that
“Yes... I tried to escape.”

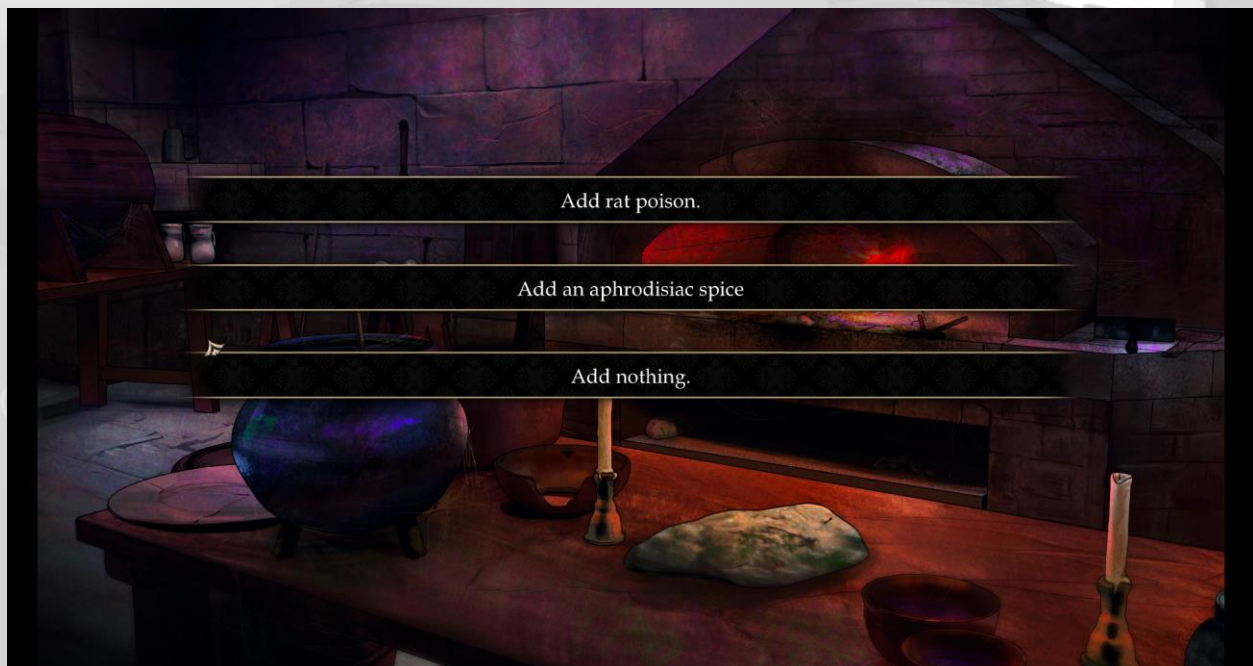
-Lying will result in a GAME OVER.



Select **“You’re interesting”** - This will grant additional yandere points.



After some further plot related dialogue, the player is asked to cook for Arvenia. Select **‘cook a tasty, commoner’s meal’**.



Afterward, select **‘Add an aphrodisiac spice.’**

Selecting 'Add rat poison' will result in a GAME OVER.



After some initial prodding at dinner about your past and love life, Arvenia will ask you what your previous romantic partner(s) was like.

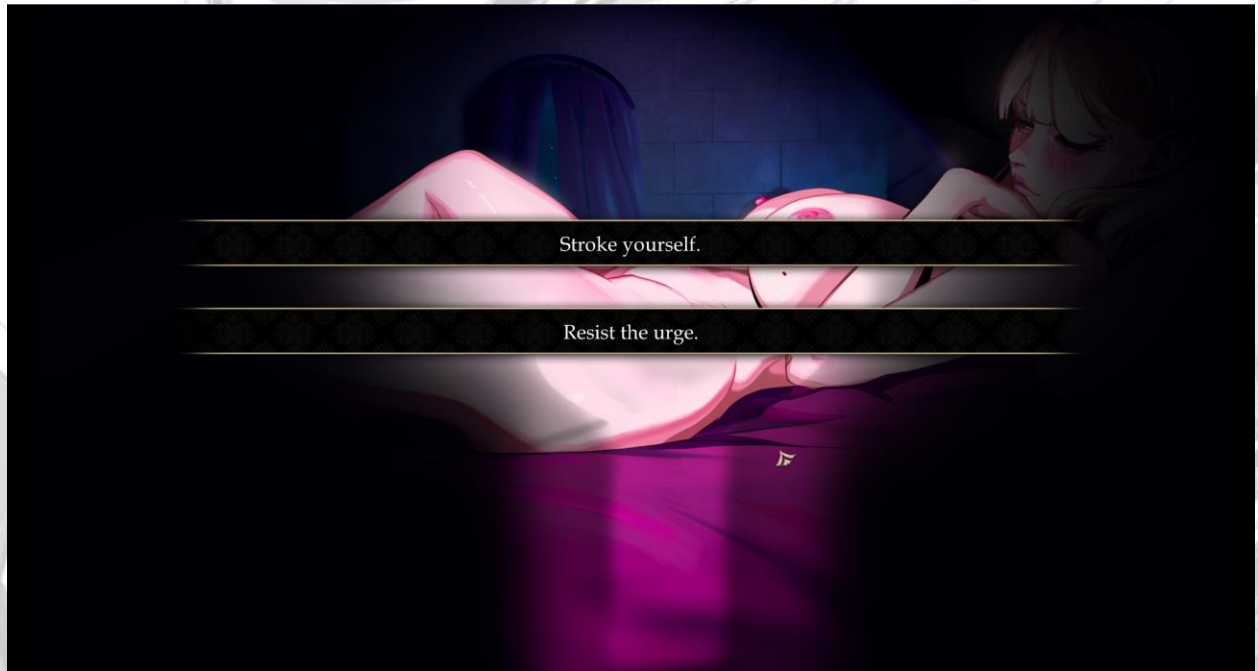
Select 'She was controlling.'



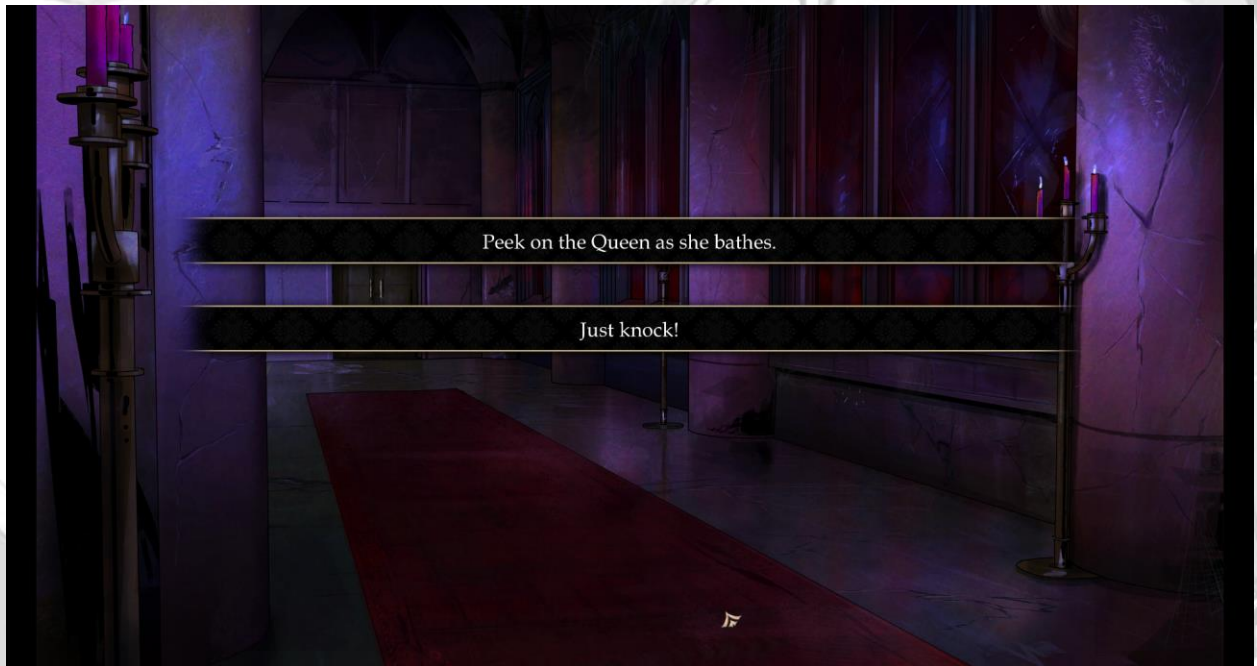
When asked if you liked it, select **“Yes, I did.”** Adds additional yandere points.



Select to peek through the keyhole to unlock a lewd scene.



Select to “stroke yourself.”



Later on, while bringing the queen her wine, select to “peek on the queen as she bathes.”



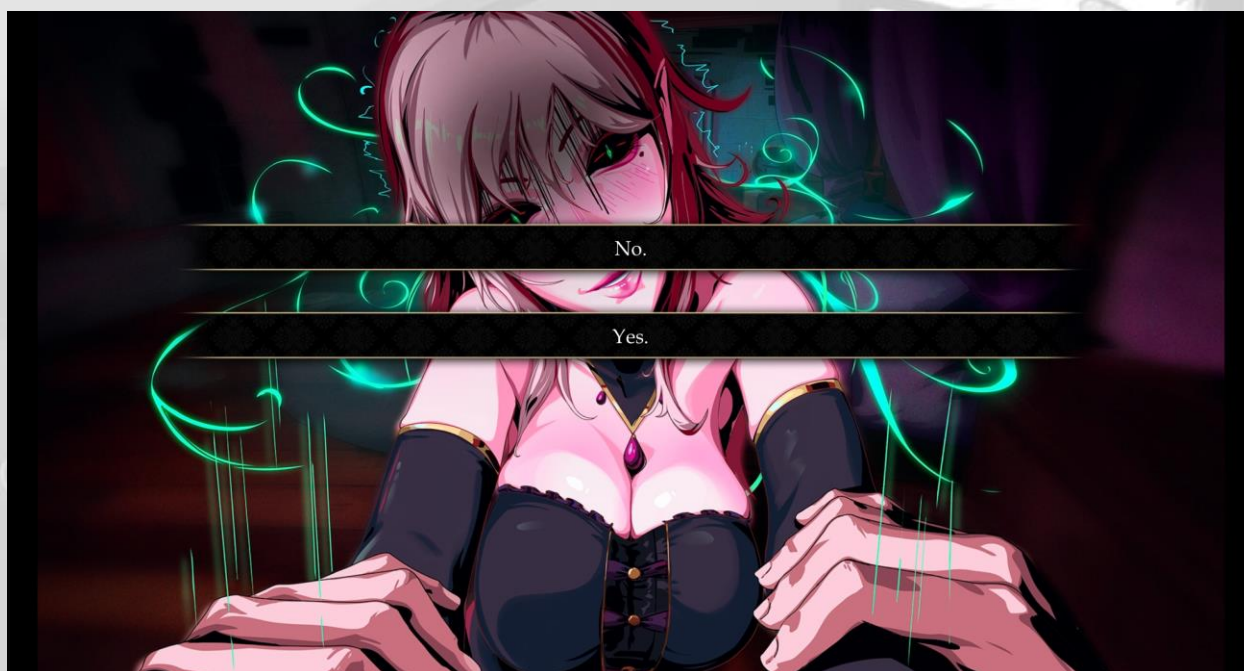
It's time to show your faith... Select to “drink the wine.”



This choice will affect scene(s) later in act 3.
For a yandere play through, select either “I let a girl tie me up” OR “I once fucked a girl in the ass in an alleyway.”



After awakening in the night to a crashing sound and Arvenia's cries, select '**Gently open the door.**'

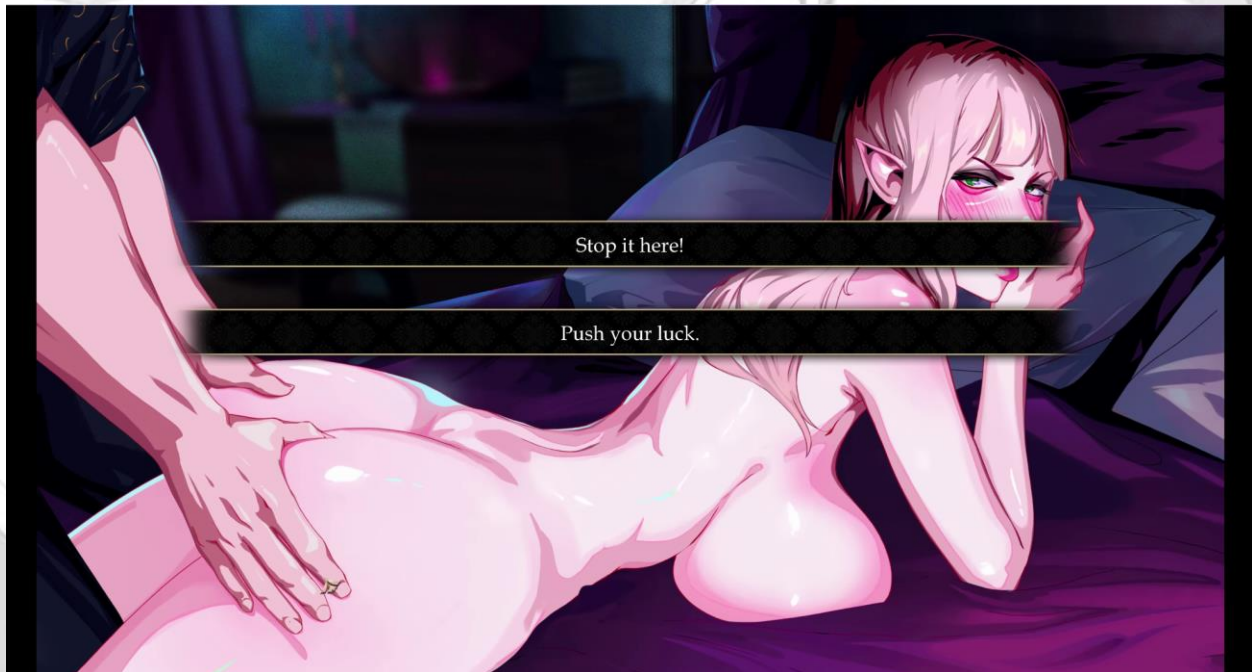


After being grabbed by Arvenia, Select “Yes” when answering her question, this adds additional yandere points.

Selecting “No” results in another GAME OVER.

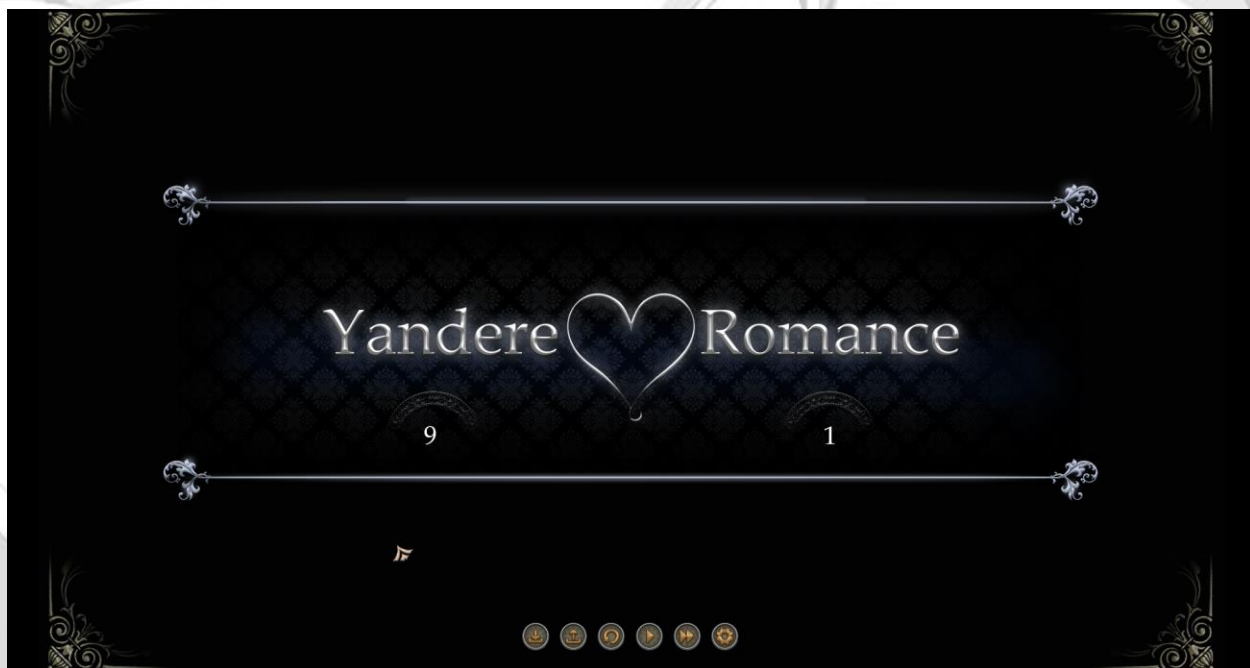


When Arvenia confronts you about what happened the previous night. Tell her, “It’s fine, I actually rather liked it.” This adds additional yandere points.



Select **“Push your luck”** - IF the player's yandere points are higher than their romance, the player should unlock a lewd yandere route only scene where Arvenia sits on the player's face.

With the end of ACT 1 you should be told how many points you have accumulated.

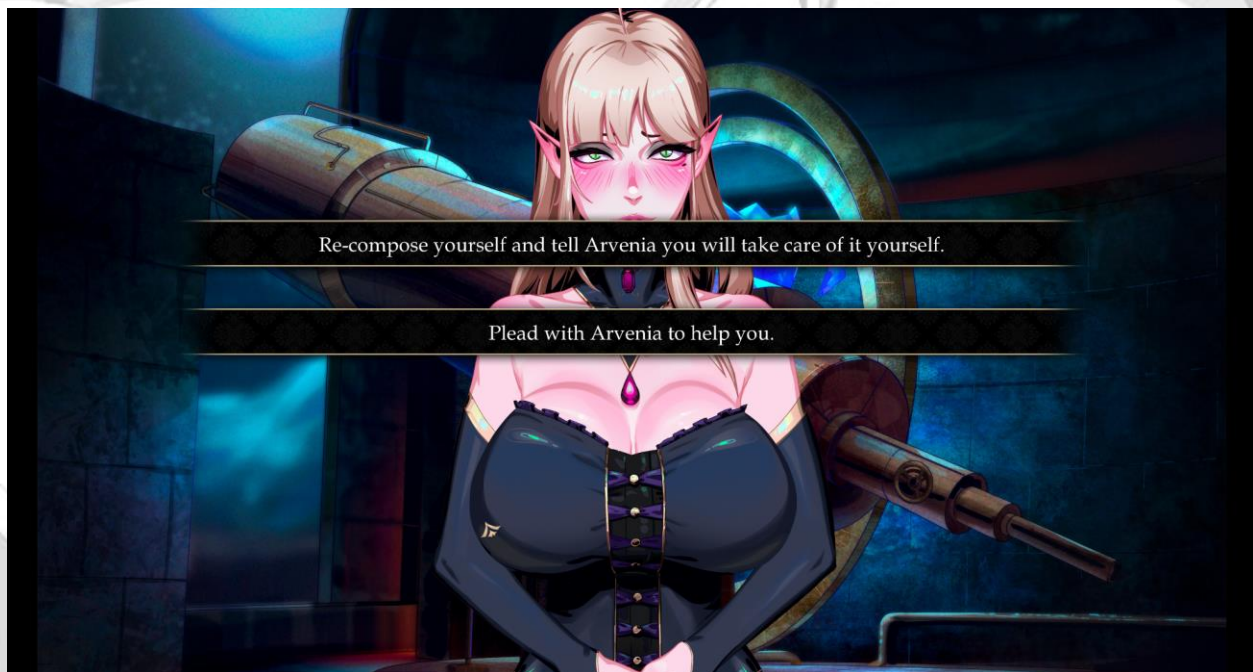


ACT 2:

A small section will follow, in which Arvenia invites the player to the observatorium after their chores in the evening.



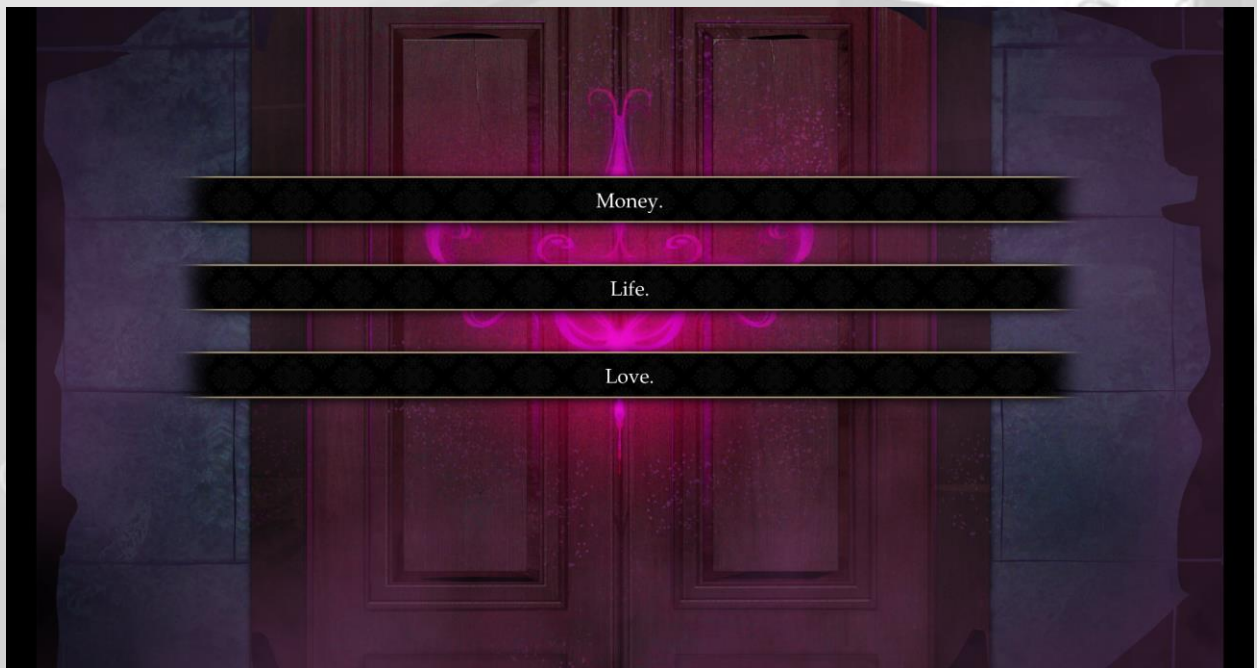
Once taken and teased by Arvenia at the Observatorium. Select **'I doubt we'd have much need for clothes...'** This will add to your yandere points.



After some of Arvenia's teasing, **'Plead with Arvenia to help you'** - You should unlock the yandere variant of the scene where she allows you to cum on her tits.



Later on, during your free time in-between chores, choose to “**explore the castle more.**”



Finding an enchanted door locked by a riddle, the answer is **'love'** - this will unlock a unique scene later, dependent on the path you're on.



Afterward, choose to **“explore the castle more.”** You will be confronted whether to turn left or right.

Select left.



Inside Fhuast's room, inspect the small book and one other thing to add to your mystery points.

DO NOT inspect all three times, or it will trigger a GAME OVER.



Later, during an awkward, distant dinner with Arvenia, choose to “provoke her.”



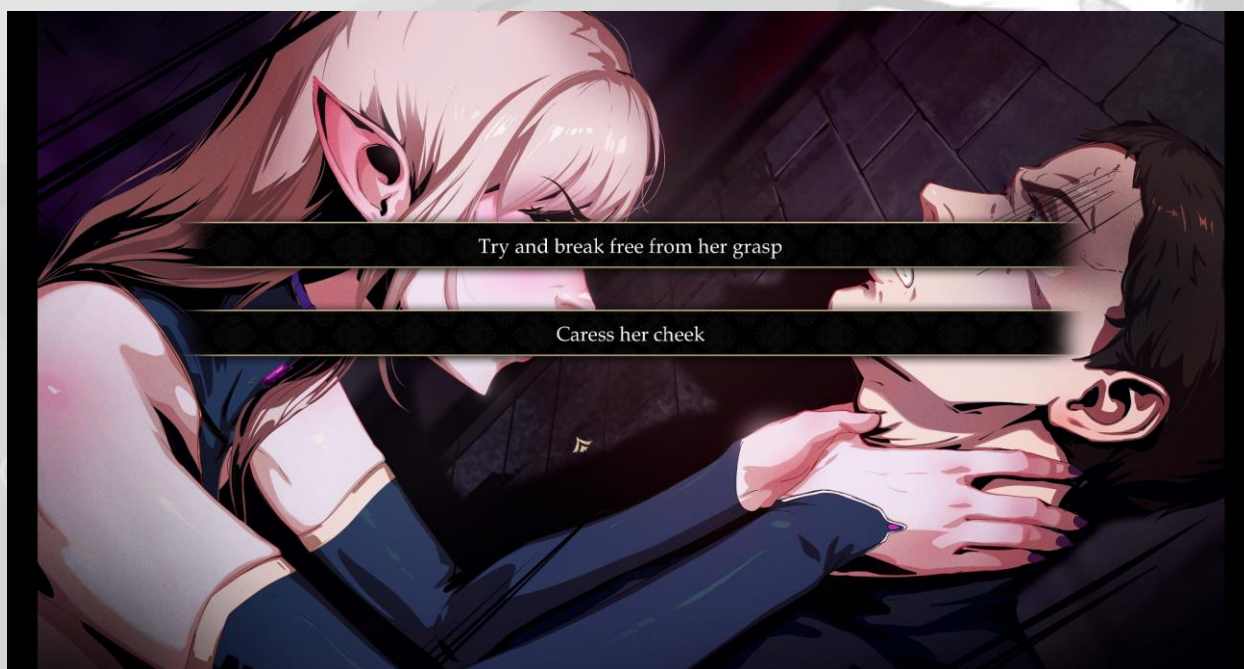
As an enraged Arvenia attempts to leave, “tell her to stop.”



When confronted by Arvenia, tell her, “You’re a coward.”



During the argument, select to “Grab her wrist and stop her.”



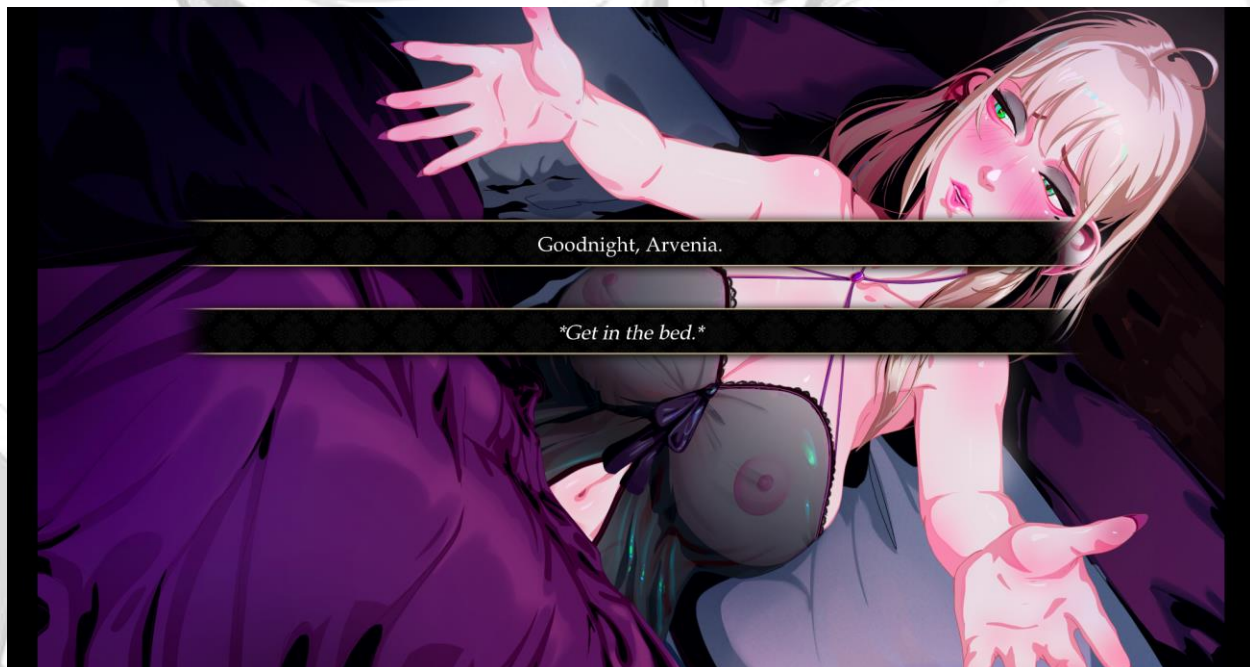
After Arvenia attacks the player for doing so.
Select to “Caress her cheek.”

Trying to escape her grasp results in a **GAME OVER.**

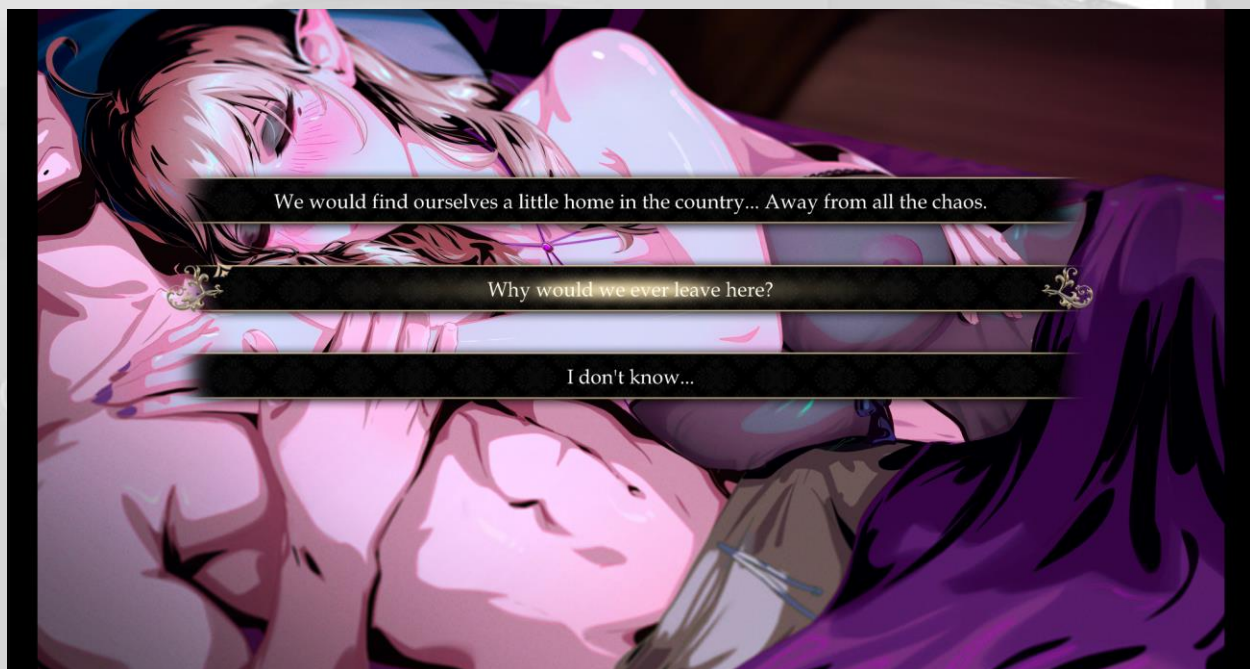


Later, in the evening, the player finds a solemn Arvenia playing the piano and drowning her sorrows.

When prompted, select “And what are you going to do about it?” This adds additional yandere points.



After escorting Arvenia to her bedroom, when asked to join her, select **“Get in the bed.”**



Joining Arvenia in the bed, when asked about a potential future, select,
“Why would we ever leave here?”



The next morning, tease Arvenia and select, “And here I was hoping you’d be wearing nothing but an apron...”



When asked to pay the toll and kiss Arvenia, select **“Refuse.”**



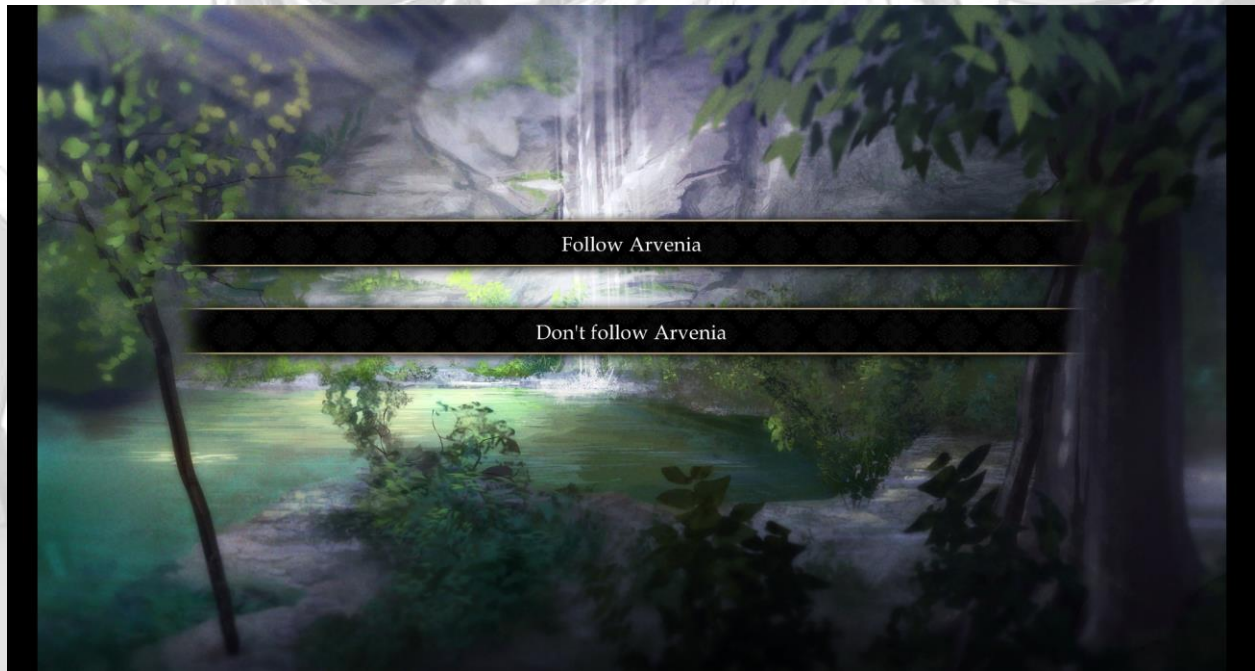
Select **“Still refuse”** when pressed again.



When pinned by Arvenia for your refusal, select, **“I still find it embarrassing...”**

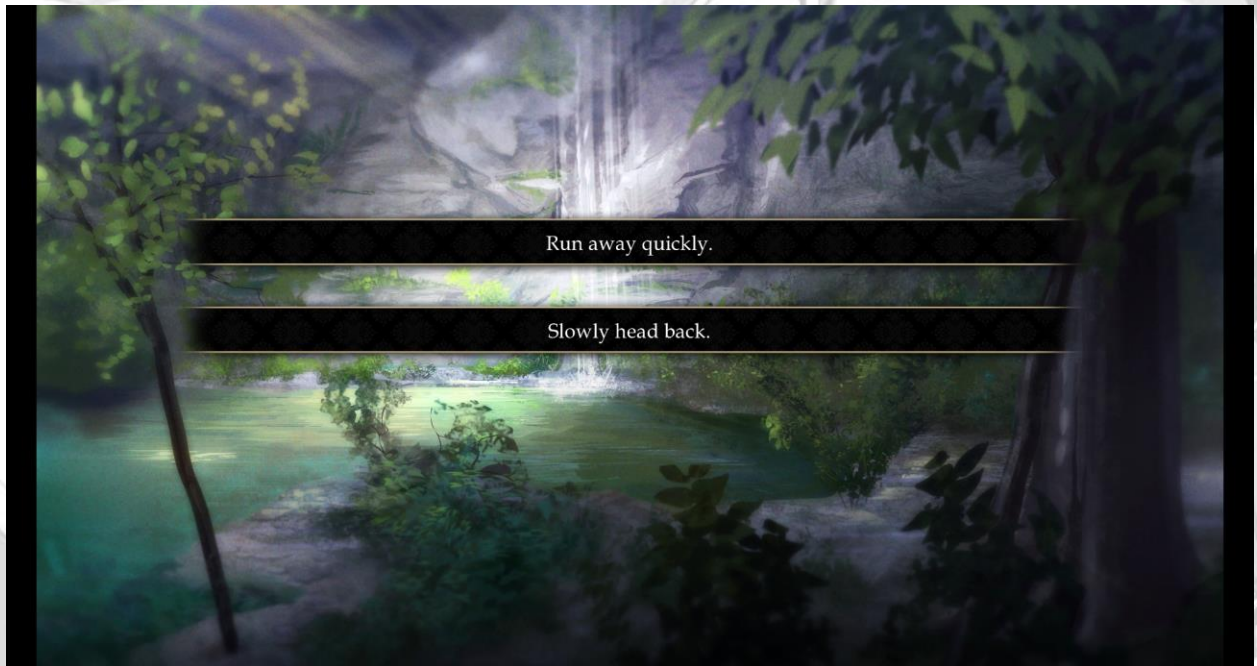
This adds additional yandere points.

Later, Arvenia will take the player on a date outside the castle walls itself, but will seem distant and aloof.



After leading the player to a small oasis, Arvenia slips away for a moment.

Select **“Follow Arvenia.”**



After witnessing Arvenia's rage, select to "Slowly head back."

Choosing to run away quickly results in a **GAME OVER.**



After the terrifying encounter in the oasis, Arvenia will break down back at the castle, unwilling to continue pursuing you unless you truly want it.

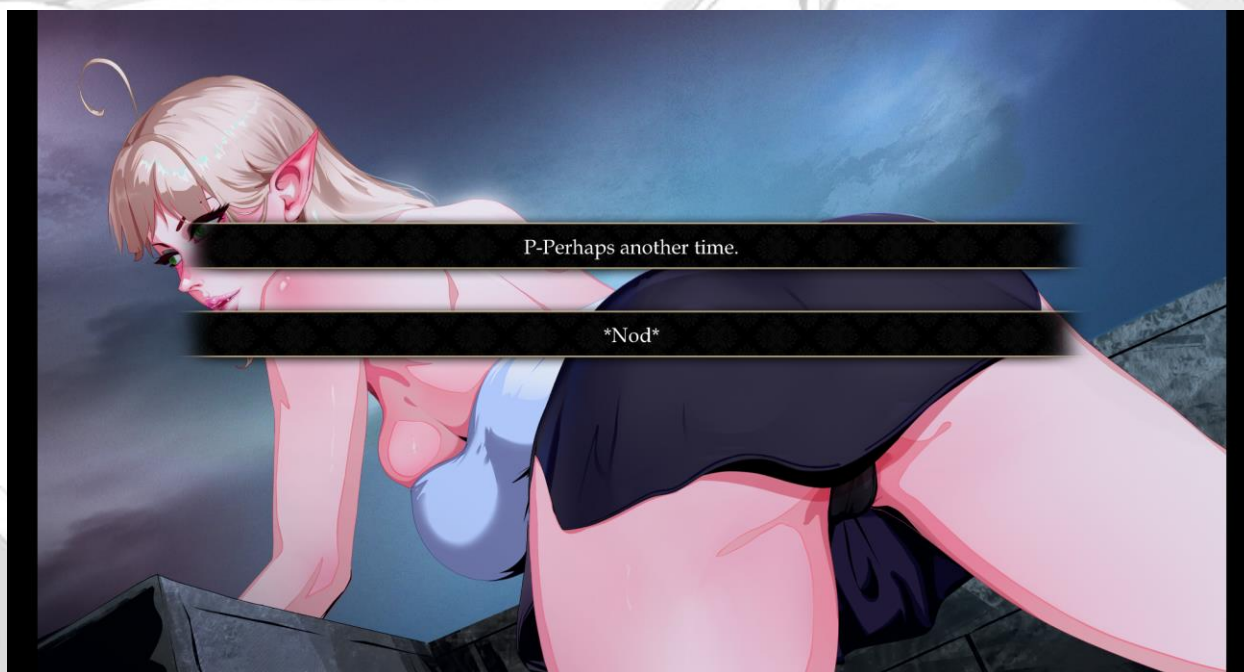
Select “I want to stay”

Selecting to leave unlocks a unique ending.



When asked why you refused to kiss her earlier, tell Arvenia **“Because I wanted you to just kiss me... You didn’t need to ask.”**

This adds additional yandere points.



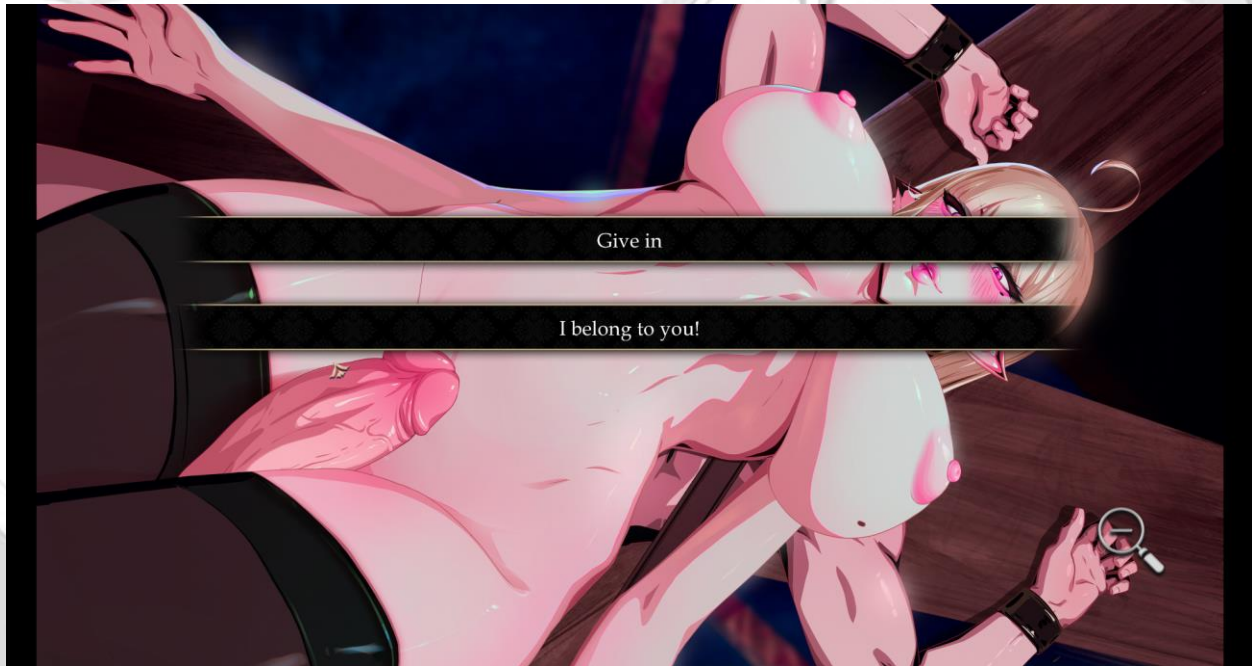
When taken onto the castle roof to do some gardening, after being teased by Arvenia, select “Nod.”



Select to “Pull down her panties and spank her.”



Later, after answering the riddle correctly previously, the *secret* lewd scene should trigger - including the yandere variant. You'll know it's the correct one by the choice available being “Your wish is my command...”



Whilst being restrained, select “I belong to you!”
This adds additional yandere points.

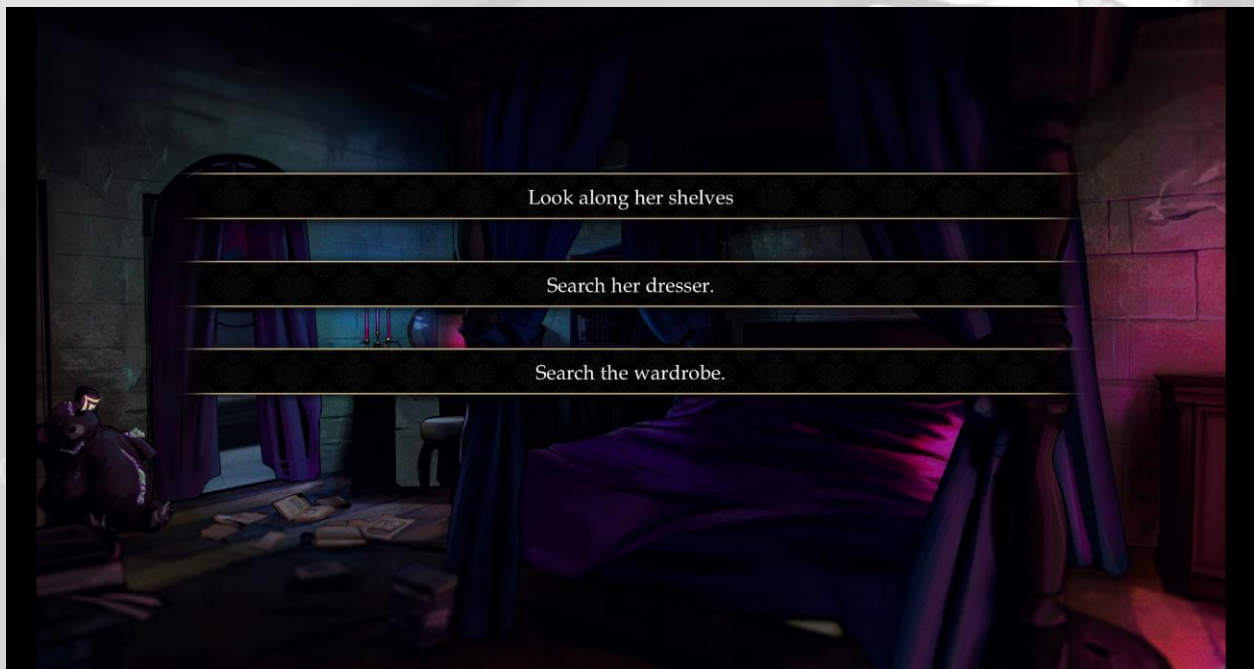


After some small dialogue sections, you're given more free time to yourself.

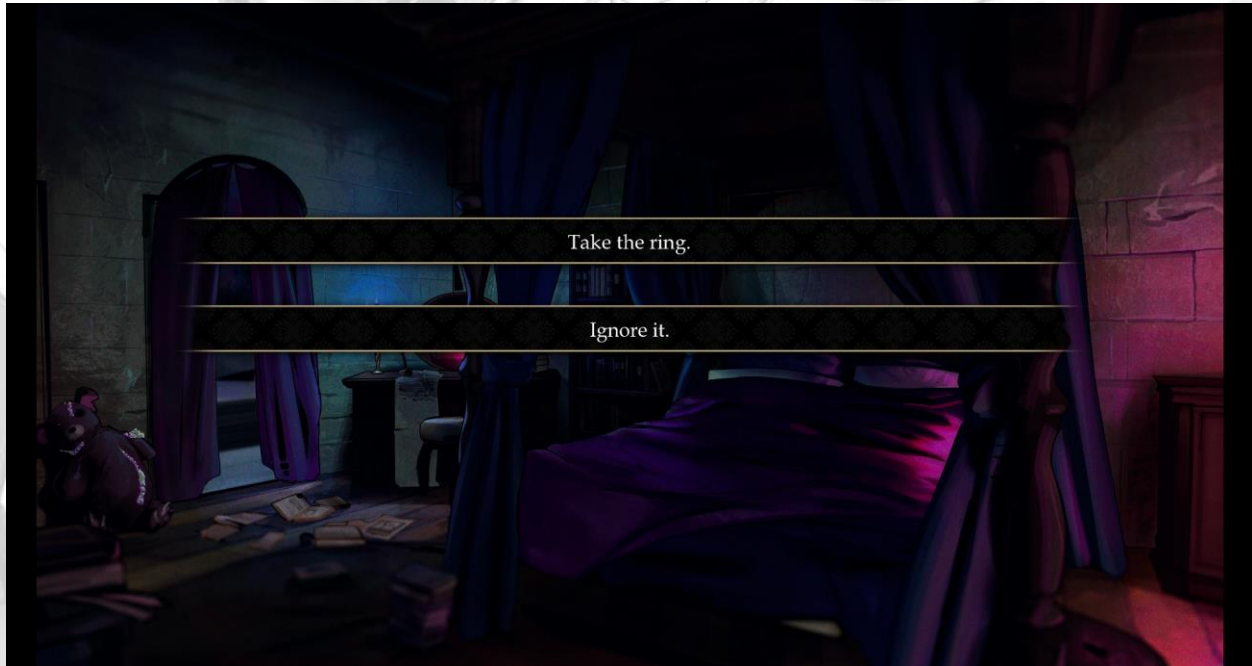
Select to **"Investigate the castle more..."**



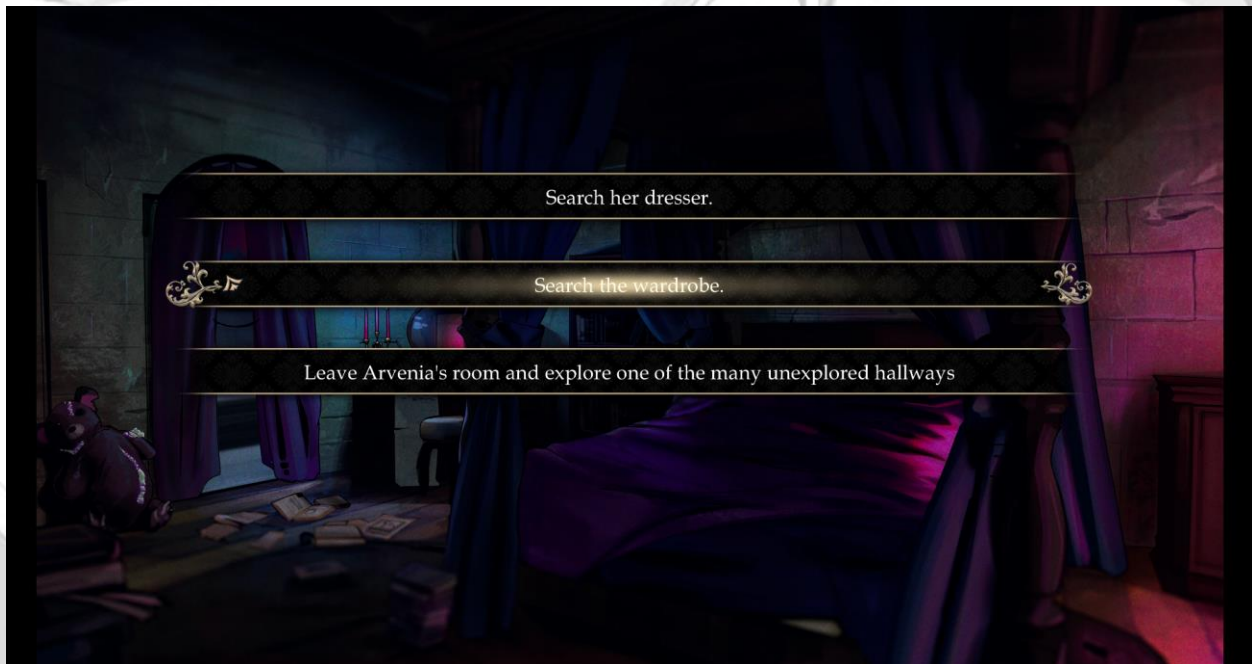
Select to “search Arvenia’s bedroom.”



Whilst in her room, select to “**Look along her shelves.**”



Select to “**Take the ring.**”

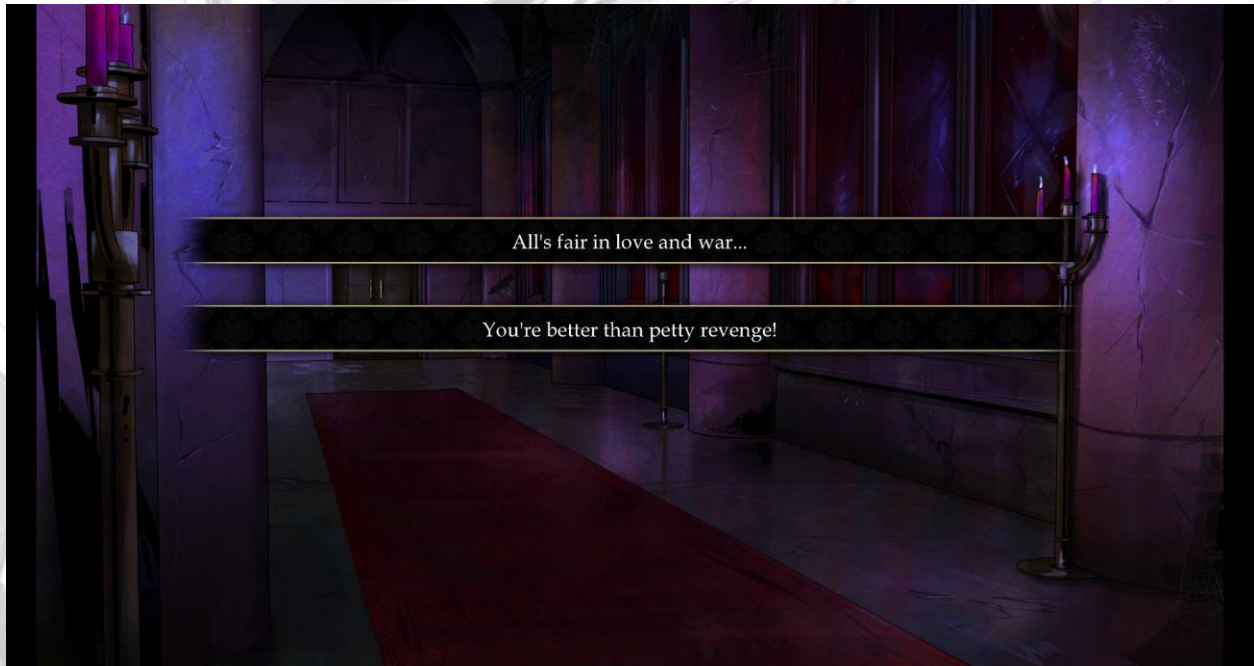


Select to “Leave Arvenia’s room and explore one of the many unexplored hallways...”



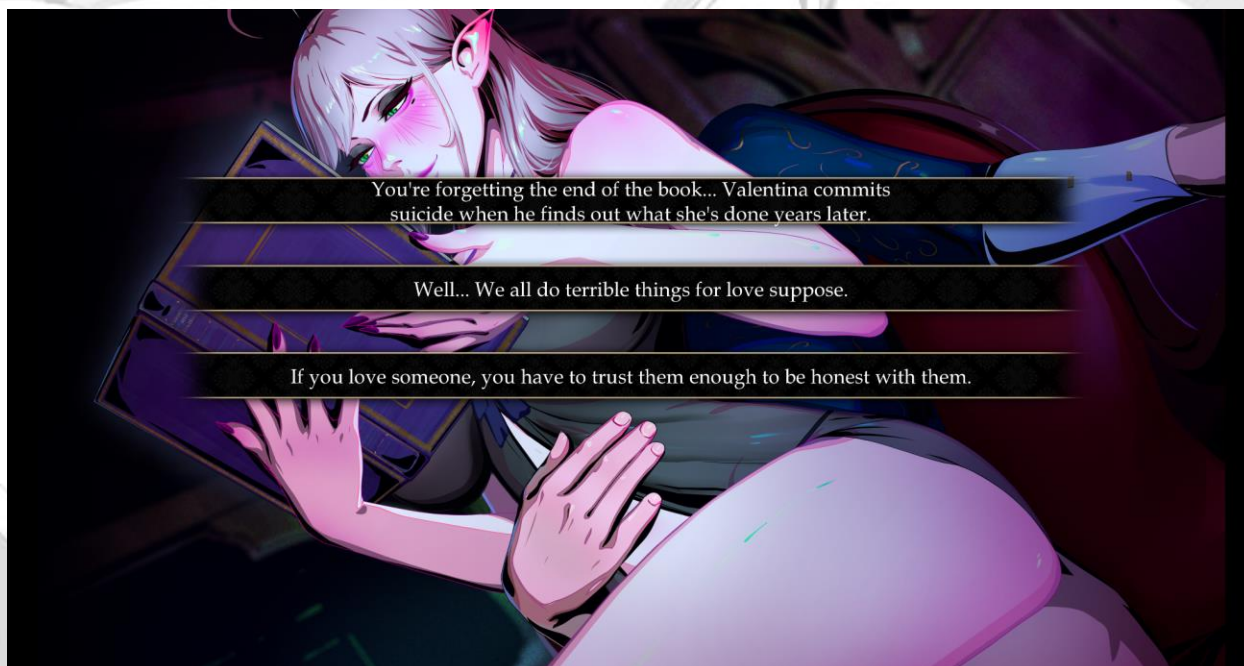
Select to “Put Arvenia’s ring on the finger.”

This adds additional mystery points.



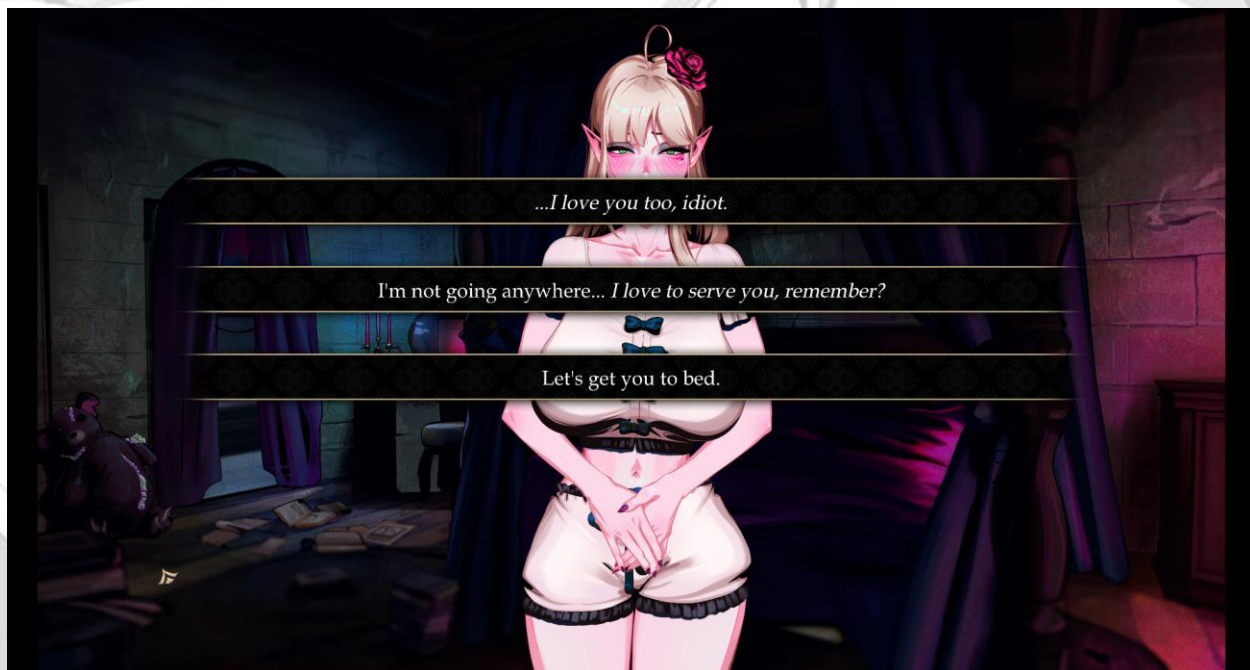
Later on, after being teased by Arvenia in her apron while she serves you food, the player has a chance for some 'revenge.'

Select "All's fair in love and war."



Whilst being questioned by Arvenia your thoughts on the book, select, **“Well... We all do terrible thighs for love, suppose.”**

This adds additional yandere points.



Later on, after catching Arvenia trying to produce more love potions, tell her **“I’m not going anywhere... I love to serve you, remember?”**

This adds additional yandere points.



Tell Arvenia “I love you.” This adds additional romance points.

(In the absence of any obtainable yandere points, either relevant mystery points or romance will be suggested.)



While bathing with Arvenia later, select **“I couldn’t leave you if I wanted to...”** This adds additional yandere points.



If you've followed this guide correctly for the YANDERE path, the choice "I don't care if you're a monster..." appears.

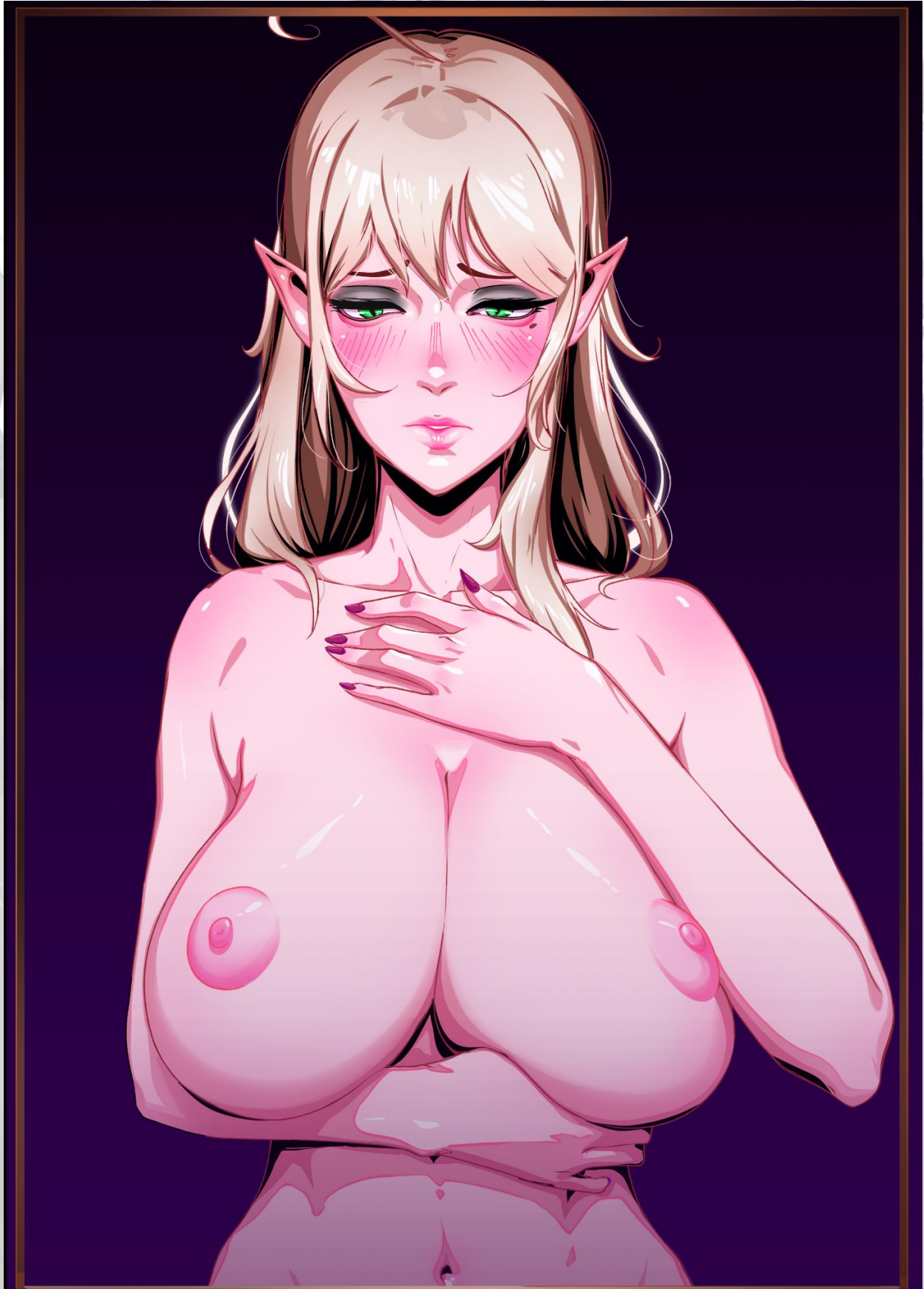


After your night of passion with Arvenia, once you awake in the dead of night, choose to "Inspect the statue again."

This adds additional mystery points.

This is the end of significant choices for Act 2's yandere path. We hope you play and enjoy Act 3 when it releases!

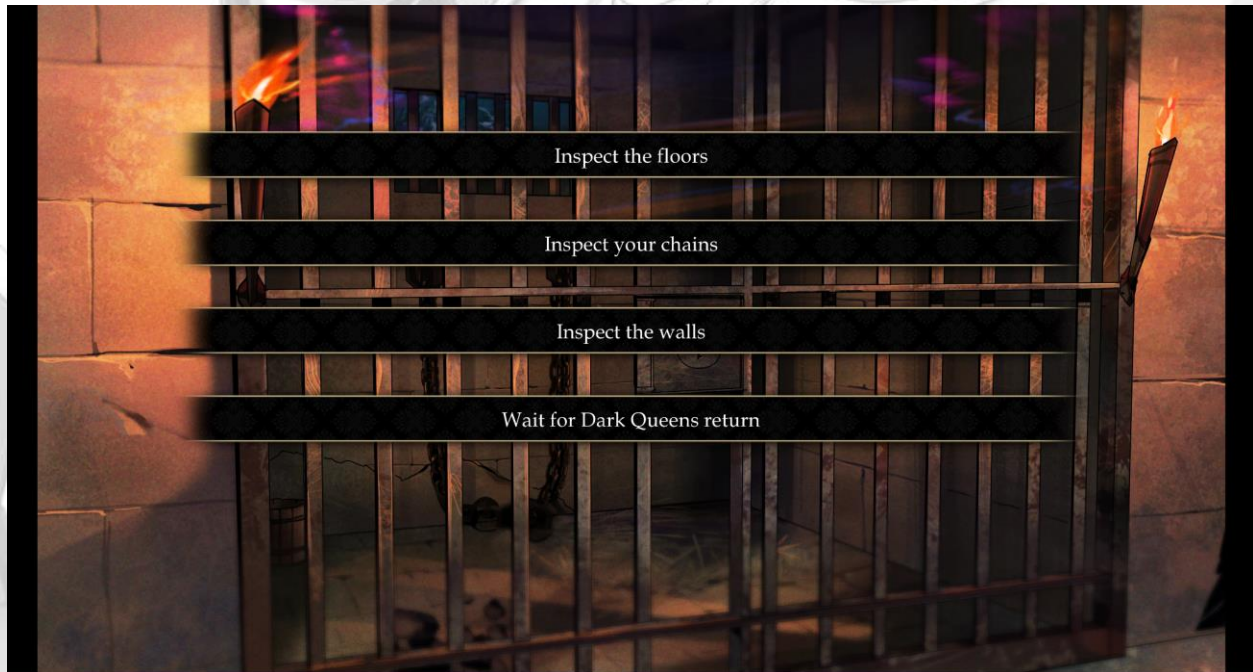
ROMANCE ROUTE:



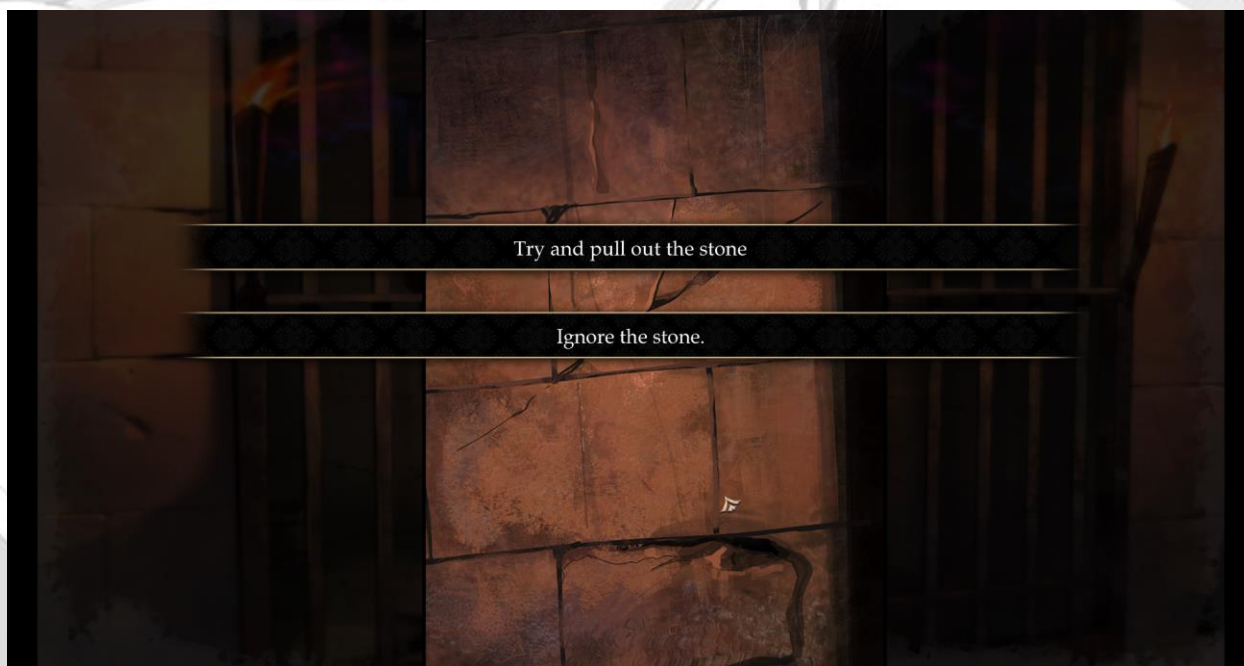
Note: This symbol will appear in the bottom right of the screen once you've accumulated enough ROMANCE points.



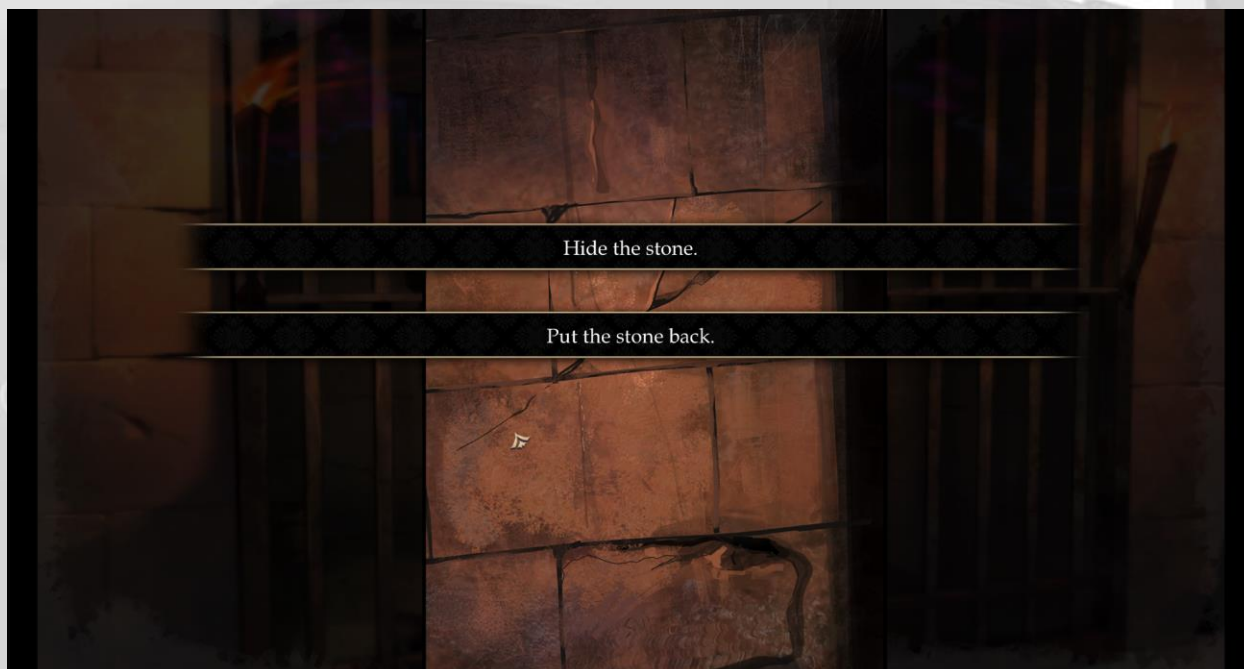
After initially speaking to the player with a few story driven questions, the player is left alone in their cell.



Select “Inspect the walls.”



Select to “Try and pull out the stone” to give you additional mystery points.

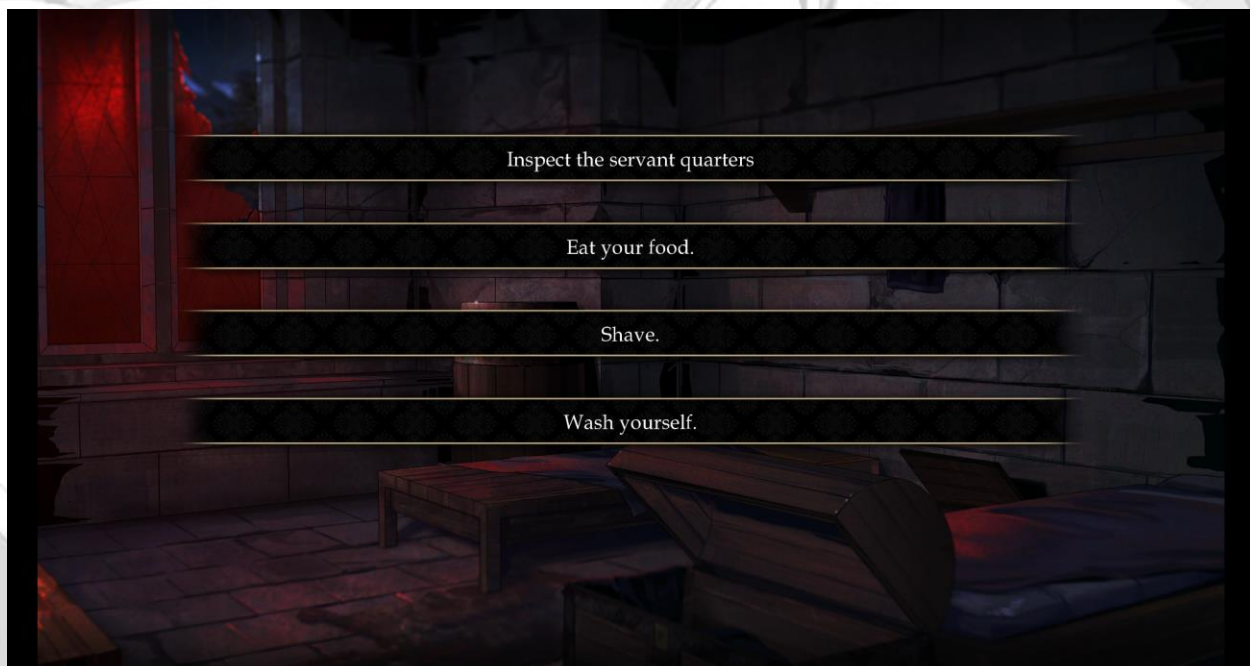


After reading the message, select to “Put the stone back.”

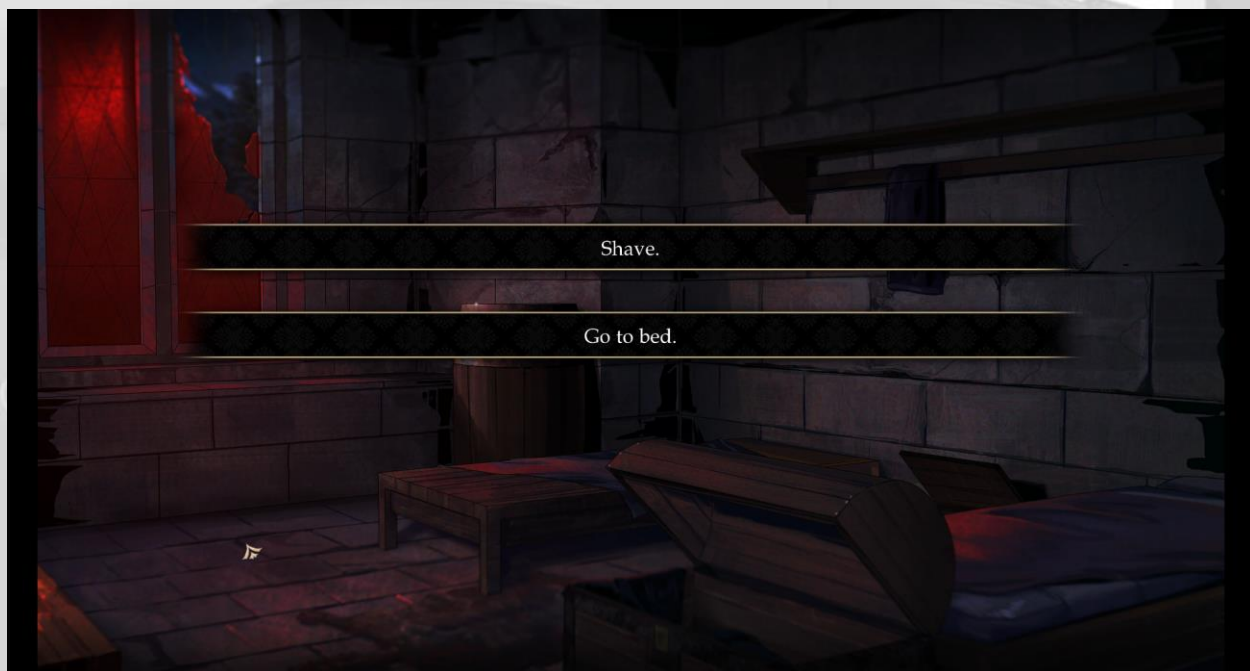


Once Arvenia returns, select “I will serve you.”

**Refusing to serve Arvenia results in a BAD
ENDING.**



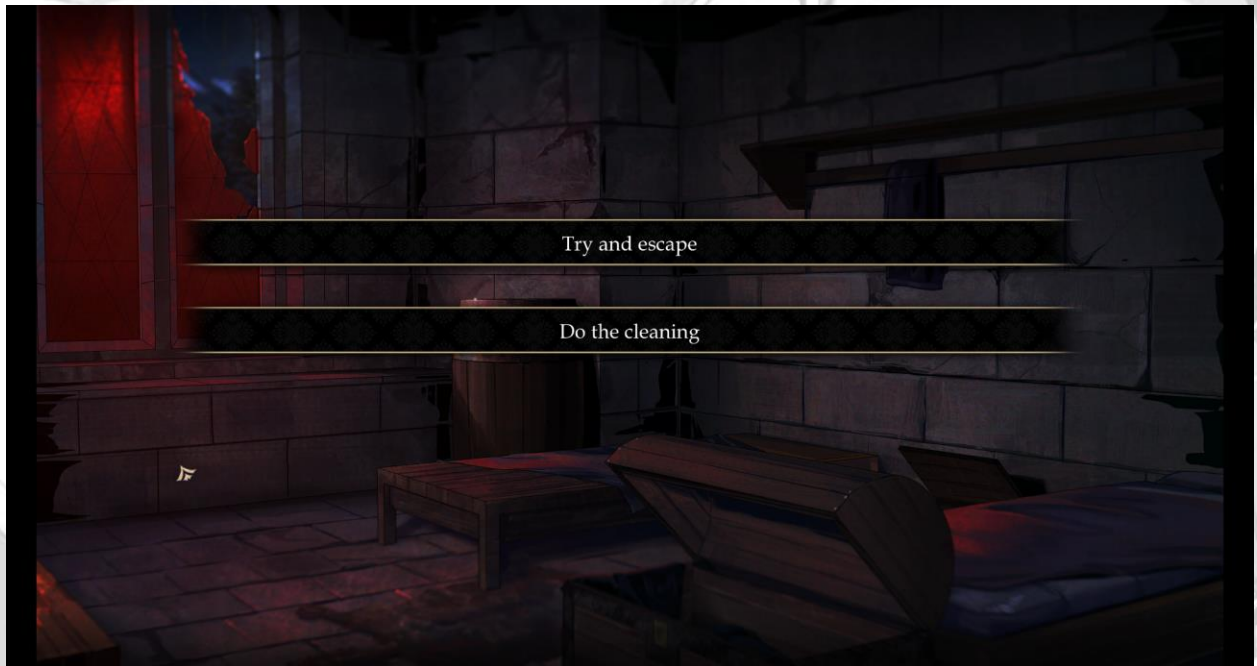
After continuing on with some plot dialogues. Arvenia will eventually leave you in the servants quarters. Select **ALL** choices **EXCEPT** FOR SHAVE and then go to sleep once the option appears.





Tell Arvenia **“I was worried I would cut myself too much.”** This adds additional romance points.

A unique romance variant scene should then trigger.



After Arvenia is done shaving the player, select
“try to escape.”



After being caught by Arvenia, tell her “Yes... I tried to escape.”

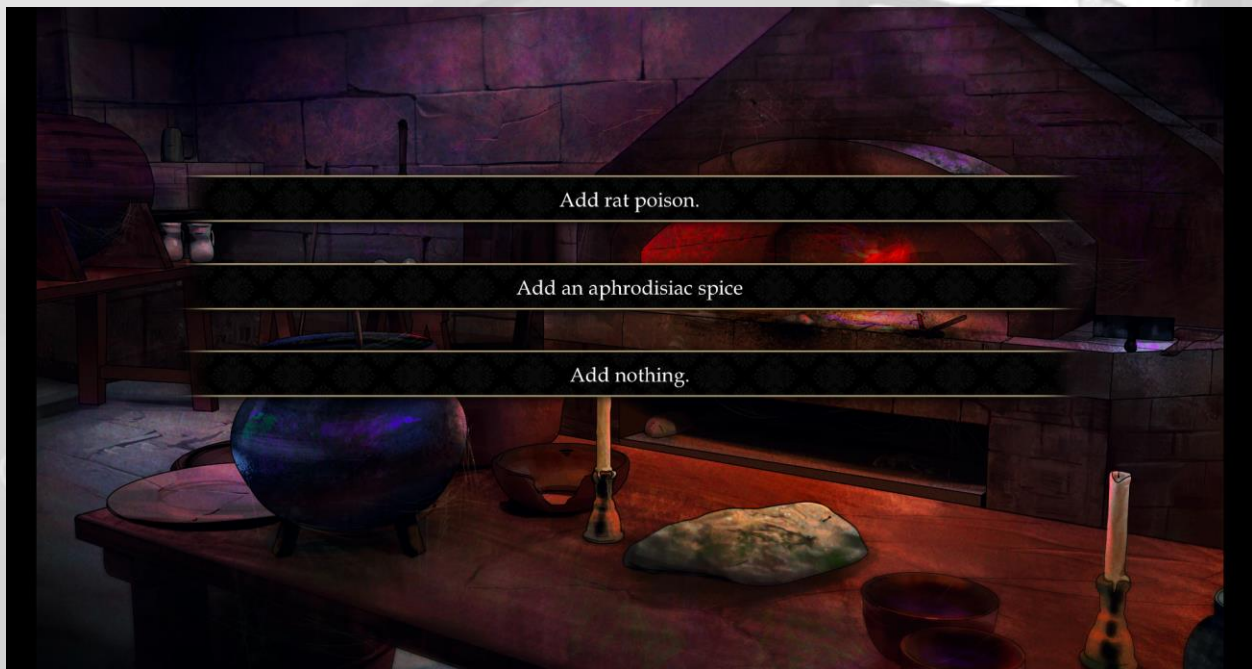
Lying will result in a **GAME OVER**.



Tell Arvenia “Your tits are amazing” This adds additional romance points.

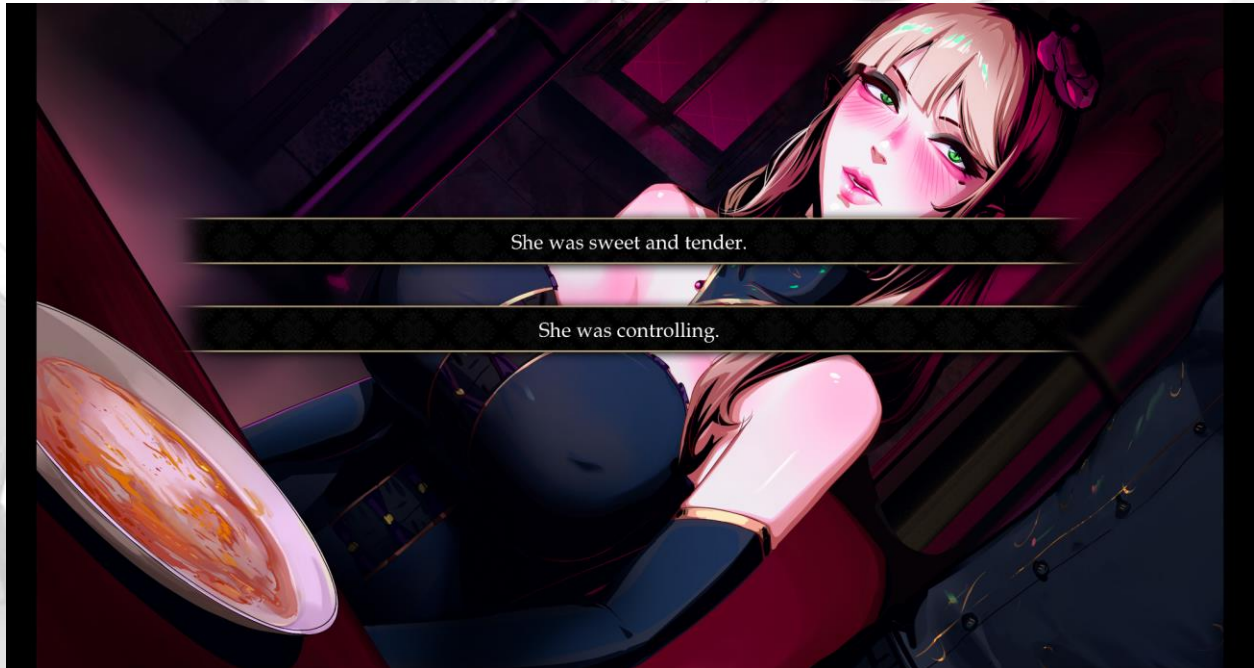


Later in the evening, while preparing food for Arvenia, select **“Cook a tasty, commoner’s meal.”**



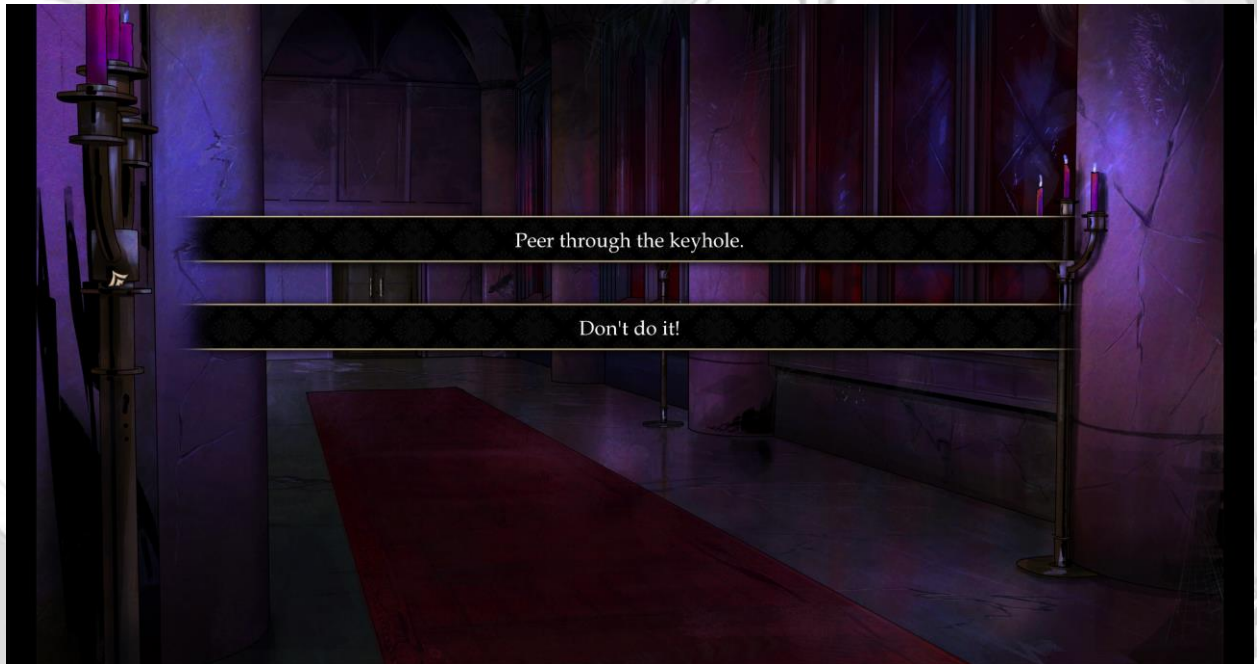
Select **“Add an aphrodisiac spice.”**

Adding rat poison will result in a GAME OVER.

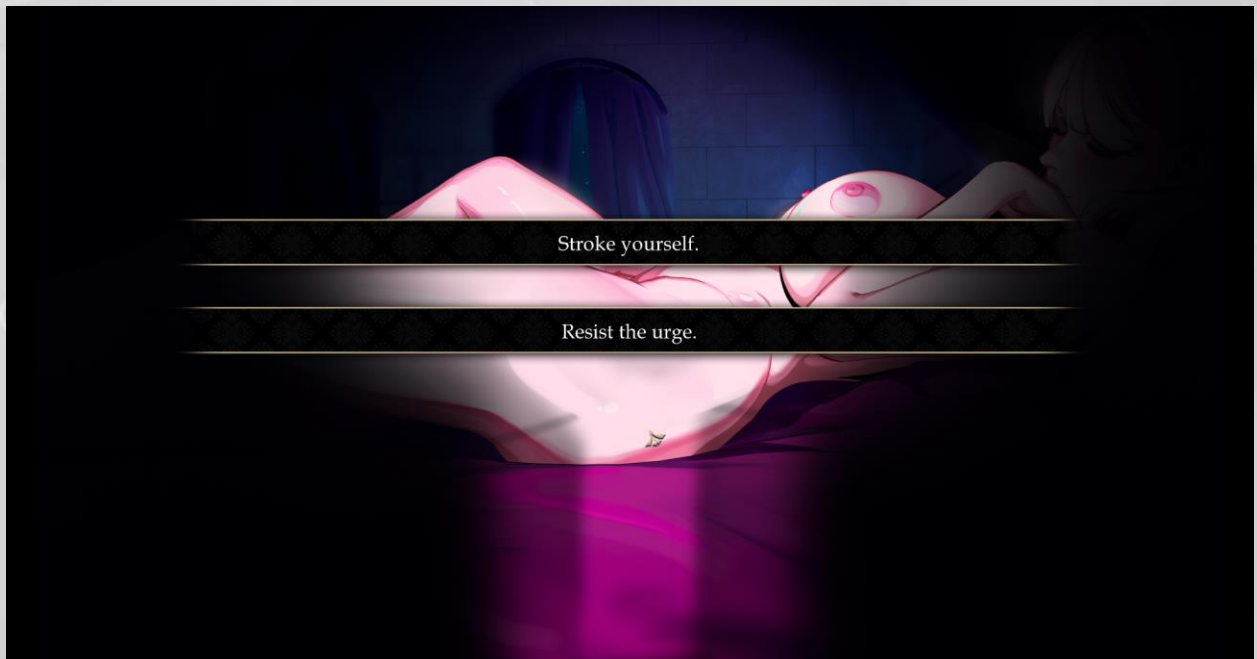


After, when interrogated at dinner by Arvenia about what the previous “woman” in your life was like, select **“She was sweet and tender.”**

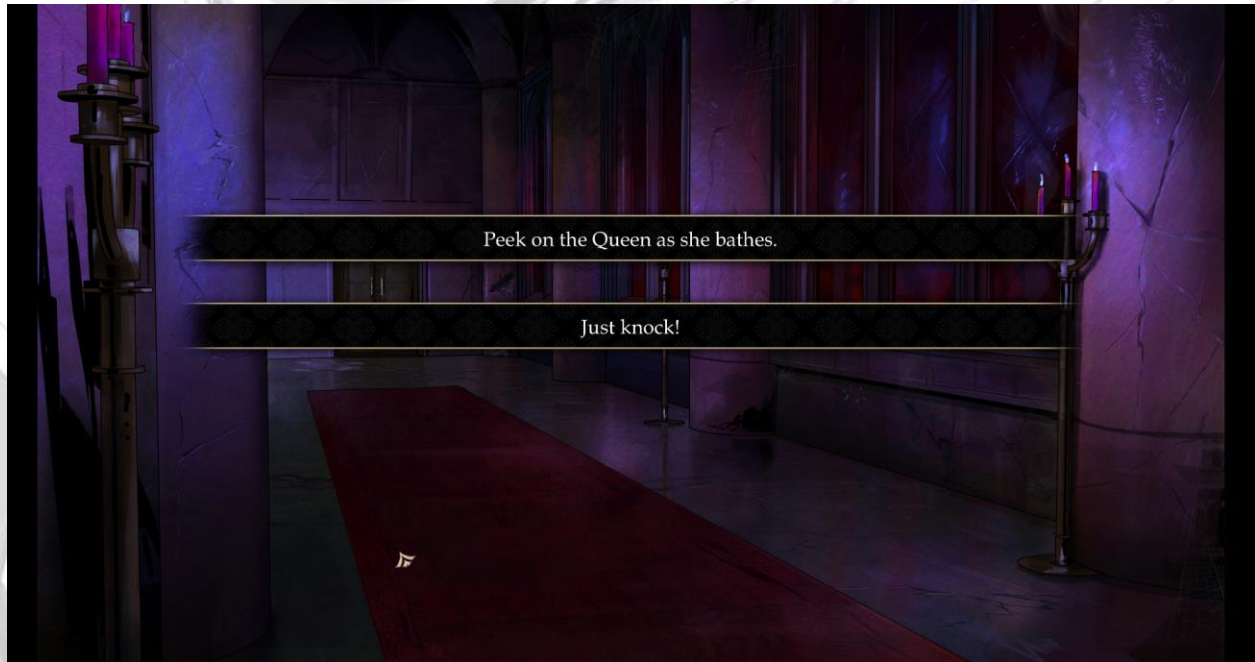
This adds additional romance points.



After Arvenia hurries off, (aroused by the aphrodisiac added to her food), select to “**peer through the keyhole.**”



While spying on Arvenia, select **“Stroke yourself.”**



After bringing the queen her wine, select to **“Peek on the queen as she bathes.”**



It's time to show your faith... Select to “drink the wine.”

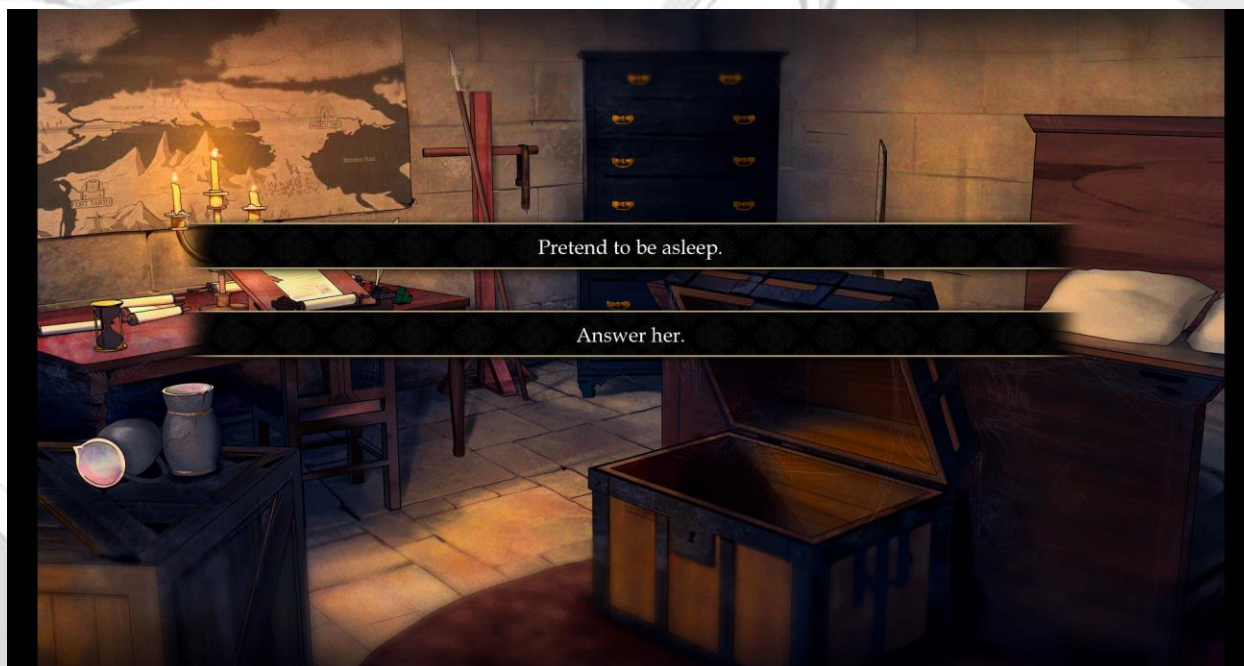


Select either “missionary with the lights out,” OR, “I once fucked a girl in the ass in an alleyway.”

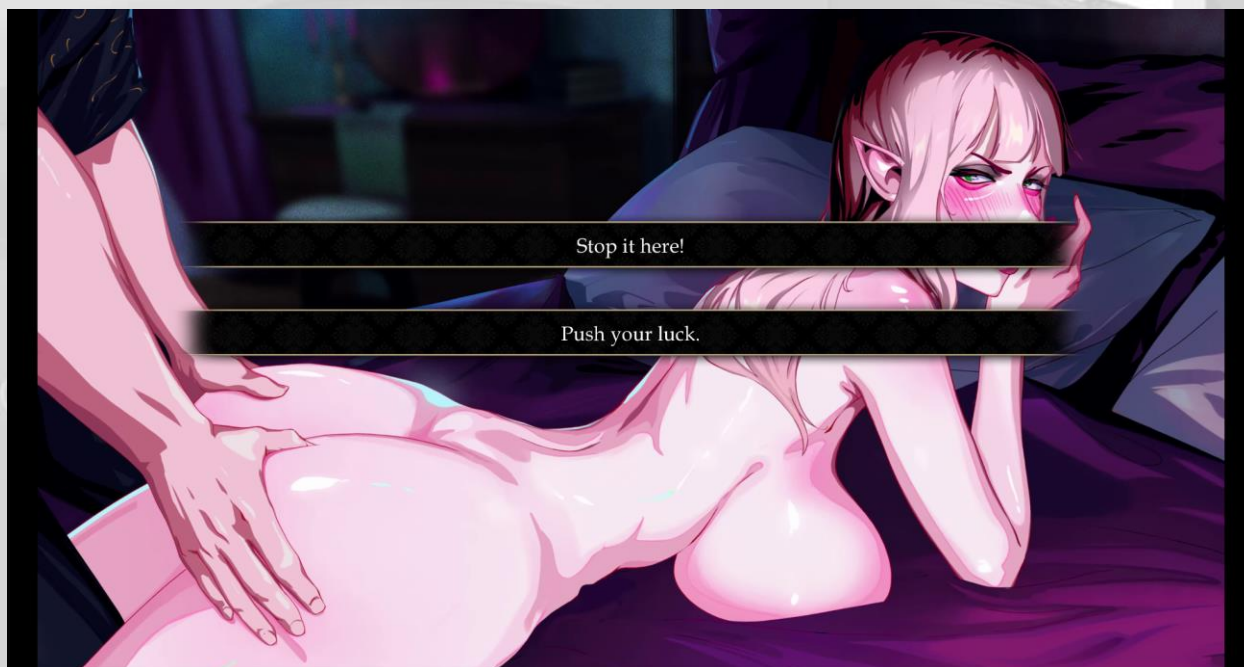
This will affect a scene later in the game in Act 3.



After awakening in the night to a crashing sound after having some time to yourself, select “**peer through the keyhole.**”

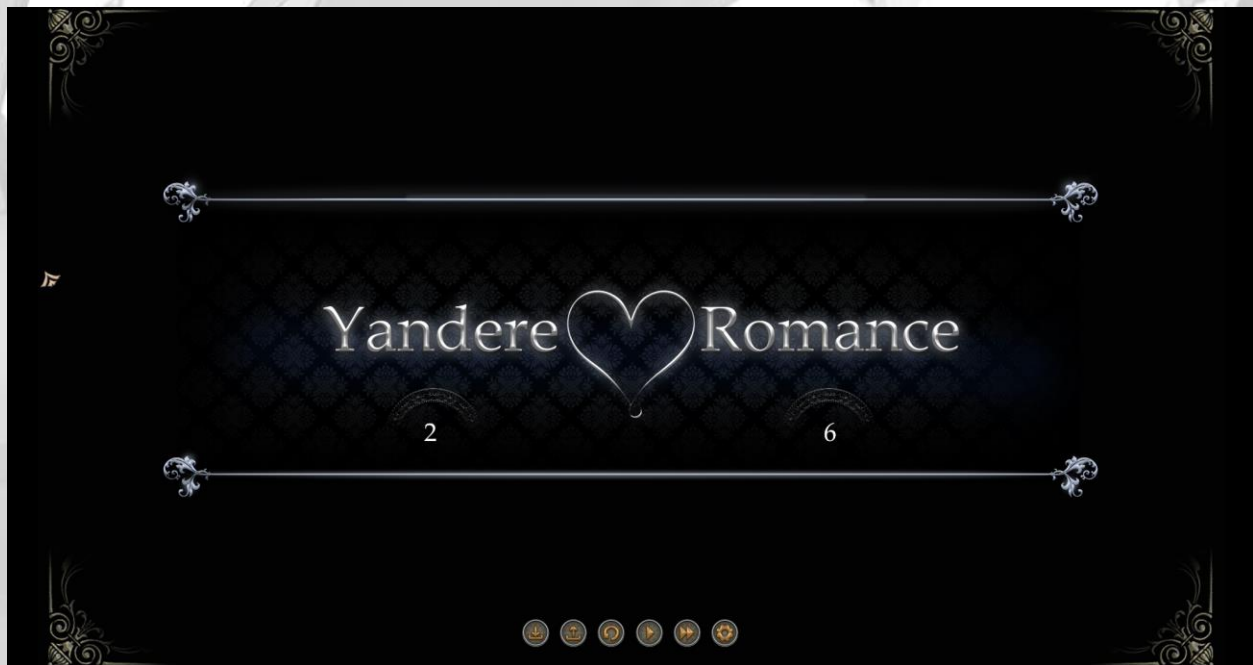


After retreating back to your quarters and pretending to be asleep, once Arvenia knocks on the door, select **“Pretend to be asleep.”**

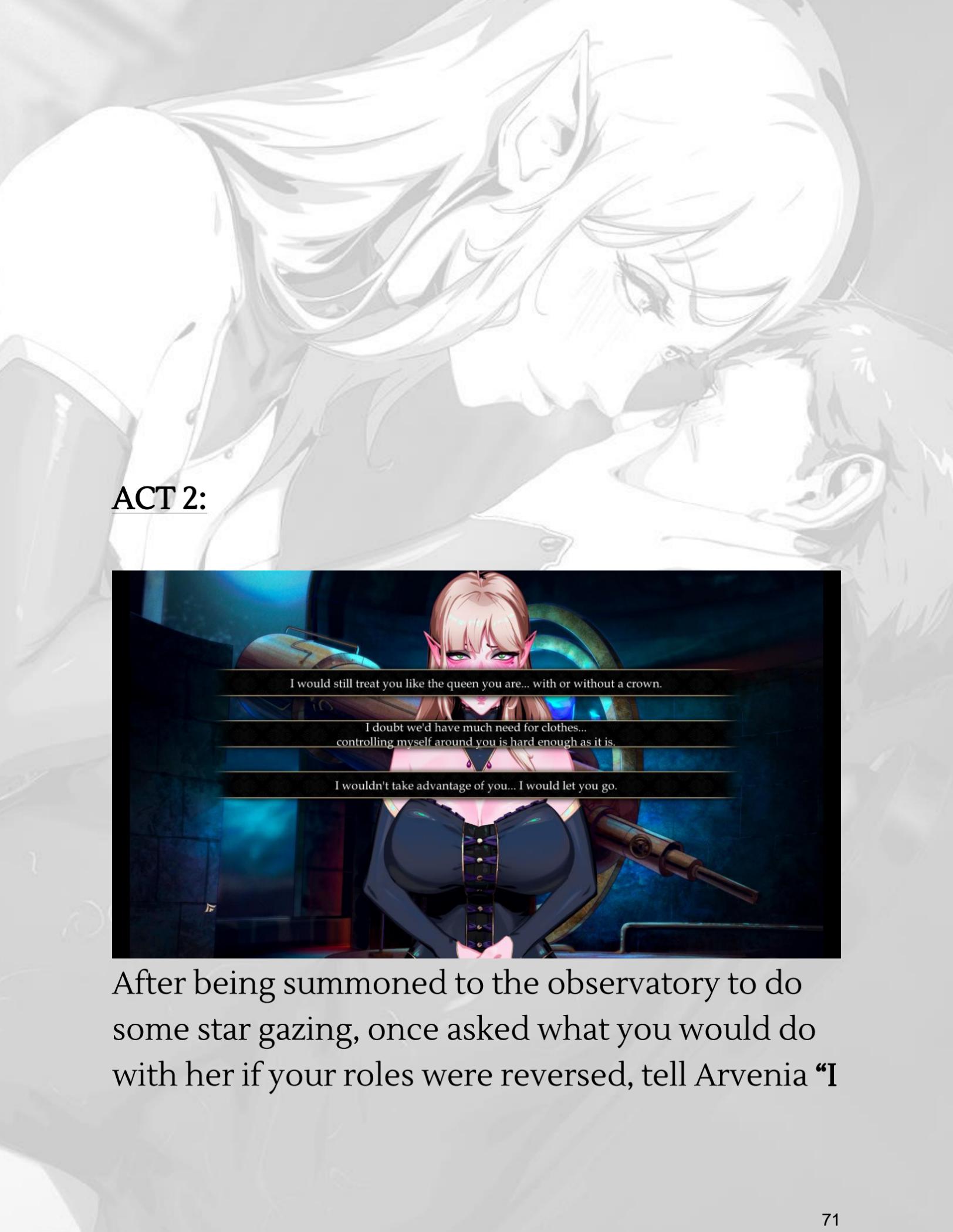


The next day, after carrying Arvenia to her room after she hurts her foot, select **“Push your luck”** during the massage.

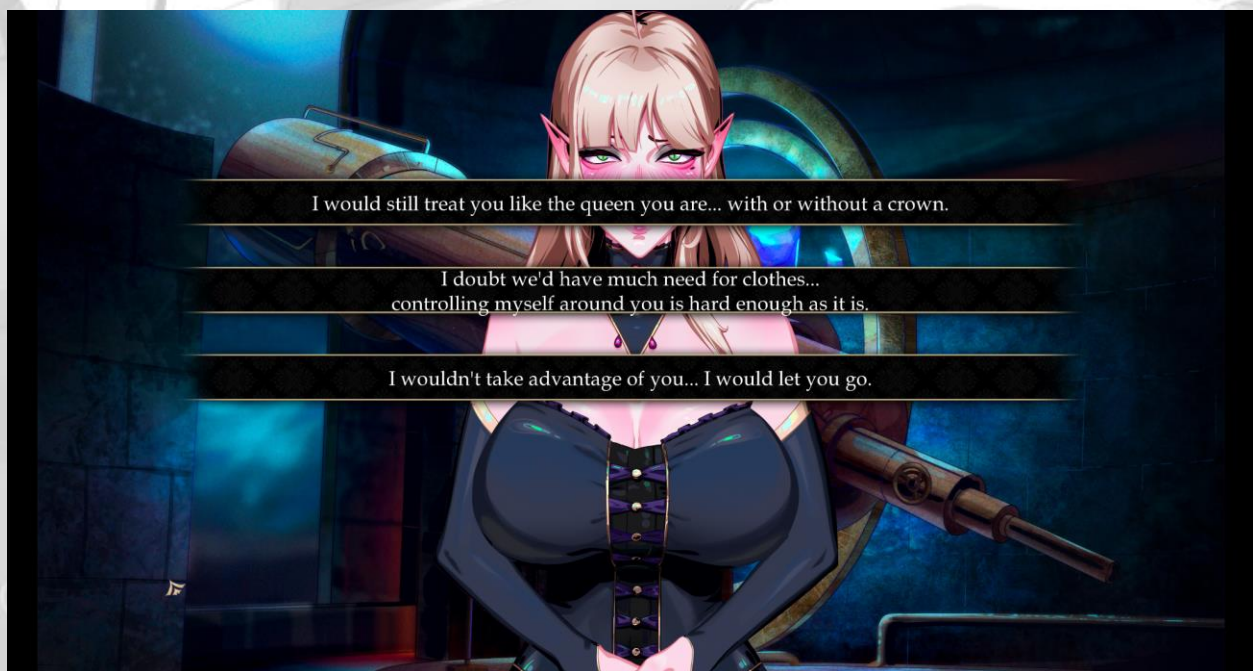
If you are on the correct route, you will unlock the “romance” route variant of the scene and fondle her breasts/finger her.



END OF ACT 1 SCORE



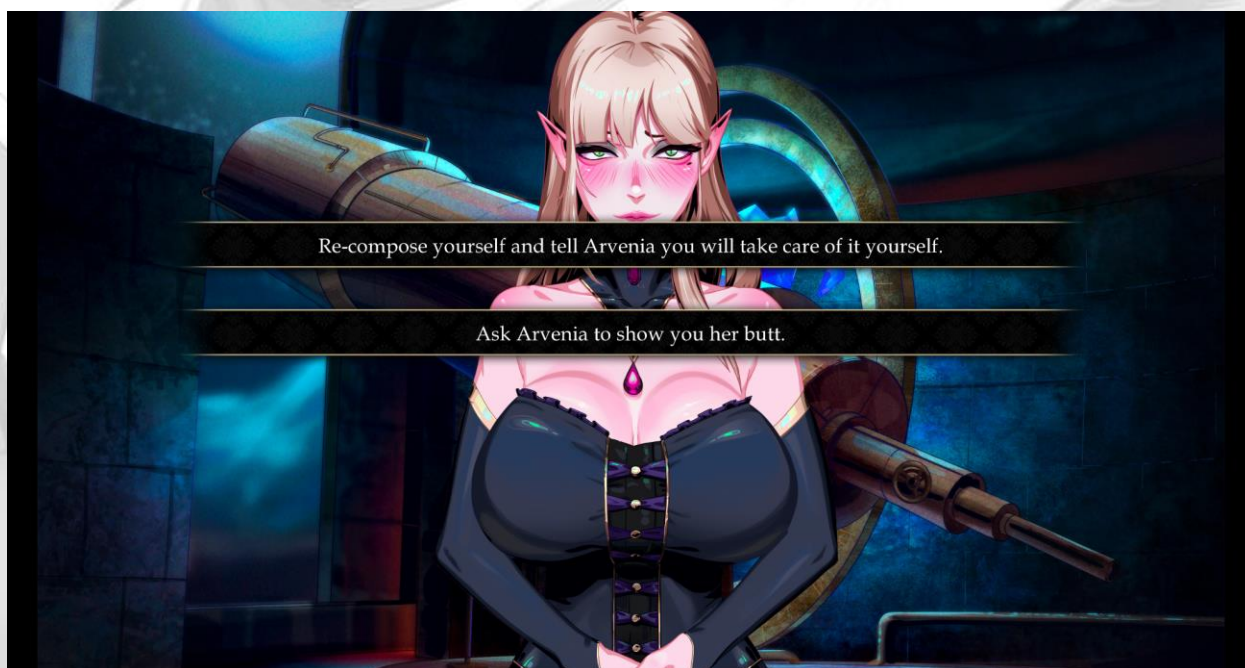
ACT 2:



After being summoned to the observatory to do some star gazing, once asked what you would do with her if your roles were reversed, tell Arvenia “I

would still treat you like the queen you are... with or without a crown.”

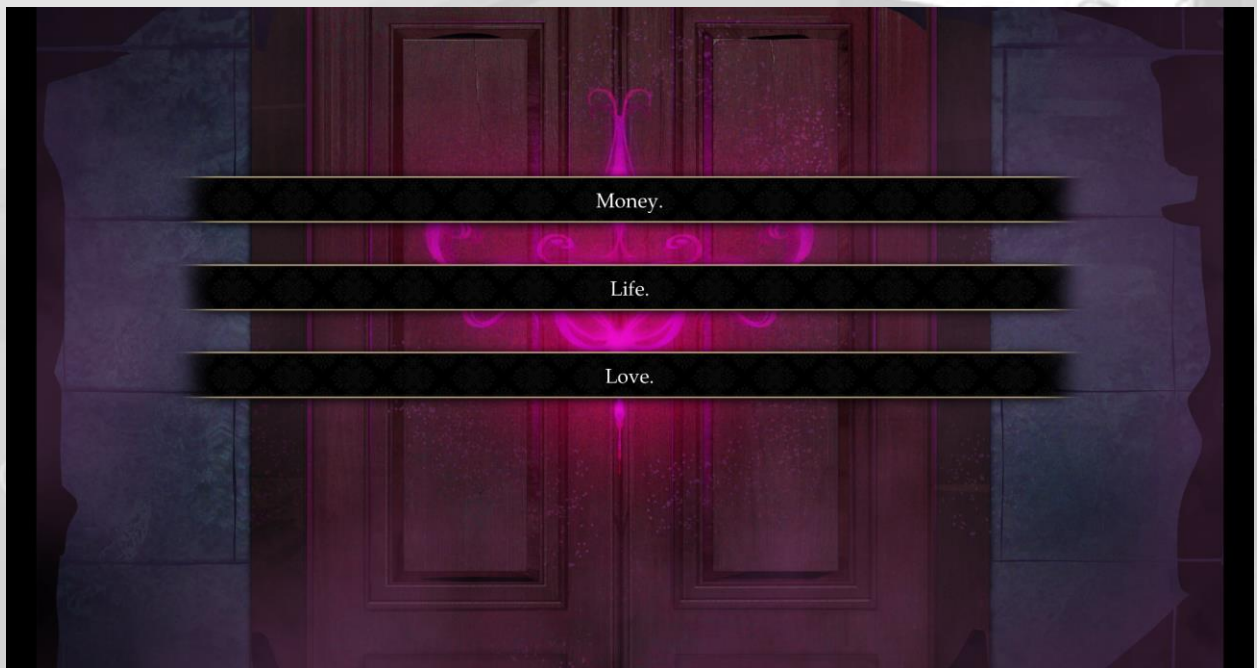
This adds additional points to romance.



When prompted, “ask Arvenia to show you her butt.” This will unlock a romance only route scene where Arvenia let’s you masturbate to her ass.



Later, during your free time between chores,
Select “explore.”



You will encounter an enchanted door locked by a riddle password. The answer to the riddle is **‘love’**

This will unlock a unique scene later, dependent on the path you’re on.



Afterward, choose to **“explore the castle more.”** You will be confronted whether to turn left or right.

Select left.



Inside Fhuast's room, inspect the small book and one other thing to add to your mystery points.

DO NOT inspect all three times, or it will trigger a GAME OVER.



Later in the evening, after Arvenia panics after hearing the chime of the clock and attempts to leave somberly, “tell her you’ll be waiting when she’s ready.”



Later, during dinner, “provoke her.”



When chasing after Arvenia, “Tell her to stop.”

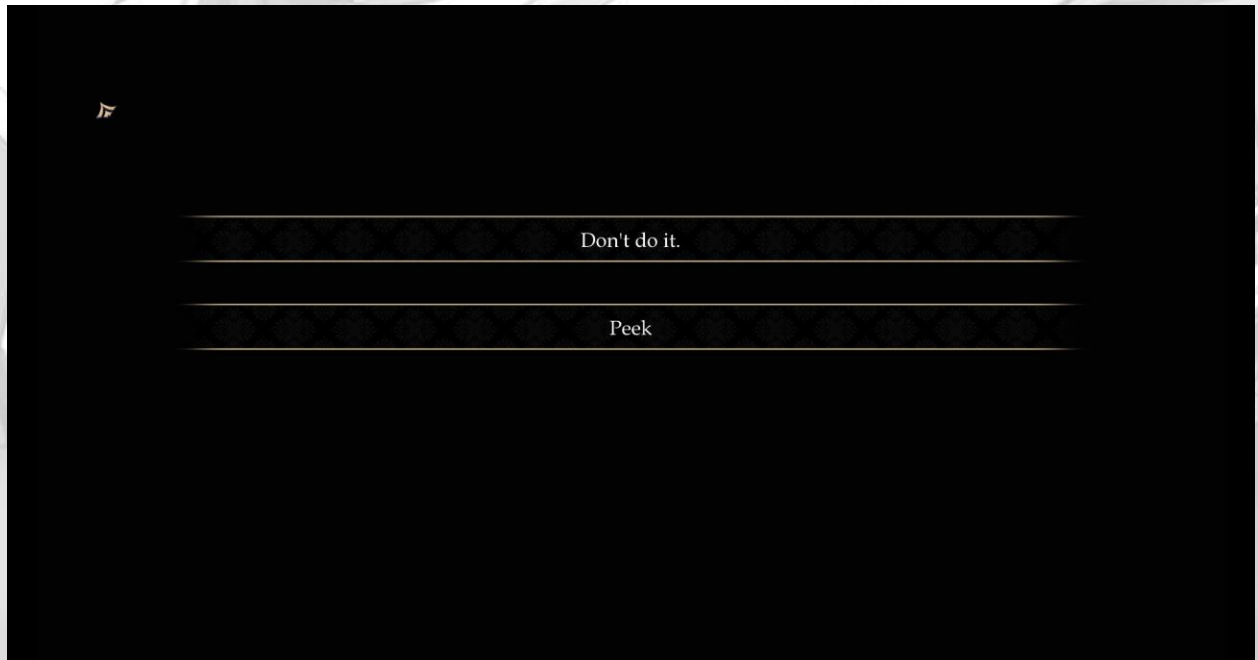


Choose to “Plead with Arvenia.”

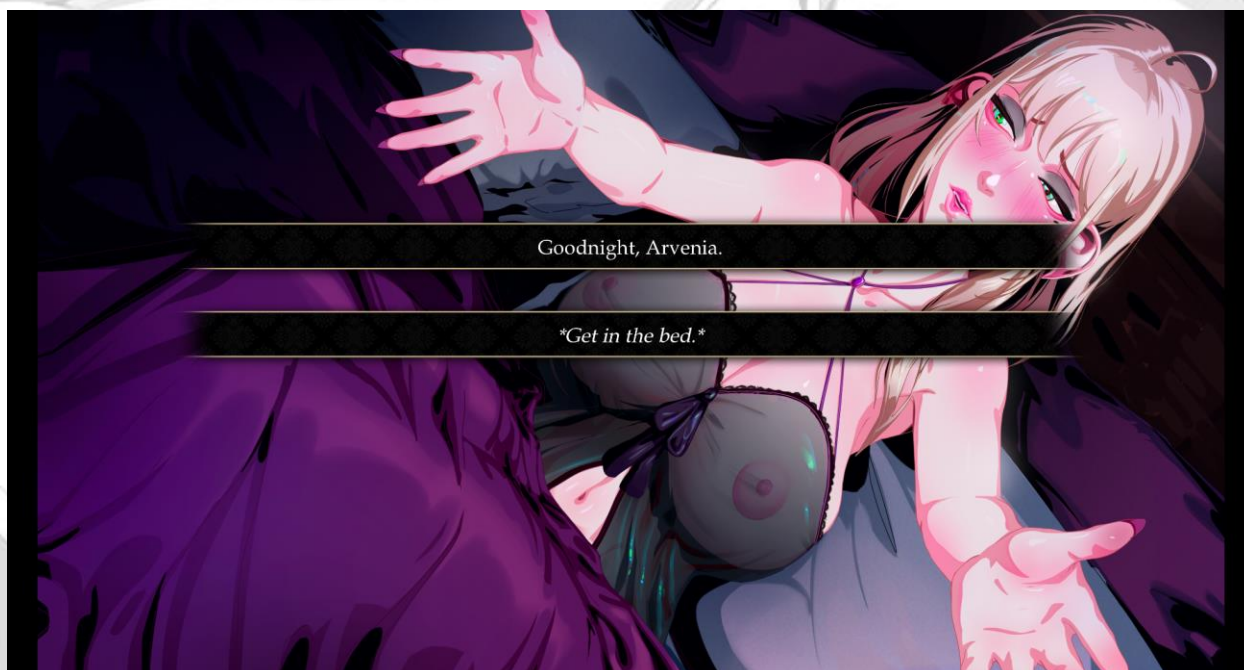


After finding Arvenia drunkenly drowning her sorrows, tell Arvenia “you don’t have to dream anymore... I’m here now.”

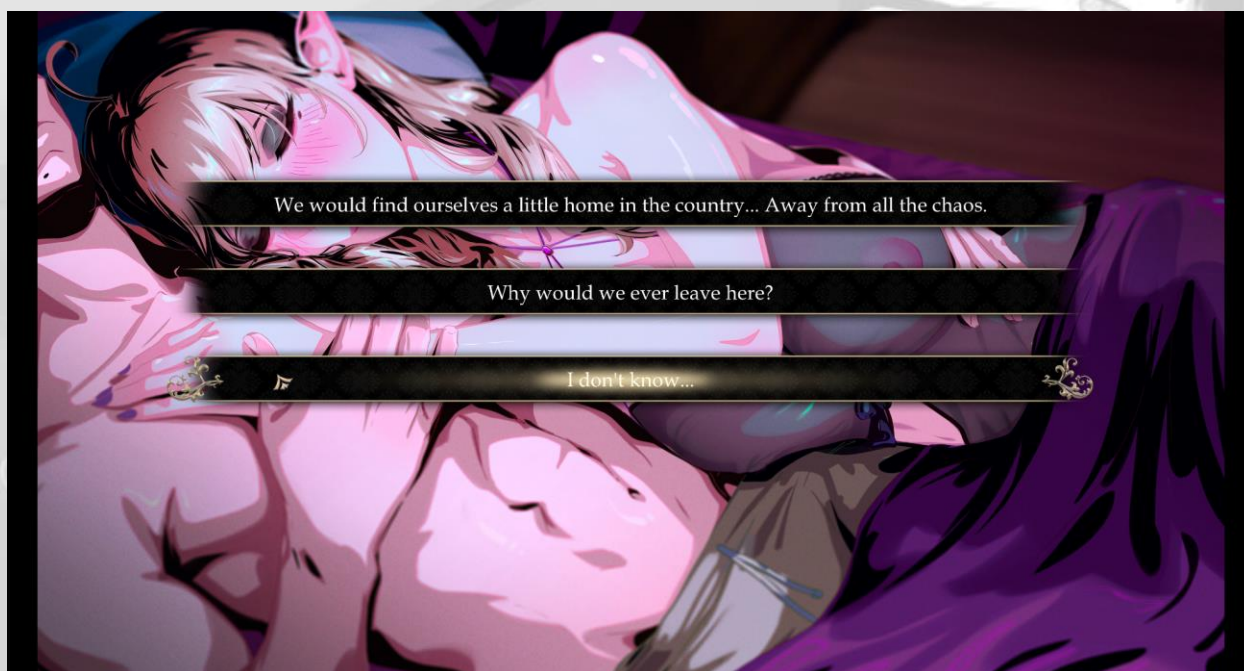
This adds additional romance points.



As Arvenia stripes off into her nightgown, Select “Peek.”



When asked to join her, select “Get in the bed.”



When asked about potential future, tell Arvenia
“We would find ourselves a little home in the
country...”

This adds additional romance route points.



Tell Arvenia “**It smells delicious**” when serves you
breakfast in the morning.



Select to “Pay the toll.” (Give her a morning kiss.)



While preparing to leave for your date outside the castle, tell Arvenia “It looks lovely on you!”



During the date at the oasis, select “Try and turn the tables on Arvenia... Give her a show.”



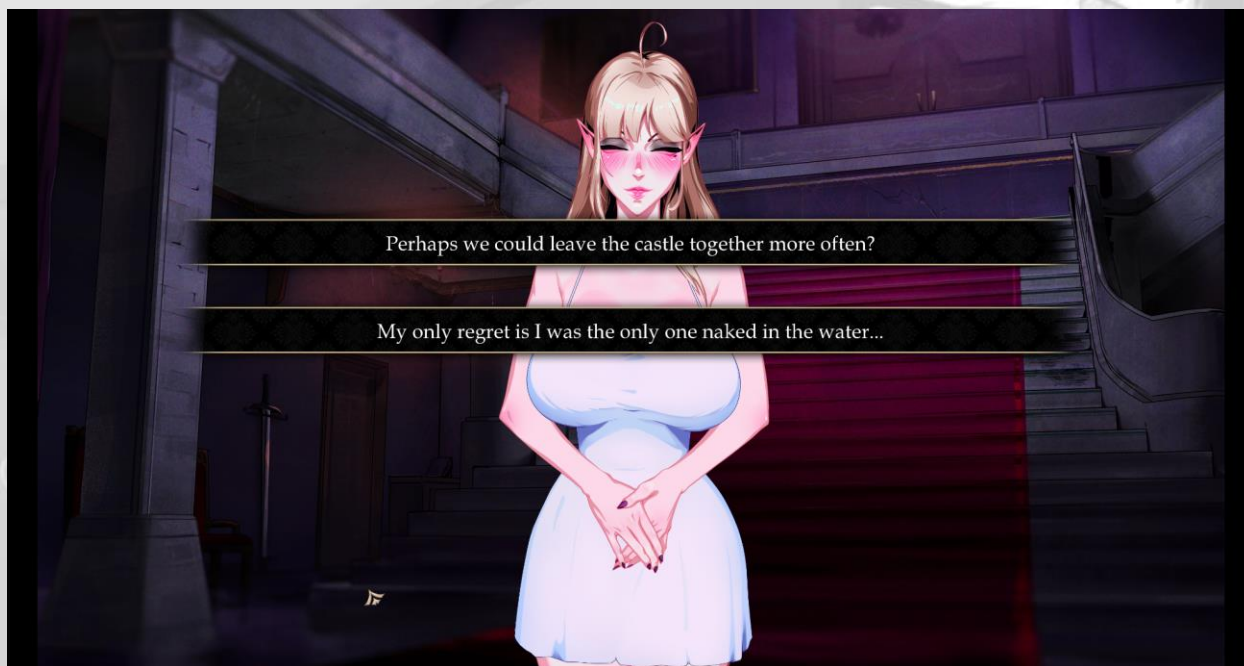
While in the water with Arvenia, select “Do you come here often?”



Select “Splash her.”



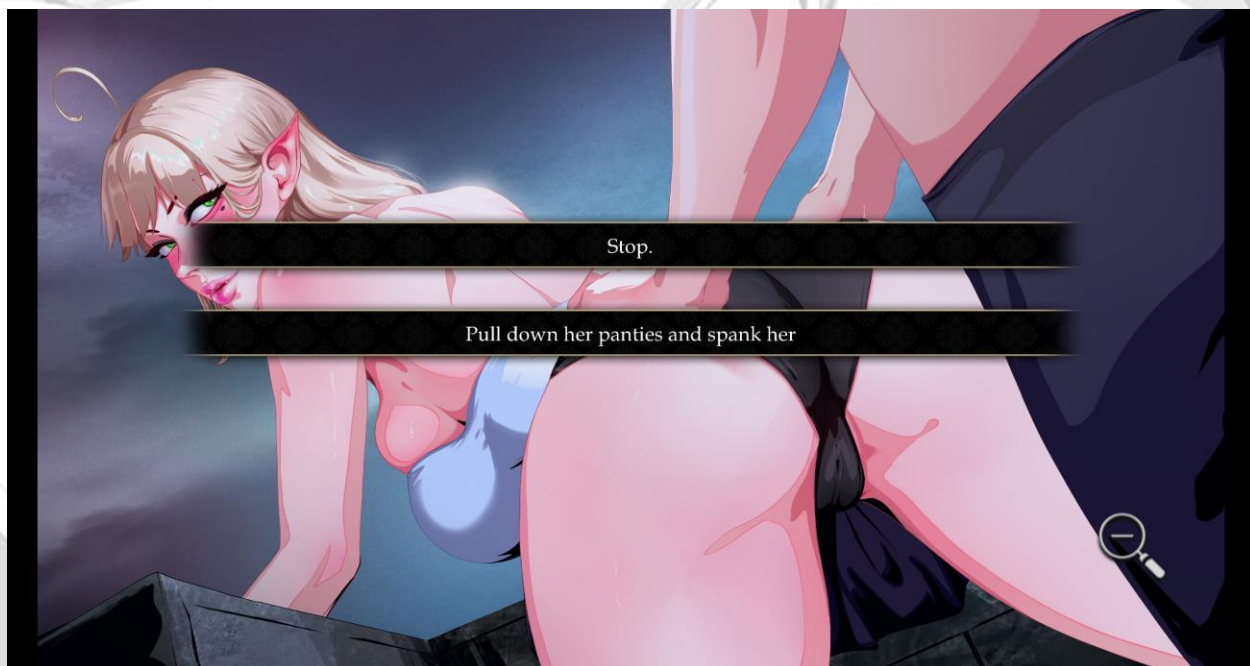
Select “Use the distraction to kiss her.”



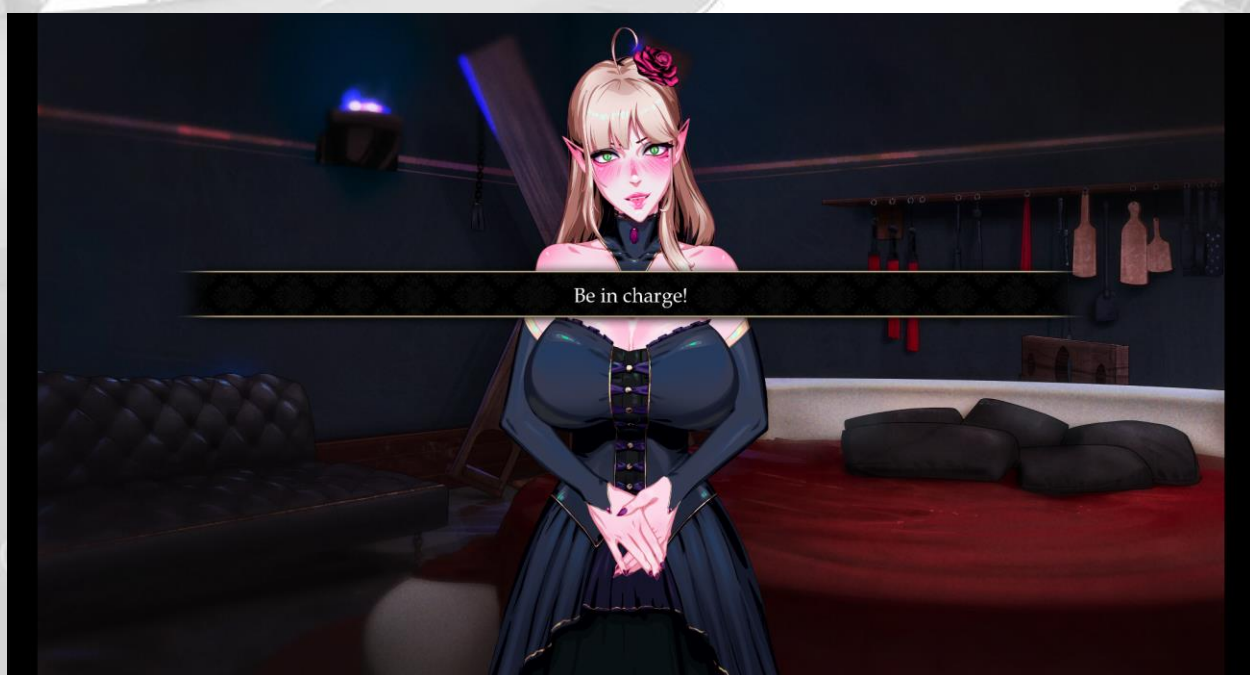
After the date ends, and you return to the castle, select “Perhaps we could leave the castle together more often?”



The next day, whilst doing some gardening on the castle rooftop with Arvenia, select “*Nod.*”



Select “Pull down her panties and spank her.”

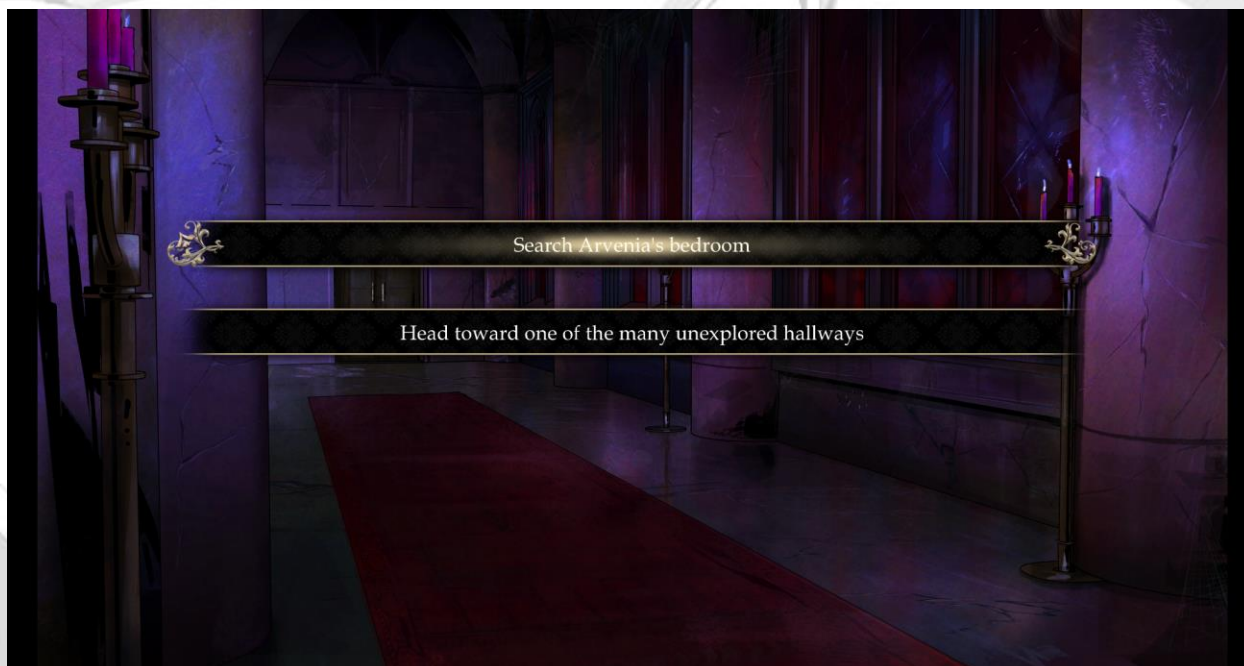


Later, if the player answered the previous riddle correctly, (the one with the enchanted door), and

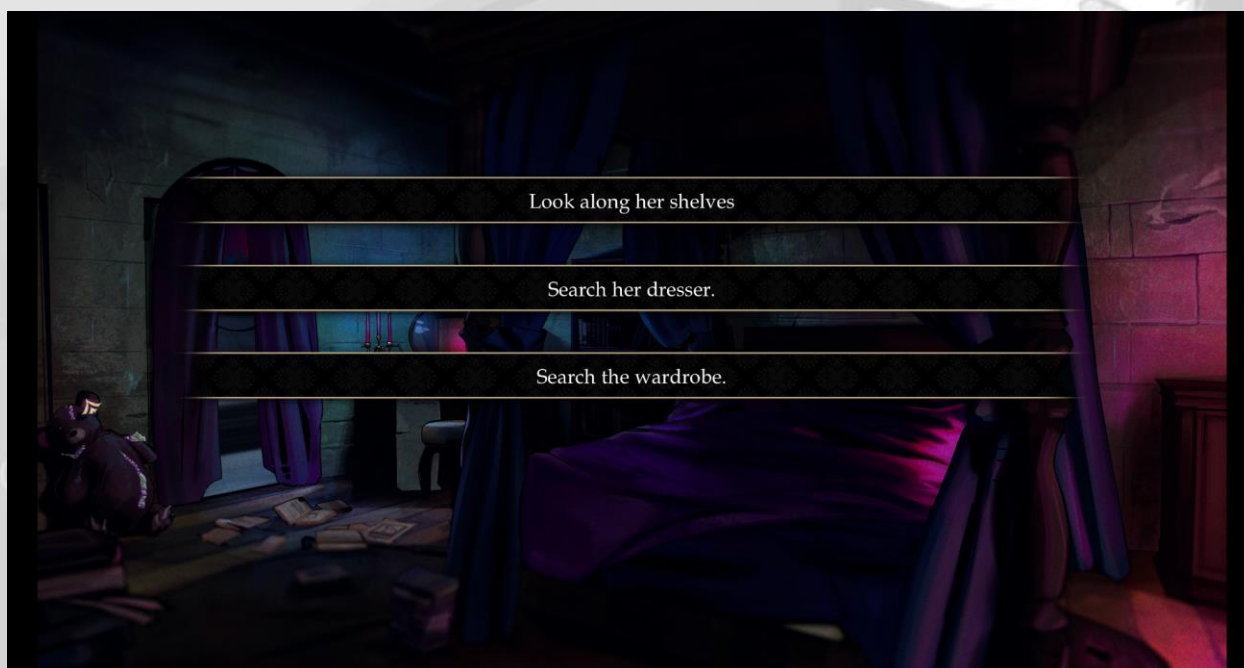
they're on the *romance* route, the choice, **“Be in charge!”** Will appear for a unique romance route only scene.



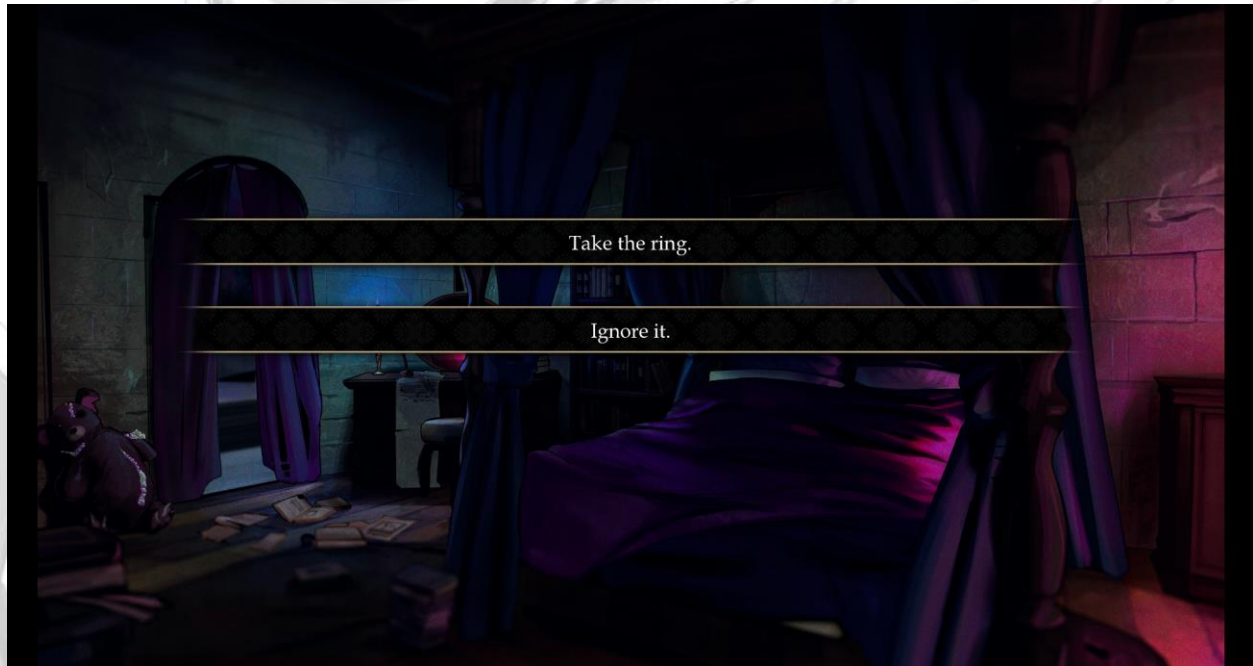
While in your free time between chores, select to **“Investigate the castle more...”**



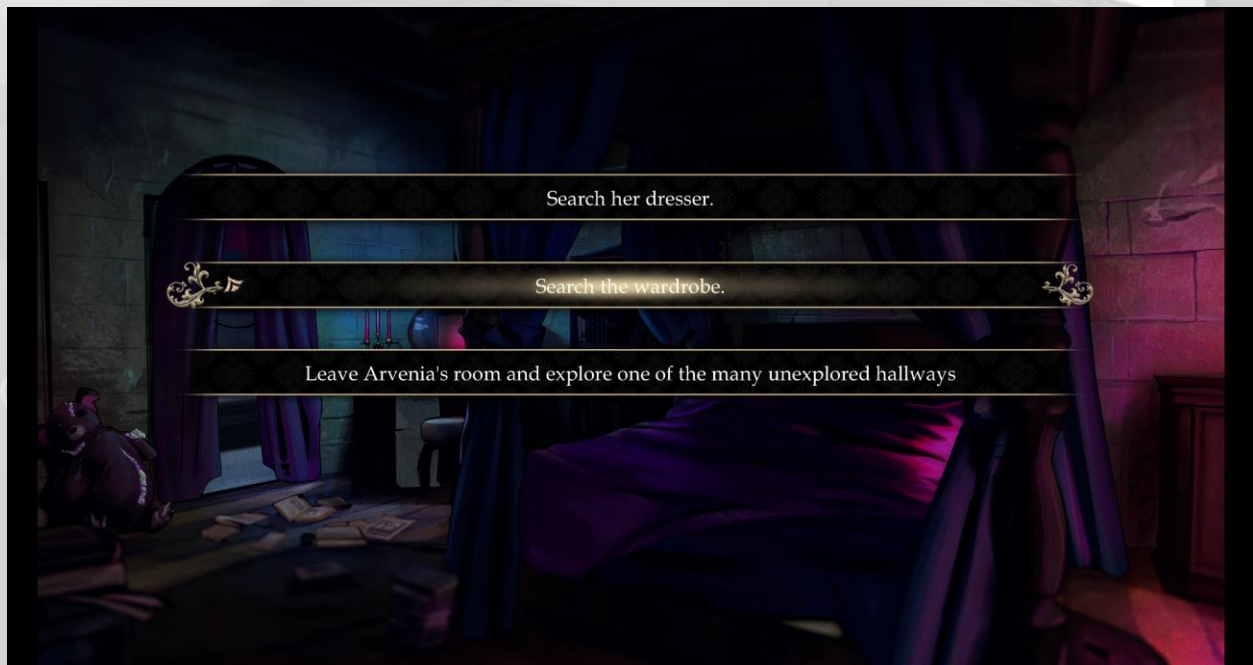
Select to “Search Arvenia’s bedroom.”



While in Arvenia's bedroom, select to “Look along her shelves.”



Select to “Take the ring.”

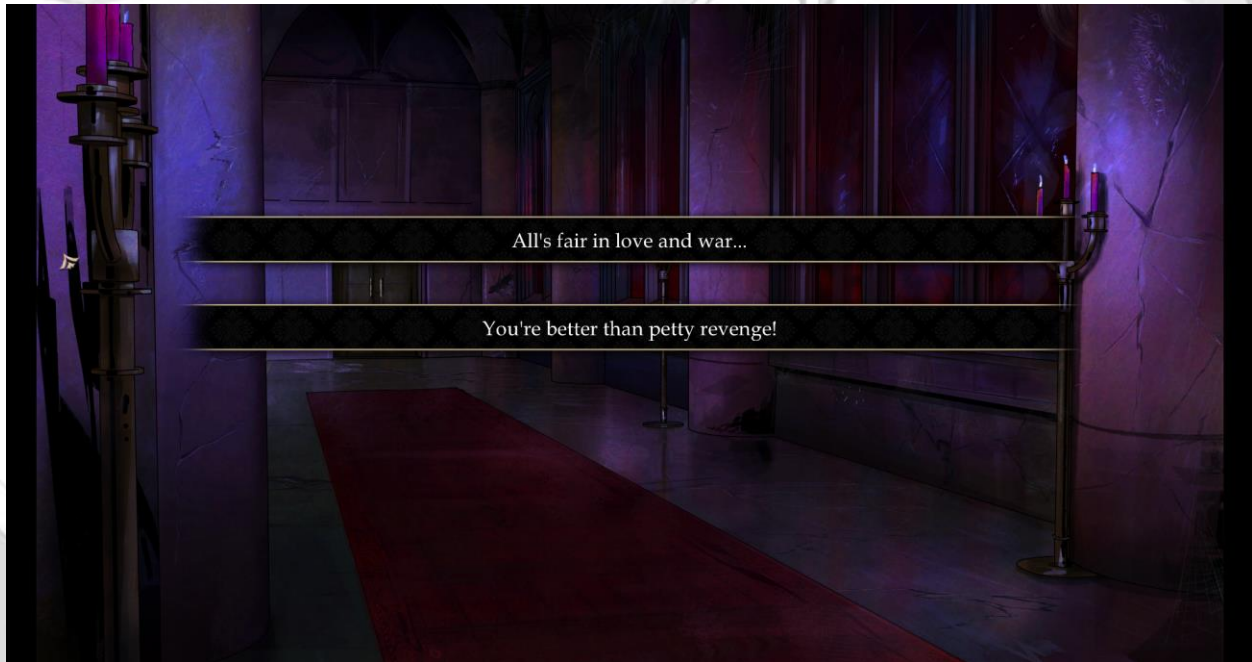


Select to “Leave Arvenia’s room and explore one of the many unexplored hallways.”

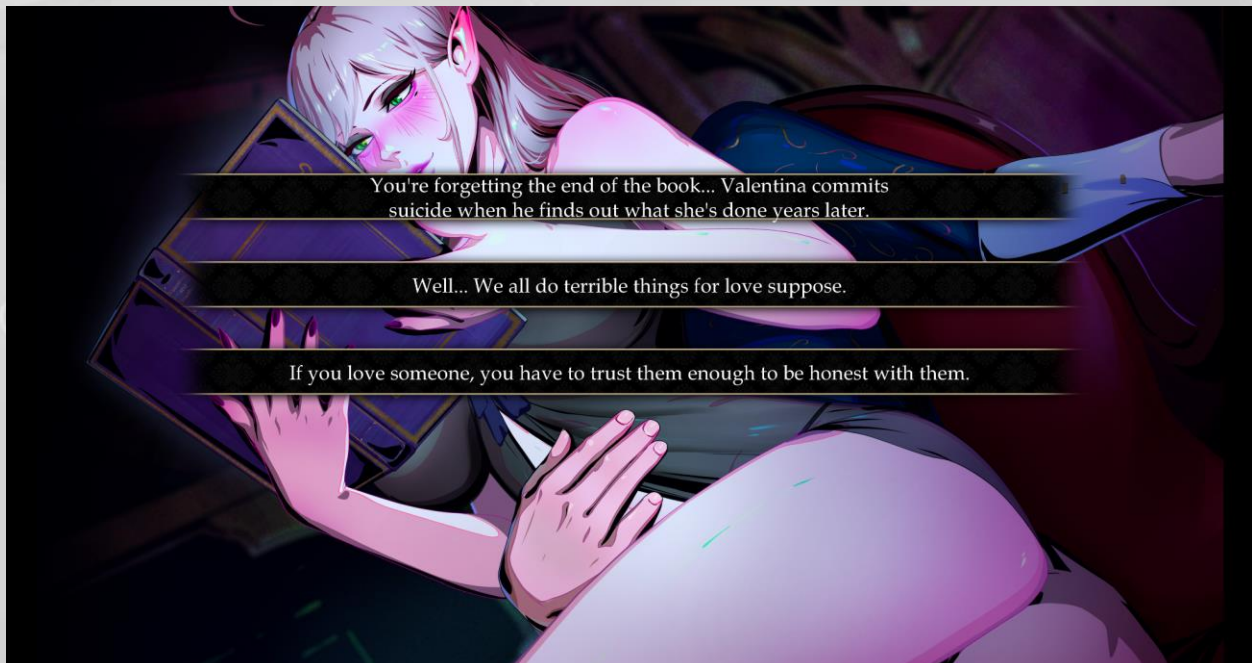


Select to “Put Arvenia’s ring on the finger.”

This adds additional mystery points.



After being teased by Arvenia at dinner wearing just an apron, the player has the option for some playful revenge. Select “All’s fair in love and war...”



Whilst talking to Arvenia about the novel you're reading to her, select, **“If you love someone, you have to trust them enough to be honest with them.”**

Adds additional romance points.

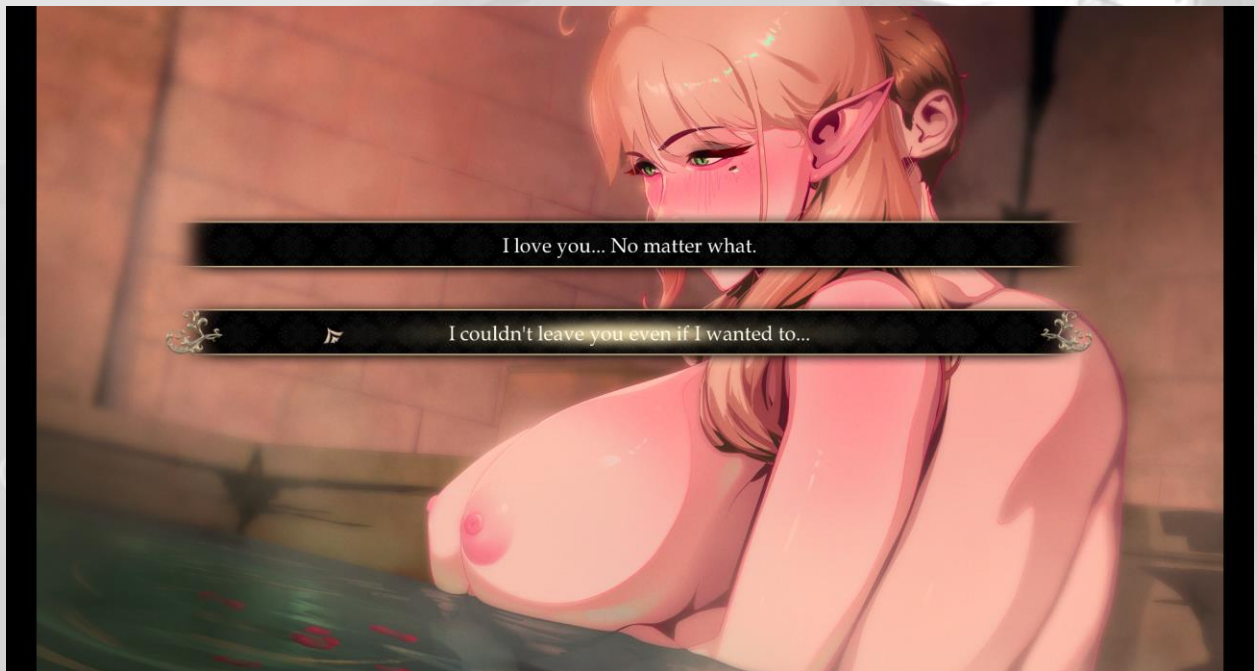


After catching Arvenia making love potions, tell her **“I love you too... Idiot.”**

This adds additional romance points.



When later asked about your true feelings, select
“I love you.”



While bathing with Arvenia, soothe her worries and select **“I love you... No matter what.”**

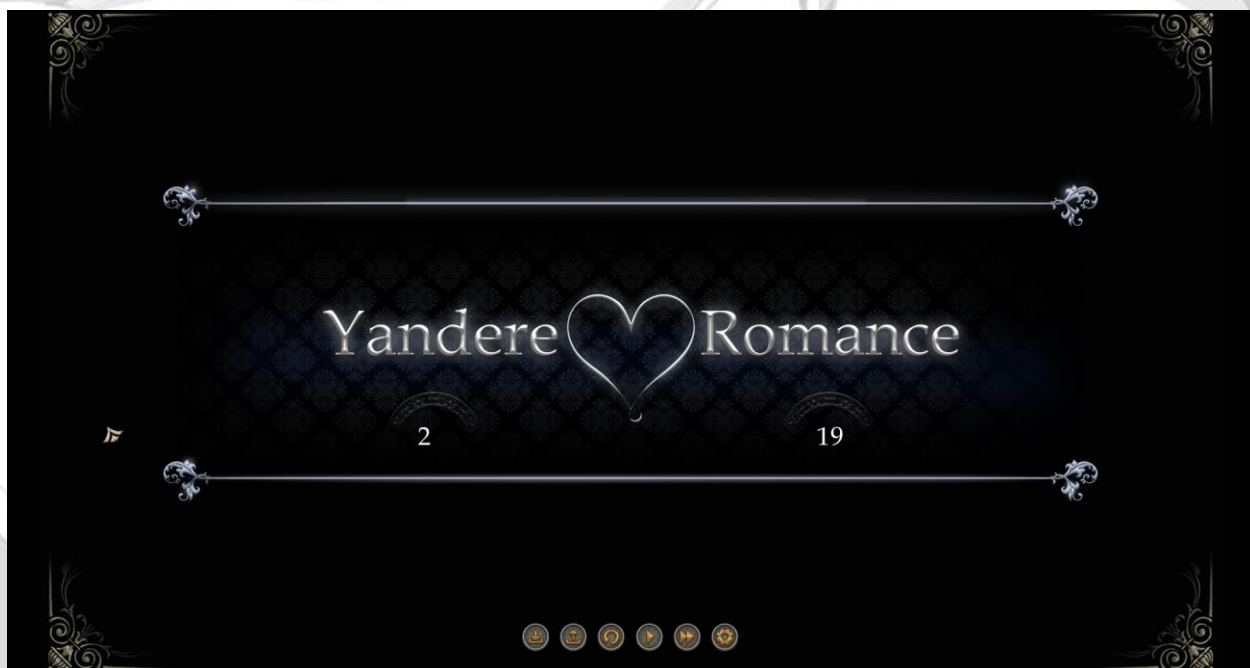


After Arvenia tells you her story, If you're on the romance route still, the choice **“You're not a monster”** will be available.



Later, after your night of passion with Arvenia, select “Inspect the statue again.”

This is the end of significant choices for Act 2’s Romance path. We hope you play and enjoy Act 3 when it releases!



Thank you to our amazing fans for all your support!

Love,

-Spice Merchant Games

