1.0 Index

Renryuu: Ascension – Walkthrough for version 26.01.26

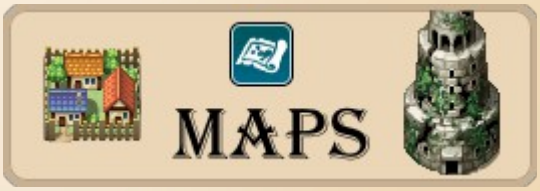
[Tip: Use Control + F to search for names or keywords]

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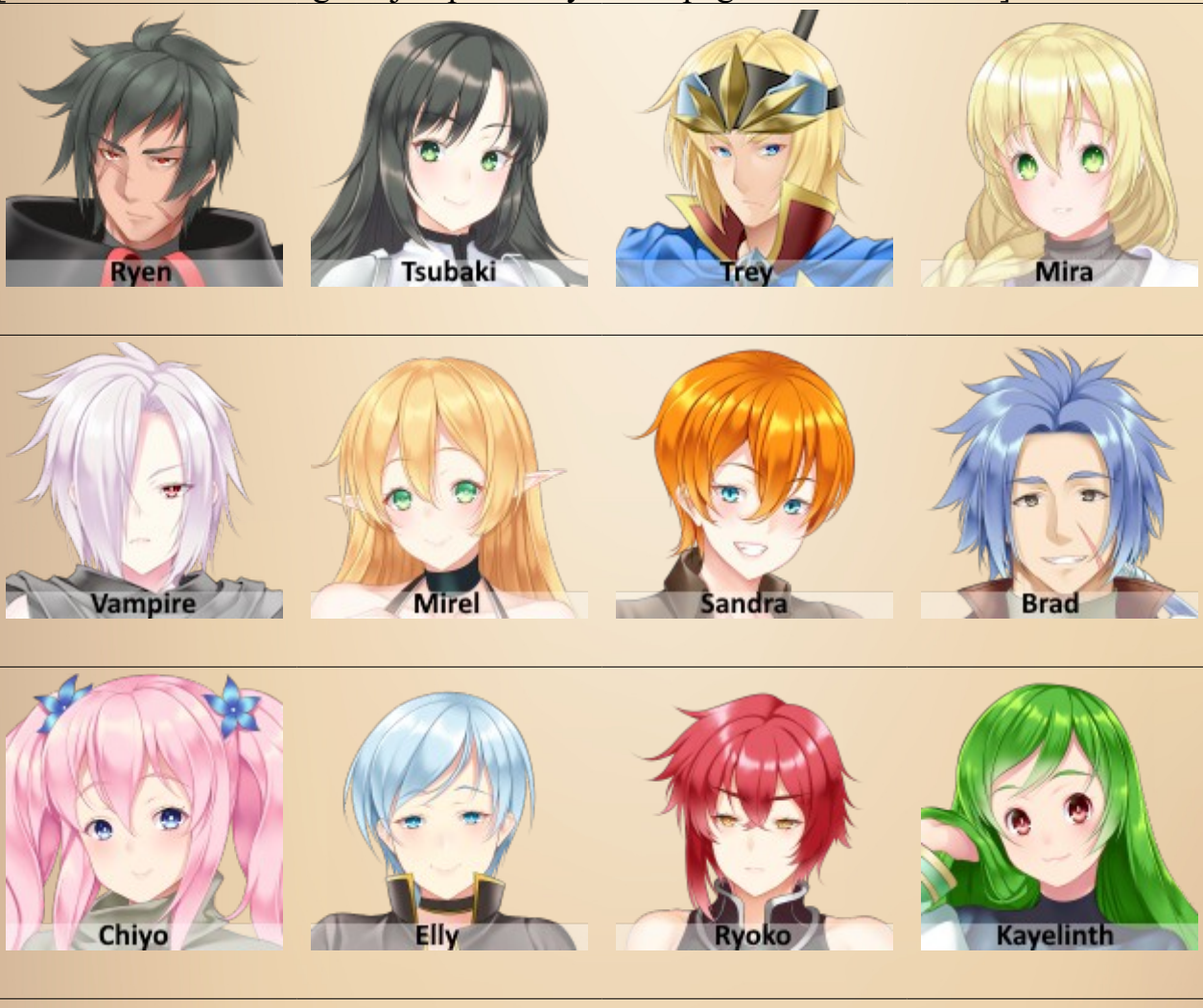


[Note: Renryuu has a wiki at https://renryuu.miraheze.org]

CHARACTERS

Main characters:

[Click on the face image to jump directly to the page of that character.]



CHARACTERS

Side characters:

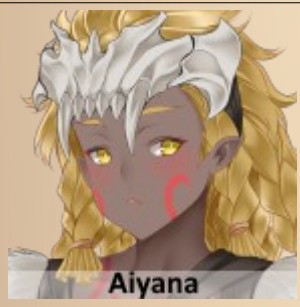
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Adrianna


Aelynthi


Aika


Ailluin


Aiyana


Akai

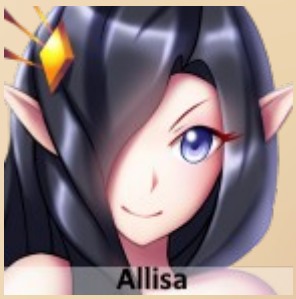

Akane


Alcena


Aleah


Alexandra

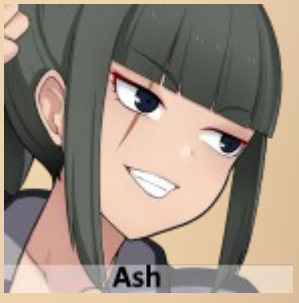

Aliz


Allisa


Amara


Angrika


Ariana


Ash

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Ashryn


Atherune


Baemeth


Barnabe


Bellatrix


Bennika


Bess


Bristol

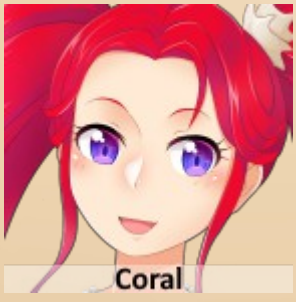

Cassedy

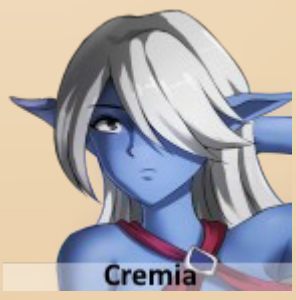

Chieko


Citrinne

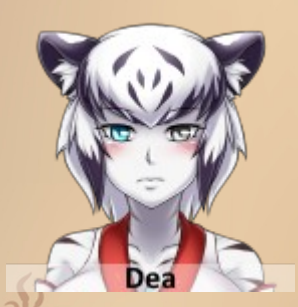

Claire


Cookie


Coral

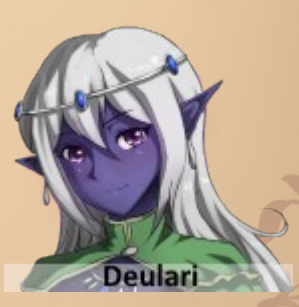

Cremia


Dai-Xinyue


Dea


Della


Demoness


Deulari

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Dora


Draven


Earthspirit


Elanil


Elanil


Elina


Ellanore


Elmyra


Eloen


Elyot


Emilia


Enaris


Eynhylde


Fane


Fang


Ferri


Filauria


Firah


Firespirit


Flaire

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Flora


Fuka


Fulbertus


Gawyn


Glyntris


Gobli


Goblu


Gobra


Godfreed


Grey


Grime


Guibert


Hellhound


Icespirit


Iliana


Irinlia


Jackie


Jaylin


Jeanne


Jenny

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Jessy


Jiliesh


Jillia

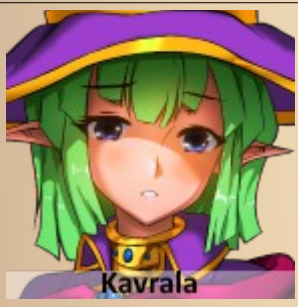

Jivete

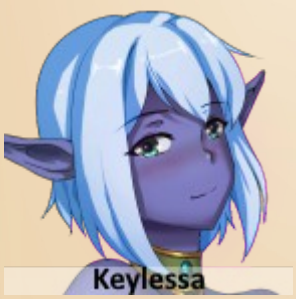

Joel

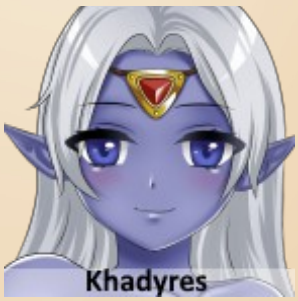

Kalia


Kasaki Hijikata


Kathreena


Kavrala


Keylessa


Khadyres


Kimiko

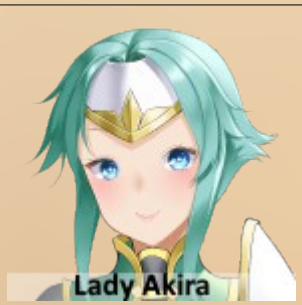

Kippy


Knocky


Kurohime


Kuthy


Lace


Lady Akira


Lady Forbes


Lady Miles

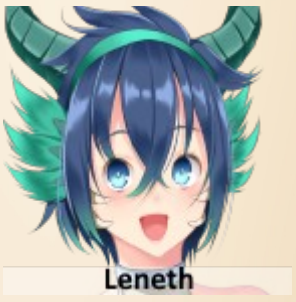
CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Lady Talley

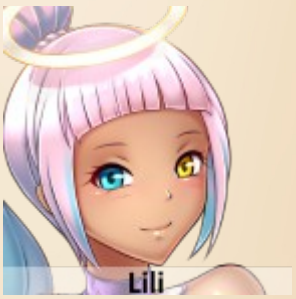

Lartia


Leneth


Lexi


Libelle


Lielle


Lili


Lind


Linda


Liu


Loki


Louise


Lucilla


Lum


Luoyang


Lux


Lymseia


Lyrandis


Maescia


Magdalene

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Magicspirit


Mai


Maria


Mary


Maxine


Mia


Mii

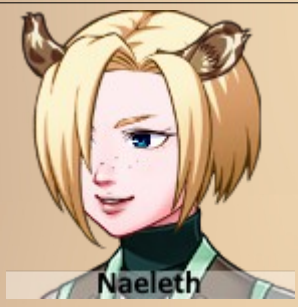

Millaine


Mio


Miyako

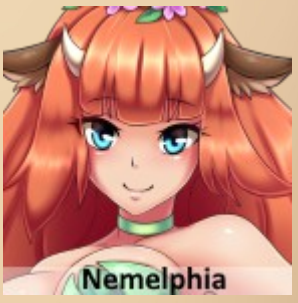

Moriko

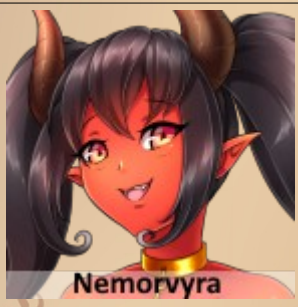

Mozaik


Naeleth


Naevy


Naomi


Nemelphia


Nemorvyra


Nessa


Neya


Nina

CHARACTERS

Side characters:

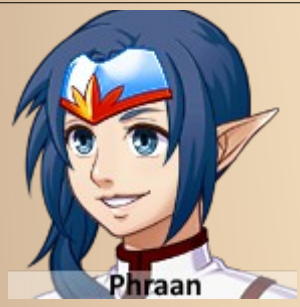
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Nori


Palasha


Pandora


Phewyss

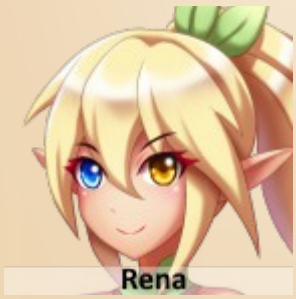

Phraan

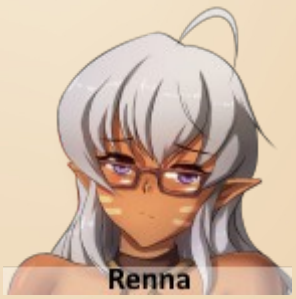

Phyrra


Purrrki

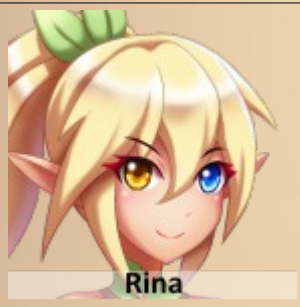

Raidy


Raziel


Rena


Renna

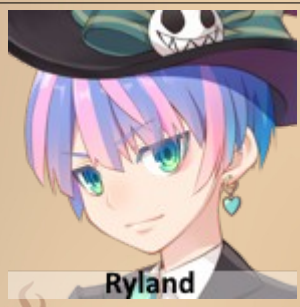

Rhudeus


Rina


Robin


Rutia


Ryia


Ryland


Samia


Saphielle


Sara

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Sariandi


Sarya


Scarlett


Scuffy


Seldanna


Selka


Seshra

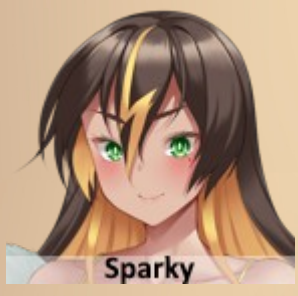

Shanna


Shey


Shui


Sia


Sinrul


Sparky


Syvis


Tabbris


Tabsy


Taerya


Takumi

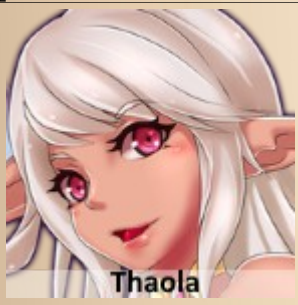

Tami


Teresa

CHARACTERS

Side characters:

[Click on the face image to jump directly to the page of that character.]


Thaola


Thiro


Thomas


Thunderspirit


Tsiom


Varea


Vaurghas


Vivian


Wacko


Waterspirit


Wendy


Windspirit


Winoa


Worilla


Xyani


Yasmine


Yesem


Yimu



Side characters:

[Click on the face image to jump directly to the page of that character.]

 Zady	 Zaleria	 Zavier	 Zentha
 Ziki	 Zonja		

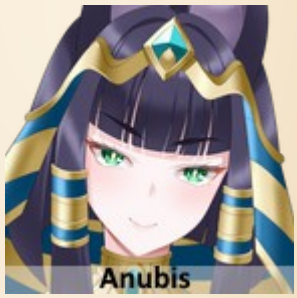
ENEMIES

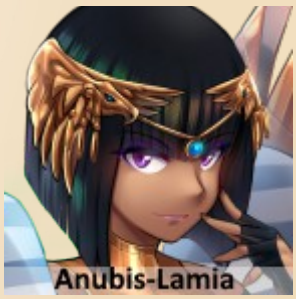
Enemies:

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Alraune

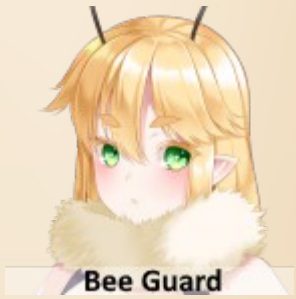

Ice Alraune


Anubis


Anubis-Lamia


Anubis


Arachnida


Bee Guard


Bee Queen


Bee Worker


Chastitty


Cowgirl


Dark Lamia


Didi A. Redshine


Ice Dragongirl


Water Dragongirl


Drider


Feral Mermaid


Frozen Queen


Funeral


Gatling Girl

ENEMIES

Enemies:
[Click on the face image to jump directly to the page of that character.]


Goat Blond


Goat Grey


Goat Pink


Goat Red


Green Lamia


Grenade Girl


Harley P. Hazelstorm

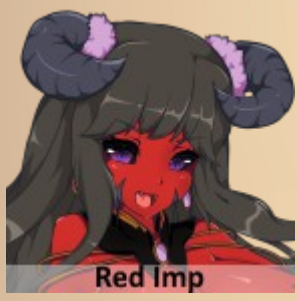

Big Harpy


Ice Harpy


Small Harpy


Hornet

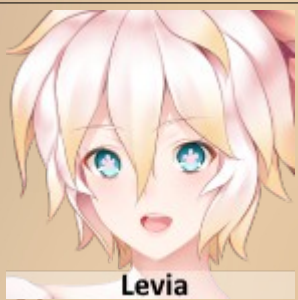

Grey Imp


Red Imp


Jetty


Jiangshi


Kiki


Levia


Mhasmeah follower


Strong Mummy

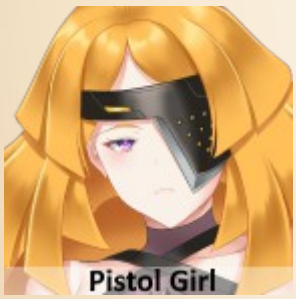

Weak Mummy



Enemies:

[Click on the face image to jump directly to the page of that character.]


Nyx Flix Flax

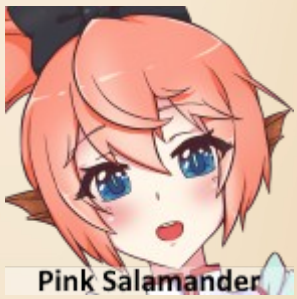

Pistol Girl


Raijuu


Raine Fancylake


Roseris


Black Salamander


Pink Salamander


Red Salamander


Shika


Blue Slimegirl


Green Slimegirl


Red Slimegirl


Sniper Girl


Thunderkitty


Tiena


Water Lamia



1.1. Main Characters

Ryen is the main protagonist. He is a dragonic, a race that descends from a mix of dragons and humans, who is definitely better with the sword than with words. He can be cruel and cold-blooded at times, but he usually doesn't enjoy murdering. He is simply so used to killing that he has no hesitation about it and it invokes no emotions anymore.

After his troublesome and bloody past he went to a military academy. He was hoping to change himself and find his peace of mind there.

Traits:

Dual wield weapons

Ryen's element is Fire, which makes him take:

50% damage from Fire and Lightning attacks

200% damage from Ice and Water attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 4%

Weapons: Swords

Armor: General armor, Light armor, Royal armor



Abilities:

Skill	Effect	Cost	Learned
Flameblade	Grants effect **Flameblade** (Regular attacks deal Fire damage, Crit rate +20%) for 8 turns. Removes Dark Blade if present.	20 MP	Start
Combo Attack	Combo of fire magic and physical attack agains one enemy. Deals Fire damage.	45 MP	Level 6
Roar	Inflicts **Attack Down** on all enemies for 5 turns.	30 TP	Level 10
Dark Blade	Grants effect **Dark Blade** (Regular attacks deal Dark damage, Crit rate +20%) for 8 turns. Removes Flameblade if present.	20 MP	Level 15
Dragon's Greed	Grants effect **Dragon's Greed** (Doubles gold recieved after battle).	15 TP	Skilltree
Seduction	Inflicts **Charm** (Target attacks its allies) on one enemy.	40 TP	Skilltree
Corrupted Body	Grants effect **Corrupted Body** (Attack +50%). Deals damage to Ryen.	30 MP	Skilltree
Corrupted Magic	Grants effect **Corrupted Magic** (Magic +50%). Deals damage to Ryen.	30 MP	Skilltree
Connection	Restores HP equal to (200 + (Target's Affection × Spell level). Only works on female non-guest party members, otherwise fails and does nothing.	20 TP	Laboratory research
Fire Recovery	Restores 25% of Ryen's Max HP.	20 MP	Defeat Firespirit



Tsubaki Hijikata is one of the main characters. She a cheerful girl but none the less dangerous. Tsubaki trained swordsmanship for most of her life, as it is tradition in her family. When Ryen joined the military academy and soon became its strongest, she started to hang around and train with him a lot in hopes of learning from him. Since killing is no problem to her, she was fine with Ryen's sometimes problematic attitude.

Favorite present item: Book [Sold at the authors house in Thremten]

Character events:

1. First CG scene is directly at the start of the game. (Titfuck CG)
2. Talk with Tsubaki twice at the sleeping chambers in your castle to get the quest "Bookworm?". The needed author is in a house in Thremten.
3. Her second CG scene requires 60+ relationship and that the headmaid showed you the hidden room behind your bedroom. (Nude CG)
4. Talk with her again at the sleeping chambers with 100+ relationship to start her training events. During the events you get the standing blowjob CG and at the end the sex scene with two different poses and one animation.
5. When all main characters are at 100+ relationship, you can talk with Trey to unlock the marriage system. The events leading to Tsubaki's wedding include a kissing CG. The wedding itself will show you several new full body CGs of Tsubaki.
6. Has a bondage CG scene in the villa you obtain during the events with Akane after unlocking the bondage story event with Scarlett in the villa.
7. When you enter the time skip act „Preg“ with Tsubaki pregnant, her class advanced to Blademaster, you have her katana Setsuna, and the bakery is build, an icon will appear between the bakery and the barracks of the vanguard which will start an event line in multiple steps in the „Preg“ and „Birth“ acts. You receive the katana Setsuni at the end of the events.



Traits:

Tsubaki has no special weakness or strength against any element.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 105%
Base evasion rate: 7%
Base crit rate: 4%

Weapons: Katana

Armor: General armor, Light armor, Heavy armor



Abilities:

Skill	Effect	Cost	Learned
Dual Attack	Attacks one enemy twice.	25 TP	Start
Battle Cry	Inflicts **Battle Cry** (Uncontrollable, uses regular attacks only) on all allies.	-	Start
Whirlwind	Attack all enemies with reduced damage.	22 TP	Level 8
Combo Slash	Several quick hits in a combo. Causes big physical damage.	16 TP	Equip Setsuna
Lacerate	Attacks an enemy for regular damage and inflicts **Defense Down**.	15 TP	Skilltree
Sharp Whirlwind	Whirlwind Physical attack against all enemies. Ignores some of the enemies armor.	35 TP	Skilltree
Ice Slash	Attacks an enemy with ice enhanced blade. Deals Ice damage based on Tsubaki's Attack and target's Magic Defense.	20 MP	Skilltree
Blizzard Slash	Attacks all enemies with ice enhanced blade. Deals Ice damage based on Tsubaki's Attack and target's Magic Defense.	45 MP	Skilltree
Ice Resistance	Grants effect **Ice Resistance** (Ice damage taken reduced by 80%).	15 TP	Skilltree
Wind Slash	Attacks an enemy with wind enhanced blade. Deals Wind damage based on Tsubaki's Attack and target's Magic Defense.	20 MP	Skilltree
Hurricane Slash	Attacks all enemies with wind enhanced blade. Deals Wind damage based on Tsubaki's Attack and tarhet's Magic Defense.	45 MP	Skilltree
Wind Resistance	Grants effect **Wind Resistance** (Wind damage taken reduced by 80%).	15 TP	Skilltree
Piercing Attack	Attacks an enemy with a defense bypassing attack. Attack greatly reduced, bypasses 20% of target's Defense per skill level	20 TP	Laboratory research



Trey Abacus is a paladin and the head of the royal guards. Trey is a brave and honest person, who has fought many battles for his beloved country already. It is his duty to protect Ryen as the new king, but he also made it clear that if Ryen abuses his powers, Trey and the royal guards will be ready to turn against him.

Character events:

1. Talk with Trey twice at the sleeping chambers to start a short quest about finding a lesser demon at Thremten.
2. After introducing yourself at the Aldlyn castle, go upstairs in the fort in Parverhill. The fight against two traitor guards will unlock a new dialog with Trey at the sleeping chambers and start the traitor questline.
3. Talk with Trey to start the event which unlock the character Pandora. It requires the laboratory on the overview map built, the vanguard battle system to be unlocked, the first appearance of female Ryen at the bathhouse, and the sex scene with Kavrala.
4. After the events of the traitors, and the events of Pandora, you can talk with Trey multiple times for events with him, Brad, and Ryen. (CG scene with Brad).
5. With the events and Brad's CG scene at the cavern of the enigmatic warlord done, you can go to a new area with the three female adventurers, Fürstenstein. Solving the quest there, and watching the threesome scene after finishing the race to get the treasure of the area, will unlock a dialog with one of Lady Purple's guys for a new event. Ryen also needs to marry at least 1 character before this dialog will appear. The following event will unlock Trey's wedding quest, which ends with a 3 phase CG sex scene.
6. When you use the fast travel system after you have Trey-f's wedding, Kayelinth in your party, the first encounter with Hellhound, the first meeting with Scarlett, and Grey-f as part of the female adventurer group, a sparkling note left of Ryen's bedroom triggers a lengthy scene to reveal Trey's secret girlfriend.
7. The wedding event starts when you talk with Lady Akira in Witton after renting and visiting the private beach of the island Amaranthe, when you had the first dialog with Lady Akira before entering the room through the door from outside, and you need the events of Trey about his girlfriend.



8. A sparkling icon appears in act 1 of the time skip events where the police HQ is in the north-east of Aldlyn. (Requires that you solved the first of the missions with the female adventurers, the "caverns of the enigmatic warlord".) Afterwards the following steps of the event can be seen in the preg and birth act.

9. An event with Trey in act 5 tells the story of the paladins in Central in four phases. Afterwards you can start a dialog in act Birth to see Trey's new male full body CG.



Traits:

Trey's element is Light, which makes him take:

50% damage from Light attacks

3**00% damage** from Darkness attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 4%

Weapons: Spears

Armor: General armor, Light armor, Heavy armor, Shields



Abilities:

Skill	Effect	Cost	Learned
Weak Heal	Slightly heals 1 party member.	16 MP	Start
Small Light	Light magic attack spell against 1 enemy.	10 MP	Start
Cover	User becomes more likely to get targeted by enemies.	20 MP	Start
Self-Care	Heals the user.	32 MP	Level 15
Divine Mercy	Increases M.HP of one ally by 10% for one fight. Usable once per battle.	50 MP	Skilltree
Blessed Attack	Holy melee attack. The damage is increased by Trey's faith value.	40 MP	Skilltree
Shield Strike	Physical damage against 1 enemy. Adds your DEF value to the attack power.	15 TP	Skilltree
Sweeping Attack	Physical damage against all enemies.	20 TP	Skilltree
Thunder	Lightning element damage against 1 enemy.	35 MP	Skilltree
Paralyze	Decreases the evasion rate of 1 enemy by 100%.	30 MP	Skilltree
Aura Of Regeneration	5% HP regeneration every turn during this battle.	-	Aldlyn Church
Aura Of Magic Regeneration	5% MP regeneration every turn during this battle.	-	Aldlyn Church
Aura Of Defense	10% more physical defense during this battle.	-	Aldlyn Church
Aura Of Magic Defense	10% more magic defense during this battle.	-	Aldlyn Church
Aura Of Knowledge	10% more experience from battle.	-	Aldlyn Church
Aura Of High Precision	Increases HIT chance by 5%.	-	Aldlyn Church
Holy Shield	Does light element damage against 1 enemy	15 MP	Laboratory research



The angel **Mira** is really weak, but even if she can't fight very well, her healing ability is still a valuable addition to every party. She is always cheerful and loves to help people, but there seems to be quite a big shadow hidden behind that smile.

Favorite present item: Golden Cross [Sold at the store in the top left of Calterburry.]

Character events:

1. You meet Mira for the first time in the Abandoned Barracks of Central. She will join your group after defeating the Ghost she was trying to exorcize.
2. If you talk with Mira at the sleeping chambers before going to the big gate in the north dungeon, you get the quest “Exploration”.
3. Talk with Mira when she is level 10+ to get the “Evil Spirit” quest.
4. Talk to Mira again at the sleeping chambers. Requires Mira on level 15+, relationship on 70+ and Headmaid Ryia must have shown you the secret room next to your bedroom. (Oral CG)
5. After the evil spirit quest, you can meet the angel Maria in front of The Drunken Cave in Begus. The events will lead you to the Ironholm prison, where you need the help of the ghost girl Shey to advance. Shey can be found in the dungeon below Old Ashton.
6. Maria will now appear with Aura at the Havaria port. Talk with them there to start the temple island events.
7. Finish the Thremten festival (starts at the Aldlyn city board), have Mira at 100+ relationship, the abandoned barracks repaired and the dual blowjob scene with Vampire done to unlock Mira's dialog at the sleeping chamber for the first sex scene.
8. The second sex scene is in the temple island dungeon.
9. When all main characters are at 100+ relationship, you can talk with Trey to unlock the marriage system. You can select Mira on the marriage screen once you have all of her previous events done, and Vampire is in your party.
10. After you proposed to Mira, you can repair the temple island to have the third sex scene with her in the repaired house in the cave below the temple.



11. After Mira upgraded her class to Ascended Angel in act 1 of the time skip, her wedding is done, and the laboratory is build, you get an event in time skip act 2 with Mira at the laboratory.
The following events take place in acts 3, pre-war, post-war, and 5.
12. A pregnant scene with Mira becomes available in the act "Preg." of the time skip, when Mira is pregnant and when you're married with her.
13. In act „Birth“ you'll get an event with Mira that reveals her new full body CG. It's followed by an additional short scene in act 6. The events reward you with the staff Exousia.
Out of sequence: Talk to the dark sorceress (Zady) at Bitterroot Farm south in Central. Requires the quest „Dark Sorceress“ in order to be able to enter the farm building. (Nude CG)
Bonus Scene: Starts in Vampire's events. (Dual Blowjob CG)



Traits:

Mira can get a 20% M.ATK buff for 7-10 turns by praying at crosses on the map.

Mira's element is Light, which makes her take:

50% damage from Light attacks

300% damage from Darkness attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 4%

Weapons: Canes

Armor: General armor, Magic armor



Abilities:

Skill	Effect	Cost	Learned
Heal	Heals 1 party member.	22 MP	Start
Small Light	Light magic attack spell against 1 enemy.	10 MP	Start
Cure	Removes most negative states.	20 MP	Start
Panic	Runs around aimlessly. Reduces the chance of being targeted by enemies.	5 MP	Start
Group Heal	Heals all party members.	65 MP	Level 25
Blessed Light	Light magic attack spell.	15 MP	Blessed Angel class
Greater Healing	Greatly heals 1 party member.	45 MP	Blessed Angel level 30
Recover Energy	Greatly heals all party members.	100 MP	Blessed Angel level 40
Self-abandonement	Increases magic attack power, but causes damage to the user while it's active.	-	Skilltree
Reflection	Adds magic reflection on self for a short duration.	45 MP	Skilltree
Retribution	Holy damage spell, which requires mira to have de "Faith" from praying at crosses to work.	120 MP	Skilltree
Divine Favor	Removes most negative states on all allies.	50 MP	Skilltree
Divine Protection	Decreases physical and magic damage taken by allies.	50 MP	Skilltree
Rouse	Returns one knocked out ally back into the fight.	45 MP	Skilltree
Restart	Heals all allies back to full HP and MP. Usable once per battle.	75 TP	Skilltree
Angelic Singing	Removes rage states on all allies.	6 MP	Quest „Library Exploration“
Holy Light	Does light element damage against all enemies.	30 MP	Laboratory research



The mysterious **Vampire** is the tsundere of the group. She often gets angry when someone treats her like a child, but at the same time she loves to be spoiled. Ryen finds her sealed away in a dungeon by chance, but it seems as if the two of them are somehow connected.

Favorite present item: Book [Sold at the authors house in Thremten]

Character events:

1. You meet the Vampire for the first time in the North Dungeon. She is inside a coffin behind a door Mira can open during the quest "Exploration".
2. Talk with Vampire at the sleeping chamber with Ryen's level at 10+ to start the quest "Friendly Turn".
3. Go to the army camp in Amagal and follow the path on the right side to get the dialog that a volcano is over there. This will unlock Vampire's dialog for the quest "Into The Fire".
4. Talk with Vampire with 40+ relationship and the secret room behind your bedroom known to Ryen. (Nude CG)
5. The next step requires 70+ relationship and that the events with Mira are advanced to step no. 3 (oral scene). Dual Blowjob CG with Mira.
6. Check the Aldlyn city board to see a note about hunting a Vampire and finish the quest. Rewards you with the footjob CG scene when you talk with Vampire again at the sleeping chamber after the quest is done.
7. Once you're far enough in the main story to enter Dorgania, and talked with the woman in the nature area at the bottom of the north dungeon, a new dialog at the sleeping chamber will start the "Vampire's Past" quest.
8. The maid Louise is now two tiles right from Vampire at the sleeping chambers. Talk with her to start the CG scene with Vampire in maid uniform. (Maid and teasing CGs).
9. Talk with Vampire again with 100+ relationship for the "Library Exploration" quest. After the quest you can talk with Vampire once more for her first sex scene.
10. After the fight against Raziel in the main story, the Windspirit will appear in the top left corner of Aldlyn and trigger the next events of Vampire. (Sex with whip CG).



11. Vampire's wedding on the marriage screen becomes available after Mira's wedding is done. It requires the previous events of Vampire to be done, including the encounter with Neya in Kagabangui, the dragonic event which unlock Ryen's dragonic powers, and the blowjob with Mira and Vampire.
12. After her wedding, you can talk with Vampire on the private beach of the island Amaranthe to get another CG scene with her.
Bonus Scene: You get an additional CG scene in the Bathhouse if you have 60+ relationship and the nude scene done.
13. When you're married to Vampire you get a new event with her in the time skip phase „Preg.“
The first icon is next to Tabsy's Big Farm, then the next icon appears in the forest east of Aldlyn.
The event has six steps in total in the „Preg.“ and then „Birth“ act and include her pregnant CG scene.

Traits:

Vampire's element is Darkness, which makes her take:

50% damage from Darkness attacks

300**% damage** from Light attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 4%

Weapons: Daggers, Whips

Armor: General armor, Magic armor



Abilities:

Skill	Effect	Cost	Learned
Life Leech	Weak HP drain.	20 MP	Start
Soul Strike	Dark Magic with big damage output.	10 MP 40 TP	Start
Dark Enhancement	Makes the normal physical attacks to darkness element attacks.	20 MP	Start
Drain Target	Very strong HP drain against 1 enemy. Usable once per battle. Requires bloodthirst state.	100 MP	Skilltree
Corruption	High attack buff, but also decreases M.HP for the battle.	50 MP	Skilltree
Ravage	Damage and DEF debuff against all enemies.	50 TP	Skilltree
Summon Darkness	Strong darkness element attack against 1 enemy.	120 MP	Skilltree
Fear of Darkness	Increases the weakness to darkness element attacks of all enemies.	20 MP	Skilltree
Curse of Darkness	Does damage over time against 1 enemy.	30 MP	Skilltree
Kiss of Darkness	Weak darkness damage against 1 ally. 60% chance to make the target invincible for a short time.	50 TP	Skilltree
Basic Instincts	Unleashes basic instincts to enable Soul Leech. Causes bloodthirst.	-	Quest „Friendly Turn“
Soul Leech	Strong HP drain. Requires bloodthirst state.	35 MP	Quest „Friendly Turn“
Furious Biting	Does physical damage to 1 enemy	10 TP	Laboratory research



As most elves, **Mirel** is very skilled in handling her bow. After her parents died, she was raised by their towns chief in Ebron.

Favorite present item: Flowers [Sold at the stand in the bottom left corner of Aldlyn.]

Character events:

1. You meet Mirel for the first time in the shed of Blue Villa. The shed door key is in a chest inside of the villa.
2. Talk with Mirel with 20+ relationship to get the quest "Mirel's Bow" to find her old bow. This quest is skipped if you found it before talking with Mirel about it.
3. Talk to her again with 35+ relationship after getting the bow. (Nude CG)
4. Talk with the town chief in Ebron after solving the bandit issue in their forest and when Mirel's relationship is 70+ to start the coming off age ceremony. (Blowjob CG)
5. You need to sleep with the Earthspirit in the forest of Ebron to get the quest "Earth Element Magic" from Mirel.
6. Talk with Mirel at the sleeping chamber when she is level 25+, and after you've visited the forest west of Ebron with Phraan. At the end of these events, you can decide whether to make Mirel change her class to sniper or druid. (Entangled CG, Kissing CG, Nude CG, and Blowjob CG)
7. After changing Mirel's class, talk to her again for the “About Racism” quest. During this quest, you get a side quest from Seldanna in Orchel, to fix the old bow of Mirel's father. Once that quest is done, and the relationship with Mirel is at 100+, you can start her first sex scene at the sleeping chambers. (Sex CG)
8. When all main characters are at 100+ relationship, you can talk with Trey to unlock the marriage system. The events before Mirel's wedding will unlock a CG scene with her and Liana in Ebron, but also multiple CGs with Ryen and Mirel. The wedding itself will show you several new full body CGs of Mirel as well.
9. Dialog in act 2 near Aldlyn when you have Mira in your party and fixed the old bow of Mirel.
10. When Mirel is pregnant, she'll get an event in the preg act and afterwards in the birth act.
11. An additional event in act 6 shows Mirel in her new battle outfit CG.



Traits:

During her events, Mirel will be able to change her class to Sniper or Druid. The sniper class allows her to wear light armor; the Druid class boosts her magic abilities and bestows the ability to use canes. In the later phases of the game, Mirel will able to get an advanced class, which combines all skills and benefits from the two classes druid and sniper.

Mirel's element is Wind, which makes her take:

50% damage from Wind and Earth attacks

200% damage from Fire attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 105%
Base evasion rate: 0%
Base crit rate: 7%

Weapons: Bows, Canes (Druid class only)

Armor: General armor, Light armor (Sniper class only)



Abilities:

Skill	Effect	Cost	Learned
Double Shot	Double attack.	10 TP	Start
Take Aim	Increases accuracy.	10 TP	Start
Special Shot	Higher damage gainst 1 enemy.	15 MP	Level 8
Cure	Removes most negative states.	20 MP	Druid class
Strong Regeneration	Adds a regeneration of 10% of your max HP to all party members.	55 MP	Druid class
Stone Toss	Earth magic against one enemy. High chance to make the enemy tumble, reducing his attack power by 25%.	40 MP	Druid class
Mother Nature	Powerful earth magic against all enemies.	300 MP	Druid class level 40
Alertness	Adds TP based on the value of Mirel's alertness.	-	Skilltree
Perfect Hit	Gains 100% crit chance for a short duration. Usable once per battle.	50 TP	Skilltree Sniper class
Perfect Aim	Gains 100% hit chance for a short duration.	35 TP	Skilltree Sniper class
Vines	Reduces AGI and evasion rate of 1 enemy	30 MP	Skilltree Druid class
Rejuvenation	Cast a small TP regeneration per turn on one ally.	40 MP	Skilltree Druid class
Nature's Touch	Changes the default attack element of 1 ally to earth.	15 MP	Skilltree Druid class
Stone Spikes	Earth magic against all enemies. 30% chance to lower the enemy's defense.	50 MP	Quest „Earth Element Magic“
Magic Arrow	Uses earth magic to increase the damage of the arrow	30 MP	Laboratory research



Sandra is fugitive from another country, or at least that what she claims to be. Her ability to pick locks and other skills leave some doubts to her honesty, but they often come in handy. It's easy to tell from those abilities that she used to live in the streets and managed to survive through them. Her friends call her Sunny.
Sandra can open some locked chests and doors on the map. This ability can be trained further in order to open harder locks.

Favorite present item: Jewel [Sold at the jewelry store in Thremten]

Character events:
1. You meet Sandra for the first time in the dungeon below Witton. She will join your group if you decide to help her.
2. Special chest in the swamps near the Bitteroot Farm. (Nude CG)
3. Talk with Sandra at the sleeping chamber with 60+ relationship. (Oral CG)
4. Constructing the second mine on the overview map will allow you to go to the treasure dungeon with Sandra.
5. A stripping scene starts at Newkungu after having the event with Moriko to find the thieves guild and help their leader with some problems. (Moriko's events begin with a note at the Aldlyn city board after building and upgrading the police headquarters. After purchasing the upgrade you need to leave and re-enter the map to apply the change.)
6. Once you're far enough in the main story to have the mithril pickaxe, a new dialog will unlock for Sandra. She wants to look for Bob, who is at the Wooden House in Begus, where you got the mithril lockpick from Glen.
7. After finishing the events to help the dwarf Bob to find a jade vein, you can talk with Sandra twice at the sleeping chambers to trigger her first sex scene. The scene includes two different CGs with several variations and one animation. (It's not necessary to finish the haunted house events to get this scene). Requires 100+ relationship with Sandra.
8. Has a bondage CG scene in the villa you obtain during the events with Akane after unlocking the bondage story event with Scarlett in the villa.



9. Starts in Havaria port, where you can find the thief Shirinsya from Moriko's events again. Requires the events with Flaire to get the gold armor and weapon recipes first, Sandra needs to be in your party and her previous events must be done, and Moriko's events must be past the choice for her good or bad route in the police HQ. Sex scene at the Brexeet Isles, which unlocks Sandra for marriage.
10. An event with multiple steps starts with an icon near Havaria Port in the time skip phase „Preg“ when Sandra is pregnant.

Traits:

Dual wield weapons

Sandra's element is Darkness, which makes her take:

50% damage from Darkness attacks

200% damage from Light attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 13%
Base crit rate: 7%

Weapons: Daggers

Armor: General armor, Light armor



Abilities:

Skill	Effect	Cost	Learned
Pickpocket	Does small damage and tries to steal an item from the opponent.	7 TP	Start
Vanish	Reduces the chance of being targeted by enemies.	15 TP	Start
Backstab	Ignores some of the enemy's armor. Removes the state Vanish.	12 TP	Start
Expose Weakness	Lowers the defence of one enemy.	12 TP	Start
Bandage	Heals one ally by 500 HP.	15 TP	Rightous Blade class
Attack Support	By supporting your teammates everyone gets increased physical attack power.	10 TP	Rightous Blade class
Cover Support	By supporting your teammates everyone gets increased physical defense power.	10 TP	Rightous Blade class
Element Protection	Slightly increases protection against all elements.	25 TP 25 MP	Rightous Blade class
Robbery	Does normal damage and steals something from the oponent. This skill replaces Pickpocket.	25 TP	Skilltree
Locate Weak-point	Uses the dexterity you got from picking locks to hit the weak-point of one enemy.	20 TP	Skilltree
Find Treasure	Doubles the item drop chance.	15 TP	Skilltree
Quick Step	50% physical evasion and 30% magical evasion for several turns.	60 TP	Skilltree
Antidote	Removes poison states and recovers 10% MP on all allies.	30 TP	Skilltree
Shadow Strike	Darkness damage against one enemy.	25 MP	Taught by Lynneva



Brad is a former slave that ran away from his owner. Having lost everything he ever had, he sure knows the true value of the word freedom and the price for it. Because he had to fight for the amusement of his owner, Brad is now a fairly good brawler.
You meet Brad for the first time in Calbridge Stronghold. He is hidden inside a box.

Brawl battle events:
1. Seiho near the arena in Aldlyn will challenge Brad to a 1on1 brawl battle. A victory will give you the Brawler Stamp Card item, and Brad learns the skill Leg Kick.
2. After defeating Seiho, you can challenge three more brawlers to learn more skills:
- Uruk at the military academy where the game starts. (Counter Stance skill)
- Aika Thanka in the bar of Calterburry in Begus. (Footwork skill)
- Zaleria in Orchel in Dorgania. (Provocation skill). During the event with Zaleria, you'll get the option to transform Brad into a girl for a very short moment. (Female full body CG)
3. After defeating at least 4 other brawlers, you can challenge Ash and Grimace in Kagabangui, the capital of Dorgania. (Class change from Brawler to Martial Artist. New skill Bodyguard and Hook Combo)
4. When Brad is a martial artist, he can fight against Tsiom in the base camp of the Brexeet Isles. Afterwards she'll teach him 3 water element skills. The Brexeet Isles become available during Sandra's events.
5. You can fight the brawlers Lux and Wacko at the border guard towers in the northeast of Dorgania, to unlock the battle against their master Vaurghas in Lalizan.



Female Brad events:

1. After the events of the traitors in your castle, and the events of Pandora, you can talk with Trey multiple times for events with him, Brad, and Ryen. (CG scene with Brad) These events aren't directly connected to Brad's brawl battle events.
2. With the events and Brad's CG scene at the cavern of the enigmatic warlord done, you can go to a new area with the three female adventurers, Fürstenstein. Solving the quest there, and watching the threesome scene after finishing the race to get the treasure of the area, will unlock a dialog with one of Lady Purple's guys for a new event when you have unlocked the wedding system and married someone already. This event will unlock Trey's wedding quest, and an event with Tsiom at the Brexeet Isles, which gives you another threesome scene.
3. After the events with Tsiom, and when the main story is advanced far enough, you can talk with Brad at the sleeping chambers of the castle in Aldlyn to trigger a new dialog. During the dialog, you'll have the choice whether you want to support his relationship with Ash, make him start a harem, or push him to focus more on his female side. The female route will give you an event and threesome CG scene with Ryen, Ash, and female Brad.
4. When you picked the option during Brad's events to convince him to stay as a girl, and the church near Thremten was constructed on the country overview map, then entering the Lamia Forest area in act 2 of the time skip events will unlock a new event with Brad. This event will start with an icon at Aldlyn in act 2, and lead to the wedding with female Brad.
5. In act 5, an icon on the bridge west of Aldlyn will tell you a short story of Brad's fromer slave owner.
6. When female Brad is pregnant, you get events about her pregnancy and birth in the preg and birth acts of the time skip. The new full body CG variation for male Brad can be seeing inside the new sleeping chamber area in the act birth or later.



Traits:
Chance to counter enemy attacks: 10%

Brad's element is Thunder, which makes him take:

50% damage from Thunder attacks

200% damage from Wind and Earth attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 125%
Base evasion rate: 10%
Base crit rate: 0%

Weapons: Gloves

Armor: General armor, Light armor



Abilities:

Skill	Effect	Cost	Learned
Uppercut	Does more damage against enemies with low defense. High damage variance.	12 TP	Start
Preparation	Adds an attack buff for several turns.	10 TP	Start
Weakpoint	Does damage to and slows one enemy.	20 TP	Start
Fearless Charge	Does slightly more damage than a normal attack.	12 TP	Level 12
Champion	Short invulnerability.	60 TP	Skilltree
Steel Body	Increases DEF for a long duration.	20 TP	Skilltree
Taunt	Makes it more likely to be attacked by enemies.	-	Skilltree
Overdrive	Going past your limits greatly increases your crit chance but reduces your DEF.	45 TP	Skilltree
Retaliation	Counter-attacks all attacks for a while.	75 TP	Skilltree
Fist Barrage	4 attacks against random enemies.	100 TP	Skilltree
Leg Kick	Does physical damage against one enemy. Decreases the target's evasion.	12 TP	Taught by Seiho
Provocation	The target has slightly higher ATK, but reduced DEF.	-	Taught by Zaleria
Footwork	Increases evasion for Brad for the rest of the battle.	20 TP	Taught by Aika Thanka
Counter Stance	Brad changes his stance. He gets a 50% chance to counter physical attacks for a short time.	25 TP	Taught by Uruk
Lucky Strike	Physical attack against a random enemy. Repeats 3 times.	25 TP	Laboratory research



Chiyo is young mage who is still weak and ignorant to the world, but she has a big talent and improves fast. Her abilities are mostly magic spells of different elements. She used to live a peaceful life in Amagal, until the Earl gained more power.

Favorite present item: Book [Sold at the authors house in Thremten]

Character events:

1. You meet Chiyo for the first time in the storage below the prison area of the castle in Manastyr.
2. Catch her while changing when entering her room with 30+ relationship.
3. The quest "Magic License" start with 45+ relationship. You might need to talk with her two or three times before you get the dialog.
4. When you're at the point of the main story where you have to search for Frall in Amagal, you can talk with Chiyo for the "Varea" quest. If you meet Varea and Frall before talking to Chiyo the quest and dialog is skipped.
5. When entering her room with Kayelinth's playlust over 80 and previous scene. (Chiyo and Kay playing in the river CG)
6. Talk with Chiyo with 70+ relationship for her teasing scene.
7. Her “alchemy” events start when you had the introduction dialog about alchemy tables (all blacksmith with an alchemy table trigger the dialog) and the festival of Thremten done. The second step requires the mithril pickaxe, which you get during the main story events. (Kissing CGs)
8. Talk with Chiyo when the main story is at its current end (Varea in your Castle) and you've met King Merius of Amagal. King Merius can be found when going to the Yang Tower and fixing the magical circle in the cellar. The circle requires that Chiyo's magical knowledge is at 50+ to repair it.
9. Talk with Chiyo again for her masturbation scene.
10. The next step requires that Chiyo is level 25+ and that you have constructed the Big Farm on the country overview map. (The farm where you can release monstergirls) The dialog will give you the "Gold License" quest.
11. First sex scene is available when talking with Chiyo after the gold license test.



12. You get a threesome with Chiyo and Kayelinth at a foggy forest. The event starts when you talk with Chiyo at the sleeping chambers. Requires Chiyo's first sex scene, Kayelinth's first sex scene, the river scene with Chiyo and Kayelinth, the encounter with Raidy on the challenge floor of the Spire of Courage, and the dialog about stone plates as teleport options in Lalizan in Dorgania.
13. After the foggy forest events, and when you advanced the main story to the point where Varea moves into your castle, you can select Chiyo on the marriage screen to get her wedding events.
14. In the preview of the time skip events, in the post-war phase, you can have an event and then threesome CG scene with Chiyo and Varea. Requires the wedding events with Varea to be unlocked.
15. A dialog with Chiyo in act 5 of the time skip phase gives you a CG scene first and then unlocks the north of Amagal for a special mission.
16. After finishing the new area with Chiyo, and when she is pregnant, you can get a new dialogs in the acts preg, birth and 6.

Traits:

Chiyo's element is Water, which makes her take:

50% damage from Water and Ice attacks

200% damage from Lightning attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 2%
Base crit rate: 2%

Weapons: Canes

Armor: General armor, Magic armor



Abilities:

Skill	Effect	Cost	Learned
Spark	Small thunder damage.	20 MP	Start
Water	Water damage against 1 enemy.	20 MP	Start
Ice	Ice damage against 1 enemy. Lowers the target's agility for a short moment.	20 MP	Start
Blizzard	Ice damage against all enemies. Lowers their agility for a short moment.	40 MP	Level 12
Thunderstorm	Thunder magic against all enemies.	40 MP	Level 16
Rainstorm	Water magic against all enemies.	35 MP	Level 21
Destroy Undead	Magic spell with increased damage against undead.	42 MP	Golden Sorceress class
Diligent Student	Increases the experience gained from the battle for all party members, but also increases all MP costs.	30 TP	Skilltree
Knowledge	Magic attack which is boosted by Chiyo's magical knowledge. This skill can't crit	45 MP	Skilltree
Astral Chains	Reduces physical and magical evasion rate of one enemy.	20 MP	Skilltree
Magic Superiority	M.ATK and M.DEF debuff on one enemy.	25 MP	Skilltree
Desperate Outburst	Very high damage against one enemy. Usable once per battle.	350 MP	Skilltree
Improved Thunderstorm	Replaces Thunderstorm. Thunder magic against all enemies. Chance to cause Paralysis.	50 MP	Skilltree
Improved Blizzard	Replaces Blizzard. Ice damage against all enemies. Lowers their agility for 6 turns.	40 MP	Skilltree
Improved Rainstorm	Replaces Rainstorm. Water magic against all enemies. Lowers their defense for 6 turns.	35 MP	Skilltree
Burn Magic	Does damage to the MP of 1 enemy.	20 MP	Laboratory research
Alchemist	Allows you to craft items and equipment anywhere of the world while you're out of battle.	-	Character events



Elly is one of the very few gunslingers left in the world. Because her fighting style costs a lot of money, she works as a high prized mercenary. Usually, she is a very calm and collected person but *sometimes* drinks a bit too much.

Favorite present item: Whiskey [Sold at the bar of Aldlyn]

Character events:

1. She can be found for the first time in the blacksmith of Calterburry.
2. The nude CG scene starts at the sleeping chamber with 21+ relationship.
3. The quest "Special Drink" becomes available with 60+ relationship after the headache from first scene was cured. (It can be cured by sleeping in your bed for example) (Paizuri CG scene).
4. Event starts at the sleeping chambers after you had the events with the Queen of Begus to the point where she is ready to sleep with you. Advance the political meetings with Begus to get the events with their Queen. (You don't need to sleep with the Queen to unlock Elly's event).
5. After the events with Adrianna from the previous step, a new dialog will become available with Elly at the sleeping chambers when you have 100+ relationship with her. (Masturbation, titfuck and first vaginal sex CG scene)
6. After the quest "Ryoko's Quest" from Ryoko's event line, you can talk with Elly to have sex with her, which unlocks her marriage event. This event requires the wedding system and the vanguard battle system to be unlocked (Animated sex scene)
7. A threesome scene starts after events with the dwarf Adrianna, which start in the bar of Calterburry after Adrianna's first CG scene, Elly's second scene (after the events with the Luminous Order) and after you supported Varea for the throne of Amagal.
Bonus: Threesome and foursome scene after events with Grey. Requires that Grey was not turned back into a guy during his gender change events.
8. Has two bondage CG scenes in the villa you obtain during the events with Akane after unlocking the bondage story event with Scarlett in the villa.
9. Dialog in Act 5 west of Thremten, beyond the river in the territory of Dorgania.
10. Event with Elly near Aldlyn in the preg act of the time skip when she is pregnant.
The story continues in the act birth and 6.



Traits:
Has an extra equipment slot for gun attachments.

Elly's element is Water, which makes her take:

50% damage from Water and Ice attacks

200% damage from Lightning attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 85%
Base evasion rate: 0%
Base crit rate: 10%

Weapons: Guns

Armor: General armor, Magic armor



Abilities:

Skill	Effect	Cost	Learned
Taking Cover	User is likely to get attacked and has improved physical and magic defense.	12 TP	Start
Concentration	Improves hit chance.	15 TP	Start
Smoke Grenade	Chance to cause confusion between the enemies.	10 TP	Start
Explosive Grenade	Fire damage against all enemies.	15 TP	Start
Ice Grenade	Ice damage against all enemies.	15 TP	Start
Flash Grenade	Chance to blind all enemies.	10 TP	Start
Holy Grenade	Heals all party members.	25 TP	Start
Barrage	Several hits against one enemy for higher damage.	15 TP	Skilltree
Bottoms Up!	Elly gets tipsy (-30% hit chance). Increases intoxication. Can't be used while tipsy.	-	Skilltree
Careless barrage	Can be used while being intoxicated. Fires five bullets, each hitting a random enemy.	40 TP	Skilltree
Sober Up!	Replaces tipsy with an ATK buff and sets Intoxication to 0. Removes Headache and Expert Drunk.	20 TP	Skilltree
Blurry Shot	Normal attack against one enemy. Damage increases with Elly's Intoxication.	20 TP	Skilltree
Take a Sip	Increases Intoxication, but has a small chance to cause a headache.	-	Skilltree
Expert Drunk	Being drunk somehow helps Elly to better evade attacks and land critical hits.	10 TP	Skilltree
Reload	Gain 40 TP.	-	Skilltree
Burst Fire	Fires three bullets, each hitting a random enemy.	35 TP	Skilltree
Headshot	Gains 100% crit chance for a short duration. Usable once per battle.	70 TP	Skilltree
Frag Grenade	High physical damage against all enemies.	25 TP	Skilltree
Water Bomb	Removes burning effects on all allies.	15 TP	Skilltree
Water Grenade	Water damage against all enemies.	25 TP	Skilltree
Precision Strike	Physical damage to 1 enemy. Can ignore the enemy armor if fully developed at the laboratory.	20 TP	Laboratory research



You encounter **Ryoko** as a slave in a dungeon below Crysthaven in Amagal.. Because of her past, Ryoko has a hard time making decisions on her own and has a constant urge to receive orders from her master.

Favorite present item: Meat [Sold at Bitterroot Farm.]

Character events:

1. Ryoko can be found in the dungeon below Crysthaven. The entrance is in the bottom left corner of the map.
2. You need 30+ relationship and the "Need For Orders" at 50+ to get her nude CG scene. Her need for orders is increased by certain skills during combat.
3. With 50+ relationship you get a new event, during which you go to the Aldlyn blacksmith with Ryoko to let him make her a new weapon.
4. Event starts by talking to Kirsten in the bottom right corner of Calbridge Stronghold. Requires the first public health upgrade (construction of the Clinic). (Masturbation scene)
5. Talk with Ryoko again while Elly is in your party to trigger their drinking night.
6. A note will appear on the Aldlyn city board, which starts the quest "The Meeting" for Ryoko's next events. Talk with Ryoko again after the quest is done to get her first sex scene.
7. A new dialog will be available in the sleeping chambers after you had the first meeting with Akai in the workarea near Aldlyn, Shey's event including her help for Maria at the Ironholm Prison, that you defeated Raidy in the Spire of Courage challenge floor to get to the raid area, and that all previous events for Elly are done. It'll start the quest "Ryoko's Quest", which brings you to a new area in the south. Ryoko's marriage becomes available after the quest. (Second sex scene)
8. An events start in act preg with a new CG scene.
9. The story continues in the same location when Ryoko is pregnant. It unlocks multiple new events for Ryoko on the time skip map.



Traits:
Her need for orders is increased by non-“Order“ skills, while the Order skills make use of her need and set it back to 0.

Ryoko's element is Lightning, which makes her take:

50% damage from Lightning attacks

200% damage from Water and Ice attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 0%

Weapons: Axes

Armor: General armor, Light armor, Magic armor



Abilities:

Skill	Effect	Cost	Learned
MP Transfer	Gives 1 ally 50 MP. Adds to Ryoko's Need For Orders.	50 MP	Start
MP Transfer All	Gives all allies 25 MP. Adds to Ryoko's Need For Orders.	100 MP	Start
Wake Up Call	Slaps a knocked out ally until they wake up. Takes a while to work. Adds to Ryoko's Need For Orders.	35 MP	Start
TP Transfer	Gives 1 ally 20 TP. Adds to Ryoko's Need For Orders.	20 TP	Start
Weaken	Debuffs 1 enemy. Adds to Ryoko's Need For Orders.	10 TP 10 MP	Start
Order: Attack!	Increases ATK by the Need For Orders as percent. Sets the Need For Orders to 0.	25 TP	Start
Order: Move It!	Increases AGI by the Need For Orders as percent. Sets the Need For Orders to 0.	25 TP	Start
Order: Protect!	Increases DEF by the Need For Orders as percent and raises chance of being targeted. Sets the Need For Orders to 0.	25 TP	Start
Water Combo	Water damage against all enemies.	35 TP	Skilltree
Find Weakness	Can cause a weakness to for fire, wind, thunder, water, light, darkness, earth and ice. 10% chance for each.	40 TP	Skilltree
Order: All-in!	High ATK and crit chance buff, halves Ryoko's DEF and M.DEF.	20 TP	Skilltree
Urgency	Sets Ryoko "Need for Orders" to 100. Usable once per battle.	-	Skilltree
Apathy	Ryoko cares so little, she takes less damage, but also lowers her own stats.	-	Skilltree
Target Marked	Enables special skills for all other party members.	30 TP	Skilltree
Burn Magic	Does damage to the MP of 1 enemy.	20 MP	Laboratory research



Kayelinth is a young dragonic, who is still rather ignorant to the world.
Her hunger and play lust value increases over time. Hunger can be reduced with vegetables or meat, playlust with toys or by a special event.

Favorite present item: Vegetables [Sold at the stand in the bottom left corner of Aldlyn.]

Character events:

1. Kayelinth can be found in the South dungeon. You have to fight the Big Dragon, but it's not necessary to defeat it, you only need to survive for long enough to trigger an event.
2. Feed her at the storage in Aldlyn until you have 30+ relationship with her. (Nude CG)
3. Talk with Kayelinth at the sleeping chambers to get the "Vegetable Garden" quest. You can find the "secret garden" by going up north at the right side of the castle. Don't cross the river. The "lost and found" center for the hammer is a normal looking soldier. In the entrance of the castle (the map you get to by entering the castle through the big gate).
4. The next step requires 70+ relationship and you need to construct the Bathhouse on the country overview map. (Oral CG)
5. You can now find Kayelinth's mother Jaylin in the Jewelry store in Thremten. After helping her in the search of her daughter, she'll move into the castle.
6. The next event requires that you've entered Minsk Harbour during the main story, that Mira had the event about her wings (second sex scene), and that your relationship with Kayelinth is at 100+. It starts with a dialog in the sleeping chamber, where Kayelinth will ask you to go to the Greencoast Tower. (First flight CGs)
7. Talk with Kayelinth to get the "Food Town" quest. Afterwards you can talk with her again in the castle for the next step of these events. (Tail masturbation scene)
8. Talk with Kayelinth again for her next event, the construction of her own farm. (First sex scene)
9. When all main characters are at 100+ relationship, you can talk with Trey to unlock the marriage system. Kayelinth is available for marriage after her first sex scene and the events with Jaylin about the different shapes of dragonics.
10. After the wedding, and when you had the sex scene with Kavrala in Orchel, you can talk with Kayelinth at the sleeping chambers to get the quest "Double Attention" from her, which'll unlock her next sex scene.



11. You get a threesome with Chiyo and Kayelinth at a Foggy Forest. The event starts when you talk with Chiyo at the sleeping chambers. Requires Chiyo's first sex scene, Kayelinth's first sex scene, the river scene with Chiyo and Kayelinth, the encounter with Raidy on the challenge floor of the Spire of Courage, and the dialog about stone plates as teleport options in Lalizan in Dorgania.
Bonus scene: Involved in a threesome with her mother Jaylin at the Amaranthe Beach
12. A dialog starts in the west of Aldlyn in act 2 when you have constructed the monsterhall in the castle.
13. Kayelinth has more events in act preg, act birth, and act 6 during the time skip phase.
14. After unlocking the new full-body CGs for all 9 main party girls, you can start a CG scene in act 6 at the river between Aldlyn and Kagabangui, which will show all of the girls at the beach.



Traits:
Kayelinth's element is Fire, which makes her take:

50% damage from Fire attacks

200% damage from Water attacks.

Combat rates

Target Rate (likelihood to get targeted): 100%
Base hit rate: 95%
Base evasion rate: 5%
Base crit rate: 4%

Weapons: Maces

Armor: General armor, Light armor,

Abilities:

Skill	Effect	Cost	Learned
Fire	Small fire damage.	10 MP	Start
Cover	User becomes more likely to get targeted by enemies.	20 MP	Start
Tough Body	Adds magic and physical defense and 10% health regeneration.	25 MP	Start
Flame Wall	Fire damage against all enemies.	35 MP	Level 9
Roar	Adds an attack debuff on all enemies.	30 TP	Level 15
Retaliate	Does damage based on your DEF and M.DEF.	50 TP	Skilltree
Dragon's Prowess	Highly decreases the chance of receiving critical hits.	15 TP	Skilltree
Rush in	Physical attack against one enemy.	25 TP	Skilltree
Flaming Hell	Fire damage against all enemies.	45 MP	Skilltree
Burning Hell	Replaces Flamig Hell. Fire damage against all enemies.	45 MP	Skilltree
Increase Heat	Reduces the fire resistance of all enemies.	45 MP	Skilltree
Flying	Greatly increases evasion chance for a while.	25 TP	Skilltree
Deafening Roar	Chance to silence all enemies.	50 TP	Skilltree
Regenerate	Selfheal.	25 MP	Laboratory research



1.2. Side Characters

Adrianna is a royal guard for Queen Jeanne Apelia in Begus.

Race: Dwarf
Element: None
Home: Calterburry
Occupation: Soldier
CG scenes: 2
Pregnancy possible: Yes

Character events:

1. You meet Adrianna for the first time during the quest "Calterburry Beer" as part of Elly's character events.
2. After the quest events are done, Adrianna will wait for you in front of the bar in Calterburry.
3. In order to get the next dialog, you need to advance the quest „The Situation in Begus“ first, which starts as paperwork on your desk in your bedroom. It requires the events about Maria and your journey to the water temple island to fight Katreena, the events with Elly and Adrianna, the sex scene with Queen Jeanne, and that you use the teleport orb once after all of the previously mentioned conditions are met.
4. After the quest is done, you can find Adrianna in the bar of Calterburry again, and talk with her there to get her solo CG scene event.
5. The next dialog with Adrianna in the bar requires that you advanced Elly's events (Step 7 of her events), and that you supported Varea to get to the throne of Amagal. The new dialog will give you the quest "Underground Fortress" to go to a secret dwarf base below Meddling Castle.
At the end of the quest is a threesome CG scene with Adrianna and Elly.
6. When you go to Jeanne's room in the castle of Calterburry, with her sex CG scene done, and the private beach on the island Amaranthe rented and visited at least once, you get an automatically started dialog with Jeanne and Adrianna, which gives you the quest „Cold Magic“.
After the quest is done, Adrianna will be back in the bar in Calterburry.



Aelynthi is part of the raider group in the callenge floor of the Spire of Courage.

Race: Elf

Element: Wind

Home: Begus

Occupation: Adventurer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Met as a member of the raiders group in the challenge floor of the Spire of Courage.
2. You need to give her the legendary bow Molten Fury in the area of the nature raid to unlock her CG scene. The bow can be obtained from the red chest in the fire raid. She'll return Molten Fury to you, so you don't need to worry about losing it.



Aika Thanka is the youngest and weakest of the three Thanka oni sisters, but she is also the smartest of the bunch. The oldest sister Angrika was always harsh with Aika during her childhood, but the middle sister Bennika protected Aika when it became too much.

Race: Oni

Element: None

Home: Calterburry

Occupation: Brawler

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The first event with Aika is during the brawler events of Brad in the bar of Calterburry.
2. After you unlocked the vanguard battle system, won the brawler fight of Brad versus Ash, and after you found the hellhound village in Amagal, Aika will give you a new dialog about her missing sister. You'll be able to find Bennika in the hellhound village in the volcano of Amagal, while Angrika will appear outside of the barracks of the vanguard forces in Central.
3. When Angrika is one of your vanguard leaders, you can get an event with the Thanka family in act 1 of the time skip events. The sparkling icon that starts this event is over Calterburry. After the dialogs at Calterburry and Witton, you get to the CG scene with Aika.



Ailluin Prescyne is an archer squad leader of the vanguard forces.

Race: Elf

Element: None

Home: Ebron

Occupation: Soldier

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Found in Red Keep during the quest "Vanguard Squad Leaders".
2. Her CG scene starts in the barracks of the vanguard forces when her squad is level 3+, and you had the CG scene with Jessy.



Aiyana was born in Amagal, where her nomadic tribe settled after having to leave their previous home near Lazilan, Dorgania, due to problems with the authorities. As a child, Aiyana grew up in close harmony with nature and magic.
However, the people of Amagal eventually turned against the nomadic tribe, and Aiyana was forced to move to Central. It was there that Aiyana discovered her talent for working with and training beasts. When Aiyana's tribe was expelled from Amagal, she was granted a magical sword by the Magicspirit. With her magical knowledge acquired in Amagal and her physical strength gained from her work as a beast master, Aiyana was the perfect candidate to wield it. The sword, named Eagle, served as a powerful tool for Aiyana to protect herself and her people.

Race: Dryad
Element: Earth
Home: Unknown
Occupation: Beast master
CG scenes: 1
Pregnancy possible: Yes

Character events:

1. After advancing the main story to the point where you opened the fragment chest in Sunee (quest "Fragment at Sunee"), you can meet Aiyana in Havaria Port near the dock 3 for ships to Dorgania. She will offer the quest "Summoning Blade".
2. The event for her CG scene starts at the pond on the left side of Aldlyn, where Aiyana will stand after you had Flora's first CG scene, you finished Aiyana's quest "Summoning Blade" with giving her back her blade Eagle, and you used the exit or entrance of Havaria port after finishing the quest.
3. After finishing the events of the archive in the dungeon of the Shrine of Flunis, and when you had the CG scene of Aiyana and Flora, Aiyana will move to the plaza in front of the castle of Aldlyn. Talking to her there will unlock her second CG scene.

Additional info: To open the big door in the dungeon of the **Shrine of Flunis** you need the events of 8 characters:
Akai, Neya, Aiyana, Mai, Dea, Coral, Mozaik, and Lili.



Akai is overflowing with curiosity and loves her machines. Her biggest weakness is that she can't stop talking once she started to get going.

Race: Catgirl

Element: None

Home: Central (work area near Aldlyn after construction)

Occupation: Engineer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After building the work area near Aldlyn on the country overview map, you can enter it on the worldmap and find Akai in her workshop.
2. You get Akai's CG scene after helping her to make the steam gun for Elly. The event also requires that you visited the Amaranthe beach before you select "Ask about Akai" in her dialog options.



Akane is one of Lady Akira's spies. As an akaname, she has a very long tongue, which Akane can use very effectively.

Race: Akaname

Element: None

Home: Central

Occupation: Special agent

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After Lind's sex scene in her house in Aldlyn, and when the traitor questline is at the point that Gavin Livingsten was arrested by Trey, a new dialog with Lind starts in the meeting room at the sleeping chambers. This event introduces Akane in a short spy mission.
2. Once the spy mission is done, you can go into the beach villa and talk with Akane to get her CG scene.



Alcena is a centaur adventurer and a skilled warrior that can be found in the Spire of Courage together with her partner Nemelphia.

Race: Centaur
Element: None
Home: Begus
Occupation: Adventurer
CG scenes: 0
Pregnancy possible: No

Her stats when you fight against her in the Spire of Courage:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
2700	40	170	130	90	90	150	90

Character events:

1. Alcena and Nemelphia can be found in the challenge floor of the Spire of Courage in Begus. They will challenge you to a combat for a treasure chest.
2. After defeating Alcena and Nemelphia and leaving the Spire, you can find them in Calterburry near the teleport stone plate. Talking to them there after unlocking the system of the vanguard forces will unlock Alecna and Nemelphia as vanguard squad leaders.



Aleah is kept as a prisoner/slave when you first meet her in a secret prison below the house on a hill in Parverhill.

Race: Unknown

Element: None

Home: Central

Occupation: Slave

CG scenes: 4

Pregnancy possible: Yes

Character events:

1. You meet Aleah in a secret prison below the house on a hill in Parverhill. At first the path is blocked by a stone. Ryen needs to be level 15+ to push the stone out of the way and get to Aleah. During the encounter with Aleah, you can decide whether to keep her as a slave and send her to your own prison (evil path), or make her a maid for you in the castle. (good path)
2. She has one CG scene with multiple poses on her bad route as a slave in your prison, and three CG scenes as your maid on her good route. Her last good route scenes requires that you had her maid blowjob scene by talking to headmaid Ryia, that Mira is in your party, and that you're at the point of getting into Dorgania in the main story line.



Alexandra Uscyra is a commander of the army in Dorgania.

Race: Human

Element: None

Home: Dorgania

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You first meet Alexandra in the fort of Luolombo.
2. During Act 4 of the time skip events, a !-icon event will start the story of a fairy forest in the top left corner of the map. In that area, you'll get multiple events with Alexandra, Atherune, and Phewyss.
3. During the war phase of the time skip, you can fight twice against Alexandra. She'll end up as a prisoner of war.



Aliz is the vice captain of the Silverheart Order. She is a cheerful girl, who likes to wield one large two-hander as her weapon. Despite being a member of a religious order that fights against undead, Aliz is not very faithful.
She considers Takumi her rival, who she has to surpass to become the strongest.

Race: Human

Element: None

Home: Unknown

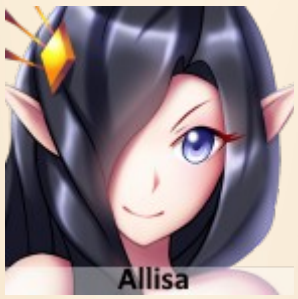
Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Allisa is an elf from Orchel in Dorgania. She doesn't mind working offering sexual services but, since such jobs are not allowed in the village, she is looking for another place to make a living.

Race: Elf

Element: None

Home: Orchel

Occupation: Whore

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After building the brothel in Central on the country overview map, you can invite Allisa to work there. You can talk with her in the brothel afterwards to get her CG scene.



Amara is a farmer, and takes care of Kayelinth farm after it's construction.

Race: Human

Element: None

Home: Central

Occupation: Farmer

CG scenes: 0

Pregnancy possible: No

Character events:

1. You meet Amara during the events of Kayelinth, during which Amara will become responsible for Kayelinth's farm near Aldlyn.
2. You can see Amara in different outfits, and nude, during an event of Tabsy.



Angrika Thanka is the oldest and strongest of the three Thanka oni sisters. She is a rather brutal and battle-focused person, who cares little about anything else but strength.

Race: Oni

Element: None

Home: Unknown

Occupation: Brawler

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. First, you need to advance the brawl battles of Brad to meet Aika Thanka, and then you need to advance the dialog with Aika after unlocking the vanguard battle system to get the quest to search for her sisters. This'll lead you to meet Angrika outside of the barracks of the vanguard forces.
2. After the first introduction of Angrika, she can be recruited as a vanguard squad leader.
3. In act 5 of the time skip events, Hellhound and Angrika can have a CG scene with Ryen in his full dragon shape. The event starts with a sparkling icon below the volcano of Amagal. Requires that you had the dialog with Dai-Xinyue in the same spot in act 1 of the time skip.



Ariana is an elf from a far away location, which might not event be in this world, as she appeares through a portal from an unknown origin.

Race: Elf

Element: None

Home: Unknown

Occupation: Adventurer

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Ariana can be found at the end of the easy dungeon in the Spire of Courage in Begus. After defeating the boss in the dungeon you can choose to help her (good path) or capture her (evil path).
2. If you chose to help Ariana, a new quest "A Complex Spell" will be available at the city board of Aldlyn. After completion, she will move to the castle sleeping chambers until you get more information about the enemies she is chasing. On the evil path, you keep her as a prisoner in your secret prison in the castle of Aldlyn, where you can start her evil CG scene.
3. In the dungeon below Crysthaven (Amagal) you can find the orcs she was looking for. After informing her and returning with her to the dungeon, you can choose to help her escape to her home or prevent her from doing so. If you help her, she will stay with you and you will get her good CG scene, otherwise she will leave.



Ash is a martial artist from Kagabangui in Dorgania. She has a disciple named Grimace.

Race: Human

Element: None

Home: Kagabangui

Occupation: Martial artist

CG scenes: 2

Pregnancy possible: Yes

It's possbile to get Ash pregnant by either Brad or Ryen. The heart icon in the CG room can be used to abort the active pregnancy to change who you want to be the father of her future child.

She can't get pregnant by Grimace on her evil route.

Her stats when you fight against her with Brad:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
1100	80	90	75	40	95	150	80

Character events:

1.Ash and her disciple Grimace can be found in Kagabangui. When Brad has at least 4 stamps in his brawler stamp card, he will be able to challenge them in a 2 vs. 1 combat. He will change his class to Martial Artist and learn two new skills after defeating them.
2. After changing Brad's class, Ash will offer the quest "Feisty Lover". This quest requires that you increase Brad's popularity to at least 10. You can do so by doing various events, and with the Brawler Perfume item. There are 5 such events in Kagabangui, 1 in Minsk Harbour, 2 in Newkungu, 1 in Rakake, and 1 in Tajurata Fort.
You can buy the brawler parfume in Lalizan and Orchel. Both are unique, and can be purchased only once.
This quest will result in one CG scene of Ash with a good or bad option, depending on whether you decide to let Grimace cheat or stop him from doing so.
3. If you encourage Brad to focus on being a female in his event during the sleeping chambers, returning to Ash will unlock a threesome CG between Ash, f-Brad, and Ryen.



Ashryn is a villager from Orchel in Dorgania. She loves to be physically and verbally humiliated. This personality contrasts with that of her sister Zaleria.
Thanks to a futa-potion Kavrala made, Zaleria was able to get her sister Ashryn pregnant, which is how they made their secret daughter Zentha. Most believe Zentha to be their sister, since they don't know the truth.

Race: Elf

Element: None

Home: Orchel

Occupation: Unknown

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Ashryn has a futa CG scene with Zaleria after the events of the brawl battle between Zaleria and Brad, which is part of Brad's brawler events.
2. Her solo scene requires that you advanded the "About Racism" quest from Mirel a few steps, and have the scene with Zaleria unlocked.



Atherune is a commander of the army in Amagal.

Race: Human

Element: None

Home: Amagal

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. During Act 4 of the time skip events, a !-icon event will start the story of a fairy forest in the top left corner of the map. In that area, you'll get multiple events with Alexandra, Atherune, and Phewyss.
2. During the war phase of the time skip, you can fight twice against Atherune. She'll end up as a prisoner of war.



Baemeth is a two-headed wolfgirl who lives in a hidden dungeon in the Spire of Courage.

Race: Wolfgirl

Element: None

Home: Begus

Occupation: Unknown

CG scenes: 0

Pregnancy possible: No

Character events:

1. Baemeth can only be found during an event of Chiyo, which requires Chiyo's first sex scene, Kayelinth's first sex scene, the river scene with Chiyo and Kayelinth, the encounter with Raidy on the challenge floor of the Spire of Courage, and the dialog about stone plates as teleport options in Lalizan in Dorgania.



Barnabe is the leader of Dorgania's royal vanguards, which are a a group of specialists and elites with extra right and permissions.
He is secretly the illegitimate son of the Queen's deceased sister. While he is not considered part of the royal family or bloodline, they took care of him as a child. As result, he has good connections in the castle.

Race: Human

Element: None

Home: Kagabangui

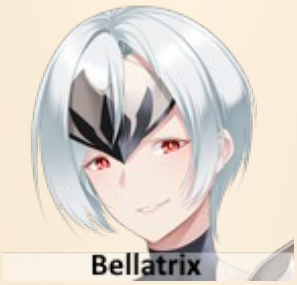
Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Barnabe in Act 1 of the time skip events.
2. Barnabe will defend Kagabangui during the war between Central and Dorgania.



Bellatrix is the leader of a criminal group, whose goal seems to be some sort of hidden control over all major powers. Besides Kathreena and Ziki, many strong bandits follow her orders. Despite currently being in prison, she is regarded as one of the biggest dangers. It appears as if she could leave the prison anytime she wants, but chose to stay for the time being, to wait for the right moment.

Race: Fallen Angel

Element: Darkness

Home: Unknown

Occupation: Criminal

CG scenes: 0

Pregnancy possible: No

Character events:

1. The first encounter with Bellatrix is during Mira's events at Ironholm Prison in Begus, when you use Shey to get within the prison walls to talk with Bellatrix.



Bennika Thanka is the middle sister of the three Thanka oni sisters. She is a mix of being strong and brutal, but also with a caring side, which she showed by taking good care of Aika and protecting her during her childhood.

Race: Oni

Element: None

Home: Unknown

Occupation: Brawler

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. First, you need to advance the brawl battles of Brad to meet Aika Thanka, and then you need to advance the dialog with Aika after unlocking the vanguard battle system to get the quest to search for her sisters. This'll lead you to meet Bennika in the hellhound village in the volcano of Amagal.
2. When Angrika is one of your vanguard leaders, you can get an event with the Thanka family in act 1 of the time skip events. The sparkling icon that starts this event is over Calterburry.
3. With the CG scene of Aika Thanka done, you can get a new event in Witton in act 2 of the time skip events. This new event will unlock the CG scene with Bennika Thanka.



Bess is one of the maids of Ryen's castle in Aldlyn.

Race: Human

Element: None

Home: Aldlyn

Occupation: Maid

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Bess is in the herbalist store in the west of Aldlyn.
2. The scene with Bess can be started at the secret room behind your bedroom, by asking headmaid Ryia to bring her there to serve you.(CG scene)



Bristol Trystem is a magic squad leader of Central's vanguard forces.

Race: Human
Element: None
Home: Central
Occupation: Soldier
CG scenes: 0
Pregnancy possible: No

Character events:
1. Found in front of The Drunken Cave in Begus during the quest "Vanguard Squad Leaders".



Cassedy is a scientist who worked for the Luminous Order.

Race: Human

Element: None

Home: Unknown

Occupation: Scientist

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You meet Cassedy during the events of Ryoko and Elly when you explore the base of the Luminous Order and find her in a glass tube. (Tentacle CG scene)
2. After the events to have a peaceful or violent solution to the Order, a dialog with Elly to advance her events, and when Scuffy is one of your vanguard leaders, you can talk with Cassedy about soldiers with guns in the sleeping chambers to get events about an artificial body for Shey, which leads to a threesome CG scene with her and Shey.



Chieko is one of the four slaves you can buy at the Thremten thieves guild. The player can decide whether to send them to his own prison, to the Brothel, or to make them maids in your castle. The prison only shows their evil route CGs, while the maid route shows only their good route CGs.

Race: Wolfgirl

Element: None

Home: Begus

Occupation: Slave/Maid

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Chieko can be purchased as a slave at the Thremten Thieves Guild, or at the Brothel when slavery is legal in Central.
2. Chieko has one CG scene on her good route, and a different CG scene with two different CGs for her evil route.



Citrinne is one of Lady Akira's special agents. She is good at covered operations, and has a magic object that allows her to slightly alter her appearance.

Race: Human

Element: None

Home: Central

Occupation: Kunoichi

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After the spy mission with Kurohime in Lualombo (which unlocks her as a vanguard squad leader) and when you unlocked the private beach on the island Amaranthe, a new sparkling icon will appear near Witton on the country management map. This event introduces Citrinne.
2. After several small missions with Citrinne and Kurohime, which all start via sparkling icons on the country management map, you'll get a new sparkling icon above Havaria Port. This icon will start the CG scene with Citrinne at the beach of Amaranthe island.



Claire is a villager of the small town Pumumu in the north of Begus.

Race: Elf

Element: None

Home: Pumumu

Occupation: Guard

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find her in the city hall of Pumumu, guarding a storage area on the right side of the building.



Cookie is a small elf girl with great magic powers. During her events, she is revealed to be the pupil of the Magicspirit.

Race: Elf

Element: None

Home: Unknown

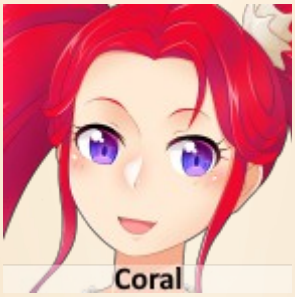
Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. You first meet Cookie the bottom-right of Parverhil, where she is harassed by a man claiming she stole his wallet. After you choose one of the options she will either be put into the Parverhill jail and open a portal there when you visit her, or she'll move to the top right corner of Parverhill and open the portal there, or she'll open the portal immediately in the bottom right corner of Parverhill during the innitial dialog.
2. The portal leads to the top of Yin Tower and starts a bossfight with one of Raziel's group members, the summoner catgirl Mio.
3. After Naomi and Shanna's first events, entering the hidden prison in your castle in Aldlyn will trigger an event with Cookie mistakenly teleporting Naomi and herself there. It's part of Naomi's events and starts a CG scene with her.



Coral is a cheerful mermaid and a hopeless romantic. She is the type of girl that loves to give advice and meddle in the relationships of others

Race: Mermaid

Element: Water

Home: Amaranthe

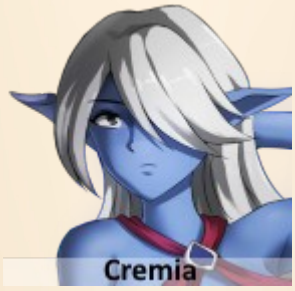
Occupation: Fisher

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Coral appears during the investigation of the disappearance of a guest on the island of Amaranthe. The event starts in the east of the area and continues in the resort bar. After solving the mystery, Coral will move to the castle in Aldlyn.
2. Talk to her in the sleeping chambers to to trade items in exchange for Pearl of Strength or Pearl of Magic. She will ask for Cowgirl Milk and one Oak Staff Rod. You can buy the rod in Orchel.
3. After giving her the two items, talk to her again to get the CG scene.



Cremia is an elf from Orchel in Dorgania. She is the architect of the village.

Race: Elf

Element: None

Home: Orchel

Occupation: Architect

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. During Saphielle's "Orchel Trading Route" quest you have to upgrade/repair the old shed and tent in Orchel via the overview map. The CG scene with Cremia automatically starts after you pay for the repairs.



Crowny 7's full name is „Crowntail Mountainfeather Dusktalon Brightfluff Heavenly-Cloudbreaker the 7th.“ She is a Griffon you encounter during the pre-wedding events of Wendy.

Race: Griffon

Element: Light

Home: Temple of Idos

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
3696	1000	250	166	267	150	240	240

Character events:

1. You first meet her during the pre-wedding events of Wendy, in the abandoned temple of Idos. After fighting and defeating her, she'll become your friend.
2. For Crowny's next event, which includes her sex CG scene, you need to capture a Gazer of Darkness first, release it at the graveyard, increase the relationship with it to 100 and get the CG scene with the Gazer. Once you have the CG scene with the Gazer of Darkness, enter the temple of Idos again thourgh the worldmap (located slightly below the barracks of the vanguards) and talk with Crowny.



Dai-Xinyue is the leader of the Hellhound Village below the Volcano of Amagal. She is feared even by the other hellhounds for her incredible strength.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Village leader

CG scenes: 2

Pregnancy possible: Yes

Item trades:

You can exchange treasures found in the hellhound dungeon outside the village for items or Fire Coins. In addition, you will gain reputation with Dai-Xinyue and Shui.

You can sell:
A Bag of Nails – Jade Ring or 10 Fire coins (+10 reputation)

Fireproof Paper – Rope or 40 Fire coins (+10 reputation)

Black Wood – Elixir or 30 Fire coins (+20 reputation)

Refractory Mortar – Weak Love Potion or 45 Fire coins (+20 reputation)

You can purchase:

Jade Ring (30 Fire Coins)

Rope (6 Fire Coins)

Elixir (60 Fire Coins)

Weak Love Potion (90 Fire Coins)

Character events:

1. Dai-Xinyue's first CG scene is unlocked when entering the Hellhound Village for the first time. To get access to the village you have to advance the events of Hellhound.
2. Her solo scene is obtained after reaching 100 reputation points by trading treasures.



Dea is a Snow Leopardgirl, a former slave and the older sister of Mai. She was separated from her sister when they were young and devoted her life to search for Mai.

Race: Snow Leopard

Element: None

Home: Dorgania

Occupation: Priestess

CG scenes: 5

Pregnancy possible: Yes

Character events:

1. You meet Dea at the entrance to your castle in Aldlyn after Mai becomes your maid or plaything by advancing her events.
2. When Mai's events are far enough (either on her good or bad path) and Mira is in your party, you can meet Dea and high priestess Sophia in front of your castle in Aldlyn.
3. For the next step, you need to start the construction of the Shrine of Flunis in the south of Central on the country overview map. Afterwards talk with Sophia to advance those events.
4. Now that Dea is in the sleeping chambers, you can talk with her to get the quest "Blind Eye" about fixing her grey eye.
5. If Mai is on her good path and all of her dialogs done, talking to Dea again after finishing the "Blind Eye" will make the two girls reunite. On Mai's bad path, the dialog with Dea will change after you talked to Mai after the tentacle scene in the prison. You'll get the choice to send Dea to Mai into the prison, or release Mai.
- [The bad path in the prison has no further events, only the good path continues from here.] -
6. The next step of Dea's events requires several things: The second sex scene with Naevy, the Amaranthe Beach unlocked, and the first events about Grey changing gender must be done with the choice of turning him back into a man, or keeping him as a woman. The dialog in the bathhouse will make Mai, Dea and Neavy appear on Amaranthe near the entrance to your private beach. Talk to them there to advance the event. On the beach, you have to talk to Naevy to start the CG scene with her and Mai.
7. Once the beach events are done, and Mai, Dea and Naevy are back in your castle, you can talk with high priestess Sophia at the Shrine of Flunis to learn more about Dea.
8. With Sophia's dialog, and when you know about the secret bedroom, you can talk with Dea to have her first good path sex scene there.
9. For the glory hole scene with Dea, you need the scenes of Sara and her kunoichi, which starts with a note on the Aldlyn city board. You also need to find the secret hot spring, and leave the peeping hole open. When you have all requirements, Dea will ask you to go to the Shrine of Flunis with her, which'll trigger the CG scene.



10. The naked apron scene with Mai and Dea starts automatically when you walk out of the bakery after talking with the baker girl Nina in the bakery in Central (which you can build on the country overview map).
11. The next step of Mai and Dea's events is their encounter with the slimegirl Nessa. After Dea's glory hole scene, you can talk with Lili in the bottom left corner of the sleeping chambers to start the events. This requires that Lili's events (who you meet in Pumumu in Begus) are done far enough, the marriage system is unlocked, you had the first dialog with Akai at the work area (which you have to build on the overview map) and Chiyo's events need to be done far enough.
12. After Nessa is in the sleeping chambers, use the teleport orb to advance her dialogs to the next step. This event then unlocks Mai and Dea's wedding via the marriage screen of the church in Aldlyn. (You need to toggle the page from main characters to side characters to see them.)
13. The events of the wedding will also unlock a threesome CG scene with Ryen, Mai, and Dea together. Ryen also gains +20 ATK permanently after the "Wedding with Mai and Dea" quest is done.



Della 'the Desert Snake' McConnell is a mercenary gunslinger.

Race: Human

Element: None

Home: Dorgania

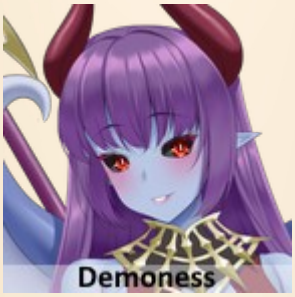
Occupation: Mercenary

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You meet Della during the quest "The First Gun Squad". This quest is unlocked after the character events of Ryoko and Elly with the Luminous Order and talking with Cassedy in the sleeping chambers about a gun squad for your country.
2. Once Della is recruited as a vanguard squad leader, she will move to the barracks. Her CG scene requires that you talk with her multiple times. The final step of the dialogs requires that her squad is at least level 7.



The „**Demoness**“ has no known name yet, and is a sorceress that can be found in the hard dungeon of the Spire of Courage. She likes to trick her victims with promises of power to weaken them and practice her spells on them.

Race: Demon

Element: Darkness

Home: Spire of Courage

Occupation: None

CG scenes: 1

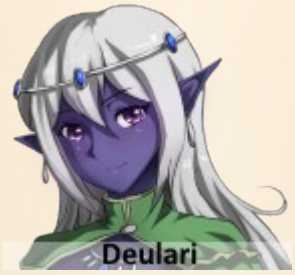
Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
5000	100	180	90	180	100	200	60

Character events:

1. The Demoness is at the end of the hard dungeon in the Spire of Courage. To access this zone you have to advance the events of Naevy and battle with her until the relationship is high enough to explore the hard floor together.
2. After defeating the demoness for the first time, talk to Naevy in your bedroom to get the CG scene with the Demoness.



Deulari is an elf scholar of alchemy and magic from Orchel, in Dorgania.

Race: Elf

Element: None

Home: Orchel

Occupation: Scholar

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. During Saphielle's "Orchel Trading Route" quest, you have to upgrade/repair the old shed and tent in Orchel via the overview map. Once the wood shed is upgraded to a workshop, and you gathered the three research documents for Deulari during the quest, you can talk with her there to start her sex scene.



Dora is a villager of the small town Pumumu in the north of Begus.
She has a tanuki-like brown tail with black stripes, and black horns (which were originally dog-like ears, but the CG artist misinterpretated the detail in the face image when making Dora's CG scene.)
Her CG scene is not in the game yet.

Race: Demon

Element: None

Home: Pumumu

Occupation: Scholar

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find Dora in the village Pumumu in the north of Begus.



Draven is a general of Dorgania's army. He is in charge of Tajurata Fort, and has the supervision of all of their forces in the south of Dorgania.
He has a strict and old fashioned mindset, but can be very kind and loyal when needed.
While his skills with the sword are incredible, he is not very good with magic.
When he has the time, Draven likes to smoke expensive cigars.

Race: Human

Element: None

Home: Tajurata Fort

Occupation: General

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Draven in Act 1 of the time skip events.
2. Draven will defend Tajurata Fort during the war between Central and Dorgania.



Earthspirit

The **Earthspirit** is an elemental spirit who lives in the forest near Ebron. She loves male seed and makes no secret out of it.

Race: Elemental

Element: Earth

Home: Ebron forest

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to her in the forest east of Ebron to get a CG scene. This event is necessary to progress through Mirel's events.



Elanil is a villager from Orchel, in Dorgania. What she likes most is to spend her time enjoying the beauty of nature.
[*Not to be confused with the Elanil from Pumumu in Begus, who has the same name.*]

Race: Elf

Element: Earth

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After you've finished the "About Racism" quest, you can talk with Elanil to trigger an event with her and Sarya. You can pick to sleep with either of them during the events, but you can still trigger the missed scene for the other girl afterwards.



Elanil is a villager from Pumumu, in Begus.
[*Not to be confused with the Elanil from Orchel in Dorgania, who has the same name.*]

Race: Elf

Element: Wind

Home: Pumumu

Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find Elanil in Pumumu.



Elina is the daughter of Sir Edward.

Race: Human

Element: None

Home: Aldlyn

Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. You first meet Elina in the throne room of the castle in Aldlyn.
2. Talk with Elina when Mira is in your party to get a new dialog.
3. When you use the exit in the south or south-west of the throne room after the dialog with Elina and Mira, Elina will move to the quarters quarters of the noble families. You can enter the living quarters of the noble families by taking the stairs up in the bottom right corner of your throne room.



Ellanore is half elf, half demon. During the first dialog with her in Ebron, Ryen invites her to the castle in Aldlyn, where she'll stay in the library area of the sleeping chambers.
Her father Rhethos is introduced later in her events. Rhethos calls himself the "God of Triumph" and tries to create his own religion. The events with him and Ellanore bring you to Mount Alberrane where you meet the four goat monstergirls.

Race: Half-elf, half-demon

Element: Darkness

Home: Aldlyn

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You meet Ellanore for the first time in a house in Ebron. At the end of her dialog, she'll move to the castle in Aldlyn.
2. She tells you about the different types of creatures and races when you talk with her in the castle.
3. Rhethos will appear in front of the clinic in Aldlyn and start the quest Trouble at Mount Alberrane to advance the events of Ellanore after her dialogs in the castle.
4. A sex scene unlocks after the events about the goat monstergirls at Mount Alberrane.



Elmyra is a young villager from Orchel in Dorgania. She is a mix of races and presents physical characteristics of an elf and a cat. This condition often provokes rejection from strangers, but she has learned to accept herself and her appearance.

Race: Half-elf, half-cat

Element: None

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Elmyra's sex scene becomes available after you had sex with Zentha and talked to her during the quest "About Racism".



Eloen is an elf from the village Ebron in Central.

Race: Elf

Element: None

Home: Ebron

Occupation: None

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You meet Eloen for the first time in Ebron. To unlock Ebron on your worldmap, you first need to recruit Mirel for your party, and with her enter the blacksmith in Aldlyn to get a dialog with the village Chief of Ebron. The Chief will tell you about the path to Ebron, after which you can freely enter it.
2. For the foursome CG scene with Ryen, Phraan, Eloen, and Knocky, you first need to advanced the main story past the point of getting into Dorgania. Once you're at that point, you can start a dialog between Eloen and a male elf in the middle of Ebron.
3. After the foursome scene, you can call Eloen to your secret bedroom via the selection screen of headmaid Ryia, to get her solo sex scene.



Elyot is a member of the Silverheart Order as a squad member. He works hard and diligent, and as result was offered a promotion to a squad leader, but he refused to remain in his squad. He gets along so well with the others, that it was important to him to stay and fight together with them.
His parents died from sickness shortly after birth, so he grew up as an orphan. That's why this feeling of „family“ he gets from the squad is very precious to him.
Elyot is troubled by his way too big manhood.

Race: Human

Element: None

Home: Unknown

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Emilia is a healer who joined Raziel's group in the hopes of making the world a better place in the long run.

Race: Human

Element: Light

Home: Unknown

Occupation: Healer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can meet Emilia first in Calterburry in front of the church building. During the main story events, Emilia and Lace steal a fragment in the church in front of your eyes.
2. Emilia appears a few times during the story, but has no significant event for herself yet.
3. After several story events about Raziel's group in act 3 of the time skip does the CG scene with Emilia trigger.



Enaris is a nun in the church of Aldlyn. She is in charge of organizing weddings with the different characters when the marriage system has been unlocked. To unlock the marriage system, you need to talk with Trey in the sleeping chambers of the caslte of Aldlyn after reaching 100 relationship with all of the 9 main party girls.

Race: Human

Element: Light

Home: Aldlyn

Occupation: Nun

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After you talked to Trey when all main girls are at 100 relationship, you can interact with Enaris to get to a new area of the church where you can select girls for marriage.
2. The quest "Flying Pride" is needed for her CG scene. The quest starts in the church of Aldlyn when the marriage and vanguard systems are unlocked, and Tabsy's Big Farm and the military Command Center were built.



Eynhylde is a pegasus rider who can be recruited as vanguard squad leader.

Race: Human

Element: Light

Home: Tabsy's Big Farm

Occupation: Pegasus rider

CG scenes: 0

Pregnancy possible: No

Character events:

1. Talk with the nun in front of the altar in the church of Aldlyn after the marriage system is unlocked, the vanguard system active, the command center is build, and Tabsy's big farm constructed. She'll give you the quest "Flying Pride" which leads you to Eynhylde and enabled her recruitment as a vanguard squad leader.



Fane is a maid who works for the Redwood family in Millwater. She is one of the suspects in the murder of Lord Redwood.

Race: Raccoongirl

Element: None

Home: Millwater

Occupation: Maid

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After solving the murder case in Millwater, and when you visited Pumumu before, Fane's dialog will give you the quest "The Fate of Fane" which allows you to release her from her duties as a maid to the Redwood family.
2. Fane is now in Pumumu. Talk to her inside Rutia's house and she will move to the castle in Aldlyn.
3. Talk to Fane in the sleeping chambers of your castle to get her CG scene.



Fang is a squad leader of Central's vanguard forces.

Race: Human
Element: Darkness
Home: Central
Occupation: Soldier
CG scenes: 0
Pregnancy possible: No

Character events:
1. You can find Fang in the jewelry store in Thremten during the quest "Vanguard Squad Leaders".



Ferri is a dutiful squad leader of the Silverheart Order, but she knows how to have fun as well. She enjoys hard battles against enemies bigger than herself.
Ferri loves cats, and often treats the smaller Aliz like if she was a cute cat.

Race: Human

Element: None

Home: Unknown

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Filauria is a high elf and the mayor of Orchel, in Dorgania.

Race: Elf
Element: Wind
Home: Orchel
Occupation: Mayor
CG scenes: 1
Pregnancy possible: Yes

Character events:
1. You have to complete the quest "Orchel Trading Route" from Saphielle to get Filauria's CG scene.



Firah is a member of a group of raiders you meet in the challenge floor of the Spire of Courage.

Race: Catgirl

Element: Darkness

Home: Begus

Occupation: Adventurer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After unlocking the raids in the Spire of Courage challenge floor, you have to go to the ice raid area and search for the two spots with caves in the top-right and bottom-left corners. When you select the option to enter the cave, there is a random chance to get the CG scene with Firah.



The **Firespirit** is an elemental spirit who lives deep in the South Dungeon of Central.

Race: Elemental

Element: Fire

Home: South Dungeon

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
2800	60	100	120	160	110	95	30

Character events:

1. The Firespirit is in the 4th floor of the South Dungeon. The first time you talk to her you will be challenged to a combat and Ryen will learn the Fire Recovery skill when defeated.
2. Talk to her again to help her regain her powers by destroying an artifact. You get a CG scene afterwards.



Flaire is the leader of the thieves guild in Thremten.

Race: Catgirl

Element: Fire

Home: Thremten

Occupation: Thief

CG scenes: 3

Pregnancy possible: Yes

Character events:

1. After building the police headquarters and upgrading it on-site, you get a quest on the Aldlyn city board with police officer Moriko, which brings you to Flaire's thieves guild hideout.
2. During the events with the guild, you'll attack a hideout of some assassins. If you betray Flaire during this event and throw her into your secret prison, you get her evil route CG scene. When you don't betray her, you get a different event to unlock her good route CG scene.
3. When you're on her good path, use the Fast Travel system at least once after the date with Flaire and her first CG scene are done. Afterwards, talk with her in the hideout of the Thremten thieves guild to start a match3 mini-game.
4. Once you reach more than 100 points in the mini-game, you'll get a dialog with Flaire when you exit the mini-game, which unlocks her for marriage.
5. Go to the church of Aldlyn for the wedding events with Flaire.
6. Once you're married, you can get an event with Flaire in the „Preg.“ chapter of the time skip events, and a pregnant CG scene in the „Birth“ chapter.



Flora is one of the maids of Ryen's castle in Aldlyn. She is often seen outside the castle, tending to the palace gardens in the north-west of Aldlyn.

Race: Elf

Element: Earth

Home: Aldlyn

Occupation: Maid

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Flora becomes available for a sex scene at the headmaid's girl selection screen after you finished Mirel's quest "Earth Element Magic" where Flora teaches her earth element magic.
2. She is involved in a CG scene with Aiyana, which requires to meet Aiyana at Havaria Port and advance her events.



Fuka is a thief who joined Raziel's group in the hopes of getting rich and powerful with his help. She has the special ability to make herself invisible.

Race: Elf

Element: Darkness

Home: Unknown

Occupation: Thief

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can meet Fuka first in the Fision Tower in Begus. The event gives you the quest "Open Your Eyes" but when you come back, Fuka is always gone already.
2. Fuka appears a few times during the story, but has no significant event for herself yet.
3. During several story events about Raziel's group in act 3 of the time skip does the CG scene with Fuka trigger.



Fulbertus is a commander of the army in Amagal.

Race: Human

Element: None

Home: Manastyr

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Fulbertus in Act 1 of the time skip events.
2. Fulbertus will defend the barracks in Amagal during the war between Central and Amagal.



Gawyn is the vice leader and squad captain of Dorgania's royal vanguards.
As the son of a noble family, he grew up in the castle, where he became childhood friends with Barnabe. When he got older, Gawyn started to travel through the country a lot by himself, so the knows very well what it's like to live a humble life.

Race: Human

Element: None

Home: Siriveta

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Gawyn in Act 1 of the time skip events.
2. Gawyn will defend Siriveta during the war between Central and Dorgania.



Glyntris is one of the four slaves you can buy at the Thremten thieves guild. The player can decide whether to send them to their own prison, to the Brothel, or to make them maids in your castle.
The prison only shows their evil route CGs, while the maid route shows only their good route CGs.

Race: Half-elf, half-demon

Element: Earth

Home: Aldlyn

Occupation: Maid

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Glyntris can be purchased as a slave at the Thremten thieves guild, or at the brothel when slavery is legal in Central.
2. The evil route CG scene starts in the secret prison below your bedroom in the castle of Aldlyn.
The good route CG scene starts with a dialog in the sleeping chamber of your castle, when you visited Ebron before talking to Glyntris.



Gobli is one of the three goblin you encounter during the quest „Airhead“ of Amara and Tabsy

Race: Goblin
Element: Earth
Home: Central
Occupation: None
CG scenes: 0
Pregnancy possible: No

Character events:
1. Encountered during the quest „Airhead“, after which she'll stay at Tabsy's farm in Central.



Goblu is one of the three goblin you encounter during the quest „Airhead“ of Amara and Tabsy

Race: Goblin
Element: Earth
Home: Central
Occupation: None
CG scenes: 0
Pregnancy possible: No

Character events:
1. Encountered during the quest „Airhead“, after which she'll stay at Tabsy's farm in Central.



Gobra is one of the three goblin you encounter during the quest „Airhead“ of Amara and Tabsy

Race: Goblin
Element: Earth
Home: Central
Occupation: None
CG scenes: 0
Pregnancy possible: No

Character events:
1. Encountered during the quest „Airhead“, after which she'll stay at Tabsy's farm in Central.



Father Godfreed is a priest, but also commander of the army in Begus.

Race: Human

Element: None

Home: Begus

Occupation: Priest

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Godfreed in Act 1 of the time skip events.
2. Godfreed will defend the bridge near Witton during the war between Central and Begus.



Grey is the self-proclaimed rival of Ryen from the military academy.

Race: Human

Element: None

Home: Central

Occupation: Warrior

CG scenes: 6

Pregnancy possible: Yes

Her stats when you fight against him:

Level	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
10	500	0	55	30	10	10	45	10
20	2000	0	80	50	10	60	55	20

Character events:

1. Duel with Grey level 10 at the military academy at the start of the game.
2. Duel with Grey level 20 in Thremten.
3. he quest "Grey Training Request" can be obtained from the Aldlyn city board after you had the fight with Grey in Thremten. Also requires that you built the Bathhouse and had the event of the first gender change with the woman in the outdoor bath.

Further events are available only if you chose for Grey to stay as woman.

1. You can talk with Grey in the sleeping chambers to get a training event, which leads to his first sex scene.
2. Talk with Grey again to get a threesome scene with Tsubaki.
3. Her bonus sex scene requires that you have Elly in your party, advanced Vampire's events to the point where you give her a name, and Zady's first sex scene. Grey will go with Elly to bar, where they will meet Zady. This scene is divided on 2 parts: a girls-only threesome and a foursome with Ryen.
4. When you talk with Grey again, after you had the sex scene with Lady Akira in the brothel of Central, Grey will give you the quest „Grey's Katana."
5. At the end of the quest, an event will start which'll show you a CG scene with Lady Akira and Ryen, and afterwards a bondage scene with Grey and Scarlett.
6. The beach scene unlocks after Grey's events with the female adventurer trio. (Which start with a dialog with Trey after you advanced his events and the events of Pandora.)
7. New events are available with Grey in act 1 of the time skip phase of the main story. The event is split into multiple short parts, which are shown with sparkling icons on the map.



Grime is one of the four slaves you can buy at the Thremten thieves guild. The player can decide whether to send them to their own prison, to the brothel, or to make them maids in your castle. The prison only shows their evil route CGs, while the maid route shows only their good route CGs.
On her good route events, Ryen gives her the name **Yami**, since "Grime" is deprecative.

Race: Human

Element: None

Home: Unknown

Occupation: Slave

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Grime can be purchased as a slave at the Thremten thieves guild, or at the brothel when slavery is legal in Central.
2. The evil route CG scene starts in the secret prison below your bedroom in the castle of Aldlyn. The good route CG scene starts with a dialog in the sleeping chamber of your castle.



Guibert is a general of the army in Begus.

Race: Human

Element: None

Home: Begus

Occupation: General

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Guibert in Act 1 of the time skip events.
2. Guibert will appear again during the events of the battle of Calterburry during the war between Central and Begus.



The nameless **Hellhound** is an old acquaintance of Ryen. She roams the world looking for fights just for fun. Her chaotic and aggressive nature makes her very unpredictable and it is best to stay away from her.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Menace

CG scenes: 4

Pregnancy possible: Yes

Her stats when you fight against her at **Old Ashton**:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
4000	80	105	40	75	60	100	50

Her stats when you fight against her at **the Spire of Courage**:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
5000	150	160	130	120	100	140	35



Character events:

1. Hellhound can be found in the fire floor of the dungeon in Old Ashton.
2. Hellhound will now appear at random locations and can be spotted during some events. The most significant ones are the encounter with the boss of the Advanced Dungeon in the Spire of Courage and the events with Kippy in Dorgania.
3. After freeing the wyvern Leneth, Hellhound can be found in the cave of the military academy. Talk to Hellhound there to unlock her first CG scene.
4. Hellhound's next step is unlocked only after Leneth got flagged as pregnant. There is a 25% chance that Hellhound will appear in the secret room of your castle every time you use the Fast Travel system. Talk to her to get her second CG scene.
5. Her third CG scene requires both Hellhound's and Leneth's CG scenes to be unlocked. Talk to Hellhound in the cave of the academy to get the cave threesome CG scene.
6. After completing the quest "Into The Fire" and talking to Vampire to unlock her scene, Hellhound can be found in the volcano of Amagal. This encounter will allow you to unlock the Hellhound Village.
7. In act 5 of the time skip events, Hellhound and Angrika can have a CG scene with Ryen in his full dragon shape. The event starts with a sparkling icon below the volcano of Amagal. Requires that you had the dialog with Dai-Xinyue in the same spot in act 1 of the time skip.
8. The next step unlocks in act preg when Hellhound is pregnant. After the events in the preg acts the event goes on in the birth act and finishes in act 6.
9. There is an event with two steps for Hellhound in act 6 near the command center building which shows her in new outfits. These events don't require her pregnancy or wedding from the previous event steps.



The **Icespirit**, named **Aura**, is the elemental spirit of ice. She is sealed deep inside the mines of Calterburry in Begus.

Race: Elemental

Element: Ice

Home: Begus

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
50000	4000	80	100	120	500	95	20

Character events:

1. The Icespirit is met as part of Mira's character quest "Evil Spirit". You can decide to help and release the spirit or fight and seal her. Helping the Icespirit will lower your relationship with Mira but will permanently increase Ryen's M.ATK and M.DEF.
2. You meet the Icespirit again during the quest "An Angel's Request". She will give you the quest "Question of guilt" where the character Bellatrix is introduced. At the end of the quest, if you chose to cooperate earlier in Calterburry, you will recover your lost reputation with Mira.
3. The Icespirit is now in Havaria Port and unlocks the access to the Water Temple Island.
4. A dialog with Aura starts on the time skip Act 1 map. The event only appear when you have:
- Mira's events in the temple island until the point where you first meet Kathreena.
- Windpsirit is in Ebron [Requires the main story in Dorgania to be advanced, and Vampire's CG scene, so that Windspirit is in the top left of Aldlyn. After you talk with her there, she moves to Ebron.]
At the end of the events with the spirits, you get Aura's first CG scene.



Mother Iliana is a priestess, but also commander of the army in Begus.

Race: Human

Element: None

Home: Begus

Occupation: Priestess

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Iliana in Act 1 of the time skip events.
2. Iliana will defend the outskirts of Calterburry during the war between Central and Begus.



Irinlia is a succubus who lives in the Redwood Mansion in Millwater. She is one of the suspects in the recent murder of Lord Redwood.
Irinlia used to live in Old Ashton, but her succubus condition made her being accused by some women of trying to steal their husbands. She moved to Millwater and found a place to live thanks to Lord Redwood.

Race: Succubus

Element: Darkness

Home: Begus

Occupation: None

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Irinlia is one of the suspects of the Millwater murder case. During this event, you prove her guilt and choose to give her to the soldiers (good path) or throw her into your own dungeon (evil path).

Evil path:
1. You can talk with her in the secret prison in your castle to start her solo evil CG scene.
2. You can unlock a bonus scene with her and Lace in the tentacle pit, after you finished the quest „Tentacle Plants" from the solider in the lower floor of the secret prison area.

Good path:
1. After healing Tsubaki's wound, for example by sleeping, you can talk to Irinlia in the Ironholm Prison and release her. She will move to the throne room of the Aldlyn Castle.
2. When talking to her in the castle, she will offer to improve your relationship with other countries. You can use the Teleport Orb to advance the sequence and get +5 reputation with Amagal, Begus and Dorgania.
3. Talk to Irinlia one more time and then go to sleep in your bed in the castle of Aldlyn to get the good path CG scene.



Jackie is a catgirl mercenary and bodyguard, who tends to be easily distracted.

Race: Catgirl

Element: None

Home: Aldlyn

Occupation: Mercenary

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Jackie is originally in the bar in Aldlyn.
2. When you talk to her during the quest „Traitor?“ she'll run away to the storage building south of the bar, and tries to hide behind some wood boxes.
3. After completing the quest "Traitor?", you can take the quest "Fish Request" from Jackie on the Aldlyn city board. You can find Jackie now in the herbalist shop in the west side of Aldyn.
4. The next quest, "Bodyguard Request", will appear in the city board after completing the fish request. This new event introduces you to the slimegirl Lexi.
5. After you built the Monsterhall, you can get a CG scene with Jackie and Lexi. To start this event, talk with Jackie at the herbalist store again.
6. The next dialog starts in the Aldlyn monsterhall after you had her first dialog with Jackie or Lexi and re-entered the monsterhall when Ryen has at least 5 happiness (which means he got 5+ girls pregnant). The quest About Cats and Slimes unlocks Jackie's second CG scene.



Jaylin is a powerful dragonic and the loving mother of Kayelinth. She appears always very confused, but that's mostly because she has no short term memory.
She isn't the dragon you encounter before you find Kayelinth in South Dungeon in Central.

Race: Dragonic

Element: Fire

Home: Unknown

Occupation: None

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You can find Jaylin in the Jewelry store in Thremten after the events with Kayelinth at 70+ relationship and the Bathhouse built. After helping her in the search of her daughter, she'll move into the castle.
2. Jaylin will appear at the beach of the island Amaranthe, after advancing Kayelinth's events far enough. You can start a threesome CG scene with Jayling and Kayelinth after talking with Kayelinth at the beach and then leave and re-enter the area.
3. When Kayelinth's farm is built during her events, and you talk to the Windspirit in the garden after your battle against Raziel ("Internal Rage" quest), Jaylin will start the "Dragon Shape" quest when you talk to her again at the castle treasury.
4. Her blowjob CG scene starts when you talk with Jaylin in the treasury again after the "Dragon Shape" quest is done.



Jeanne Apelia is the queen of Begus.

Race: Human

Element: Light

Home: Calterburry

Occupation: Queen

CG scenes: 3

Pregnancy possible: Yes

Character events:

1. Before you can meet Jeanne, you need the first political meeting with Begus. It is started by talking with Theremis in your throne room, and ask him to arrange a meeting with Begus. The meeting takes place in Red Keep in Central. (Quest „First Meeting With Begus“)
2. After the first meeting, you can ask Theremis to arrange another meeting. Afterwards he'll reply "I'm still waiting for a reply from Begus for our next meeting." until your main Story is advanced far enough. The necessary step in the Story is when you go into the big church in Calterburry with Malahki to speak with the archbishop and Jeanne about the fragments, which is interrupted by the attack of Lace.
3. When you talk with Theremis again after this event, he'll tell you that a meeting was arrange at Diminus Castle in Begus.
4. After the second political meeting with Begus, and when all paperwork on the desk in your bedroom is done (including the spy mission of Kurohime in an orc camp, which means you need to finish Kurohime's training to proceed.), a note appears on the desk. The note is an invitation of Jeanne to meet her in the castle in Calterburry.
5. In her room, you can ask her about government problems, which'll give you the quest „Lizzle Cold Cure“.
6. When you return after the quest, you can ask her about the church to get the quest „Envoy of Hope“.
7. When you return again, Jeanne will be in her bedroom, and tell you about further problems. You have the option between two quests: „White Silver“ for solving the undead issue, or „Military Corruption“. The result afterwards is the same, just the events you see to get to the next step are different.
8. After either of those two quests, you can talk with Jeanne again in her bedroom to get her first CG scene.
9. The next step unlocks after the events with the dwarf Adrianna in the quest „The Situation in Begus“. The quest appears as paperwork on the desk in your bedroom after you did the events about Maria and your journey to the water temple island to fight Katreena (part of Mira's events), the events with Elly and Adrianna in Calterburry, the sex scene with Jeanne, and that you use the teleport orb once after all of the previously mentioned conditions are met.



10. The next step is the quest „Underground Fortress“, which starts when you talk with Adrianna in the bar of Calterburry after Adrianna's first CG scene, Elly's second scene (after the events with the Luminous Order), and after you supported Varea for the throne of Amagal.
11. You need to finish the „Underground Fortress“ quest, a marriage with anyone (the wedding system is unlocked by talking with Trey when the relationship variable is at 100+ for all 9 main party girls), and rent and visit the private beach on the island Amaranthe to trigger Jeanne's next dialog in the castle of Calterburry. The new dialog with Jeanne and Adrianna will starts the quest „Cold Magic.“ It's the quest which'll bring Varea and Jeanne together for the first time, and unlocks the royal threesome CG scene at the beach of the island Amaranthe.
12. Once the quest „Cold Magic“ is done, you can select Jeanne for marriage in the special marriage screen in the church of Aldlyn on the "Side" character page. Gives you the quest „Wedding with Jeanne.“ (Jeanne's wedding is requires for the wedding of Varea.)
13. In the „post war“ phase of the time skip content, you can have a second, official wedding with Jeanne and several other small events, which at the end lead to a royal foursome CG scene.



Jenny is a thief and bodyguard for the Thremten thieves guild.

Race: Human

Element: None

Home: Aldlyn

Occupation: Thief

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
1750	200	75	60	60	60	120	20

Character events:

1. You can get to the thieves guild and meet Jenny there after building and upgrading the Police Headquarters and finishing the event with Moriko which starts on the Aldlyn city board.
2. After advancing the events of Flaire and the thieves guild, you'll be able to find Jenny in the casino in Newkungu in Dorgania. When Sandra is in your party, you can get a CG event with her.
3. When you return to Flaire after the Newkungu event, she'll trigger the quest „Framed Thief“ to save Jenny from prison.
4. At the end of the „Framed Thief“ events, Jenny will be released and shows you her house in Aldlyn. When you go back and try to enter it later, you get the chance to go „alone“ which starts her CG scene.



Jessy Rhivaldir is the leader of Central's vanguard forces.

Race: Human

Element: Light

Home: Central

Occupation: Soldier

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can find Jessy in the barracks where you met Mira after repairing the building on the country management map.
2. Jessy's CG scene requires that her squad is level 3+, that you had the teasing CG scene with Vampire, and that the maid Louise is in the treasury. (Requires you to walk out to the worldmap and back into the Barracks after the quest "Bandit Investigation", as the trigger to advance the event is on the exit of the area.)
3. When you use your Teleport Orb after Jessy's CG scene, and with the wedding system unlocked, a new dialog with Jessy becomes available at the barracks, which unlocks the marriage with her.



Jiliesh Redwood is the youngest member of the noble Redwood family who lives in Millwater. She is one of the suspects in the murder of Lord Redwood.

Race: Human

Element: None

Home: Millwater

Occupation: Adventurer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Jiliesh is one of the suspects of the Millwater murder case. You have to solve the case to advance her events.
2. After solving the case in Millwater, Jiliesh can be found in the Challenge Floor of the Spire of Courage. Talk to her and she will move to her bedroom back in Millwater.
3. Talk to Jiliesh in Millwater to unlock an event which leads to her CG scene.



Jillia Redwood is a noble woman who lives in the Redwood Mansion in Millwater She is one of the suspects in the murder of Lord Redwood.

Race: Human

Element: None

Home: Millwater

Occupation: Housewife

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Jillia is one of the suspects of the Millwater murder case. You have to solve the case to advance her events.
2. After solving the case in Millwater, talk to Jillia to get the quest "Just One Glass". Completing this quest unlocks Jillia's CG event.



Jivete used to be a squad leader of the Silverheart Order, but she had to take a break after getting pregnant. Now she is a normal squad member, but she wants to work her way up again.
She knows about Thomas feelings for her, but doesn't return them. She looks as him like an „innocent teenager“ and finds his affection „cute“ rather than something serious.

Race: Human

Element: None

Home: Unknown

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Joel is a commander of the army in Amagal.

Race: Human

Element: None

Home: Amagal

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Joel in Act 1 of the time skip events.
2. Joel will defend the Yang Tower during the war between Central and Amagal.



Kalia is a member of a group of raiders you meet in the challenge floor of the Spire of Courage.

Race: Catgirl

Element: Water

Home: Unknown

Occupation: Adventurer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After unlocking the raids in the Spire of Courage challenge floor, you have to go to the ice raid area and search for the two spots with caves in the top-right and bottom-left corners. When you select the option to enter the cave, there is a random chance to get the CG scene with Kalia.



Kasaki Hijikata is the mother of Tsubaki. She apppears for the first time in act 6 when you visit Cloud Haven. You can meet her in one of the bedrooms of the exploration guild in the top right corner of the building that also has a bar in it.

Race: Human

Element: None

Home: Central

Occupation: Adventurer

CG scenes: 0

Pregnancy possible: No

Character events:

1. None.



The „violet beast“ **Kathreena** is an incredibly strong criminal, who serves as the right hand woman of Bellatrix. Often together with Ziki and a bunch of underlings, she roams around the countries to steal things or influence situations to favor her group. Their goal seems to be some sort of hidden control over all major powers.

Race: Human

Element: None

Home: Unknown

Occupation: Criminal

CG scenes: 0

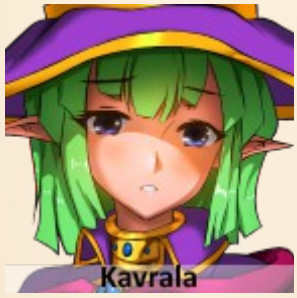
Pregnancy possible: No

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
4000	30	160	150	40	150	185	10

Character events:

1. The first encounter with Kathreena is during Mira's events at the temple island where her parents used to live. During the event, Kathreena tries to steal a magic orb, however it floats to Mira. When Naomi, Shanna, and multiple others appear as support, Kathreena decides is better to retreat for now.
2. Kathreena shortly appears again at Seaside Tower in Dorgania during the events of Shanna and Naomi.



Kavrala is a villager in the elf village Orchel in Dorgania and the local achemist.

Race: Elf

Element: None

Home: Orchel

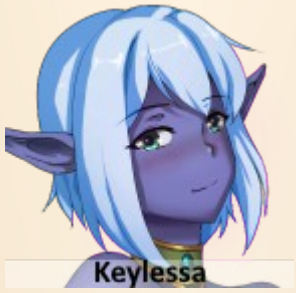
Occupation: Alchemist

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Kavrala's CG scene starts at her store, after the workshop for the "Orchel Trade Route" quest is done and the scene of Zaleria with Ashryn is unlocked.



Keylessa is a dark elf from Orchel in Dorgania. She is an aspiring cook and the one in charge of the kitchen of the town hall.
Keylessa used to work as a cook in Newkungu, but she was harassed because of her dark elf status and had to leave.

Race: Elf

Element: None

Home: Orchel

Occupation: Cook

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Keylessa after completing the quest "Food Town" (part of Kayelinth's events) and the steps of the quest "About Racism" involving her and Thaola (part of Mirel's events) to trigger a cooking event.
2. Keylessa's CG scene is available after the cooking contest.



Khadyres is the vice-captain of Seshra's ship, which brings you to the forgotten brexeet isles.

Race: Elf

Element: None

Home: Central

Occupation: Sailor

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find Khadyres and Seshra in the bar of Havaria Port.
2. When Sandra is in your party, and you advanced the events of Moriko and the Thremten thieves guild, the thief Shirinsya will appear in the north of Havaria Port and give you the quest "The Forgotten Brexeet Isles." During this quest, you can hire Khadyres and Seshra for 100,000 gold to bring you to the isles.



Kimiko is the daughter of the Norhall Stronghold commander in Begus. She is in search of funding to restore the status of the fortress.

Race: Human

Element: None

Home: Norhall Stronghold

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to her in Norhall Stronghold to get the quest "Crumbly Fort".
2. After completing the quest, talk to Kimiko again in the library in the top left corner of the castle in Calterburry to help her gain reputation for Norhall Stronghold. You can choose to catch bandits (quest "Crime Fighting") or to make a deal with the dwarves (quest "Organization"). You get her CG scene when you talk to her. after finishing the events.
[You can refuse to help as well, and you'll get +5 reputation with Vampire, but the Stronghold won't be repaired and you will not get the scene with Kimiko.]



Kippy is a bunnygirl dressed in a wolf costume.

Race: Bunnygirl

Element: None

Home: Lalizan

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. To find Kippy, you first need to talk to a slave farmer in the top right area of Lalizan (Dorgania) when Kayelinth is in your party. Near the farmer is a storage building, where you can pay to get access to a storage room, in which you meet Kippy. She will run away and you will have to chase her through various parts of the village until she reveals her true identity and disappears.
[Note: There is one spot in the bottom right corner of Lalizan where she hides behind a tree and is slighly difficult to see, if you don't pay attention. The „chase“ is over when you reveal that she is a bunnygirl.]
2. When you had the first meeting with Hellhound in the dungeon below Old Ashton and met Kippy in Lalizan, you can see Hellhound chasing Kippy on top of a building in Kagabangui. After entering Kagabangui four times while those two are running around on top of the building, you can walk past the building, one tile left of the entrance door, to trigger an event. Afterwards you can find the two girls again at the Black Lair (orange stone building south of Kagabangui, which only serves as an entrance to a dungeon), and then in Rakake.
3. After you had the dialog in Rakake, Kippy will be in Lalizan, and you can get a CG scene when you talk with her there.



Knocky is the blacksmith in Ebron. She is important during the main story, as she gives you the Mithril Pickaxe to mine ores and tells Ryen's group where they can find the Katryx Ore to craft the Katryx Blade they need to defeat Lace.

Race: Elf

Element: None

Home: Ebron

Occupation: Blacksmith

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You meet Knocky for the first time in Ebron.
2. The event for the foursome with Ryen, Phraan, Eloen, and Knocky becomes available after you advance the main story past the point of getting into Dorgania, and begins with a dialog between Eloen and a male elf in the middle of Ebron.
3. After the foursome scene, and after the Orchel trading story (which is part of Mirel's events), you can talk with Knocky in Ebron to get her solo sex scene.



Kurohime is a freelance mercenary, thief, and assassin who was originally hired to kill Ryen.

Race: Catgirl

Element: None

Home: Central

Occupation: Assassin

CG scenes: 4

Pregnancy possible: Yes

Character events:

1. Kurohime appears in the secret room behind your bedroom after you've finished the quest "Traitor?".
2. After catching her, you can either treat her nicely or „train“ her by force. Either route will turn her into an obedient servant for you. (CG scene 1+2)
3. After her training in the secret prison is finished, a third CG scene is available when you talk with her.
4. The third scene together with declaring your intentions to prepare a war against Dorgania in a dialog with Theremis will enable you to send Kurohime on a spy mission in Lualombo. At the end of this mission, Kurohime becomes recruitable as a vanguard squad leader.
5. Once you've recruited her, a new event will be available on the overview map, in the forest east of Aldlyn, which will trigger Kurohime's fourth CG scene.
6. After the previous events with Kurohime, and the events with her and Citrinne, a nameless guy with a !-mark above his head will appear in Aldlyn, left of the castle. He'll advance the events of Kurohime, which ends up unlocking her as a wedding candidate.



Kuthy is a free spirited dragonic, who likes to makes jokes.

Race: Dragonic

Element: None

Home: Central

Occupation: Monstergirl pimp

CG scenes: 0

Pregnancy possible: No

Character events:

1. Kuthy appears in the brothel of Central near Aldlyn after you had the CG scenes with the Raijuu, Cowgirl, Blue Slimegirl, Red Slimegirl, and Green Slimegirl monstergirls. You need to leave and re-enter the inside of the brothel once after unlocking all of these scenes, as the trigger is on the exit of the brothel.
2. Talking with Kuthy at the bar of the brothel will give you the option to hire her to train monstergirls to serve people at the brothel.



Lace is a mercenary, and works for Raziel's group to help and get all fragments. She is a warrior of formidable power and, thanks to the enchanted armor Raziel gave her as payment for her help, she is almost impossible to defeat.

Race: Human

Element: None

Home: Unknown

Occupation: Mercenary

CG scenes: 4

Pregnancy possible: Yes

Her stats when you fight against her:

State	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Full Armor	50000	0	105	500	30	500	120	30
Broken Armor	10000	0	120	150	80	150	75	30
Nude	10000	0	10	5	10	5	100	30

Character events:

1. Lace appears during the main story quest "Fragments (2)". After the events of this quest, you will get the "Armor Breaking" quest to make the Katryx Blade, which is needed to defeat her in combat. [Note: You need to use the „Armor Breaking“ skill Ryen has while the Katryx Blade is equipped. All other types of attacks have no effect in the battle against Lace in her armor.]
2. After getting the Katryx Blade, you can fight Lace in the Drunken Cave.
3. When you defeat her, she will be thrown into Ryen's secret prison. From here, you can choose the good or evil path. (Good and evil path CG scene.)
4. On her evil path, you can get an additional tentacle CG scene, if you have Irinlia in your prison as well, and finished the quest „Tentacle Plants“ from the guard in the lower floor of the secret prison.
5. On her evil path, you get a CG scene with Lace in act 2 of the time skip with an icon near Aldlyn.
6. During several story events about Raziel's group in act 3 of the time skip does a dialog with Emilia unlock events for Lace when the good or evil path scenes are unlocked already. After one dialog event with Lace does a new sex scene with her unlock.



Lady Akira is the commander of the fortress of Witton. She has the ability to change people's physical appearance and her own.

Race: Unknown

Element: None

Home: Central

Occupation: Soldier / Spy master

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You first need to build and enter the bathhouse in Aldyn and meet a woman in the mixed baths. After that, the quest "Grey Training Request" becomes available in the city board. You have to complete this quest and the following quests with Grey to advance the events for Lady Akira.
2. After finishing the events with Grey, to the point of making the choice whether Grey should stay as a woman or return to being a man, you can meet Lady Akira at the brothel and have a sex scene with her there.
3. Her second CG scene requires that you advance the events with female Grey and the artist Scarlett.
4. The wedding between Lady Akira and Trey starts when you talk with her in Witton after renting and visiting the private beach of the island Amaranthe, when you had the first dialog with Lady Akira before entering the room through the door from outside, and you need the events of Trey about his girlfriend from a few updates ago. (Which starts with a sparkling note in the center of the sleeping chambers after you used the Fast Travel system when Grey joined the femaled adventurers, Kayelinth is in your party, you solved the mystery of Fürstenstein, you found Hellhound in Old Ashton, and you had the portrait events with Scarlett.)



Aliz Forbes, better known as Lady Forbes, is the commander of the Meddling Castle in Begus. She helps during the crumbly castle quest of Kimiko, support the group of Shanna and Naomi against Bellatrix, and hides an entire fortress of dwarves below her castle.

Race: Catgirl

Element: None

Home: Meddling Castle

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find her in the office quarters of Meddling Castle in Begus.



Lady Miles is a noble woman from Aldlyn. She has no major event including her so far.

Race: Human

Element: None

Home: Aldlyn

Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find her in the noble living quarters of the castle in Aldlyn. You get to these quarters by taking the stairs up in the bottom-right corner of the throne room.



Lady Talley is a noble woman from Aldlyn. She has no major event including her so far, only a silly dialog and a short moment in an event with Kayelinth and Chiyo.

Race: Human

Element: None

Home: Aldlyn

Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find her in the noble living quarters of the castle in Aldlyn. You get to these quarters by taking the stairs up in the bottom-right corner of the throne room.



Lartia is the gatekeeper of Pumumu in Begus.

Race: Catgirl

Element: None

Home: Pumumu

Occupation: Guard

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can get the quest "Arevis" from her, which unlocks her CG scene, after you had the first sex scene with Mii.



Leneth is a very clumsy wyvern who constantly stumbles and gets herself somehow into trouble.

Race: Wyvern

Element: Wind

Home: Cave of the military academy in Central

Occupation: None

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Leneth can be found inside the storage building in the Norhall Stronghold of Begus. To open the door of the storage, Sandra must be in the party and her lock-picking skill has to be at least 10.
2. Leneth will give you the quest "Wyvern Leneth."
3. After completing the quest, she'll move to the cave near the military academy of Central.
4. Her CG scene starts immediately afterwards in the cave.
5. Leneth takes part in a scene with Hellhound when Hellhound has moved to the cave as well and you have completed her first scene. Talk to Hellhound to trigger it.
6. Leneth can be recruited as a vanguard squad leader when you built the Command Center in the country overview map and did the third task in the center menu screen. This task is only available when the Monsterhall is built and Jackie has moved there, and a Big Harpy and a Small Harpy have been released in Tabsy's Big Farm.



Lexi appears during the events of the catgirl Jackie, and quickly gets into a close relationship with her. Lexi is more „human“ than other slimegirls, and acts as a leader of a group of slimegirls.

Race: Slimegirl

Element: Water

Home: Unknown

Occupation: None

CG scenes: 1

Pregnancy possible: No

Character events:

1. Lexi appears during the quest „Bodyguard Request“ which is posted on the Aldlyn city board by the catgirl Jackie after her events in the Traitor? questline.
2. After building the monsterhall in Aldlyn, a dialog with Jackie in the herbalist of Aldlyn can bring Lexi and Jackie to live in your castle in the monsterhall. The dialog also unlocks the yuri CG scene between Lexi and Jackie.



Libelle is a catgirl and dragon hybrid girl. Her unusual race causes people to mistake her for a monster. For that reason she always tries to avoid humans and stays hidden in dungeons.
Libelle was born and raised in a tribe under the protection of her brother. It was thanks to him that she was able to grow in the tribe, since the others rejected her appearance. One day, however, the villagers noticed her and came to kill her, but her bother gave his life so that she could escape.
She never returned to the tribe, knowing that they will never forgive or accept her again. Since then, she wanders around the world keeping away from the people. Libelle carrys her brother's former blade, and trains with it in the hopes of getting revenge one day.

Race: Mix of catgirl and a dragon

Element: None

Home: Unknown

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Libelle can be found deep in the Jade Cave. After defeating the soldiers who chase her, she will move to the sleeping chambers of the Aldlyn Castle.
2. Talk to Libelle in the Castle to repair her equipment and train with her. These events unlock her CG scene.



Lielle is a human adventurer, who searches for a cure for her sick sister.

Race: Human

Element: None

Home: Unknown

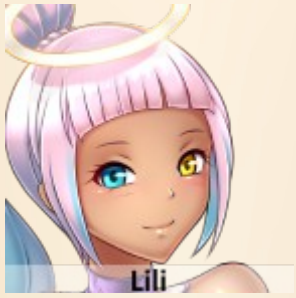
Occupation: Adventurer

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You can find Lielle taking a bath by following the west path in Ebron. At first, the way is blocked by Phraan until you accept to help her gather some herbs. [Note: If you decide not to watch Lielle take a bath, you can leave and re-enter the area a few times for her to appear in the lake again for another chance to watch the scene.]
2. When Ryen is level 30+, Lielle posts a request on the Aldlyn city board. She wants to break a seal and summon an ancient demon, in the hope that it'll help her with saving her sister. Begins the quest "Lielle's Ancient Demon".
3. The next event starts in the magic shop in Newkungu in Dorgania. Requires Tsubaki's events to be advanced. Finishing the events will reward you with Lielle's sex CG scene



Lili is a half-demon, half-angel girl. This contrast of races causes sudden changes in her personality and appearance, causing problems everywhere she goes.
Lili was born and raised in Old Ashton with her mother Eva, keeping herself hidden and away from the townspeople most of the time, so that they may not notice her strange ability to change.
One day, the soldiers discovered her demonic traits and tried to hunt her down, but she managed to escape with Eva to the village of Pumumu. Her mother was injured and eventually died, but not before entrusting Lili to the village leader, Rutia.

Race: Half-angel, half-demon

Element: Light / Darkness

Home: Old Ashton

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You need to advance the political meetings and the events with Begus and their Queen for Lili to appear in the top right corner of Pumumu.
2. After she moves to the castle in Aldlyn, you can train with her and eventually she will became a recruitable squad leader.
3. Her CG scene requires that you have all 12 party members, that her squad is level 3+, and that you rented and visited the Amaranthe beach before.
4. After the events of the slimegirl maid Nessa with Mai and Dea, which unlocks the wedding with the two tigergirls, you can talk with Lili for a new event that includes Lili and Nessa. During this event line, you get a CG scene with Nessa, the wedding with Lili, and the quest Lili's Rings.



Lind is the commander of a group of mercenaries.

Race: Human

Element: None

Home: Central

Occupation: Mercenary

CG scenes: 3

Pregnancy possible: Yes

Character events:

1. You first encounter Lind as an enemy in the battles on the overview map with your vanguard forces. You need to repair the Barracks and complete the quest "Vanguard Squad Leaders" to unlock the battles.
2. After the third battle, Lind will be captured and send to the personal prison in Aldlyn Castle. Upon interrogation, it is revealed that she has been fooled by a nobleman from Central and that she was unaware of who she was fighting against with until it was too late. Eventually, she is pardoned and becomes general of the vanguard forces.
3. Lind is now in a the meeting room in the bottom right corner of the sleeping chambers. When you talk to her, she will ask for 250,000 gold to improve the country's forces. You need to wait some real time while the game is running before the upgrade is done and the next step becomes available in her dialog. This upgrade also increases the attack of all existing squads by 2 and the HP by 15.
4. After finishing the upgrade, check the status by talking to Lind twice and you will get an animated CG scene.
5. For the sex CG scene with Lind, talk to her again after her animated scene to go on a casual date with her.
6. If you allow female soldiers in the Finances and Policy screen, talking to Lind will unlock her second scene and make the manticore Mia available as a squad leader.
7. A new event starts when you talk with Lind in the meeting room on the right side of the sleeping chambers in the castle of Aldlyn. It requires her previous CG scenes, and that the marriage system is unlocked to the point where you can pick a wife.
8. Go back to visit her at her house after the event showed you the location. (Second sex CG scene)
9. At this stage of her events, you can select Lind as a marriage candidate on the special wedding screen of the church in Aldlyn.



Linda is one of the maids of Ryen's castle in Aldlyn.

Race: Human

Element: Water

Home: Aldlyn

Occupation: Maid

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can talk with the headmaid Ryia in your secret bedroom to call for Linda. During the event, Linda will talk about her past, before you start the CG scene with her.



Liu is the blacksmith of the Hellhound Village below the Volcano in Amagal. She takes great pride in her work.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Blacksmith

CG scenes: 2

Pregnancy possible: Yes

Item trades:

You can exchange treasures found in the hellhound dungeon outside the village for items or Fire Coins. In addition, you will gain reputation with Liu.

You can sell:
Rusty Broken Blade – Gazer Eye or 8 Fire coins (+10 reputation)

Rusty Broken Knives – Poison Dagger or 12 Fire coins (+10 reputation)

Black Ore – Goldbar or 20 Fire coins (+10 reputation)

You can purchase:

Gazer Eye (15 Fire Coins)

Poison Dagger (30 Fire Coins)

Goldbar (45 Fire Coins)

Character events:

1. Liu's first CG scene is unlocked when entering the Hellhound Village for the first time. To get access to the village you have to advance the events of Hellhound.
2. The second scene is obtained after reaching 100 reputation points by trading treasures.



Loki is a ninja from Dorgania, who can use darkness and illusion magic. He often acts as a spy, but can also lead troops into battle as a royal vanguard leader.
He loves to eat well, so he is often in the food town Rakake.

Race: Human

Element: None

Home: Dorgania

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Loki in Act 1 of the time skip events.
2. Loki will defend Rakake during the war between Central and Dorgania.



Louise is one of the maids in Ryen's castle in Aldlyn.

Race: Human

Element: None

Home: Central

Occupation: Maid

CG scenes: 1

Pregnancy possible: Yes

Character events:

To unlock Louise's scene, there are a few steps to follow:
1. Louise has to be in the castle treasury. This is achieved by doing the following:
> Talk to Elina in the throne room and leave the place through the main door.
> Louise has moved to your room. Talk to her and leave the throne room through the main door again.
> Go back to your room and talk to Louise again.
> Exit the sleeping chambers and re-enter using the main stairs. Louise is now in the treasury.
2. You must have unlocked the scene with the maid Mary:
> Talk to Mary in the throne room with Elly in your party.
> Mary is now available in Headmaid Ryia's list.
3. You must have unlocked the scene with the maid Linda, which is available from the beginning in Ryia's list.
4. Use the Fast Travel system in the menu to move to the sleeping chambers and talk to Linda to get an event with her and Mary.
5. After these events, you can talk to Louise in your room to get her CG scene.



Lucilla is a pureblood demon girl. She is the daughter of Zaozhal, the demon lord who destroyed most of the world with an army of titans a long time ago.

Race: Demon

Element: Darkness

Home: Unknown

Occupation: None

CG scenes: 1

Pregnancy possible: No

Character events:

1. You encounter Lucilla first in Minsk Harbour in Dorgania during the main story quest "Finding Lucilla". She is in the storage in the bottom-right area of the harbour.
2. After the events started with the "Dorgania Slaves" quest are advanced far enough, you can talk to Negi at the south entrance of Minsk Harbour to trigger an event that unlocks a CG scene with Lucilla.



Lum is a unicorn from Begus. After the events with Lum in the brothel, it's revealed that he is actually a boy, despite a rather feminine body.

Race: Unicorn

Element: Light

Home: Begus

Occupation: Whore

CG scenes: 1

Pregnancy possible: No

Character events:

1. A dialog with the brothel manager will introduce Lum, but requires that Allisa is working in the brothel, and that Pandora is in your bedroom.
2. Lum's next event takes place in act 5 of the time skip events of the main story. After starting the construction for his orphanage, you can interact with the icon of the brothel again to get his pole dancing CG scene.
3. After the pole dancing scene, you can interact with the finished orphanage building on the map to enter it.



Luoyang is a member of the Hellhound Village below the Volcano of Amagal. She is a bit troublesome at times, but can hold back just enough to not kill you.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Storekeeper

CG scenes: 2

Pregnancy possible: Yes

Item trades:

You can exchange treasures found in the hellhound dungeon outside the village for items or Fire Coins. In addition, you will gain reputation with Luoyang and Xyani.

You can sell:
Black Potato – Small TP Potion or 3 Fire coins (+10 reputation)

Red Chili Powder – Big TP Potion or 6 Fire coins (+10 reputation)

Green Chili Powder – Magic Potion or 15 Fire coins (+10 reputation)

You can purchase:

Small TP Potion (8 Fire Coins)

Big TP Potion (16 Fire Coins)

Magic Potion (35 Fire Coins)

Character events:

1. Luoyang's first CG scene is unlocked when entering the Hellhound Village for the first time. To get access to the village you have to advance the events of Hellhound.
2. The second scene is obtained after reaching 100 reputation points by trading treasures.



Lux is a member of the royal vanguards of Dorgania, and a martial artist student of Vaurghas together with her twin-brother Wacko. She uses light element magic.
Lux likes cute animals.

Race: Human

Element: Light

Home: Dorgania

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Lux in Act 1 of the time skip events.
2. Lux will defend the bridge in the south between Central and Dorgania during the war between the two countries.



Lymseia is a dark elf refugee from the now abandoned elf village in the north of Dorgania. She and her tribe have settled in Orchel until they find a better place to live.

Race: Elf

Element: Earth

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Lymseia's scene becomes available after talking to her at the farm and helping her with her chores.



Lyrandis is an elf blademaster and adventurer settled in Orchel. She used to accompany her friend Phyrra on her travels in Dorgania when she performed as a dancer. Now she dedicates herself to training and never misses an opportunity to take on strong opponents.

Race: Elf

Element: Wind

Home: Orchel

Occupation: Warrior

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Lyrandis after completing the quest "About Racism". This will lead to her CG scene.



Maescia is a young dark elf refugee from the now abandoned elf billage in the north of Dorgania. She and her tribe have settled in Orchel until they find a better place to live.

Race: Elf

Element: None

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Maescia's scene becomes available after talking to her at the farm and helping her with her chores.



Magdalene of Parverhill is a squad leader of the vanguard forces of Central. She has a complex due to her small body size, and as result prefers to stay on her horse to appear taller.

Race: Human

Element: None

Home: Parverhill

Occupation: Soldier

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Found in the underground prison in the fort of Parverhill during the quest "Vanguard Squad Leaders".
2. Her CG scene requires that her squad is level 3 or higher, and starts when you talk with her in the barracks of the vanguard forces.



The **Magicspirit** lives secluded in the third floor of the Yin Tower in Amagal. She keeps one of the fragments of the powerful artifact involved in the main story quest.
Her real name is **Spectra**.

Race: Elemental

Element: None

Home: Yin Tower

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. To gain access to the higher floor of the Yin Tower where the Magicspirit is located, you must first meet Cookie in Parverhill. She is the girl in the southeast of the city. Depending on the choices you make, she will open a portal to the tower either in the bottom right corner of Parverhill, the top right corner, or in the prison of the fort in Parverhill.
2. After taking the portal and the battle with Mio, the Magicspirit will unlock the location in the tower for your teleport orb. Afterwards, you have to use the orb whenever you want to return to her, as there is no physical path to talk to her.
3. When you use the Fast Travel system after the first events with the Magicspirit, and you found the gold storage in the Tower of Ash, Cookie will get a new dialog to advance the events with the spirit.
4. After the quest "Golden Reflection" with the spirit, you can get her sex CG scene.



Mai is a tigergirl, and is the slave of a gambler the first time Ryen meets her. She has a missing older sister called Dea, which you can meet after advancing Mai's events. Their events are tightly connected.

Race: Tigergirl

Element: None

Home: Dorgania

Occupation: Slave

CG scenes: 3

Pregnancy possible: Yes

Character events:

1. Before you can start the events with Mai, you need to finish the character events of Mira until step where you go to the island temple with Maria.
2. After the events with Mira and the temple island, a new dialog with Naomi in the casino of Newkungu will allow you to go to the cellar of the casino. This is where you meet Mai.
3. Playing a game with on of the gamblers in the cellar will allow you to make Mai one of your maids (good path) or send her to your secret prison (bad path).

Bad path:
1. You can start Mai's first bad path CG scene immediately when you talk with her in your secret prison.
2. Afterwards you can allow Mai to walk around the prison area by herself.
3. The next step requires that you finished the "Tentacle Plants" quest of the guard in the lowest floor of the secret prison
4. Walking out of the prison now starts an event during which you can control Mai in the prison until you get to the tentacle plants and trigger the tentacle CG scene.
5. When you talk with Mai again after the "Blind Eye" quest of Dea, it'll change the dialog of Dea, and you'll get the choice to release Mai and change to her good path, or put them both together into the secret prison.

Good path:
1. Mai will be standing as a maid in your bedroom. Her first good path events triggers when you talk with her while Kayelinth is n your party.
2. Talking to Mai again will continue her events with a travel, during which she puts on several outfits, like a bunnygirl suit.
3. The next dialog starts when you talk with her after the clinic was built in Aldlyn. It'll show Mai in her nurse outfit.



4. Talk to her again for three more times to get new dialogs. The last dialog will give you her first good path sex scene.
5. The next dialog with Mai requires that the headmaid showed you the hidden bedroom next to your normal bedroom.
6. At this point, all further events of Mai require the events with Dea. Without Dea, Mai's story won't proceed.



Maria is a good friend of Mira.

Race: Angel

Element: Light

Home: Begus

Occupation: None

CG scenes: 1

Pregnancy possible: No

Character events:

1. After Mira's "Evil Spirit" quest, you can meet the angel Maria in front of the Drunken Cave in Begus.
2. After Mira's wedding, you can talk with Maria to get her CG scene.



Mary is one of the maids of Ryen's castle in Aldlyn. She knows quite a bit about liquors.

Race: Human

Element: None

Home: Central

Occupation: Maid

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk with Mary in the throne room while Elly is in your party for a dialog about alcohol.
2. Talk with the headmaid Ryia in the secret bedroom of your castle to ask her to bring Mary there to serve you. It unlocks Mary's CG scene.



Maxine is a special cowgirl, who is more civilized than others of her race. She got captured and befriended by Meilira, the developer of the monstergirl soul lanterns.

Race: Cowgirl

Element: Earth

Home: Whisperwind Farm

Occupation: None

CG scenes: 0

Pregnancy possible: No

Character events:

1. Maxine appears in Whisperwind Farm in Begus after you captured and released three normal cowgirl monstergirls at Tabsy's Big Farm.



Mia is a manticore that wishes to a be a soldier.

Race: Manticore

Element: Darkness

Home: Central

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. Mia will apply to be a soldier at your castle in Aldlyn when Female Soldiers are allowed on the finances and policy screen and Lind is your general.
2. Once Mia is accepted as a soldier, she will be sent to the repaired barracks of the vanguards.
3. Talk with Mia in the barracks when you have at least 1 captured blue and green slimegirl, and the events with Jackie and Lexi advanced to the point where they're standing at the entrance of the monsterhall in your castle, to recruit Mia as a squad leader. Instead of equipment, her squad can change the monstergirls that she uses to fight with, which requires that you unlock their scenes first.



Mii is a villager of Pumumu.

Race: Doggirl

Element: Earth

Home: Pumumu

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After you had the first sex scene with Shanna, you can get the quest "Mushroom Gathering" from Mii, which unlocks her CG scene.



Millaine is the commander of the unit set in the Jade Cave in Begus. She enjoys to wear mature lingerie, but knows that it could hurt her reputation and position if anyone was to hear about this.

Race: Human

Element: None

Home: Begus

Occupation: Soldier

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The first time you talk to Millaine, she gives you the quest "Millaine's Box", in which you must retrieve a box from the Jade Cave. She asks you not to open the box. If you ignore her plea and look into it, you'll unlock the CG scene. If you choose to keep your curiosity at bay, she will give a second quest "Millaine's Errand", which rewards a nice amount of gold and works as an alternative way to unlock her CG scene.



Mio is one of the members of Raziel's group. She is a summoner with great agility and magic powers.

Race: Catgirl

Element: None

Home: Unknown

Occupation: Criminal

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. She first appears when you advance the event of Cookie in Parverhill and take her portal to the Magicspirit. Mio will use one of her summonings to fight you while she steals the fragment the spirit had.
2. Mio appears a few times during the story, but has no significant event for herself yet.
3. During several story events about Raziel's group in act 3 of the time skip does the CG scene with Mio trigger.



Miyako is one of the four slaves you can buy at the Thremten thieves guild. The player can decide whether to send them to their own prison, to the brothel, or to make them maids in your castle. The prison only shows their evil route CGs, while the maid route shows only their good route CGs.

Race: Human

Element: None

Home: Central

Occupation: Slave

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Miyako can be purchased as a slave at the Thremten thieves guild, or at the brothel when slavery is legal in Central.
2. The evil route CG scene starts in the secret prison below your bedroom in the castle of Aldlyn. The good route CG scene starts when you talk with her in the sleeping chamber of your castle. The CGs for the two route are different, but you automatically unlock the replay option in the CG room for the path you didn't play, so that you can see both scenes.



Moriko is a police officer from Central. She is incapable of stepping outside the established rules and always follows the law, which can be irritating at times.

Race: Human

Element: None

Home: Central

Occupation: Police officer

CG scenes: 3

Pregnancy possible: Yes

Character events:

After building and upgrading the Police Headquarters, a note will appear on the Aldlyn city board asking for hints about a theft. Once you read the note, Moriko will be at the bar in Havaria Port. During this quest you will be able to make two choices that will determine the good or bad path.

Bad path:
1. The first bad path CG scene unlocks during the chase of the criminal.
2. The second bad path CG scene becomes available at the thieves guild bar, after finishing all their quests.

Good path:
1. The good path CG scene becomes available after advancing the events of the thieves guild and the second raid against the assassins guild.



Mozaik is a sphinx who tests mages who wish to obtain a gold license.

Race: Sphinx

Element: None

Home: Dorgania

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

State	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Normal	2000	600	140	70	120	150	150	100
Weakened	1400	600	120	40	100	110	150	100

Character events:

1. Mozaik can be found in a special dungeon during Chiyo's gold magic license. She will test you with four riddles. If you get all four correct, you won't have to battle her and you'll get a bonus reward. If you get three correct, you will face an easier version of her. After completing the quest, Mozaik will move to the Tabsy's Big Farm in Central.
2. Talk to her in Tabsy's Big Farm to get the quest "The Sphinx' New Dress". You will get a CG scene after completing it.



Naeleth is a villager of Pumumu.

Race: Tigergirl
Element: None
Home: Pumumu
Occupation: None
CG scenes: 0
Pregnancy possible: No

Character events:
1. Naeleth has no event about her yet.



Naevys'yesmyâr, or simply **Naevy**, is a tigergirl adventurer from Begus out searching for a husband.

Race: Tigergirl

Element: None

Home: Begus

Occupation: Adventurer

CG scenes: 3

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
3000	200	145	95	140	85	120	60

Character events:

1. You meet Naevy in the medium difficulty floor of the Spire of Courage.
2. Naevy will challenge you to a fight in the lower floor of the Spire to see if you are strong enough to be husband material. You have to fight her multiple times and raise your reputation to 100 (fighting with your group grants +5 points; +25 if you do it alone). Upon her defeat, she'll ask you to challenge the hard dungeon of the Spire of Courage with her. This is where the Demoness can be first encountered.
3. After defeating the Demoness, and getting betrayed by her, you get Naevy's first CG scene in a cave.
4. Naevy will ask to be a concubine of yours. If you agree, you can find her in your bedroom.
5. Talk to Naevy in your bedroom to get a CG scene with her and the Demoness.
6. You get a threesome scene with Naevy, Mai, and Ryen's female side, in the shed of the beach on the island Amaranthe. It requires that you advance the events of genderbending by Lady Akira, Mai's good path story line, and that you rented and visted the beach of Amaranthe.
7. Her marriage becomes available in the act „Preg“ of the time skip events. The three step sequence starts with a sparkling icon in the forest east of Aldlyn.



Naomi Suyurimane is the owner of the casino in Newkungu. She is the younger sister of Shanna, despite having a more mature body.

Race: Foxgirl

Element: None

Home: Newkungu

Occupation: Casino owner

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Naomi's first scene requires completing the events of Mira in the temple island and discovering the secret hot spring. If you choose to leave the peeping hole open, an event will trigger with her and Shanna when entering the Newkungu casino. If you choose to close the hole, you can go back to open it again.
2. After the onsen scene with Shanna, you can get Naomi's solo CG scene when you go into the secret prison area behind your hidden bedroom. It requires that you had the encounter with Cookie in Parverhill and met the Magicspirit.
3. After all previous events for both Naomi and Shanna, and after finishing the marriage quest by marrying someone, you can find a bounty for the Pirate Biggs, which leads to the quest „Two Foxgirls, One Fate“ and then to the beach scene with Naomi and Shanna.
(To unlock the wedding system, you need to talk with Trey when the relationship value for all 9 main party girls is at 100 or higher.)
4. Once these quests are done, you can select Naomi and Shanna for marriage in the special marriage screen in the church of Aldlyn on the "Side" character page. Gives you the quest "Wedding with Shanna and Naomi".



Nemelphia is a dryad adventurer and a skilled magician that can be found in the Spire of Courage together with her partner Alcena.

Race: Dryad

Element: Earth

Home: Begus

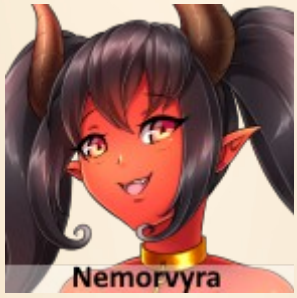
Occupation: Adventurer

CG scenes: 0

Pregnancy possible: No

Character events:

1. Alcena and Nemelphia can be found in the challenge floor of the Spire of Courage in Begus. They will challenge you to a combat for a treasure chest.
2. After defeating Alcena and Nemelphia and leaving the Spire, you can find them in Calterburry near the teleport stone plate. Talking to them when the vanguard system is unlocked will make them recruitable as squad leaders.



Nemorvyra is a succubus who lives in the South Dungeon in Central. She is good at manipulating people and can help improve relations with other nations in exchange for valuable items.

Race: Succubus

Element: None

Home: South Dungeon

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Nemorvyra is in the third floor of the South Dungeon, behind the door that requires Sandra to open. The first time you meet Nemorvyra, she will offer to improve Ryen's eloquence in exchange for an earring. You can take two more lessons if you give her a necklace for each one.
2. After the first eloquence lessons, if you talk to her about something else, she will offer to raise the relationship to Amagal, Begus, and Dorgania in exchange for an expensive necklaces. You can buy her services up to 5 times for each country.
3. When the three eloquence lessons are done, Nemorvyra will offer the quest "Letter to Kat", which afterwards unlocks her CG scene. You must have previously got the "Royal Invitation" quest (part of Begus and Jeanne's events) for this quest to be available.



Nessa is a smart and civilized slimegirl, similar to Lexi but without a group of other slimegirls following her orders.

Race: Slimegirl

Element: Water

Home: Central

Occupation: None

CG scenes: 1

Pregnancy possible: No

Character events:

1. Nessa appears during the events leading to the wedding with Mai and Dea. After Dea's glory hole scene, you can talk with Lili in the bottom left corner of the sleeping chambers to start this step of the events. This requires that Lili's events (who you meet in Pumumu in Begus first) are done far enough, the marriage system is unlocked, you had the first dialog with Akai at the work area (which you have to build on the overview map) and Chiyo's events need to be done far enough.
2. Nessa will now be in the bottom right corner of the sleeping chambers in your castle in Aldlyn in a maid outfit.
3. Nessa will get a new dialog when you advance the events leading to the wedding with Mai and Dea.
4. Talking with Lili will progress the events for Nessa, and lead to a dialog with Nessa that starts her sex scene.



Neya is a fruit vampire that feeds by sucking out fluids from fruits. She was captured by some bandits and sold as a slave in Kagabangui.

Race: Fruit vampire

Element: Darkness

Home: Dorgania

Occupation: Slave

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Neya can be found in Kagabangui after Vampire's first sex scene. The event is triggered by passing by the stairs in the east of the city. After the event, Neya will move to the castle in Aldlyn.
2. Talk to Neya in the sleeping chambers several times to advance her events. You'll have to unlock the Amaranthe beach to get her CG scenes.



Nina is a baker and a single mother who lives in the bakery of Central.

Race: Human

Element: None

Home: Bakery in Central

Occupation: Baker

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You have to build the bakery in the country management map to meet Nina. She will offer a baking lesson to your group.
2. After the event about baking with your entire party, re-enter the bakery to get the choice to come back later by yourself. This choice will start Nina's CG scene.



Nori is an elf from Central who wants to be a police officer.

Race: Elf

Element: None

Home: Central

Occupation: Police officer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can help Nori to become a police officer at the police HQ after building it on the overview map.
2. Nori is part of the quest „Framed Thief“ Flaire gives you when Jenny is imprisoned on false accusations.
3. After the events with the raid of the Thremten thieves guild against the assassins, you can find Nori on the right side of Aldlyn near Scarlett's house, where you can trigger her CG scene.



Palasha Lancafew is the young princess of Dorgania. Despite her royal status, what she really wants is to explore the outside world and live adventures away from the palace, in opposition to her parents' wishes.

Race: Human

Element: Earth

Home: Kagabangui

Occupation: Princess / Adventurer

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. The party can meet Palasha in Rakake in Dorgania, which starts the long quest "A Cheerful Adventurer"
2. Next you can find Palasha in the secret dungeon in the north of Newkungu.
3. Following this you meet up with Palasha in the academy in Siriveta, where you are asked to take a quiz, which if successful, she will tell you a secret. This is interrupted by a guard who reveals Palasha to be the princess of Dorgania.
4. You can talk to Palasha in the royal castle located within Kagabangui, which leads to her coming to the castle in Aldyn, staying within the noble quarters.
5. Within the noble quarters, you can talk to her and partake on 3 adventures at the church of Aldlyn, the nearby village, and the nearby forest.
6. After these 3 adventures, you take her on a fourth adventure in the South Dungeon, where she gives Ryen a kiss on the cheek. It is then revealed she left her country without permission, which leads to her returning. However, afterwards Palasha gets into an argument with her family and she runs away in anger.
7. You can find her in the north of Dorgania in Minsk Harbour where she is looking at the sea in the north. You can then talk to her which will cause her to return to the noble quarters in Aldlyn.
8. Go on a final adventure with Palasha to the dungeon one more time. It'll unlock her sex scene, and result in the realisation that her heritage doesn't necessarily needs to bind them down, as she can travel and go on adventurers even as a princess, since Ryen does so as a King.
9. You get multiple events with Palasha in the "post war" phase of the time skip events, which include her wedding and a royal foursome CG scene with her, Varea, and Jeanne.



Pandora is a doppelganger. Due to her race, she has the ability to become the woman the man in front of her can't get. However, a peculiarity of her physical appearance caused her to be rejected and despised by others.

Race: Doppelganger

Element: None

Home: Unknown

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. To unlock Pandora, you need the event when you talk with Trey at the sleeping chambers after the Laboratory on the overview map is build, the vanguard battle system is unlocked, you had the first appearance of female Ryen at the bathhouse, and you had the sex scene with Kavrala. During the event with Trey, you'll get a box from Bristol. Interact with the box in your bedroom to meet Pandora and get the quest "Doppelganger Pandora".
2. Pandora's first scene is unlocked by completing the 4th step of the quest "Doppelganger Pandora". After completing the whole quest, her second scene will be unlocked.



Phewyss is a sharkgirl pirate captain, who is mostly active in the waters north of Dorgania and Central.

Race: Sharkgirl

Element: Water

Home: Unknown

Occupation: Pirate captain

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Phewyss first appears at the fairy tree in the north west of the worldmap in the time skip events. She has an encounter with Atherune and Alexandra during the race for who'll get to the tree first.
2. Phewyss comes and takes the content of the chest away from you during the war battle against Dorgania in Minsk Harbour, if you don't loot the chest within some turns.
3. In act 5 of the time skip story, a sparkling blue icon will appear at Havaria Port for Phewyss next story event. The event includes her CG scene, and introduces the orca monstergirl Jetty.



Phraan is an elf who lives in the small town Ebron in Central.

Race: Elf

Element: Earth

Home: Ebron

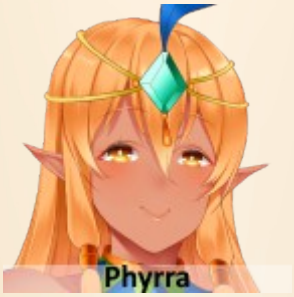
Occupation: Unknown

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. The event for the foursome with Ryen, Phraan, Eloen, and Knocky starts when you advanced the main story past the point of getting into Dorgania, and begins with a dialog between Eloen and a male elf in the middle of Ebron.
2. After the foursome scene, you can call Phraan to your secret bedroom via the selection screen of headmaid Ryia, to get her solo CG scene.



Phyrra is an elf dancer who used to perform in different places throughout Dorgania. She currently resides in Orchel.

Race: Elf

Element: None

Home: Orchel

Occupation: Dancer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Phyrra during the quest "About Racism" to get the "Dancer Phyrra" quest. This quest makes her available as a squad leader and unlocks her CG scene when you talk to her again.



Purrrki is an optimistic catgirl enslaved after being falsely accused of theft. She is currently being sold in Lalizan.

Race: Catgirl

Element: None

Home: Dorgania

Occupation: Slave

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The slave trader selling Purrrki appears in Lalizan during the chase of Kippy, you can buy her there and are presented with a choice to have sex with her while she's in captivity. You can skip this and treat her nicely however the result is the same either way and she will move to your castle in Aldlyn.



Raidy is part of a group of adventurers attempting to raid the most difficult floors of the Spire of Courage in Begus.

Race: Wolfgirl

Element: None

Home: Unknown

Occupation: Adventurer

CG scenes: 1

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
3800	600	270	160	85	160	200	60

Character events:

1. Raidy is at the end of the challenge floor in the Spire of Courage, blocking access to the raid areas. You have to defeat her in combat if you want to unlock the raids and get her CG scene.



Raziel is Ryen's big brother. Both suffered from the tragedy of their home getting destroyed, but while Ryen was able to move on, Raziel still tries to find a way to ensure something like that never happens again. Even if it requires to use force.

Race: Dragonic

Element: Fire

Home: Unknown

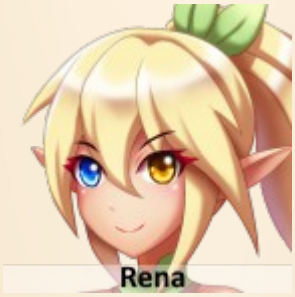
Occupation: Criminal

CG scenes: 0

Pregnancy possible: No

Character events:

1. During the main story events, Ryen meets Raziel in Minsk Harbour and learns that Raziel is the leader of the group who gathers fragments to gain control over the Titans. Raziel plans to gain control over the world, and force peace upon people with the power of the Titans. Ryen disagrees with Raziel's plan and his „solution“ to the worlds problems.



Rena is a young elf from Orchel in Dorgania. She has a twin sister named Rina.

Race: Elf

Element: None

Home: Orchel

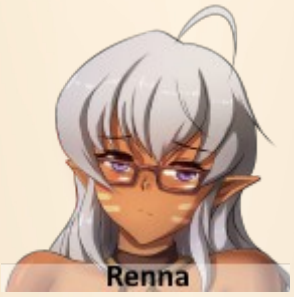
Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Rena and Rina's scene becomes available after talking to them in the Town Hall when the refugees have left the village and you have all 12 party members.



Renna is a dark elf refugee from the now abandoned elf village in the north of Dorgania. She and her tribe have settled in Orchel until they find a better place to live.

Race: Elf

Element: None

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Renna's scene becomes available after talking to her at the farm when you have completed the events with Maescia, Sariandi and Lymseia, and the quest "About Racism" is done.



Rhudeus is a magic prodigy and a spiritual leader in Begus. He's considered to become the next archbishop in the future, and lead the church of Begus one day.

Race: Human

Element: None

Home: Begus

Occupation: Priest

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Rhudeus in Act 1 of the time skip events.
2. Rhudeus will appear again during the events of the battle of Calterburry during the war between Central and Begus.



Rina is a young elf from Orchel in Dorgania. She has a twin sister named Rena.

Race: Elf

Element: None

Home: Orchel

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Rena and Rina's scene becomes available after talking to them in the Town Hall when the refugees have left the village and you have all 12 party members.



Robin is an archer and a military commander of the army in Begus.

Race: Human

Element: None

Home: Begus

Occupation: Archer

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Robin in Act 1 of the time skip events.
2. Robin will defend the border near Ironholm Prison during the war between Central and Begus.



Rutia is the village leader of Pumumu in the north of Begus.

Race: Elf
Element: None
Home: Pumumu
Occupation: Mayor
CG scenes: 0
Pregnancy possible: No

Character events:
1. You can find Rutia in the town hall of Pumumu.



Ryia is the headmaid in your castle in Aldlyn.

Race: Human

Element: None

Home: Aldlyn

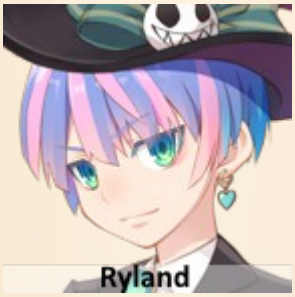
Occupation: Maid

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. You first meet Ryia in the throne room of your castle in Aldlyn.
2. After the first introduction, she'll move to your bedroom. When you talk with her there, she can show you the hidden bedroom, and give you her blowjob CG scene.
3. Ryia will offer to call girls to your hidden bedroom, including herself, which would start her first sex CG scene.



Ryland is a commander of the army in Amagal and the younger brother of Zavier.

Race: Human

Element: None

Home: Amagal

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Ryland in Act 1 of the time skip events.
2. Ryland will defend Manastyr during the war between Central and Amagal.



Samia works as an independent sex worker in Dorgania. She wanted to work in a brothel, but the quality und treatment of whores in the brothels in Dorgania weren't good enough for her taste.

Race: Foxgirl

Element: Light

Home: Kagabangui

Occupation: Whore

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. When the quest with Queen Lancafew is done, and the brothel near Aldlyn is constructed, talking with Aryan near the entrance of the castle in Kagabangui gives an event that introduces Samia and Yesem. [Includes the sex scene with Samia]
2. After the wine party event, you can find Samia outside of the castle, a bit south, and talk with her there to invite her to your brothel.



Saphielle is a dark elf villager from Orchel, in Dorgania. In the past, she aspired to make a living as a merchant, but because of racism in Dorgania, she had no choice but to turn to stealing to survive.

Race: Elf

Element: None

Home: Orchel

Occupation: Thief

CG scenes: 1

Pregnancy possible: Yes

Character events:

Saphielle's scene is unlocked after completing the quest "Orchel Trading Route". It requires a bunch of things to be done before you can start the quest:

1. The "About Racism" quest from Mirel must be done.
2. The "Bow Maintenance" quest from Seldanna must be done.
3. The "Alchemy Maniac" quest from Zentha must be done.
4. You must've had the dialog with Darude during the main story, where he gave you the permit to enter Dorgania.
5. The storage building near the Red Keep on the overview map needs to be constructed.
6. You must've repaired the Bitterroot Farm.
7. You must've finished the events about the tribe elves at Orchel.
8. The border to Dorgania needs to be open on both sides. (Talk with King Lancafew in Kagabangui if the border on the side of Dorgania is still blocked.)
9. The party needs to know the location of Ebron. (Requires the dialog with Mirel and the Ebron village Chief in the blacksmith of Aldlyn.)
10. You need the first events with Elina and Maid Louise, to the point where Elina is now standing at the noble living quarters, and not in your throne room anymore.



Sara is a normal citizen of Aldlyn.

Race: Human

Element: None

Home: Aldlyn

Occupation: Unknown

CG scenes: 2

Pregnancy possible: No

Character events:

1. You can take the quest "Wanted: Kunoichi" from the Aldlyn city board. After completing it, go to the cellar of Sara's house to watch a CG scene between Sara and her kunoichi.
2. When you advance the good route with Dea, Sara will appear for a second CG scene at the Shrine of Flunis.



Sariandi is a dark elf refugee from the now abandoned elf village in the north of Dorgania. She and the tribe she leads have settled in Orchel until they find a better place to live.

Race: Elf

Element: None

Home: Orchel

Occupation: Tribe leader

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Maescia in Orchel to get the quest "Playmates". You have to talk with Rina and Rena and Kayelinth must be in the party before this quest becomes available.
2. Talk to Sariandi to get the quest "Broken Home". After completing the quest, go back to Orchel and talk to Sariandi twice. If you repaired the Bitterroot Farm in Central, she and the tribe will accept to move to the farm.
3. Sariandi's CG scene becomes available after talking to her at the farm.



Sarya is a villager from Orchel, in Dorgania. Due to her traumatic past, she hardly trusts other people and prefers the company of animals.

Race: Elf

Element: None

Home: Orchel

Occupation: Unknown

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After you've finished the "About Racism" quest, you can talk with Elanil to trigger an event with her and Sarya. You can pick to sleep with either of them during the events, but you can still trigger the missed scene for the other girl afterwards.



Scarlett is an artist who works in Aldlyn. She is always complaining about everything and does not accept criticism about her work. However, her aggressive personality comes in handy when offering services in other shadier business.

Race: Dragonic

Element: Darkness

Home: Aldlyn

Occupation: Artist

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Scarlett's CG scene is unlocked during female Grey's events.
2. When you have Scarlett's CG scene and the events of female Grey, you get a heart-shaped icons at the right side of Aldlyn in act 2 of the time skip events. The event starts with a bondage CG scene, and unlocks Scarlett as a playable character for your party.
3. A follow-up event can be triggered in act 2 with an icon that appears at Old Ashton in Begus. It requires the initial events with Citrinne, and the events about training Jiliesh from Millwater.
4. When Scarlett is in your party, and you have the beach villa you obtain during the events of Akane, then Scarlett will be available for a dialog inside of the villa during the time skip phase. A special BDSM events with her starts when the relationships of Elly, Tsubaki, and Sandra are at 100 or higher.



Scuffy is a sniper who tests new long range weapons.

Race: Squirrelgirl

Element: None

Home: Aldlyn

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can meet and recruit Scuffy as a vanguard squad leader when you talk with Cassedy about soldiers with guns after the Luminous Order events are completed. Those events are part of the story of Elly and Ryoko.



Seldanna is an elf hunter who lives in Orchel in Dorgania.

Race: Elf

Element: Wind

Home: Orchel

Occupation: Hunter

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After the "About Racism" quest from Mirel's events, and the events about the tribe elves leaving Orchel, you can talk with Seldanna to trigger a sequence of dialogs with her, which'll lead to her sex scene.



Selka is an Ariyome, a race that has wing-shaped ears.

Race: Ariyome

Element: Wind

Home: Central

Occupation: Hunter

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Selka can be recruited as a vanguard squad leader after you free her in Eynhylde's story mission.
2. Her CG scene starts in the barracks of the vanguard forces when you speak with Selka after her squad reached level 3, and you had your first dialog with her in the barracks.
3. A new dialog with Selka starts in the barracks of the vanguard leaders when you have Selka's CG scene, the marriage system unlocked, and all involved party members (Mira, Mirel, Chiyo, Elly, Kayelinth) in your party. It'll give you the quest Wedding with Selka.



Seshra is a former pirate captain, but she was too nice for that profession and got betrayed by her much crueler crew.

Race: Oni

Element: None

Home: Unknown

Occupation: Captain

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find Seshra and her vice-captain Khadyres in the bar of Havaria Port.
2. When Sandra is in your party, and you advanced the events of Moriko and the Thremten thieves guild, the thief Shirinsya will appear in the north of Havaria Port and give you the quest "The Forgotten Brexeet Isles." During this quest, you can hire Khadyres and Seshra for 100,000 gold to bring you to the isles.



Shanna Suyurimane is a crime-fighter adventurer kitsune. Despite her short height, she is a very skilled warrior.

Race: Foxgirl

Element: None

Home: Dorgania

Occupation: Adventurer

CG scenes: 3

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
50000	800	900	900	900	900	900	90

Character events:

1. Shanna can be found on a far away temple island during the events of Mira. You have to fight against her, but the battle is not meant to be winnable. After finishing the events on the island, you can find Shanna in Pumumu.
2. Her following event sequence changes depending on the decisions you have made in the secret hot spring after discovering it. If you choose to close the peeping hole, Shanna's solo CG scene becomes available in Pumumu immediately. If you choose to leave the hole open, an event with Naomi and her will start when entering the Casino in Newkungu. Shanna's solo CG scene becomes available in the casino after finishing the hot spring events.
3. Shanna can now be found in the snow forest behind Pumumu. This will lead to Ziki's CG scene and then another scene with Shanna.
4. After all previous events for both Naomi and Shanna, and after finishing the marriage quest by marrying someone, you can find a bounty for the Pirate Biggs, which leads to the quest „Two Foxgirls, One Fate“ and then to the beach scene with Naomi and Shanna.
(To unlock the wedding system, you need to talk with Trey when the relationship value for all 9 main party girls is at 100 or higher.)
5. Once these quests are done, you can select Shanna and Naomi for marriage, in the special marriage screen in the church of Aldlyn on the "Side" character page. (Requires the wedding system to be unlocked, which you do by talking with Trey when the relationship variable is at 100+ for all 9 main party girls.) Gives you the quest „Wedding with Shanna and Naomi“.



Shey is the ghost of a girl who used to live in Old Ashton. Now she lives in the dungeon below the city.

Race: Ghost

Element: None

Home: Old Ashton

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Shey can be found in the second floor of the dungeon in Old Ashton. When you meet her, you will receive the quest "Ghost In Distress". After completing the quest, she will move to your sleeping chambers in the castle of Aldlyn.
2. During the events of the quest "Ryoko's Quest" Shey is given a mechanical body to control, which the scientist Cassedy later improves to make her look almost perfectly like a normal girl.
3. After the events of Elly and Ryoko to find the Luminous Order, the events to have a peaceful or violent solution to the Order, and when Scuffy is one of your vanguard leaders, you can talk with Cassedy about soldiers with guns in the sleeping chambers to get to a CG scene with her and Shey.



Shui is Dai-Xinyue's right hand and second strongest of the hellhound Village below the volcano in Amagal.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Village vice-leader

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Shui's first CG scene is unlocked when entering the hellhound village for the first time. To get access to the village you have to advance the events of Hellhound.
2. The second scene is obtained after reaching 100 reputation points with Dai-Xinyue by trading treasures and getting her scene.



Sia is a snowgirl, a type of ice elemental. Due to her race, she is unable to leave the freezing cold area of her home in Begus, as she faces the danger of melting in hotter locations.

Race: Snowgirl

Element: Ice

Home: Igloo in the north of Begus

Occupation: None

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. The first time you meet Sia, she will ask for your help to protect herself from the heat. You need to talk to the maid Linda, who will provide you with a recipe to make a Ring of Ice.
2. After giving Sia the ring, she will ask you to show her new places. After several trips, you get her first scene and she moves to the sleeping chambers of Aldlyn Castle.
3. After upgrading the bar in Aldlyn on the country overview map, talk to Sia in the sleeping chambers to get her second scene.



Sinrul is the leader of a group of bandits in Dorgania.

Race: Elf

Element: None

Home: Sinrul's mansion in the south of Dorgania, below Newkungu.

Occupation: Bandit

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Her group CG scene unlocks during the events with the rebels and their fight against slavery. You get the same CG with her, regardless of whether you support the rebels or the government during the rebellion events in Dorgania.



Sparky is a thunder element brawler, who likes to eat electricly charged crystals.

Race: Human

Element: Thunder

Home: Central

Occupation: Brawler

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. First, you need to build the "Black Twin Towers of Honor." A dialog with General Günther about these towers becomes available when you use the teleport orb after you recruited all party members and finished the first floor of the Spire of Courage. The building takes place on the country overview map in multiple phases.
2. Sparky appears in the Black Twin Towers of Honor after you finished Brad's solo challenge in the tower, and when you have the brawler stamp card.
3. After an event with Lucilla in the north of Dorgania during act 1 of the time skip events, you can enter Thiro's dungeon for several challenges in the same location in act 2. When you finish Sparky's challenge, you unlock the threesome CG scene with Ryen, Sparly, and Brad.



Syvis is a villager from Orchel in Dorgania. She is a snooty elf who considers her beauty to be above the rest of the world.

Race: Elf

Element: None

Home: Orchel

Occupation: Hunter

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. During the "About Racism" events, you get a "Beauty Contest" quest from Syvis.
2. If you had sex with either Elanil or Sarya, and the beauty contest is done, talk with Syvis again for her sex scene.



Tabbris is a priestess who worships the god Flunis.

Race: Human

Element: Light

Home: Shrine of Flunis

Occupation: Priestess

CG scenes: 0

Pregnancy possible: No

Character events:

1. When you advance the events of Mai, a priestess will appear in front of the castle of Aldlyn and introduce Dea to you. She asks for support to build a shrine.
2. Once you built the Shrine of Flunis on the country overview map, you can visit it to find Tabbris in the top right corner.



Tabsy takes care of the big farm slightly south-west of Aldlyn, after you constructed it on the country overview map.

Race: Dullahan

Element: None

Home: Tabsy's Big Farm

Occupation: Farmer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. To unlock the quest "Airhead" you need Tabsy's first dialog at her farm, Amara established as caretaker of Kayelinth's farm near Aldlyn, and 1x water lamia, cowgirl, and big harpy released at Tabsy's farm. The quest will lead you to her CG scene.



Taerya is the leader of a group of harpies in the mountains near Ironholm Prison in Begus.

Race: Harpy

Element: Wind

Home: Begus

Occupation: None

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After talking with Darude in front of your castle in Aldlyn to unlock the trading route system, you can find a sparkling icon near Ironholm Prison with a dialog about the problem of harpies troubling the merchants trying to travel through the area.
2. After the first trade mission and event with Taerya, you need to advance the turns on the country overview map until the trade route becomes available and do the trading mini-game again. Afterwards, the icon for another event with Taerya, which includes her CG scene, appears at the mountains.



Takumi is the leader of the forces of the Silverheart Order. He is a brave and honorable warrior, who fights with two one-handed blades.
Takumi is faithful to Flunis. His desire for perfection can be his strength, but also a weakness at times.

Race: Human

Element: None

Home: Unknown

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Tami is a villager of Pumumu and a skilled cook.

Race: Raccongirl

Element: None

Home: Pumumu

Occupation: Cook

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The first time you talk to Tami she will offer you a cooking contest. Here you can choose one member of your party for a relationship bonus.
2. After the event, Tami will be interested in role playing your wife, which'll lead to a CG scene.



Teresa is an archer and a military commander of the army in Begus.

Race: Human

Element: None

Home: Begus

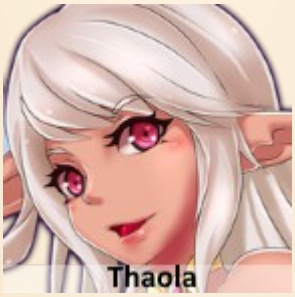
Occupation: Archer

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Teresa in Act 1 of the time skip events.
2. Teresa will defend the border near Parverhill during the war between Central and Begus.



Thaola is an elf from Orchel in Dorgania. She is in charge of the security of the village. Due to problems in the past, she is obsessed with not putting on weight, despite being slim.

Race: Elf

Element: None

Home: Orchel

Occupation: Hunter

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Talk to Keylessa after completing the quest "Food Town" (part of Kayelinth's events) and the steps of the quest "About Racism" involving her and Keylessa (part of Mirel's events) to trigger a cooking event.
2. Thaola's CG scene becomes available after the cooking contest.



Thiro Schwarzfell is a friend and helper for Lucilla. She is a dependable and capable person, unlike her self-proclaimed boss Lucilla.

Race: Panthergirl

Element: Darkness

Home: Dorgania

Occupation: Unknown

CG scenes: 1

Pregnancy possible: Yes

Character events:
1. After an event with Lucilla in the north of Dorgania during act 1 of the time skip events, an icon will appear at the same location in act 2 to allow players to enter Thiro's dungeon area.
2. When you talk with Thiro after finishing 5 challenges in her dungeon, she'll challenge you to a fight. Once you won, you can interact with the bed north of her character to start her sex scene.



Thomas is the newest member of the Silverheart Order. Despite worrying a lot, he always tries his best to fulfill his duties.
His favorite drink is black coffee.
Thomas has a secret crush on Jivete, as he has a fetish for mothers.

Race: Human

Element: None

Home: Unknown

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. The six members of the Silverheart Order appear during the war phase of the time skip events.



Thunderspirit is one of the seven known elemental spirits. Her normal name is **Kenzie**.
She doesn't like to work, and rather runs around and have fun.

Race: Elemental

Element: Thunder

Home: Dorgania

Occupation: Spirit

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You meet Kenzie in Act 1 of the time skip events. It starts with a dialog with Aura, which requires:
- Mira's events in the temple island until the point where you first meet Kathreena.
- Windspirit is in Ebron [Requires the main story in Dorgania to be advanced, and Vampire's CG scene, so that Windspirit is in the top left of Aldlyn. After you talk with her there, she moves to Ebron.]
2. During the events with the spirits in Act 1, you get her CG scene.



Tsiom is a water element brawler.

Race: Human

Element: Water

Home: Unknown

Occupation: Brawler

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can meet Tsiom in the base camp on The Forgotten Brexeet Isles. To get there, you need Sandra is in your party and the events of Moriko and the Thremten thieves guild, then the thief Shirinsya will appear in the north of Havaria Port and give you the quest "The Forgotten Brexeet Isles."
2. She can teach Brad up to 3 new skills when he is a martial artist.
3. After the second gender-bender trip with Trey and Brad, you can talk with her at Brexeet Isles for a threesome CG scene with Brad.



Varea is Chiyo's older sister, and one of the most skilled mages in all of Amagal.

Race: Human

Element: None

Home: Manastyr

Occupation: Mage

CG scenes: 4

Pregnancy possible: Yes

Character events:

1. The first meeting with Varea is at the broken fort in Amagal during the main Story. It requires that Chiyo is in your group, and that you're on step 8 of the main Story events with the quest Fragments (3).
2. After the „Final Battle“ against Raziel in Old Lualombo ruins, Varea will move to the sleeping chambers in your castle in Aldlyn.
3. After the political events in Amagal are done to the point where you picked to support either King Merius or Earl Rotiart, a dialog option with Varea to talk about the situation in Amagal appears.
4. Helping her to become the new Queen of Amagal (Quest „Crown Support“) will unlock her first CG scene.
5. Her wedding is connected to the events of Queen Jeanne of Begus. You have to marry Jeanne before you can propose to Varea and marry her too. During the events of Jeanne and Varea at the beach of the island Amaranthe, you get the royal threesome CG scene.
6. After finish wedding with Jeanne and Varea is the Queen of Amagal, talk to Chiyo in the sleeping chambers in your castle to trigger the conversation and get the „Wedding with Varea“ quest.
7. You get multiple events with Varea in the "post war" phase of the time skip events, which include a threesome with Chiyo and a royal foursome CG scene with her, Palasha, and Jeanne.



Vaurghas is a strong brawler who works as a royal vangaurd leader in Dorgania. He is the martial artist master of Lux and Wacko.
He doesn't like Barnabe and Gawyn, as he thinks they got their positions due to their connections, and not because of hard work or skills.

Race: Human

Element: None

Home: Dorgania

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Vaurghas in Act 1 of the time skip events.
2. Vaurghas will defend Lalizan during the war between Central and Dorgania.



Vivian is one of the maids in the castle in Aldlyn.

Race: Human

Element: None

Home: Aldlyn

Occupation: Maid

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Ask headmaid Ryia to send Vivian to your secret bedroom to get her CG scene.
2. You can construct the monsterhall in your castle on the country overview map after the events about capturing monstergirls with Soul Lanterns in Whisperwind Farm. Vivian will move into the monsterhall and take care of it for you. When you had her first CG scene, and the first dialog with Vivian in the monsterhall, talk with her again for the quest „Magic Vibrations“. This quest will unlock her second CG scene.



Wacko is a royal vanguard leader in Dorgania, and studies martial arts together with his twin-sister Lux under their strict master Vaurghas.
He is a sis con, who wants to protect Lux at all costs. Especially from other guys.

Race: Human

Element: Earth

Home: Dorgania

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Wacko in Act 1 of the time skip events.
2. Wacko will defend the bridge between Aldlyn and Kagabangui during the war between Central and Dorgania.



The **Waterspirit** is one of the elemental spirits. She helps with the dire water situation in the desert country Dorgania, allowing the state to exist in such harsh sandy and desert conditions. Her real name is **Pearl**.

Race: Elemental

Element: Water

Home: Siriveta

Occupation: Spirit

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The Waterspirit can be found first in a dungeon in Siriveta.
2. The Waterspirit is part of the main story events, and is eventually getting captured by Raziel in his quest to get all the fragments. She was saved after the fragment was extracted from her body.
3. In act 5 of the time skip events of the story, in Lum's orphanage, you can get a group scene with the spirit, in which the waterspirit Pearl is in the Center, after solving both of Cookie's riddle areas.



Wendy is an elf archer who studies with Ryen and Tsubaki at the military academy in Central.

Race: Elf

Element: None

Home: Central

Occupation: Archer

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can meet Wendy at the challenge floor the Spire of Courage in Begus. After talking to her there you can find her in the inn of Calterburry to get her CG scene.
2. She becomes available as a squad leader for your vanguard forces at the inn of Calterburry after you had her first sex scene, and the first sex scene with the archery squad leader Ailluin.
3. A new dialog with Wendy becomes available when you talk with her in the barracks of the vanguard forces after F.Grey's events to the point where she decided to stay as a woman. The new event will bring you to the temple of Idos, where you meet Crowny 7 and unlock Wendy as a marriage candidate on the special wedding screen of the church in Aldlyn.



The **Windspirit** is one of the elemental spirits.

Race: Elemental

Element: Wind

Home: North Dungeon

Occupation: Spirit

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. The Windspirit has a part in Vampire's events. She can be found at the bottom of the North Dungeon in Central.
2. After the main story events with the Waterspirit in the Old Lualombo Ruins and Vampire's first sex scene unlocked, the Windspirit will move to the palace gardens northwest of Aldlyn. Talk to her to get the quest "Internal Rage". Completing it unlocks new skilltree abilities for Ryen and the CG scene with the Windspirit.



Winoa is a villager in Millwater in the north of Begus. She is one of the suspects during the investigation of Lord Redwoods murder case.

Race: Wolfgirl

Element: None

Home: Millwater

Occupation: Herbalist

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can find Winoa in the big mansion in Millwater.



Worilla Kimbell is a squad leader of the vanguard forces.

Race: Human

Element: None

Home: Central

Occupation: Soldier

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. You can find her in the house of the commander of Calbridge Stronghold during the quest "Vanguard Squad Leaders".
2. Talk with Worilla in the barracks after her squad reached level 3+ to get her CG scene.



Xyani is the most cheerful member of the hellhound village below the Volcano in Amagal. She's still very strong and deadly, but in a cute way.

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Beast tamer

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Xyani's first CG scene is unlocked when entering the Hellhound Village for the first time. To get access to the village you have to advance the events of Hellhound.
2. The second scene is obtained after reaching 100 reputation points by trading treasures with Luoyang.



Yasmine is a commander of the army in Amagal.

Race: Human

Element: None

Home: Amagal

Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Yasmine in Act 1 of the time skip events.
2. Yasmine will defend the Yin Tower during the war between Central and Amagal.



Yesem Abera Biru is a slave in Dorgania, who was trained and works for the noble Stroll family.

Race: Human

Element: None

Home: Kagabangui

Occupation: Slave

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. When the quest with Queen Lancafew is done, and the brothel near Aldlyn is constructed, talking with Aryan near the entrance of the castle in Kagabangui gives an event that introduces Samia and Yesem. [Includes the sex scene with Samia]
2. After the wine party event, you can talk with Aryan Stroll in the castle of Kagabangui again to buy Yesem from him. She'll automatically get added to the girls at the brothel near Aldlyn, where you can talk with her for her solo CG scene.



Yimu is the most childish of the hellhound village below the Volcano in Amagal. You still need to be wary of her, as many adventurers found their death when joining her to "play."

Race: Hellhound

Element: Fire

Home: Volcano in Amagal

Occupation: Troublemaker

CG scenes: 2

Pregnancy possible: Yes

Item trades:

You can exchange treasures found in the hellhound dungeon outside the village for items or Fire Coins. In addition, you will gain reputation with Yimu.

You can sell:
Stuffed Hellhound Puppet – Toys or 12 Fire coins (+10 reputation)

Ball of Steel – Talisman of Regeneration or 30 Fire coins (+20 reputation)

You can purchase:

Toys (12 Fire Coins)

Talisman of Regeneration (70 Fire Coins)

Character events:

1. Xyani's first CG scene is unlocked when entering the Hellhound Village for the first time. To get access to the village you have to advance the events of Hellhound.
2. The second scene is obtained after reaching 100 reputation points by trading treasures.



Zady is a dark sorceress who has settled in Bitterroot Farm. She is a little troublemaker and her methods are not the most right, but her potioncraft skills can be very useful for those who are looking for Love Potions.

Race: Human

Element: Darkness

Home: Bitterroot Farm

Occupation: Alchemist

CG scenes: 2

Pregnancy possible: Yes

Character events:

1. Zady in locked inside the Bitterroot Farm. To open the building, you need the key provided in the quest "Dark Sorceress". You get the quest from Commander Hankin in Calbridge Stronghold north of the farm.
2. When you bring her a Love Potion, Zady will learn to brew more of them. You need a Minotaur Horn from the Thremten Forest for a single potion. This event also unlocks a CG scene.
3. She is involved in a bonus scene during Grey's events.



Zaleria is an elf brawler from Orchel in Dorgania. Her aggressive personality contrasts with that of her submissive sister Ashryn.

Race: Elf

Element: None

Home: Orchel

Occupation: Brawler

CG scenes: 2

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
1950	80	110	55	30	45	140	50

Character events:

1. When Brad has the Brawler Stamp Card from Seiho, Zaleria will challenge him to a brawl battle. If she is defeated, Brad will learn the skill Provocation.
2. After the battle events, you can watch a CG scene with Zaleria and Ashryn.
3. The solo CG scene with Zaleria requires her scene with Ashryn, and Ashryn's solo CG scene. The event starts when you talk with Zaleria first, and then talk with Ashryn when she has a yellow ! above her head when you move close to her.



Zavier is a commander of the army in Amagal and the older brother of Ryland. During the war phase of the game, Zavier tries to take control over Amagal, and is temporary the ruler of the country.

Race: Human

Element: None

Home: Amagal

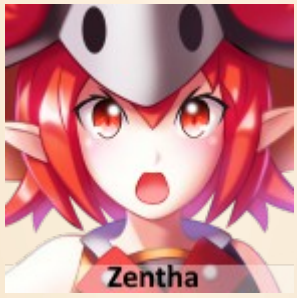
Occupation: Soldier

CG scenes: 0

Pregnancy possible: No

Character events:

1. You can see an event about Zavier in Act 1 of the time skip events.
2. Zavier will defend Manastyr during the war between Central and Amagal.



Zentha is a young and curious elf from Orchel in Dorgania. She is interested in learning alchemy.

Race: Elf

Element: None

Home: Orchel

Occupation: Alchemist

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. After her dialog during the quest "About Racism", Zentha will offer the quest "Alchemy Maniac".
2. When the alchemy quest is completed, and the solo scene with Ashryn is unlocked, the CG scene with Zentha will be available.



Ziki works with Kathreena and a bunch of assassins and bandits, but secretly helps Naomi and Shanna.

Race: Catgirl

Element: None

Home: Dorgania

Occupation: Double agent

CG scenes: 2

Pregnancy possible: Yes

Her stats when you fight against her:

HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
6000	300	140	100	120	100	165	100

Character events:

1. Ziki appears for the first time in the temple island during Mira's events, and fight's against the players before backup arrives.
2. After Shanna's first sex scene, you can get an event with Shanna and Ziki in the Snow Forest in Pumumu. This event unlocks CG scenes for both Shanna and Ziki.
3. A new dialog and quest with Ziki will now appear in Calterburry in front of the castle. During the event, you get a second CG scene with Ziki, and at the end of the quest you unlock Ziki as a marriage candidate on the special marriage screen in the church of Aldlyn.



Zonja is a belly dancer slave. Her will has been completely broken and she obeys any order her master gives her with a smile.

Race: Human

Element: None

Home: Dorgania

Occupation: Slave

CG scenes: 1

Pregnancy possible: Yes

Character events:

1. Zonja can be purchased in Sunee from a slave trader. The trader won't offer her unless you have at least 100,000 gold in your pocket. She costs 50,000 gold or 60,000 if you declined the offer at first. She can be send to the dungeon, your castle, or to the brothel if it's build. The CG scene is basically the same in all locations.



1.3 Enemies

Green **Alraunes** are monstergirls which can be found in many forests in Central.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: Monsterhall in Aldlyn

Presents: Apple, Fish, Meat

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 17	800	30	73	40	30	50	70	30
Lv 24 (Spire)	1800	40	80	75	60	60	100	20
Lv 80	7000	4000	340	390	420	440	405	320

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 17	560	0	Dispel Herbs (20%)	Wood (50%)	-
Lv 24 (Spire)	840	0	Spire Insignia (50%)	-	.
Lv 80	4100	870	Dispel Herbs (20%)	Wood (50%)	-

Skills:

- Poison (Deals magic damage to 1 enemy and has a 70% chance to apply the poison debuff.)

Locations:

- Bitterroot Farm south swamp
- Thremten east forest
- Ebron east forest



Ice Alraunes are monstergirls which can be found mostly in cold dungeons.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Ice (200% damage from thunder, 50% from water and ice.)

Release location: Whisperwind Farm in Begus

Presents: Whiskey, Wild Dispel Herb, Coal

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 21	2000	45	70	60	75	40	70	25
Lv 28 (Spire)	3000	70	95	95	110	80	110	30

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 21	720	200	Dispel Herbs (20%)	Wood (50%)	Ice Flower (50%)
Lv 28 (Spire)	1000	0	Dispel Herbs (20%)	Spire Insignia (100%)	Ice Flower (50%)

Skills:
- Frost (Magic ice element damage against 1 enemy.)

Locations:

- North Dungeon first floor in the north east
- Old Ashton dungeon
- Siriveta dungeon



Anubis are monstergirls from Dorgania.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: Monsterhall in Aldlyn

Presents: Earring, Expensive Necklace, Jewel

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 37	4000	300	170	105	155	105	135	50

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 37	1360	400	Black Fur (50%)	Expensive Necklace (10%)	Expensive Earring (10%)

Skills:
- Darkness (Magic darkness element damage against 1 enemy.)
- Tiger Claw (Physical damage against 1 enemy.)
- Shadow Strike (Magic darkness element damage against 1 enemy. Uses ATK instead of M.ATK for damage, but is reduced by M.DEF, not DEF.)

Locations:

- Sunee dungeon
- Siriveta dungeon



The **Anubis-Lamia** is a legendary, unique monstergirl. She can currently only be seen during the events with Lyrandis from Orchel.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No



Arachne are a small type of spider monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: None (No bonus damage against or from any element.)

Release location: Tabsy's Big Farm

Presents: Stimulant, Fish, Goldbar

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 36	2550	0	140	95	10	65	110	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 36	1320	250	Silk (33%)	Silk (33%)	-

Skills:
- Poison (Deals magic damage to 1 enemy and has a 70% chance to apply the poison debuff.)
- Blind (Deals magic damage to 1 enemy and has a 70% chance to apply the blind debuff.)

Locations:

- Red Keep dungeon after the events of Jaylin unlock the area.
- Sunee dungeon
- Siriveta dungeon
- Sinasoka outside



Arachnida are spider monstergirls that appear in Fürstenstein during the events of the female adventurer group of Ryen, Trey, and Brad.
They appear in different variations, and can't be captured or befriended.

Element: Multiple

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Physical	1500	200	200	160	50	70	190	100
Lightning	1500	600	140	90	180	160	190	100
Poisonous	1500	600	160	120	160	120	190	100
Ice	1500	600	140	110	190	160	190	100
Earth	1500	600	190	180	130	110	190	100
Wind	1500	600	180	140	180	140	220	100
Fire	1400	600	140	100	180	80	190	100
Water	1500	600	140	110	180	170	190	100

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Physical	1680	0	Big Potion (33%)	-	-
Lightning	1680	0	Goldbar (33%)	-	-
Poisonous	1680	0	Dispel Herb (33%)	-	-
Ice	1680	0	Magic Water (33%)	-	-
Earth	1680	0	Big TP Potion (33%)	-	-
Wind	1680	0	Stimulant (33%)	-	-
Fire	1680	0	Fried Fish (33%)	-	-
Water	1680	0	Magic Water (33%)	-	-



Skills:
- Counter (Physical variation. Reflects physical attacks for 1 turn.)
- Fearless Charge (Physical variation. Physical damage against 1 enemy.)
- Small Spark (Lightning variation. Weak thunder damage against 1 enemy.)
- Thunderstorm (Lightning variation. Thinder damage against all enemies.)
- Nasty Poison (Poisonous variation. 95% chance to apply poison to 2 random enemies.)
- Mana Burn (Poisonous and water variations. Burns around 200 MP of 1 enemy.)
- Blizzard (Ice variation. Ice damage against all enemies. Applies an AGI debuff for 2 turns.)
- Hailstorm (Ice variation. Ice damage against all enemies. Applies an AGI debuff for 3 turns.)
- Frost (Ice variation. Ice damage against one enemy.)
- Frostbite (Ice variation. Target has -100% evasion and -3% HP/MP per turn until it takes some damage.)
- Stone Strike (Earth variation. Earth damage against all enemies.)
- Claw Fury (Earth variation. Physical damage against one enemy.)
- Wind (Wind variation. Wind damage against one enemy.)
- Hurricane Burst (Wind variation. Wind damage against all enemies.)
- Hot Firestorm (Fire variation. 25% M.HP fire damage against all enemies.)
- Hot Fireball (Fire variation. 33% M.HP fire damage against one enemy.)
- Little Flame (Fire variation. 20% M.HP fire damage against one enemy.)
- Water (Water variation. Water damage against one enemy.)
- Water Spikes (Water variation. Water damage against all enemies.)
- Water Madness (Water variation. Water damage against all enemies. 85% chance to cause the wet debuff, and 60% to cause silence. Wet targets take 300% damage from ice element attacks.)
- Water Slash (Water variation. Water damage against three random enemies. 50% chance to cause the wet debuff.)

Locations:

- Fürstenstein



Bee guards are part of the bee hive that appears in the forest of Thremten.
Contrary to most wild monstergirls, the bees are rather civilized and can be befriended during their events, with no need to capture them.
The quest "Bee Infestation" is available on the Aldlyn city board after you had the Thremten festival and the events with the Zady to know about the dangerous forest near Thremten.
By advancing their dialogs, you eventually get their CG scene.

Element: -

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No



The **Bee Queen** is part of the bee hive that appears in the forest of Thremten.
Contrary to most wild monstergirls, the bees are rather civilized and can be befriended during their events, with no need to capture them.
The quest "Bee Infestation" is available on the Aldlyn city board after you had the Thremten festival and the events with the Zady to know about the dangerous forest near Thremten.
By advancing their dialogs, you eventually get their CG scene.

Element: -

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No



Bee Worker are part of the bee hive that appears in the forest of Thremten.
Contrary to most wild monstergirls, the bees are rather civilized and can be befriended during their events, with no need to capture them.
The quest "Bee Infestation" is available on the Aldlyn city board after you had the Thremten festival and the events with the Zady to know about the dangerous forest near Thremten.
By advancing their dialogs, you eventually get their CG scene.

Element: -

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No



The pure-blood succubus **Chastitty** is a very strong character, who served in the forces of the demon Zaozhal in the past.
During the war against Zaozhal, the heroes Frall, Aphylla and Triton managed to trick Chastitty to get her into a magic prison until the war was over. She managed to escape, but it turned out that she wasn't really loyal to Zaozhal to begin with. She only wanted to enjoy some chaos.
She stole some magic emblems, which can be obtained and used in Act 1 of the time skip event to advance the classes of the main party members, and increase their max level to 200.

Element: Darkness / Thunder / Physical (Normal / Powered up / True shape)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Normal shape	32000	5000	600	475	500	475	370	400
Powered up	32000	5000	500	450	550	550	370	400
True Shape	32000	5000	660	550	500	450	370	400

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Either	0	0	-	-	-

You get 200 points when you defeat Chastitty in 10 turns, 150 point in 11-20 turns, and 100 points when you need more than 20 turns. (Each of her action is counted as 1 turn in this battle.)
You can use the points in the „shop“ that is the table north of Chastitty. Use the lever to refresh the offers on the table.



Skills normal shape:
- Total Darkness (Darkness damage against 2 random enemies.)
- Corrupted Body (Self-damage in exchange for a high ATK buff.)
- Black Flame (Darkness element damage to all enemies.)
- Destroy Magic (Destroys 20% of the targets max MP points, and adds a 10% magic attack and defense reduction.)

Skills powered up shape:
- Thunderstrike (Thunder damage against 1 enemy. Deals more dmg when target is paralized.)
- Scary Lightning Storm (Thunder damage against all enemies. Applies a 5 turn AGI debuff and has a 60% chance to cause Paralysis.)
- Anti-Heal (Prevents the target from getting healed, and makes it a more likely target for attacks.)

Skills true shape:
- Devastating Blow (2 high damage attacks, each against a random enemy.)
- Skull Crusher (Uses the opponent's DEF against them.)
- Meteor Strike (Physical damage against all enemies.)
- Magic Disruption (Destroys 33% of 2 random targets MP and adds silence.)
- Evil Chastity (50% M.HP damage against all enemies. DEF debuff for 5 turns.)

Locations:

- Frall opens a portal to Chastitty's cave near the Twin Towers of Honor in Act 1 of the timeskip events.



Cowgirls are mostly peaceful creatures, but they will defend themselves when attacked. Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: Tabsy's Big Farm

Presents: Big Potion, Hay, Exellent Potion

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 25	4500	200	60	110	70	110	128	50
Lv 25 (nude)	4500	200	50	80	70	80	128	50

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 25	880	500	Cowgirl Milk (100 %)	-	-

Skills:
- Heal (Restores some HP.)
- Regeneration (Restores some HP over time.)
- Stone Strike (Magic earth element damage against all enemies.)

Locations:

- Siriveta outside



The **Dark Lamia** is a powerful lamia monstergirl, who moves with other lamias into a forest area in the north of Central in the act 2 of the time skip events in the main story. The dark lamia is searching for strong males to „feast“ on them.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	30000	5000	450	550	500	550	650	700

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv ??	15000	15000	Love Potion (100 %)	Love Potion (100 %)	Love Potion (100 %)

Skills:
- Blinding Darkness (Darkness damage against all enemies with a 75% chance to blind them.)
- Drain Soul (Steals all MP from 1 character.)
- Dark Genius (Does the targets current MP-% as MaxHP-% damage, which means a character with full MP gets 100% MaxHP as damage. Keeping the MP on the characters low will prevent this skill from doing high damage.)
- Shadow Strike (Darkness damage against one enemy.)

Locations:

- Lamia Forest (Time skip act 2)



Didi Amber Redshine is one of the four legendary fairy monstergirls. You can meet her at the fairy tree, which appears in Act 1 of the time skip events.
The legendary fairies can't be captured.

Element: Fire (200% damage from ice and water, 50% from fire.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	5800	1200	300	300	300	220	200	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv ??	4000	4000	-	-	-

Skills:
- Amber Fireshine (33% M.HP damage against all enemies. Causes the badly burning debuff, which causes the character to lose 30% M.HP everytime it's his turn until the end of combat. The debuff can be removed with the Water Bottle or Water Bucket items.)

Locations:

- Fairy Wonder Forest after Act 1 of the time skip events.



The „**Dragongirl“ (Ice)** are monsters in the ice raid area of the Spire of Courage challenge floor.
The CG scenes of the Ice Dragongirl and Water Dragongirl can be started with the memory orb 1 item you obtain in the ice raid.
They can't be captured with Soul Lanterns.

Element: Ice (200% damage from thunder, 50% from ice and water.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 60	12000	800	310	230	310	230	190	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 60	3000	15000	Weak Love Poton (25%)	Elixir (16%)	Blue Key Part (10%)

Skills:
- Hailstorm (Ice damage against all enemies. Applies an AGI debuff for 3 turns.)
- Frost (Ice damage against one enemy.)
- Frostbite (Target has -100% evasion and -3% HP/MP per turn until it takes some damage.)

Locations:

- Spire of Courage challenge floor.



The **„Dragongirls“ (Water)** are monsters in the ice raid area of the Spire of Courage challenge floor. The CG scenes of the Ice Dragongirl and Water Dragongirl can be started with the memory orb 1 item you obtain in the ice raid.
They can't be captured with Soul Lanterns.

Element: Water (200% damage from thunder, 50% from ice and water.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 60	12000	800	310	230	310	230	190	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 60	3000	15000	Blue Flower Crystal (20%)	Water Bucket (10%)	-

Skills:
- Mana Burn (Burns around 200 MP of 1 enemy.)
- Water (Water damage against one enemy.)
- Water Spikes (Water damage against all enemies.)
- Water Madness (Water damage against all enemies. 85% chance to cause the wet debuff, and 60% to cause silence. Wet targets take 300% damage from ice element attacks.)

Locations:

- Spire of Courage challenge floor.



Driders are big and scary spidergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: None.

Release location: Tabsy's Big Farm

Presents: Meat, Gazer Eye, Katryx Ore

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 36	3250	0	175	120	10	75	120	10

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 36	1320	325	Silk (33 %)	Silk (50 %)	-

Skills:
- Poison (Deals magic damage to 1 enemy and has a 70% chance to apply the poison debuff.)

Locations:

- Black Lair dungeon
- Sinasoka outside
- Siriveta dungeon
- Sunee dungeon



Feral Mermaids are less civilized than some others of their mermaid race. They act mostly on instincts like wild animals.
There are 7 variations of the Feral Mermaids. Each with different elements and skills.
You can find the Feral Mermaids in a water dungeon Lady Akira tells you about as part of the events of the female adventurer group around the genderbend Ryen, Trey, and Brad.
The Feral Mermaids can't be captured with Soul Lanterns.

Element: Multiple.

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Darkness	1600	400	200	120	200	120	200	100
Fire	1500	400	180	160	180	160	200	100
Physical	1500	300	180	220	160	120	200	100
Shining	1400	400	130	140	160	160	200	100
Water	1400	300	160	160	160	160	200	100
White	1400	300	160	140	160	140	200	300
Wind	1400	400	140	130	140	130	200	140

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
All variations	2450	1500	Colorless Pearl of Power (50%)	Colorless Pearl of Power (50%)	Colorless Pearl of Power (50%)



Skills:

Variation	Skill	Effect
Darkness	Darkness	Deals darkness element damage to 1 enemy.
Fire	Blaze	Deals fire element damage to 1 enemy.
Physical	Counter	Reflects physical attacks for 1 turn.
Physical	Fearless Charge	Physical attack against 1 enemy.
Physical	Smash	Physical attack against 1 enemy, which ignores DEF.
Shining	Small Spark	Deals thunder element damage to 1 enemy.
Shining	Thunderstorm	Deals thunder element damage to all enemies.
Shining	Holy Strike	Deals light element damage to 1 enemy.
Water	Water	Deals water element damage to 1 enemy.
Water	Water Spikes	Deals water element damage to all enemies.
Water	Mana Burn	Burns around 200 MP of 1 enemy.
White	Holy Strike	Deals light element damage to 1 enemy.
White	Holy Explosion	Deals light element damage to all enemies.
Wind	Wind	Deals wind element damage to 1 enemy.
Wind	Hurricane Burst	Deals wind element damage to all enemies.

Locations:

- Lady Akira's Waterdungeon



The **Frozen Queen** is a boss enemy in the Spire of Courage challenge floor.
The first time you defeat her, you always get the Frozen Panties, the second time, you get the memory orb 5, and afterwards a randomized epic or legendary drop from the ice raid.
After obtaining the Frozen Panties from defeating her, you can use the memory orb 3 for her group CG scene and the memory orb 5 for her solo CG scene. The memory orb 3 can be found in caves in the ice raid.

Element: Ice (200% damage from thunder, 50% from ice and water.)

Release location: -

Presents: -

CG scenes: 2

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Phase 1	44000	1600	320	290	320	320	210	220
Phase 2	44000	1600	420	300	380	480	210	220
Phase 3	44000	1600	420	240	510	440	210	220

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
All phases	10000	15000	-	-	-

Skills:
- Frost (Ice damage against one enemy.)
- Frostbite (Target has -100% evasion and -3% HP/MP per turn until it takes some damage.)
- Frost Lance (Ice damage against one enemy.)
- Hailstorm (Ice damage against all enemies. Applies an AGI debuff for 3 turns.)

Locations:

- Spire of Courage challenge floor.



Funeral is a boss enemy in the Spire of Courage challenge floor.
You need to use the Box of Ash to remove the invincibility on her and Shika. Afterwards, you need to fully undress one of them when you're fighting together with the group of raiders, or both of them when you're fighting alone.
The two chests that you get after the battle are randomized when you enter the area. The red chest contains weapons, the yellow chest gold, the green chest non-body armor, the blue chest body armor and shields, and the grey chest special items.
A full list of the possible drops in the chests, and a guide for the fight against Funeral and Shika, can be found in the FAQ section.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Phase 1	100000	9000	290	180	290	140	190	200
Phase 2	100000	9000	290	160	290	140	190	200
Phase 3	100000	9000	290	140	290	130	190	200
Phase 4	100000	9000	290	130	290	120	190	200

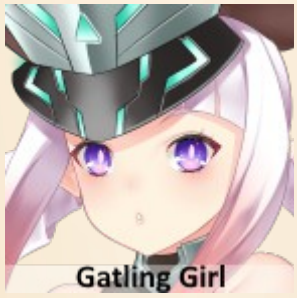
Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
All phases	10000	-	-	-	-

Skills:
- Fireball (Fire damage against 1 enemy. Causes the badly burning debuff, which deals -30% M.HP damage. The effect is removed at the end of the battle, or by using skills or items like the Water Bottle or Water Bucket.)

Locations:

- Spire of Courage challenge floor.



The **Gatling Girl** is a clone soldier for the Luminous Order. You encounter the order south of Central, when you cross the water during events of Elly and Ryoko.

Element: None.

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 57	3200	600	320	140	300	120	240	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 57	2835	5000	-	-	-

Skills:
- Barrage (Damage against 1 enemy.)
- Precise Shot (Damage against 1 enemy.)
- Explosive Grenade (Fire element damage against all enemies.)
- Unholy Grenade (Darkness element damage against all enemies.)
- Attack Support (ATK buff for all allies for 5 turns.)

Locations:

- Luminous Order base in the south.



The **Gazer of Darkness** is a special monstergirl variation of the gazer type enemies. They are usually found near temple ruins.

Element: Darkness.

Release location: Graveyard

Presents: Toys, Flowers, Expensive Earring

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 46	3000	300	197	135	187	90	90	40

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 46	1920	1080	Gazer Eye (100%)	Coal (33%)	Glyph of Darkness (25%)

Skills:
- Poison (Chance to poison 1 enemy.)
- Blinding Darkness (Darkness element damage against all enemies with 75% chance to blind.)
- Drain Soul (Steals all MP from 1 enemy.)
- Shadow Strike (Darkness damage against 1 enemy.)

Locations:

- Temple of Idos (which requires Wendy's events to unlock and appear on the worldmap.)



Goat Blond is the oldest and most mature of the four goatgirls.
The four goatgirls are special, more civilized monstergirls, and can't be captured. You meet and befriend them during events with Ellanore from Ebron.

Element: Light (300% damage from darkness, 50% from light.)

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 27	1600	80	105	150	105	110	80	40

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 27	960	500	-	-	-

Skills:
- Heal (Heals a small amount of HP for 1 ally.)
- Regeneration (Heals some HP of 1 ally over time.)
- Small Light (Light element damage against 1 enemy.)

Locations:

- Mount Alberrane (Accessible from the bottom left of Parverhill after advancing the events with Ellanore.)



Goat Grey is the youngest and most childish of the four goatgirls.
The four goatgirls are special, more civilized monstergirls, and can't be captured. You meet and befriend them during events with Ellanore from Ebron.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 21	1100	400	85	85	125	65	110	90

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 21	720	500	-	-	-

Skills:
- Stone Strike (Earth element damage against 1 enemy.)

Locations:

- Mount Alberrane (Accessible from the bottom left of Parverhill after advancing the events with Ellanore.)



Goat Pink is the second youngest and most timid of the four goatgirls.
The four goatgirls are special, more civilized monstergirls, and can't be captured. You meet and befriend them during events with Ellanore from Ebron.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 27	1200	500	125	95	85	75	60	40

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 27	960	500	-	-	-

Skills:
- Blaze (Fire element damage against 1 enemy.)

Locations:

- Mount Alberrane (Accessible from the bottom left of Parverhill after advancing the events with Ellanore.)



Goat Red is the strongest fighter of the four goatgirls.
The four goatgirls are special, more civilized monstergirls, and can't be captured. You meet and befriend them during events with Ellanore from Ebron.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 32	1800	20	155	125	25	55	95	40

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 32	1160	500	-	-	-

Skills:
-

Locations:

- Mount Alberrane (Accessible from the bottom left of Parverhill after advancing the events with Ellanore.)



Green Lamias are blind, but still powerful enemies.
They can't be captured with Soul Lanterns in the Spire of Courage, but in the Lamia Forest area.
Her CG scene is unlocked in the Spire of Courage. Increasing the relationship with them at Tabsy's Farm does not result in a CG scene.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: Tabsy's Big Farm

Presents: Whiskey, Red Wine, Nifty Hat

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 58	12000	500	280	190	280	180	220	100
Lv 89	12000	5000	400	400	400	400	400	400

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 58	2890	-	-	-	-
Lv 89	4595	-	Weak Love Potion (50%)	-	-

Skills:
- Wind Slash (Wind element damage to 1 enemy.)
- Hurricane Slash (Wind element damage to all enemies.)
- Stone Strike (Earth element damage to all enemies.)
- Blind (Deals magic damage to 1 enemy and has a 70% chance to apply the blind debuff.)
- Silence (Silences 1 enemy.)
- Aura of Regeneration (5% HP regeneration for the rest of the battle for all allies.)
- Mother Nature (Earth element damage to all enemies.)

Locations:

- Spire of Courage nature raid area
- Lamia Forest (Time skip act 2)



The **Grenade Girl** is a clone soldier for the Luminous Order. You encounter the order south of Central, when you cross the water during events of Elly and Ryoko.

Element: None.

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 57	4200	600	350	100	300	160	240	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 57	2835	5000	-	-	-

Skills:
- Devastating Grenade (Damage against all enemies.)
- Explosive Grenade (Fire element damage against all enemies.)
- Smoke Grenade (Can confuse all enemies. 60% chance per target.)
- Ice Grenade (Ice element damage against all enemies.)
- Flash Grenade (Can blind all enemies. 60% chance per target.)
- Holy Grenade (Heals all party members.)
- Unholy Grenade (Darkness element damage against all enemies.)
- Life Leech Grenade (Life leech damage against one enemy.)
- Poison Grenade (Damage and poison debuff against one enemy.)

Locations:

- Luminous Order base in the south.



Harley Pimpinella Hazelstorm is one of the four legendary fairy monstergirls. You can meet her at the fairy tree, which appears in Act 1 of the time skip events.
The legendary fairies can't be captured.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	5800	1200	230	300	230	220	220	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv ??	4000	4000	-	-	-

Skills:
- Group Heal (Heal for all allies.)
- Hazelstorm (Earth element damage against all enemies. Causes the state „Hazelstorm“ which reduces DEF and M.DEF by 30% for 3-6 turns.)

Locations:

- Fairy Wonder Forest after Act 1 of the time skip events.



The **Harpy Big** is the tallest of all harpy monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Wind (200% damage from fire, 50% from earth and wind.)

Release location: Tabsy's Big Farm

Presents: Earring, Necklace, Expensive Necklace

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 25	2000	90	100	80	100	90	110	20

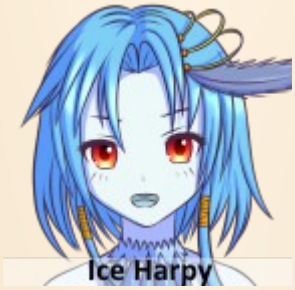
Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 25	880	-	Harpy Feather (33 %)	Harpy Feather (33 %)	-

Skills:
- Wind (Wind element damage against 1 enemy.)

Locations:

- Witton when you go through the fort and follow the path up north to the mountains.
- Mount Alberrane



The **Harpy Ice** is an ice element variation of the harpy monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Ice (200% damage from thunder, 50% from water and ice.)

Release location: Monsterhall in Aldlyn

Presents: Fish, Hay, Toys

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 26	2000	150	75	90	120	60	100	20

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 26	920	200	Ice Grenade (14 %)	Ice Harpy Feather (50 %)	-

Skills:
- Frost (Ice element damage against 1 enemy.)
- Blizzard (Ice element damage against all enemies.)

Locations:

- North Dungeon in a cave in the north-east of first floor.
- Old Ashton dungeon
- The Drunken Cave dungeon
- Siriveta dungeon



The **Harpy Small** is a small and cute variation of the harpy monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Wind (200% damage from fire, 50% from earth and wind.)

Release location: Tabsy's Big Farm

Presents: Hay, Toys, Vegetables

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 20	1000	200	80	65	75	70	90	30

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 20	680	0	Harpy Feather (50 %)	-	-

Skills:
- Wind (Wind element damage against 1 enemy.)
- Heal (Heals HP of 1 ally.)

Locations:

- North Dungeon in a cave in the north-east of first floor.
- Mount Alberrane



In the time skip phase of the main story, you can enter an update version of the village Thremten and the surrounding area. In the dangerous forest east of Thremten you can now find **hornet** monstergirls instead of what were previously normal hornet monsters.
A special hornet is on the hill in the east of the forest, and has a !-icon above her head. Talking with her will eventually give you a CG scene with her.

Element: None

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 89	10000	5000	462	378	400	367	430	410

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 89	4595	2410	Excellent Potion (20 %)	Honey (50%)	-

Skills:
- Poison (Can poison 1 enemy.)
- Wind (Wind element damage against 1 enemy.)
- Hurricane Burst (Wind element damage against all enemies.)

Locations:
- Dangerous forest of the new Thremten area during the time skip phase.



Imp Grey is a small monstergirl, who can usually be found in dark places.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: Whisperwind Farm

Presents: Meat, Fish, Iron

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 19	800	80	96	70	45	40	70	20
Lv 20 (Spire)	1500	80	75	80	65	60	100	20

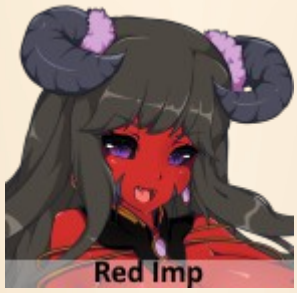
Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 19	640	200	Stimulant (25 %)	Imp Leather (33%)	-
Lv 20 (Spire)	680	0	Spire Insignia (25%)	Imp Leather (33%)	-

Skills:
- Blind (Deals magic damage to 1 enemy and has a 70% chance to apply the blind debuff.)

Locations:

- North Dungeon
- South Dungeon
- Spire of Courage (Spire variation only)



Imp Red is a small monstergirl, who can usually be found in dark and hot places.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: Whisperwind Farm

Presents: Meat, Fish, Iron

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 27	1600	80	125	95	85	75	80	40
Lv 27 (Spire)	2250	80	112	85	20	60	114	45

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 27	960	500	Fire Dagger (10 %)	Imp Leather (33%)	Fire Shoe (10 %)
Lv 27 (Spire)	960	0	Spire Insignia (100%)	Imp Leather (33%)	-

Skills:
- Mana Burn (Burns around 200 MP of 1 enemy.)

Locations:

- South Dungeon
- Siriveta dungeon
- Crysthaven dungeon after events with Ariana
- Spire of Courage (Spire variation only)



Jetty is an orca girl from the north. She is one of the legendary, unique monstersgirls. Despite her feral origin, she is already very civilized and intigrated into human society when you meet her in act 5 of the time skip story. The first encounter with Jetty is during events with Phewyss.

Element: Water (200% damage from lightning, 50% from water and ice.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: Yes

Locations:
- Act 5 of the time skip events



Jiangshi are very ancient undead monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: Graveyard

Presents: Cheese, Cowgirl Milk, Poison

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 38	3000	320	140	150	160	80	100	95
Lv 38 (undressed)	3000	320	140	50	160	40	140	95

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 38	1400	300	Magic Jiangshi Seal (50 %)	-	-

Skills:
- Stone Strike (Earth element damage against all enemies.)
- Mana Burn (Burns around 200 MP of 1 enemy.)

Locations:

- Witton underground path to Begus below the fort.
- Black Lair
- Greencoast Tower



Kiki Glitterfoot is the leader of the raid bosses in the nature raid in the Spire of Courage.
Kiki turns into a Golem after losing 50% of her max HP.
She has strong M.ATK and M.DEF as fairy, but when she switches into a golem, it changes to strong physical ATK and DEF.
After all three nature raid bosses were defeated, you can talk to Kiki for a „challenge“ battle. This battle will give you three consecutive fights. When you win, the reward options depend on which fight you had last, and can include CG scenes with the raid bosses or the Green Lamia, or items that give you permanent stats boosts (obtainable once per item).

Element: Wind (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Fairy	40000	4500	300	260	450	380	350	500
Golem	40000	4500	540	340	390	280	280	500
Damaged	40000	4500	360	200	360	350	350	500

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Level ??	10000	-	-	-	-

You additionally get one of the following rewards:

3x Woolly Seed, 3x Sparkling Seed, and 3x Organic Fertilizer
3x Purple Seed, 3x Black Seed, and 3x Mineral Fertilizer
5x Purple Seed, and 4x Mineral Fertilizer
4x Black Seed, and 5x Mixed Fertilizer
5x Magic Seed, and 4x Organic Fertilizer
4x Magic Seed, and 5x Organic Fertilizer
4x Magic Seed, and 5x Mineral Fertilizer
6x Organic Fertilizer, and 3x Mineral Fertilizer
5x Organic Fertilizer, and 4x Mineral Fertilizer
Nature treasure key



Skills:
- Small Spark (Fairy variation only. Thunder element damage against 1 enemy.)
- Thunderstorm (Fairy variation only. Thunder element damage against all enemies.)
- Wind Burst (Fairy variation only. Wind element damage against 1 enemy.)
- Hurricane Burst (Fairy variation only. Wind element damage against all enemies.)
- Mother Nature (Golem variation only. Earth element damage against all enemies.)
- Skull Crusher (Golem variation only. Physical attack that ignores some DEF of the target.)

Locations:

- Spire of Courage nature raid area


Levia

Levia is one of the raid bosses in the nature raid in the Spire of Courage.
Keeping her MP below 500 will prevent her from using her powerful curse spells.
After all three nature raid bosses were defeated, you can talk to Kiki for a „challenge“ battle. This battle will give you three consecutive fights. When you win, the reward options depend on which fight you had last, and can include CG scenes with the raid bosses or the Green Lamia, or items that give you permanent stats boosts (obtainable once per item).

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Level ??	32000	600	430	280	430	280	350	250

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Level ??	10000	-	-	-	-

You additionally get one of the following rewards:
- 3x Woolly Seed, 3x Sparkling Seed, and 3x Organic Fertilizer
- 5x Green Seed, and 4x Mineral Fertilizer
- 4x Purple Seed, and 5x Mixed Fertilizer
- 3x Brown Seed, 3x Magic Seed, and 3x Mixed Fertilizer
- 3x Brown Seed, 3x Magic Seed, and 3x Green Seed
- 4x Brown Seed, and 5x Woolly Seed
- 3x Organic Fertilizer, 3x Mineral Fertilizer, and 3x Mixed Fertilizer
- 4x Magic Seed, and 5x Sparkling Seed
- 3x Magic Seed, 3x Purple Seed, and 3x Mineral Fertilizer
- 3x Magic Seed, and 3x Organic Fertilizer, and 3x Mineral Fertilizer



Skills:
- Steal Energy (Drains 90% of the targets MP.)
- Ancient Curse of Death (Deals M.HP-1 damage to one target, which means any target below 100% HP will instantly die.)
- Ancient Curse of Pain (Causes 75% M.HP damage for all opponents.)
- Nature's Reclaim (Magic wind element HP drain against 1 enemy.)
- Plant Bite (Physical damage against 1 enemy.)

Locations:

- Spire of Courage nature raid area



Mhasmeah Followers are a group of demons believing and praying to the dark god Mhasmeah.

When you go to the top left of the throne room in Manastyr, and you have the uniforms of the army of Amagal, you can get to a secret mining base area. When you go to the purple forest area of that base, you can find a soldier that only lets you past him when Ryen is at least level 45. In the new area, you can fight some of Mhasmeah Followers or open chests to get Magic Purple Fuel items. These items are needed to activate all of the four switches, one in each corner. Once all switches were activated, the Mhasmeah Champion will appear in the center of the area, north of the black hole.

The champion's skill „Mark of Imminent Death“ curses a party member. When all 4 active party members are cursed, they're killed and defeated immediately. Use the SWAP skill to exchange cursed party members with someone from the reserve to prolong the battle. The curse can't be removed during the battle.

Defeating the campion will give you either Ulir's Blessing, Leora's Gift, or Mhasmeah's Betrayal. You can combine Ulir's Blessing and Leora's Gift twice on the nature raid anvil for the legendary armor "Uliora, Ultimate Protection" and "Leolir, The Magic Barrier."

Element: Multiple

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK	Element
Mhasmeah Devotee [Lv.45]	1500	3000	180	200	180	200	180	100	Ice
Mhasmeah Worshiper [Lv.45]	1500	3000	180	200	180	200	180	100	Earth
Mhasmeah Champion [Lv.??]	12000	5000	300	250	300	250	250	300	Darkness



Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Mhasmeah Devotee [Lv.45]	1680	5000	Magic Purple Fuel (100 %)	-	-
Mhasmeah Worshiper [Lv.45]	1680	5000	Magic Purple Fuel (100 %)	-	-
Mhasmeah Champion [Lv.??]	4500	50000	Ulir's Blessing (33%)	Leora's Gift (33%)	Mhasmeah's Betrayal (33%)

Skills:

Variation	Skill	Effect
Mhasmeah Devotee [Lv.45]	Frost	Ice damage against 1 enemy.
Mhasmeah Devotee [Lv.45]	Hailstorm	Ice damage against all enemies.
Mhasmeah Worshiper [Lv.45]	Stone Strike	Earth element damage to all enemies.
Mhasmeah Worshiper [Lv.45]	Wind	Wind damage against 1 enemy.
Mhasmeah Worshiper [Lv.45]	Hurricane Burst	Wind element damage to all enemies.
Mhasmeah Champion [Lv.??]	Mark of Imminent Death	Curses a party member. When all 4 active party members are cursed, they're killed and defeated immediately. Use the SWAP skill to exchange cursed party members with someone from the reserve to prolong the battle. The curse can't be removed during the battle.

Locations:

- Secret mining base area in Amagal.



The **Mummy Strong** is a rare type of mummy monstergirls, and can mostly be found in Dorgania. [According to the artist of the CG image, her design is based on the egyptian god Hathor, who personifies joy, love and motherhood.]
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: Monsterhall in Aldlyn

Presents: Earring, Necklace, Expensive Necklace

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 28	2200	120	80	120	130	95	110	35

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 28	1000	2000	Small TP Potion (20 %)	Expensive Necklace (14%)	Mummy Bandage (50%)

Skills:
- Small Light (Light element attack against 1 enemy.)

Locations:

- Dhranholl Mine
- Black Lair dungeon
- Siriveta dungeon
- Crysthaven after events with Ariana



The **Mummy Weak** is the most common type of the mummy monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Darkness (300% damage from light, 50% from darkness.)

Release location: Monsterhall in Aldlyn

Presents: Apple, Meat, Gazer Eye

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 28	2100	120	120	120	80	70	110	55
Lv 36 (Spire)	2000	120	145	130	120	90	180	55

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 28	1000	100	Fabric (25%)	Mummy Bandage (33%)	-
Lv 36 (Spire)	1320	0	Spire Insignia (25%)	Spire Insignia (14%)	Black Clothes (17%)

Skills:
- Darkness (Darkness element attack against 1 enemy.)

Locations:

- Dhranholl Mine
- Black Lair dungeon
- Siriveta dungeon
- El Arma Gravesite
- Sunee
- Crysthaven after events with Ariana



Nyx Flix Flax is one of the four legendary fairy monstergirls. You can meet her at the fairy tree, which appears in Act 1 of the time skip events.
The legendary fairies can't be captured.

Element: Wind (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	5800	1200	300	200	300	300	250	280

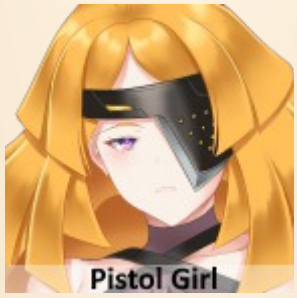
Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv ??	4000	4000	-	-	-

Skills:
- Windyriver (Wind element damage against 1 enemy.)

Locations:

- Fairy Wonder Forest after Act 1 of the time skip events.



The **Pistol Girl** is a clone soldier for the Luminous Order. You encounter the order south of Central, when you cross the water during events of Elly and Ryoko.

Element: None

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 57	4200	600	300	140	300	140	280	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 57	2835	5000	-	-	-

Skills:
- Precise Shot (Physical damage against 1 enemy.)
- Special Shot (Physical damage against 1 enemy.)
- Explosive Grenade (Fire element damage against all enemies.)
- Flash Grenade (Can blind all enemies. 60% chance per target.)
- Poison Grenade (Damage and poison debuff against one enemy.)

Locations:

- Luminous Order base in the south.



A **Raijuu** is a type of electric beast monstergirl. It can be quite the shock when you meet one in the wild.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Lightning (200% damage from earth and wind, 50% from lightning.)

Release location: Tabsy's Big Farm

Presents: Vegetables, Apple, Thunder Blade

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 34	2500	400	140	100	140	140	110	20
Lv 34 (Nude)	2500	400	90	50	90	60	160	40

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 34	1240	600	Yellow Essence (100%)	-	-

Skills:
- Small Spark (Lightning element damage against 1 enemy.)
- Thunder Claw (Lightning element damage against 1 enemy.)

Locations:

- El Arma Gravesite outside



Raine Fancylake is one of the four legendary fairy monstergirls. You can meet her at the fairy tree, which appears in Act 1 of the time skip events.
The legendary fairies can't be captured.

Element: Water (200% damage from lightning, 50% from water and ice.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	5800	1200	260	200	250	300	220	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv ??	4000	4000	-	-	-

Skills:
- Raine-Storm (Water element attacks against all enemies. Removes burning debuffs.)
- Mana Burn (Burns around 200 MP of 1 enemy.)

Locations:

- Fairy Wonder Forest after Act 1 of the time skip events.



Roseris is one of the raid bosses in the nature raid in the Spire of Courage.
She has a 35% chance to counter physical attacks. Her skill Health Convertion instantly kills when the target is below 50% HP, so you should keep the health on your characters above that mark at all times.
After all three nature raid bosses were defeated, you can talk to Kiki for a „challenge“ battle. This battle will give you three consecutive fights. When you win, the reward options depend on which fight you had last, and can include CG scenes with the raid bosses or the Green Lamia, or items that give you permanent stats boosts (obtainable once per item).

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: -

Presents: -

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Level ??	52000	3000	450	400	470	400	420	400

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Level ??	10000	30000	Love Potion (100%)	Fertility Potion (100%)	-

You additionally get one of the following rewards:
- 3x Rose Seed, 3x Sparkling Seed, and 3x Organic Fertilizer
- 6x Rose Seed, and 3x Mineral Fertilizer
- 3x Rose Seed, 3x Black Seed, and 3x Mixed Fertilizer
- 3x Black Seed, 3x Mineral Fertilizer and 3x Mixed Fertilizer
- 3x Brown Seed, 3x Magic Seed and 3x Mixed Fertilizer
- 3x Brown Seed, 3x Magic Seed and 3x Purple Seed
- 3x Black Seed, 3x Sparkling Seed, and 3x Purple Seed
- 4x Black Seed, and 5x Sparkling Seed
- 4x Magic Seed and 5x Organic Fertilizer
- 3x Organic Fertilizer, 3x Mixed Fertilizer and 3x Mineral Fertilizer



Skills:
- Stone Spikes (Earth element damage against all enemies. 30% chance to lower the targets DEF.)
- Whip Strike (Physical damage against 1 enemy.)
- Throny Embrace (Does 35% M.HP +/- 30% damage, with a chance to crit. Not reduced by DEF.)
- Health Convertion (Does 50% of your current HP as damage, but instantly kills when your HP is already below 50% of your M.HP value.)
- Wind (Wind element damage against 1 enemy.)

Locations:

- Spire of Courage nature raid area



The **Salamander Black** is the most mature and reasonable of the three salamanders. She is also called the **Tall Salamander** at times.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: Monsterhall in Aldlyn

Presents: Small TP Potion, Book, Steel Blade

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 39	4200	100	145	100	135	80	120	50
Lv 39 (Nude)	4200	100	80	70	135	40	130	50

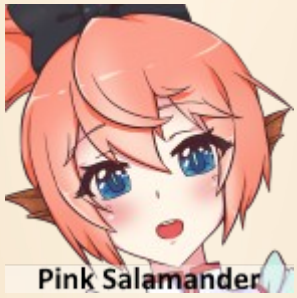
Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 39	1440	500	Salamander Tail (50%)	-	-

Skills:
- Blaze (Fire element damage against 1 enemy.)
- Firestorm (Fire element damage against all enemies.)
- Smash (Physical damage against 1 enemy. Ignores armor.)

Locations:

- Sinasoka dungeon
- Siriveta dungeon



The **Salamander Pink** is the youngest and most childish of the three salamanders. She is also called the **Cute Salamander** at times, since she often wears a cute dress.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: Monsterhall in Aldlyn

Presents: Flowers, Toys, Love Potion

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 37	3200	150	115	90	145	70	160	80
Lv 37 (Nude)	3200	150	70	60	145	40	175	80

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 37	1360	500	Salamander Tail (50%)	-	-

Skills:
- Blaze (Fire element damage against 1 enemy.)
- Firestorm (Fire element damage against all enemies.)
- Triple Attack (Physical damage against 3 random enemies.)

Locations:

- Sinasoka dungeon
- Siriveta dungeon



The **Salamander Red** is the most violent and combative of the three salamanders. Because of that, she is also called the **Aggressive Salamander** at times.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: Monsterhall in Aldlyn

Presents: Fish, Meat, Steel Mace

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 38	3200	100	165	120	75	60	140	60
Lv 38 (Nude)	3200	100	75	80	75	40	160	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 38	1400	500	Salamander Tail (50%)	-	-

Skills:
- Blaze (Fire element damage against 1 enemy.)
- Barrel Attack (Physical damage against all enemies.)

Locations:

- Sinasoka dungeon
- Siriveta dungeon



Shika is a boss enemy in the Spire of Courage challenge floor.
You need to use the Box of Ash to remove the invincibility on her and Funeral. Afterwards, you need to fully undress one of them when you're fighting together with the group of raiders, or both of them when you're fighting alone.
The two chests that you get after the battle are randomized when you enter the area. The red chest contains weapons, the yellow chest gold, the green chest non-body armor, the blue chest body armor and shields, and the grey chest special items.
A full list of the possible drops in the chests, and a guide for the fight against Funeral and Shika, can be found in the FAQ section.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: -

Presents: -

CG scenes: 0

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Phase 1	100000	300	290	130	290	200	190	200
Phase 2	100000	300	290	120	290	200	190	200
Phase 3	100000	300	290	110	290	140	190	200
Phase 4	100000	300	240	100	240	130	190	200

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
All phases	10000	-	-	-	-

Skills:
- Crimson Storm (Fire damage against all enemies. Has a 60% chance for every target to cause the badly burning debuff, which deals -30% M.HP damage. The effect is removed at the end of the battle, or by using skills or items like the Water Bottle or Water Bucket.)
- Water Protection (Gives 75% water element damage reduction for all allies for 3 turns.)

Locations:

- Spire of Courage challenge floor.



The **Slimegirl Blue** is the most common slimegirl in Central.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Water (200% damage from thunder, 50% from ice and water.)

Release location: Monsterhall in Aldlyn

Presents: Cheese, Mixed Food

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 5	260	0	30	15	10	10	35	10
Lv 14	500	0	55	55	10	10	55	10
Lv 23 (Spire)	1200	0	90	78	10	40	75	80

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 5	100	200	Blue Slime Essence (100%)	-	-
Lv 14	440	125	Blue Slime Essence (33%)	-	-
Lv 23 (Spire)	800	0	Blue Slime Essence (33%)	Spire Insignia (20%)	-

Skills:
-

Locations:

- Trainings cave of the military academy in Central.
- North Dungeon
- Ebron east forest
- Red Keep dungeon after events of Kayelinth and Jaylin
- Siriveta
- Spire of Courage



The **Slimegirl Green** is said to be the most gentle slimegirl.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Earth (200% damage from fire, 50% from earth and wind.)

Release location: Monsterhall in Aldlyn

Presents: Hay, Bread, Vegetables

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 24	1200	150	100	75	80	75	90	15
Lv 24 (Spire)	2000	200	80	80	80	80	120	20
Lv 74	6700	950	400	375	380	375	290	315

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 24	840	500	Green Slime Essence (50%)	-	-
Lv 24 (Spire)	840	0	Blue Slime Essence (50%)	Spire Insignia (50%)	-
Lv 74	3587	1080	Green Slime Essence (50%)	-	-

Skills:
- Stone Strike (Earth element damage against all enemies.)

Locations:

- Bitterroot Farm
- Thremten east forest
- Ebron east forest
- Crysthaven after events with Ariana
- Spire of Courage



The **Slimegirl Red** lives mostly in warm places, like lava dungeons.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Fire (200% damage from water and ice, 50% from fire.)

Release location: Monsterhall in Aldlyn

Presents: Apple, Meat, Whiskey

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 20	1000	50	87	85	70	80	70	20
Lv 29 (Spire)	3200	100	95	100	115	80	110	20

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 20	680	200	Red Slime Essence (33%)	-	-
Lv 29 (Spire)	1040	0	Red Slime Essence (33%)	Spire Insignia (100%)	-

Skills:
- Blaze (Fire element damage against 1 enemy.)

Locations:

- South Dungeon
- Volcano in Amagal
- Old Ashton dungeon
- The Drunken Cave
- Siriveta



The **Sniper Girl** is a clone soldier for the Luminous Order. You encounter the order south of Central, when you cross the water during events of Elly and Ryoko.

Element: None

Release location: -

Presents: -

CG scenes: -

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 57	3200	600	280	160	250	160	250	60

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 57	2835	5000	-	-	-

Skills:
- Holy Snipe (Light element damage against 1 enemy.)
- Precise Shot (Physical damage against 1 enemy.)
- Smoke Grenade (Chance of 60% to cause confusion to all enemies.)
- Life Leech Grenade (Drains a lot of HP from all enemies.)
- Cover Support (Increases the DEF of all allies for 5 turns.)
- First Aid+ (Heals an ally by 1200 HP.)

Locations:

- Luminous Order base in the south.



A **Thunderkitty** is a rare type of an electronic mouse monstergirl.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Lightnning (200% damage from wind and earth, 50% from lightning.)

Release location: Monsterhall in Aldlyn

Presents: Fish, Cheese

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 25	2000	200	60	60	105	90	90	30
Lv 26 (Spire)	2000	200	60	60	105	90	90	30

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 25	880	0	Electric Fur (33%)	-	-
Lv 26 (Spire)	920	0	Electric Fur (50%)	Spire Insignia (50%)	-

Skills:
- Small Spark (Lightning element damage against 1 enemy.)
- Thunderstorm (Lightning element damage against all enemies.)

Locations:

- Red Keep dungeon after events with Kayelinth and Jaylin unlocks the area
- Crysthaven dungeon
- Siriveta dungeon
- Spire of Courage



Tiena is a boss enemy in the Spire of Courage challenge floor.
The first time you defeat her, you always get the Tiena's Panties, the second time, you get the memory orb 4, and afterwards a randomized epic or legendary drop from the ice raid.
After obtaining Tiena's Panties from defeating her, you can use the memory orb 2 for her group CG scene and the memory orb 4 for her solo CG scene. The memory orb 2 can be found in orange chests or after boss fights in the ice raid dungeon.

Element: Ice (200% damage from thunder, 50% from ice and water.)

Release location: -

Presents: -

CG scenes: 2

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv ??	44000	1600	510	420	400	280	210	220

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
All phases	10000	15000	-	-	-

Skills:
- Frost (Ice damage against one enemy.)
- Frostbite (Target has -100% evasion and -3% HP/MP per turn until it takes some damage.)
- Water Slash (Water damage against one enemy. 50% chance to make the target wet, which increases the damage taken from ice attacks by 300%.)
- Hailstorm (Ice damage against all enemies. Applies an AGI debuff for 3 turns.)

Locations:

- Spire of Courage challenge floor.



Water Lamias are very positive and cheerful monstergirls.
Monstergirls can be captured with soul lanterns and released in different locations where you can give them gifts and pet them to improve the relationship with them. The first monstergirl of a type that gets to 100 relationship will give you a CG scene with her.
The quest for crafting soul lanterns and capturing monstergirls starts when you talk with Meilira at Whisperwind Farm in Begus.

Element: Water (200% damage from thunder, 50% from ice and water.)

Release location: Tabsy's Big Farm

Presents: Beer, Whiskey, Water Shield

CG scenes: 1

Pregnancy possible: No

Combat stats:

Variation	HP	MP	ATK	DEF	M.ATK	M.DEF	AGI	LUCK
Lv 40	3700	400	160	130	150	90	145	20
Lv 80	9000	4000	360	400	360	300	360	360

Victory rewards:

Variation	EXP	Gold	Drop 1	Drop 2	Drop 3
Lv 40	1480	600	Water Lamia Scale (100%)	-	-
Lv 80	4100	600	Water Lamia Scale (100%)	-	-

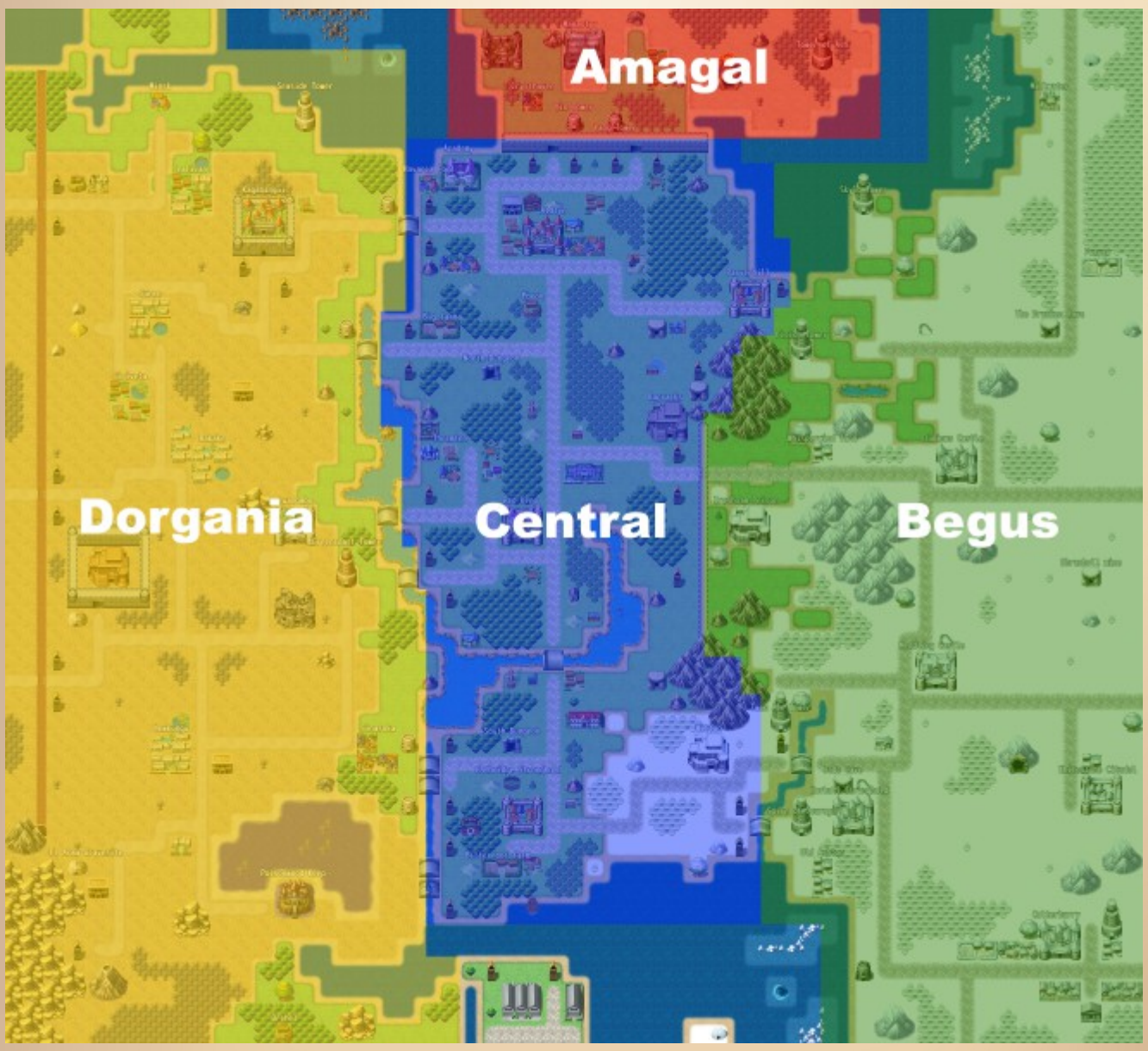
Skills:
- Water (Water element damage against 1 enemy.)
- Water Spikes (Water element damage against all enemies.)
- Mana Burn (Burns around 200 MP of 1 enemy.)

Locations:

- Red Keep dungeon after events with Kayelinth and Jaylin unlocks the area
- Newkungu dungeon in the north of the town
- Lamia Forest (Time skip act 2)

MAPS

Countries



MAPS

Central – Part 1



(C) = Construction on the country overview map.
(E) = Requires events to unlock it.
(U) = Can be upgraded.
(X) = You can't enter the area on the worldmap.

1. Havaria Port
2. Academy
3. Lumberjack (C) (X)
4. Laboratory (C)
5. Brothel (C)
6. Police HQ (C) (U)
7. Kayelinth's Farm (C) (E)
8. Aldlyn
9. Work Area 1 (C) (U)
10. Archery Range (C)
11. School (C) (X)
12. Parverhill
13. Tabsy's Big Farm (C)
14. Ebron (E)
15. Construction Guild (C) (X)
16. Mine 1 (C) (X)
17. Military Factory (C) (E)
18. Park (C) (X)

MAPS

Central – Part 2



(C) = Construction on the country overview map.
(E) = Requires events to unlock it.
(U) = Can be upgraded.
(X) = You can't enter the area on the worldmap.

1. North Dungeon
2. Fishery (C) (X)
3. Deep Mine (C) (E)
4. Graveyard (C)
5. Church (C) (X)
6. Thremten
7. Lumberjack (C) (X)
8. Work Area 2 (C) (U) (X)
9. Windmill (Flour) (C) (X)
10. Bakery (C)
11. Barracks
12. Command Center (C) (X)

MAPS

Central – Part 3



(C) = Construction on the country overview map.
(E) = Requires events to unlock it.
(U) = Can be upgraded.
(X) = You can't enter the area on the worldmap.

1. Red Keep
2. Lumberjack (C) (X)
3. Storage (C) (U)
4. Fishery (C) (X)
5. Blue Villa

MAPS

Central – Part 4



(C) = Construction on the country overview map.
(E) = Requires events to unlock it.
(U) = Can be upgraded.
(X) = You can't enter the area on the worldmap.

1. Windmill (Paper) (C) (X)
2. Bookbinder (C) (X)
3. New Barracks (C) (X)
4. Black Twin Towers of Honor (C) (E)
5. Mine 2 (C) (X)
6. Library (C) (X)
7. University (C)
8. South Dungeon
9. Witton
10. Arena (C) (X)
11. Blacksmith (C) (X)
12. Shrine of Flunis (C) (E)
13. Calbridge Stronghold
14. Butcher (C) (X)
15. Bitterroot Farm
16. Work Area 3 (C) (X)
17. Logistics Center (C) (X)

MAPS

Amagal



1. Broken Fort
2. Crysthaven
3. Manastyr
4. Yin Tower
5. Yang Tower
6. Army Camp
7. Volcano
8. Tower of Ash

MAPS

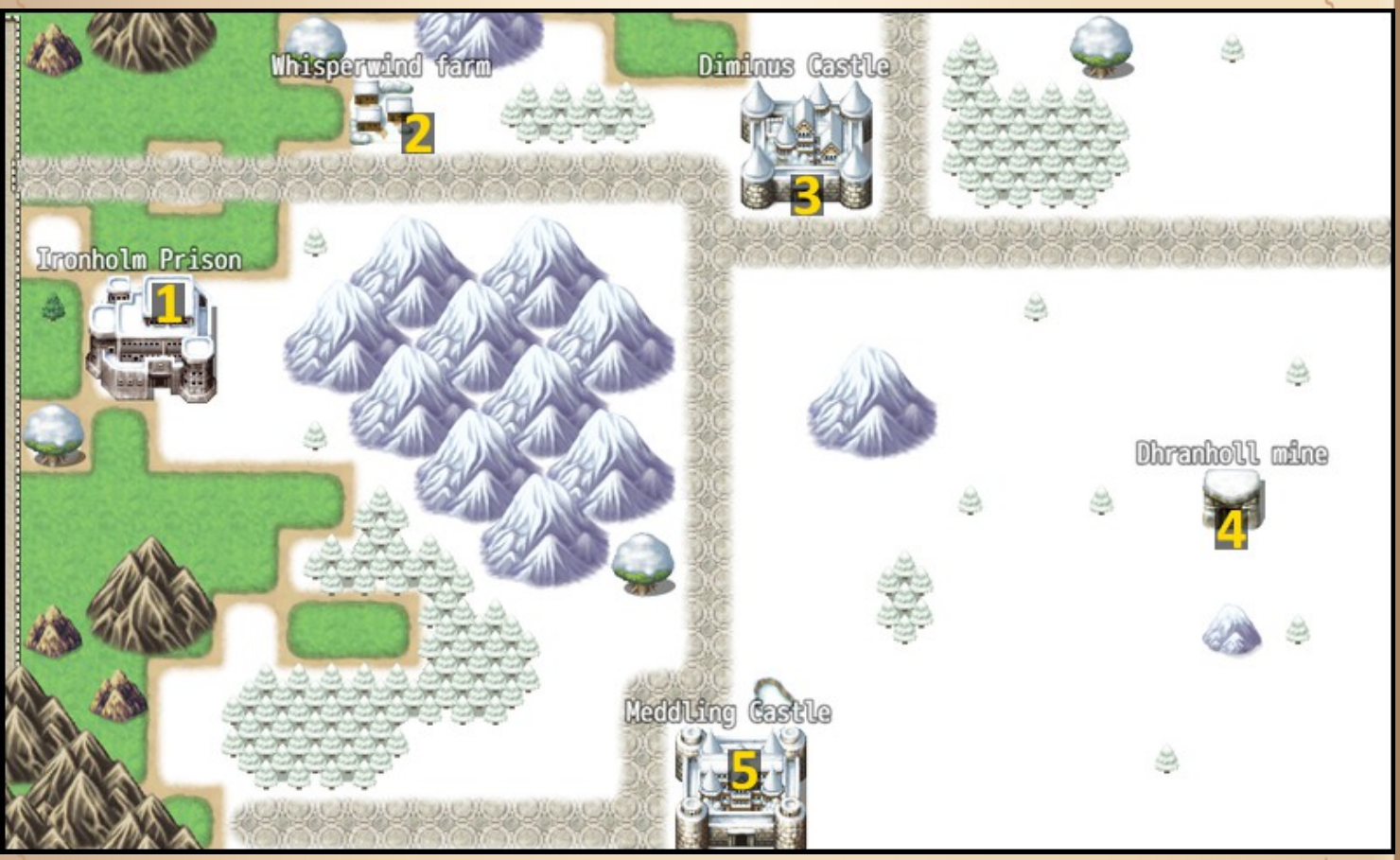
Begus – Part 1



1. Millwater
2. Skylo Tower
3. Fision Tower
4. The Drunken Cave
5. Pumumu

MAPS

Begus – Part 2



1. Ironholm Prison
2. Whisperwind Farm
3. Diminus Castle
4. Dhranholl Mine
5. Meddling Castle

MAPS

Begus – Part 3



1. Twin Ale Tower
2. Spire of Courage
3. Jade Cave
4. Norhall Stronghold
5. Old Ashton
6. Wooden House
7. Dungeon entrance
8. Whitestone Citadel
9. Snowruin
10. Calterburry (Castle)
11. Calterburry (Church)

MAPS

Dorgania – Part 1



1. Minsk Harbour
2. Seaside Tower
3. Abandoned elf village
4. Lalizan
5. Kagabangui
6. Border Tower 1
7. Sunee
8. Border Tower 2

MAPS

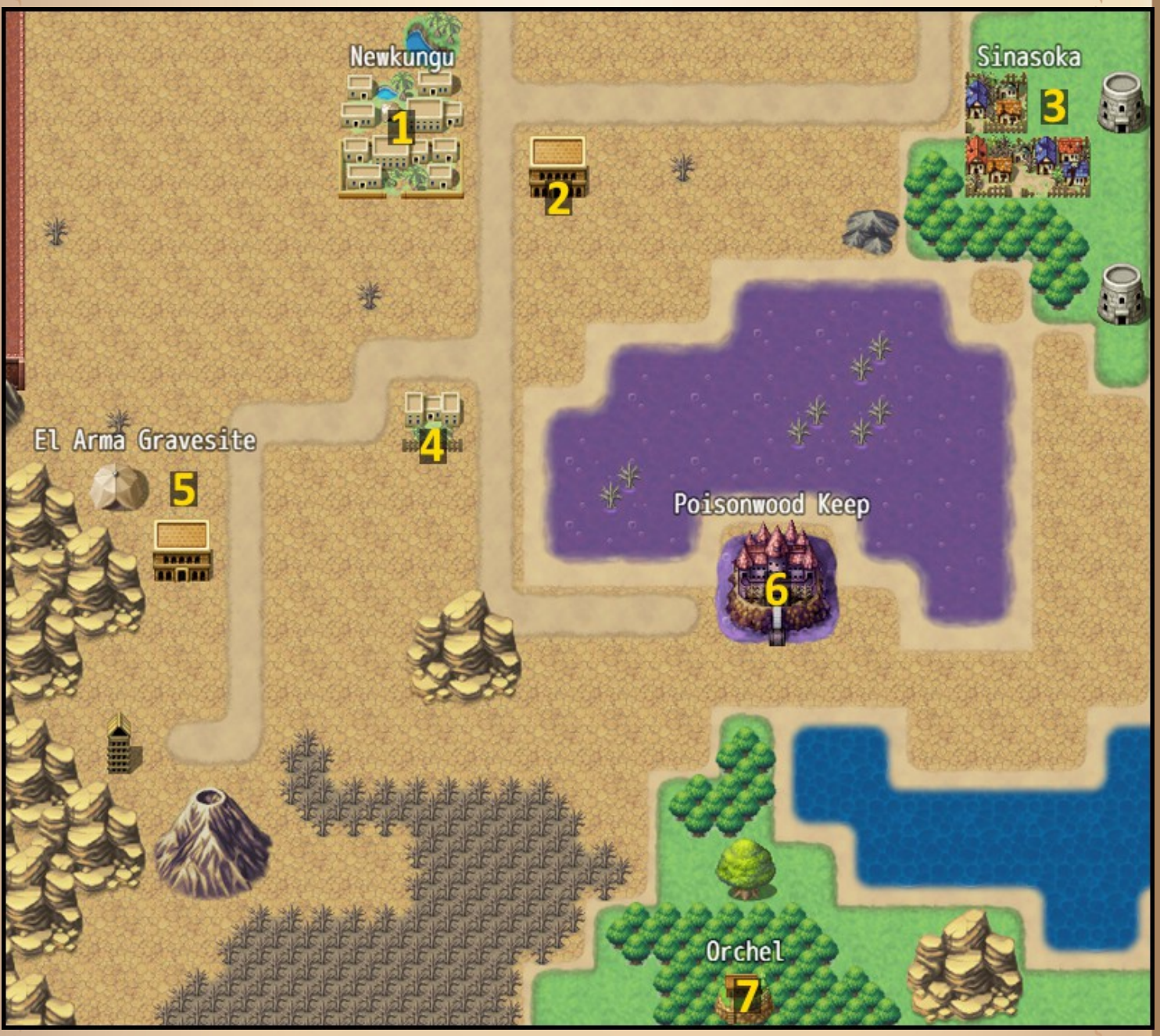
Dorgania – Part 2



1. Siriveta
2. Black Lair north entrnace
3. Rakake
4. Tajurata Fort
5. Lualombo
6. Old Lualombo
7. Greencoast Tower

MAPS

Dorgania – Part 3



1. Newkungu
2. Black Lair south entrnace
3. Sinasoka
4. Sinrul's Mansion
5. El Arma Gravesite
6. Poisonwood Keep
7. Orchel



Main story quests

Quest name:	ID No.:
Access Permit	11
Armor Breaking	9
Bordertown	5
Coronation	3
Final Battle	16
Finding Lucilla	12
Fragment at Sunee	13
Fragment Hunt	14
Fragments (1)	6
Fragments (2)	7
Fragments (3)	8
Last chance	17
Luminous Torch	15
Next Step	10
Old Barracks	4
Training (1)	1
Training (2)	2



Main character quests

Quest name:	ID No.:
A Dwarf Called Bob	703
About Racism	604
Ash's Future	802
Bookworm?	201
Bow Maintenance	603
Brad's feast of gratitude present	107
Calterburry Beer	1004
Caverns of the Enigmatic Warlord Quest	302
Chiyo's feast of gratitude present	108
Chiyo's Release	901
Cursed!	404
Demon Trouble	301
Double Attention	1206
Dragon Shape	113
Earth Element Magic	602
Elly's feast of gratitude present	109
Event: Thremten Festival	401
Evil Spirit	403
Exploration	402
Farm Caretaker	1204
Feisty Lover	801
Food Town	1203
Friendly Turn	501
Glen's Exam	704
Gold License	904
Gunslinger Elly	1001
Internal Rage	112
Into The Fire	502
Kayelinth's feast of gratitude present	111
Library Exploration	505
Lookout	1202



Main character quests

Quest name:	ID No.:
Magic License	902
Mira's feast of gratitude present	130
Mirel's Bow	601
Mirel's feast of gratitude present	105
New Blade	202
Old Chest	701
Ryoko's feast of gratitude present	110
Ryoko's Quest	1102
Sandra's feast of gratitude present	106
Special Drink	1002
Steam Gun	1003
The First Gun Squad	1006
The Forgotten Brexeet Isles Quest	705
The Meeting	1101
The Mystery of Fürstenstein	303
Treasure Hunt	702
Trey's feast of gratitude present	102
Trey's Wedding	350
Tsubaki’s feast of gratitude present	101
Vampire Hunt	503
Vampire's feast of gratitude present	104
Vampire's Past	504
Varea	903
Vegetable Garden	1201
Wedding with Chiyo	905
Wedding with Elly	1005
Wedding with Flaire	2073
Wedding with Kayelinth	1205
Wedding with Mira	405
Wedding with Mirel	605
Wedding with Ryoko	1103



Main character quests

Quest name:	ID No.:
Wedding with Sandra	706
Wedding with Trey	304
Wedding with Tsubaki	203
Wedding with Vampire	506



Side character quests

Quest name:	ID No.:
A Cheerful Adventurer	2020
A Complex Spell	2008
About Cats and Slimes	2081
Alchemy Maniac	2059
Amagal Succession	2039
An Angel's Request	2021
Arevis Quest	2033
Bandit Investigation	2037
Beauty Contest	2058
Blind Eye	2035
Bodyguard Request	2007
Broken Home	2055
Brutal Oni Sisters	2016
Casual Ziki	2079
Catgirl In Training	2018
Cave Map	2065
Chase Pheloya	2078
Cold Magic	2041
Crime Fighting	2004
Criminal Hunt	2061
Crown Support	2040
Crumbly Fort	2003
Dancer Phyrra	2057
Dark Sorceress	2001
Doppelganger Pandora	2011
Envoy of Hope	2045
Flying Pride	2017
Foxgirl Fight	2019
Framed Thief	2066
Ghost In Distress	2022
Grey Training Request	2049



Side character quests

Quest name:	ID No.:
Grey's Katana	2053
Grey's problem - Kurohime	2052
Grey's problem - Trey	2050
Grey's problem - Tsubaki	2051
Jessy's New Clothes	2038
Just One Glass	2014
Letter to Kat	2031
Lielle's Ancient Demon	2009
Lizzle Cold Cure	2044
Magic Vibrations	2030
Military Corruption	2047
Millaine's Box	2023
Millaine's Errand	2024
Mushroom Gathering	2032
Mystical Temple Door	2028
New Home	2056
Newkungu Gambling	2034
Orchel Trading Route	2060
Organization	2005
Playmates	2054
Portrait	2002
Protected Chest	2064
Question of Guilt	2013
Royal Invitation	2043
Second Attack	2067
Shocking Collar	2025
Sparky's Challenge	2027
Special Gem	2063
Summoning Blade	2010
The Fate of Fane	2012
The Sphinx' New Dress	2029



Side character quests

Quest name:	ID No.:
Trading Route	2062
Two Foxgirls, One Fate	2068
Underground Fortress	2015
Vanguard Squad Leaders	2026
Wedding with Jeanne	2048
Wedding with Jessy	2070
Wedding with Kurohime	2071
Wedding with Mai and Dea	2036
Wedding with Selka	2077
Wedding with Shanna and Naomi	2069
Wedding with Varea	2042
Wedding with Wendy	2076
Wedding with Ziki	2080
White Silver	2046
Wyvern Leneth	2006



Politic quests

Quest name:	ID No.:
A Vampire's Release	2704
About Servants and Princes	2703
Annex the Luminous Order	2791
Annexation	2708
Arrest All Rebels	2713
Convincing Sinrul	2712
Dorgania Deserter	2702
Dorgania Slaves	2701
First Meeting With Amagal	2501
First Meeting With Begus	2601
Lualombo Commander	2711
Lualombo Tunnel	2710
Peace with the Luminous Order	2790
Pregnant Slave	2705
Raise Antipathy	2715
Rebel Hunt	2709
Support the Government	2707
Support the Rebellion	2706
The King of Amagal	2502
The Situation in Begus	2602



Other quests

Quest name:	ID No.:
Accommodation	2809
Angel Feather	2828
Anti-Cold Equipment	2814
Anti-Heat Equipment	2815
Anti-Magic Equipment	2816
Archery Range Inspection	2813
Bathhouse Request	2812
Bee Infestation	2818
Book Request	2829
Clemency Plea	2807
Clinic Request	2811
Criminal Scum!	2802
Fat Pirate Biggs	2839
Firewood	2827
Fish Request	2832
Gambling	2808
Golden Cross Request	2830
Inspection	2806
Iron Request	2831
Letter of Friendship	2835
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Old Document	2822
Open Your Eyes	2823
Skilltree	2801
Soul Lantern	2810
Stone Boulder	2803
Tentacle Plants	2837
The Black Twin Towers of Honor	2819
The More The Merrier	2805
Traitor?	2804



Other quests

Quest name:	ID No.:
Trouble at Mount Alberrane	2817
Tulup Plant	2824
Vegetable Request	2836
Wanted: Kunoichi	2825
Wanted: Thief	2826
Water Fetching	2834
Wild Dispel Herb Request	2833

A Cheerful Adventurer (Quest no. 2020)

You meet the adventurer Palasha in Rakake, who invites you to explore some special locations with her. During the quest, you learn that she is actually the princess of Dorgania.

Quest location: Obtained in Rakake in Dorgania.

Quest steps:
1. Meet up with Palasha in the dungeon in the north of Newkungu.
2. Meet up with Palasha in the academy in Siriveta.
3. Talk with Palasha in the castle in Kagabangui.
4. Talk with Palasha in the noble living quarters to go on adventures.
5. Search for Palasha in the north of Dorgania. (Top left corner of Minsk Harbour)
6. Go on adventures with Palasha again. (Talk with her again in the castle)

Reward: 2000 exp

A Complex Spell (Quest no. 2008)

Starts at the Aldlyn city board, if you helped Ariana during the first encounter with her.

Quest location: Obtained at the Aldlyn city board.

Quest steps:
1. Meet Ariana at the magic store in Witton.
2. Bring Ariana 15 Harpy Feathers.

Reward: 2000 exp

About Cats and Slimes (Quest no. 2081)

Jackie and Lexi seem to be very serious about their relationship, but there are still some problems they need to solve.
This quests starts with a dialog with Jackie in the monsterhall after you had her first dialog there and re-entered the monsterhall when Ryen has at least 5 happiness (which means he got 5+ girls pregnant).

Quest location: Obtained from Jackie in the Aldlyn monsterhall.

Quest steps:
1. Talk with Rylee and Carrie in Havaria Port.
2. Talk with Hiroku at Calbridge Stronghold.
3. Talk with Jackie and Lexi in the monsterhall.
4. Talk with Jackie in the monsterhall again.

Reward: 2500 exp

A Dwarf Called Bob (Quest no. 703)

Sandra wants to help her old friend, the dwarf she calls Bob, as he got fired from his position as a guard for helping Sandra to escape.

Quest location: Received from Sandra in the sleeping chambers after her previous character events are done. Check her character page for a detailed list of her events.

Quest steps:
1. Find Bob at the Wooden House in Begus where Glen lives. It's located between the Jade Cave and Meddling Castle.
2. Help Bob to find a jade vein.

Reward: 2000 exp

A Vampire's Release (Quest no. 2704)

Mike asked for your help to have a vampire in the prison in Kagabangui be released, so that she can help his group with something.

Quest location: Left bottom corner of Kagabangui. Requires 35+ trust with Brad to get the quest from Mike.

Quest steps:
1. Improve the relationship with Dorgania. (You can use trading events on the country overviewmap to improve your relationship)
2. Get a release for the vampire by the King of Dorgania.
3. Pay the bail for the vampire at the prison in Kagabangui.

Reward:
1000 exp, 15000 gold, +Trust with Brad

About Racism (Quest no. 604)

Mirel wants to find a way to reduce racism. For this purpose, she wants to talk with the elves in Orchel to learn about their stories.

Quest location: Obtained from Mirel at the sleeping chambers.

Quest steps:
1. Talk with Liana in Ebron.
2. Talk with Filauria, the mayor of Orchel.
3. Talk with Phyrra.
4. Report back to Filauria.
5. Talk with Seldanna.
6. Report back to Filauria.
7. Talk with Keylessa.
8. Talk with Thaola.
9. Talk with Syvis.
10. Talk with Saphielle.
11. Talk with Deulari.
12. Talk with Elanil_(Orchel).
13. Talk with Sarya.
14. Talk with Elmyra.
15. Report back to Filauria.

Reward: 7000 exp

About Servants and Princes (Quest no. 2703)

A slave working in the castle of Kagabangui needs help to escape from the intrusive Prince.

Quest location: Right side in the Castle of Kagabangui.

Quest steps:
1. Find a way to help the servant.
[There are three ways to do this. If you trained Ryen's eloquence, you can talk with the prince to make him change his mind. The second option is to talk with his love interest to make them become a couple. It's also possible to talk with Mike in the bottom left corner of Kagabangui when Brad's trust is high enough to let the rebels help you in this matter.]

Reward: +Trust with Brad

Access Permit (Quest no. 11)

In order to enter the Dhranholl mine, you need a permit from Commander Walcot of Whitestone Citadel.

Quest location: Obtained from a guard blocking the way into the Dhranholl mine if you've been told about the katryx ore inside by Knocky during the quest „Armor Breaking.“

Quest steps:
1. Get the access permit from Walcot.
2. Access the Dhranholl mine.
(Walcot is in the sleeping chambers of Whitestone Citadel in Begus. He's a guy with green hair.)

Reward: 1500 exp



Accommodation (Quest no. 2809)

You meet a group of mercenaries who're in need of a new home. The quest requires you to talk to Sir Günther after obtaining Mirel and having the old couple of the blue villa in the prison. If you talk to Sir Günther before meeting the requirement, he won't be able to help you and tells you to talk to him again later. Once you have agreed to give the blue villa to the mercenaries, you'll have to go back to them and inform them about it.

Quest location: Obtained from Val at Whitestone Citadel: Upper parts, middle house (Blue door).

Quest steps:
1. Talk to Sir Günther in your castle.
2. Inform the mercenaries.

Reward: 1500 exp, 1x Whiskey

Airhead (Quest no. 2072)

Airhead is a quest involving the farmers Tabsy and Amara. To unlock the quest, you need Tabsy's first dialog at her farm, Amara established as caretaker of Kayelinth's farm near Aldlyn, and 1x water lamia, cowgirl, and big harpy released at Tabsy's farm. When you have all requirements when you enter Tabsy's farm, she'll have an !-icon above her head and give you the new quest.

Quest location: Tabsy's Big Farm

Quest steps:
1. Find the runaway Horse
2. Find the runaway Water Lamia.
3. Find the runaway Cowgirl.
4. Try to catch the food thief at Tabsy's Big Farm by laying in ambush during the night.
5. Try to catch the food thief at Kayelint's Farm by laying in ambush during the night.
6. Talk with Tabsy at her farm.
7. Try to lay in ambush at Kayelint's Farm again.
8. Talk with the goblins at Tabsy's Big Farm.

Reward: 1000 exp

Alchemy Maniac (Quest no. 2059)

Zentha from Orchel wants to experiment with alchemy materials from far away locations
This quest requires the dialog with Elmyra and Zentha during the About Racism quest.

Quest location: Elmyra in Orchel.

Quest steps:
1. Talk with the clerk of the mageshop in Diminus Castle.
2. Return to Zentha with the materials.

Reward: 1000 exp

Amagal Succession (Quest no. 2039)

Varea needs help to save Amagal from King Merius and Earl Rotiart. You have to discuss with them both and choose to help one of them before it becomes possible to talk with Varea in your castle and help her prepare for the duel.

Quest location: Obtained from Varea after the you advanced the political events of Amagal.

Quest steps:
1. Talk with Theremis in your throne room.
2. Talk with King Merius at the broken fort.
3. Talk with Earl Rotiart in Manastyr.
4. Talk to the person you want to help.

Reward: 3000 exp, Relationship with Amagal +30

An Angel's Request (Quest no. 2021)

Maria, a friend of Mira, asked you to bring her through the Drunken Cave in Begus. She wants to summon the spirit Aura deep in the Cave.

Quest location: Obtained in front of the Drunken Cave after you either helped or sealed the Icespirit during Mira's events.

Quest steps:
1. Clear the monsters on the second floor in front of the stairs going down.
2. Clear the monsters on the left or right path of the ice floor and talk to Maria again once it's clear.

Reward: 1000 exp

Angel Feather (Quest no. 2828)

Meeting the Dark Sorceress (Zady) without Mira will give you this quest to come back with an angel or an angel feather. Talking to the sorceress again after obtaining Mira will finish the quest. Due to the events during the dialog, the quest is always a failure and the quest reward can't be obtained.

Quest location: Obtained from the dark sorceress Zady in the farm building of Bitterroot Farm.

Quest steps:
1. Bring an angel or an angel feather to the sorceress.

Reward: 2000 gold

Annex the Luminous Order (Quest no. 2791)

You decided to annex the Luminous Order by force.

Quest location: Quest received after the Elly event post Ryoko's Quest.

Quest steps:
1. Prepare the assault on the Luminous Order on the country overview map.
2. Defeat the leader of the tech department.
3. Defeat the leader of the bio weapon department.
4. Defeat the leader of the mutaion department.
5. Find Prof. Gloom.
[Optional] Capture all scientists that haven't evacuated.

Reward: 1000 exp

Annexation (Quest no. 2708)

It has become apparent, that the situation in Dorgania is bound to escalate. The conflict is certain to weaken the forces of Dorgania and could become an excuse to send your troops in, and seize control of Dorgania.

Quest location: Obtained when you decided to continue your support for the rebels after their attack on Minsk Harbour.
[Note: Preparing a war doesn't mean you declare war yet.]

Quest steps:
1. Talk with Mike to continue your support for his rebellion.
2. Talk with Theremis in your throne room about preparing a war against Dorgania.

Reward: 30000 exp

Anti-Cold Equipment (Quest no. 2814)

To solve this quest, you need to build the university, talk with the professor upstairs, bring him 1x electric fur, 1x water lamia scale, and 1x yellow essence. Afterwards you can craft the Anti-Cold armor and bring it to Sehtia. For the mass production, it's requires that you capture and release 2 Anubis, 2 Raijuus, and 1 Salamander monster.

Quest location: Speak with the weaver in the work area left of Aldlyn, after you interacted with one of the three equipment icons on the command center screen.

Quest steps:
1. Build a university.
2. Talk with the professor upstairs in the university.
3. Bring the professor 1x Electric Fur.
4. Bring the professor 1x Water Lamia Scale.
5. Bring the professor 1x Yellow Essence.
6. Craft 1x Anti-Cold Armor and bring it to Sehtia.
7. Talk with Sehtia after you have 2 Anubis, 2 Raijuu and 1 Salamander captured and released.

Reward: Army equipment level raised by 1.

Anti-Heat Equipment (Quest no. 2815)

To solve this quest, you need to talk with Silver Goldtwine after receiving the quest from Sehtia. He'll unlock the construction of the deep mine slightly below Parverhill on the country overview map. Talk inside the mine with Goro. The first expension of the mine requires that you posses the mithril pickaxe when you talk with him, the second expresion requires that you give him 5 explosive grenades. Afterwards you receive access to black iron ore and a location to fill mithril buckets with lava, which are both needed for hardened black steel. The mithril bucket is part of the recipe you get from the anti-cold equipment quest. Talk with Sehtia after you have crafted the armor to advance the events. If you have at least 2 ice harpies, 2 spidergirls, and 1 water lamia captured and released, the quest will be done.

Quest location: Speak with the weaver in the work area left of Aldlyn, after you interacted with one of the three equipment icons on the command center screen.

Quest steps:
1. Talk with Silver Goldtwine in the Work Area 1 near Aldlyn.
2. Construct the deep mine on the country overview map.
3. Go into the mine and talk with Goro.
4. Help to deepen the mine until you find black iron ore.
5. Craft 1x Anti-Heat Armor and bring it to Sehtia.
6. Have 2 Ice Harpies, 2 Spidergirls, and 1 Water Lamia captured and released.

Reward: Army equipment level raised by 1.

Anti-Magic Equipment (Quest no. 2816)

The first step is to craft an anti-magic armor as prototype for Sehtia. You need katryx ore for this, which you can get in the Dhranholl mine in Begus once you have advanced the main story far enough to have the access permit. After showing Sehtia the prototype of the armor, you get the construction project for a katryx mine above Witton on the country overview map. Talk with Sehtia again after building the mine, and when you have at least 2 thunderkitties and 2 mummies captured and released, to finish the quest.

Quest location: Speak with the weaver in the work area left of Aldlyn, after you interacted with one of the three equipment icons on the command center screen.

Quest steps:
1. Craft 1x Anti-Magic Armor and bring it to Sehtia.
2. Construct the katryx mine near Witton on the country overview map.
3. Talk with Sehtia when you have the katryx mine and 2 Thunderkitties and 2 Mummies captured and released.

Reward: Army equipment level raised by 1.

Archery Range Inspection (Quest no. 2813)

Günther suggested that you visit the archery range and talk with the new archery instructor.

Quest location: Obtained via the tasks to improve your troops in the screen of the command center. The command center has to be build on your country overview map before you can access it.

Quest steps:
1. Talk with the instructor at the archery range.

Reward: 1500 exp

Arevis Quest (Quest no. 2033)

Lartia in Pumumu told you about how she lost an amulet when she had to run away from the monster Arevis in the forest north of Pumumu. She asked you to return it to her. To solve this, you need to go north in Pumumu to enter the Snow Forest area and then go north again. In this area, you need to defeat harpies until Arevis appears and then defeat Arevis.

Quest location: Obtained from Lartia in Pumumu after the quest Mushroom Gathering by Mii.

Quest steps:
1. Defeat harpies in the forest north of Pumumu until Arevis appears.
2. Retrieve Lartia's amulet and return it to her.

Reward: 15000 gold

Armor Breaking (Quest no. 9)

In order to defeat Lace with her impenetrable armor you'll need to find a weapon that can nullify it's power and breaks her armor. The blacksmith you need to talk to is Knocky in Ebron. She'll tell you about Katryx ore in Dhranholl Mine but you need to finish quest Access Permit before you can enter the mine and get the ore.

Quest location: Obtained during the quest Fragments (2).

Quest steps:
1. Find a blacksmith who can create a katryx weapon. (Knocky in Ebron)
2. Get all ingredients and craft the katryx blade. (Katryx ore in Dhranholl Mine)

Reward: 2500 exp

Arrest All Rebels (Quest no. 2713)

One of the two options to crush the rebellion in Dorgania is to help Sinrul and the government of Dorgania with the hunt of the rebels, who have scattered around Dorgania. Only this or the quest Raise Antipathy are needed to get Sinrul's CG scene and finish the route of supporting the government in Dorgania, but you can finish both quests.

Quest location: Obtained from Sinrul in Dorgania on the route to support the government in the events ot the Doragnia rebellion.

Quest steps:
1. Find the rebel at the tower in the north between Dorgania and Central, Bordertower 1. (Outside, right of the tower, above the stone walls)
2. Find the rebel in Lalizan. (Inside the general store)
3. Find the rebel in El Arma Gravesite. (Bottom right corner)
4. Find the rebel in Siriveta. (Blond girl. She is in one of the wooden houses. It's possible to forgive her instead of capturing her)
5. Find the rebel in Minsk. (Inside the house with the blue roof near the exit of the harbour)
6. Speak with Sinrul.

Reward: 2000 exp

Ash's Future (Quest no. 802)

Brad decided to focus more on his other side, but that means that he has to break up with his current girlfriend Ash.
[You only get this quest when you tell Brad to keep changing into a girl during the events of the female adventurer trio.]

Quest steps:
1. Let Brad talk with Ash in the plaza of Kagabangui.

Reward: 1000 exp

Bandit Investigation (Quest no. 2037)

Jessy wants to find the hideout of some bandits inside of South Dungeon. The quest will lead to Jessy's CG scene with the follow up quest Jessy's New Clothes.
(Requires you to walk out to the worldmap and back into the barracks, as the trigger to advance the event is on the exit.)

Quest location: The quest starts when you talk with the vangaurd leader Jessy after her squad reached level 3 or higher.

Quest steps:
1. Talk with Fang.
2. Find and defeat the bandits.

Reward: 1500 exp

Bathhouse Request (Quest no. 2812)

The doctor would like the government to build a bathhouse. You can get it by buying the second public health upgrade from Sir Edward in your castle.

Quest location: Obtained from the city board in Aldlyn if you don't have the upgrade already. Requires the previous “public health upgrade” which is to build the clinic.

Quest steps:
1. Get a bathhouse in Aldlyn.

Reward: None

Beauty Contest (Quest no. 2058)

You want to hold a beauty contest for Syvis in Orchel.

Quest location: Obtained when you talk with Syvis in Orchel during the About Racism quest.

Quest steps:
1. Talk with Cremia in Orchel.
2. Talk with Syvis to start the contest.

Reward: 1000 exp

Bee Infestation (Quest no. 2818)

According to a note on the Aldlyn city board, Thremten has a problem with a bee infestation in the forest near the village.
After this quest, you can advance the events with the bee girls to get their CG scenes.

Quest location: Can be found on the Aldlyn city board after you had the Thremten festival events and the events with the Dark Sorceress (Zady) to know about the dangerous forest near Thremten.

Quest steps:
1. Search for the bee infestation in the forest next to Thremten.
2. Talk with the cleric in Thremten.
3. Talk with the poor girl in Thremten.
4. Talk with the sad man in Thremten.
5. Talk with the jewelry store clerk in Thremten.
6. Return to the bee guard.

Reward: 2000 exp

Blind Eye (Quest no. 2035)

Dea's left eye is blind due to a curse. Mira told you that the alchemist Kavrala in Orchel in Dorgania should be able to make a potion that can cure it.

Quest location: After the event for Dea to construct a shrine, talk with Dea at the sleeping chambers.

Quest steps:
1. Talk with Kavrala in Orchel.
2. Talk with Dea at the sleeping chambers.

Reward: 1500 exp

Bodyguard Request (Quest no. 2007)

The catgirl Jackie needs some help to protect a merchant on his journey. You can find her at the herbalist in Aldlyn.
You meet the slimegirl Lexi during this event.

Quest location: Obtained from the city board in Aldlyn, after you met Jackie during the questline about traitors in your castle.

Quest steps:
1. Talk to Jackie.

Reward: 3500 gold

Book Request (Quest no. 2829)

The girl Sheri made a request to bring her a book to Havaria Port. You can get one from an author in Thremten. It's not a specific book but just one present item with the name Book.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Bring Sheri a book.

Reward: 1500 gold

Bookworm? (Quest no. 201)

Tsubaki asks you at the sleeping chambers for a book on warfare. You can get it from the author in Thremten.

Quest location: Obtained when you talk with Tsubaki at the sleeping chamber.

Quest steps:
1. Search a place selling unusual books.

Reward: 1000 exp

Bordertown (Quest no. 5)

Commander Brick at the fort in Parverhill, the town east from Aldlyn at the border to Begus, wants to talk to you.

Quest location: Obtained from Günther in the throne room.

Quest steps:
1. Talk with Commander Brick. He's in the orange fort in Parverhill, in the top left corner of the second floor.

Reward: 1500 exp, 3000 gold

Bow Maintenance (Quest no. 603)

During the quest About Racism, Seldanna will offer to repair Mirel's old bow.

Quest location: Seldanna in Orchel.

Quest steps:
1. Talk with the village chief in Ebron.
2. Return to Seldanna in Orchel.

Reward: 1250 exp (and an improved version of Mirel's old bow)

Brad's feast of gratitude present (Quest no. 107)

You decided to get a first aid kit as a present for Brad. You can get one in the clinic in Aldlyn.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohimes training done, and the bathhouse.

Quest steps:
1. Get a first aid kit.

Reward: A present for Brad.

Broken Home (Quest no. 2055)

The refugees at Orchel are treated badly, so you want to learn more about their situation to see if you can help them.

Quest location: Obtained when you talk with the elves in Orchel.

Quest steps:
1. Meet Sariandi at the Abandoned elf village in the north of Dorgania.

Reward: 1500 exp

Brutal Oni Sisters (Quest no. 2016)

Aika Thanka told you that her missing sister Bennika might be looking for the strongest brawler in Amagal. If you could find her, maybe she knows the location of the oldest Thanka sister, Angrika, and the three sisters could meet up again.

Quest location: Calterburry

Quest steps:
1. Find Bennika Thanka in Amagal. (She is in the hellhound village in the volcano of Amagal.)
2. Find Angrika Thanka in Central. (She is at the barracks of the vanguard forces.)
3. Return to Aika Thanka in the bar in Calterburry.

Reward: 3000 exp

Casual Ziki (Quest no. 2079)

After the CG scene with Ziki in Pumumu this quest will become available when you talk with Ziki in Calterburry in front of the castle.
At the end of this quest you unlock Ziki as a marriage candidate on the special marriage screen in the church of Aldlyn.

Quest location: Calterburry

Quest steps:
1. Meet Ziki in Witton.

Reward: 1500 exp

Calterburry Beer (Quest no. 1004)

Elly has a craving for a beer in Calterburry. You promised to visit the bar in the capital of Begus the next time you're close by.
You meet the dwarf Adrianna during this quest.

Quest location: Obtained in a dialog with Elly as part of her character events.

Quest steps:
1. Go to the bar in Calterburry.
2. Get a custom sniper rifle from the blacksmith in Calterburry.
3. Get silence runes from the shop in Diminus Castle.
4. Return to Adrianna in the bar in Calterburry.

Reward: 1750 exp

Catgirl In Training (Quest no. 2018)

You need to train Kurohime until you can be sure she'll do anything you wish for.

Quest location: Kurohime in the secret prison.

Quest steps:
1. Bring Kurohime to 100 Obedience and Pleasure with Health and Mind over 20.

Reward: 1500 exp

Cave Map (Quest no. 2065)

Flaire wants you to get her map of the Begus cave system. You can get it in the town Pumumu, north east in Begus.

Quest location: Obtained from Flaire in the thieves guild hideout of Thremten.

Quest steps:
1. Enter the command center in Pumumu.
2. Get the map.
3. Bring the map to Flaire.

Reward: Gold armor recipe

Chase Pheloya (Quest no. 2078)

The icon for this quest appears on the time skip country map after the first dialog and CG scene with Scarlett are done.
The thief Pheloya steals some expensive toys and brushes from the artist Scarlett, who wants you to help in the chase of the criminal.
When you talk with Scarlett in (New) Thremten during the quest, she joins your party and can then be used as a party member for all content in the time skip phase of the main story. Leaving the time skip will automatically remove her from your party, but she gets added back to your group when you come back

Quest location: Obtained on the time skip map in Act 2.

Quest steps:
1. Meet Scarlett in Thremten. [New Thremten in the time skip phase.]
2. Find Pheloya in the dangerous forest east of (the new) Thremten.

Reward: 3000 exp

Caverns of the Enigmatic Warlord Quest (Quest no. 302)

After the first events about genderbending in your group, the female trio of Ryen, Brad and Trey go into a special area for an adventure.

Quest location: Obtained from Trey, when you “take a day off” in his dialog options.

Quest steps:
1. Search for the first hint in the stone dungeon of the caverns. (hole in the wall on the right side)
2. Report back to Lady Purple after finding the first hint.
3. Buy the necessary book to translate the hint in Siriveta.
4. Return to Lady Purple.
5. Find the magic gauntlet in the lava area of the caverns and bring it back to Lady Purple.
6. Build a laboratory for Central and search for infos about the gauntlet in it. (step is skipped when you have the laboratory already)
7. Search for info about the gauntlet in Central's laboratory.
8. Return to Lady Purple.
9. Find and use the magic hexagon in the ice cave before returning to Lady Purple.

Reward: 20000 exp

Chiyo's feast of gratitude present (Quest no. 108)

You want to get an alchemy set as a present for Chiyo. A woman in the library of Manastyr can help you.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Get an alchemy set for Chiyo.

Reward: A present for Chiyo.

Chiyo's Release (Quest no. 901)

If you didn't help Chiyo during your first encounter, she can be found in prison of Manastyr. Talking to her will start this quest to help releasing her. All you need for this is the item „Uniforms of the Begus Army“, which can be found in the haunted mine in Calterburry. [It's the mine where you encounter the Icespirit Aura during the events with Mira.]

Quest location: Obtained from Chiyo in the prison of Manastyr, if you choose not to help her during the first meeting in the storage below the prison.

Quest steps:
1. Bring a uniform of the Begus army to the prison.

Reward: 1500 exp

Clemency Plea (Quest no. 2807)

In the paperwork on your desk you'll find the clemency plea. This will allow you to enter the prison in the east of Aldlyn. Talking to the prisoner will give you the choice what his punishment shall be. There is no significant difference to what happens after your choice, regardless of what you pick.

Quest location: Obtained from the desk in your room at the sleeping chambers after finishing the previous paperwork quest Inspection.

Quest steps:
1. Talk to the prisoner.
[You can talk with him by interacting with the iron bars in front of him.]

Reward: 1000 exp



Clinic Request (Quest no. 2811)

A doctor would like the government to build a clinic. You can build the clinic on the country overview map, which you can access by talking with Sir Edward in your throne room.

Quest location: Obtained from the city board in Aldlyn if you don't have the upgrade already.

Quest steps:
1. Get a clinic in Aldlyn.

Reward: None.

Cold Magic (Quest no. 2041)

Queen Jeanne Apelia would like to learn more about the gemstone, which you found in the dungeon below Meddling Castle. You want to arrange for a meeting between Varea and Jeanne, so that Varea can help with the research of the gemstone.

Quest location: Calterburry. In Castle, meet Jeanne in her room.

Steps:
1. Talk with Varea in Manastyr.
2. Talk with the guard in the command center of Red Keep.
3. Inform Adrianna once everything is ready. She is waiting in front of the castle in Calterburry.
4. Talk with Varea in Manastyr again.
5. Hold the second meeting with Varea and Jeanne.
6. Talk with the Clerk in the main building on Amaranthe.

Rewards: 5000 exp

Convincing Sinrul (Quest no. 2712)

Mike wants you to convince Sinrul to switch sides, or at least stay out of the conflict between the rebels and the government. (Leads to a CG scene with Sinrul in the end.)

Quest location: Obtained from Mike in Kagabangui after the attack of the rebels on Minsk Harbour when you're on the rebels side in the conflict.

Quest steps:
1. Talk with Sinrul.
2. Speak with the rebel inside of the blue house in Minsk Harbour.
3. Get the obedience drugs in the store Siriveta.
4. Arrange the release of Sinrul's captured man in Minsk Harbour.
5. Bring Sinrul 500,000 gold.

Reward: 2000 exp

Coronation (Quest no. 3)

Enter the castle in Aldlyn and introduce yourself as the new king.

Quest location: Obtained automatically.

Quest steps:
1. Go into the castle in Aldlyn.
2. Talk to the 4 ministers.

Reward: 1500 exp

Crime Fighting (Quest no. 2004)

You offered your help to get the funding for the repairs of the Norhall Stronghold in Begus. Talk with Lady Forbes at Meddling Castle to receive their uniforms. While wearing the uniform, you need to defeat several criminals to improve the reputation of the fort.

Quest location: Starts when going to the library of the castle in Calterburry after reporting back to Kimiko from the quest Crumbly Fort. You have three choices and you can get either no quest, this quest, or the quest Organization based on your decision.

Quest steps:
1. Talk with Lady Forbes.

Reward: 2000 exp

Criminal Hunt (Quest no. 2061)

Starts with a note on the Aldlyn city board. The police is looking for the thief of several gold armor recipes.
Fastest solution for the switch riddle: 1x yellow, 1x green, 2x red, 2x yellow, 1x blue
The quest can't be finished successful, since the criminal is already gone by the time you arrive at the thieves guild. But you can still get the gold armor recipe from the leader of the thieves guild Flaire later.

Quest location: Obtained from the Aldlyn city board.

Quest steps:
1. Meet officer Moriko at the pub in Havaria port.
2. Get the search warrant at the police headquarter.
3. Bring the warrant to Moriko.
4. Get the second search warrant at the police headquarter.
5. Bring the second warrant to Moriko.
6. Find the criminal.

Reward: 3000 exp

Criminal Scum! (Quest no. 2802)

The elves of Ebron are troubled by some bandits in the forest east of their home. You have to follow the path east inside of Ebron to get to that forest area.

Quest location: Obtained from the elven Chief in Ebron.

Quest steps:
1. Defeat the bandits.
2. Talk to the elven chief.

Reward: 2500 exp, 1500 gold

Crown Support (Quest no. 2040)

You get this quest when you agree to help Varea with her duel for the rulership over Amagal. (Requires the quest Amagal Succession to be finished and Chiyo's events to be advanced far enough). For the required staff you can find the recipe at Witton, the gems at the jewelry store in Thremten, the oak staff rod in Orchel and the carsus roots in multiple stores in Begus.

Quest location: Obtained from Varea.

Quest steps:
1. Organize a Grey Oak Staff for Varea.
2. Meet up with Varea in Manastyr.
3. Talk with Varea in Aldlyn.

Reward: 2000 exp

Crumbly Fort (Quest no. 2003)

The girl in a blue dress (Kimiko) in Norhall Stronghold asks for your help to bring a message to Lady Forbes in Meddling Castle. Lady Forbes will send you to Calterburry, to a priest with pink hair in the library of the castle. After talking to the priest report back to the girl in a blue dress to finish the quest.

Quest location: Obtained from the girl in a blue dress in Norhall Stronghold.

Quest steps:
1. Bring Lady Forbes the letter.
2. Meet the priest with pink hair.
3. Report back to the woman in the Norhall Stronghold.

Reward: 2000 exp, 2500 gold

Cursed! (Quest no. 404)

When you talk to the dark sorceress (Zady) in Bitterroot Farm again after finishing the quest Dark Sorceress, she will curse Mira.

This quest is finished by talking to Mira in the sleeping chambers of your castle.

Quest location: Obtained from the dark sorceress (Zady) in the farm building of Bitterroot Farm.

Quest steps:
1. Talk to Mira.

Reward: 1000 exp

Dancer Phyrra (Quest no. 2057)

Phyrra would like to perform in front of a crowd again, but she can't do it in Dorgania, so you arrange for it in Central.

Quest location: Obtained from Phyrra in Orchel. Requires her dialog during the About Racism quest.

Quest steps:
1. Talk with Commander Hankin in Calbridge Stronghold.
2. Talk with Herold in the fort in Witton.
3. Return to Phyrra.

Reward: 1200 exp

Dark Sorceress (Quest no. 2001)

Commander Hankin will ask you to check on the farmer south from Calbridge Stronghold. When you talk to the famer, he gives you the key to enter the building on the farm. There you can talk with the sorceress (Zady). Talking to her will finish the quest.

Quest location: Obtained from Commander Hankin in Calbridge Stronghold.

Quest steps:
1. Talk to the farmer.
2. Talk to the sorceress.

Reward: 2000 exp

Demon Trouble (Quest no. 301)

Trey received a report about a lesser demon in human shape near the village Thremten. You offered to help with the problem instead of letting Trey deal with it by himself.

Quest location: Obtained from Trey at the sleeping chambers.

Quest steps:
1. Take care of the lesser demon.
[He is in the east of the village map of Thremten, between a tree and a small stone.]

Reward: 1500 exp



Doppelganger Pandora (Quest no. 2011)

Questline about Pandora to figure out more about her past and race. Leads to her CG scene, and to her changing into her true shape eventually.

Quest location: Requires an event with genderbend Trey, to get a box from Bristol, in which you find the doppelganger Pandora.

Quest steps:
1. Learn more about Pandora.
2. Introduce Pandora to other people in the castle.
3. Help Pandora to learn about the time she missed.
4. Talk with Pandora.
5. Talk with Pandora again.

Reward: 1200 exp

Dorgania Deserter (Quest no. 2702)

Queen Lancafew of Dorgania asked you to take care of a few deserters that fled to Central. They're at the Calbridge Stronghold and Bitterroot Farm.

Quest location: Obtained from Queen Lancafew in Kagabangui.

Quest steps:
1. Find the deserters at the Calbridge Stronghold.
2. Find the deserters at the Bitterroot Farm.

Reward: 3000 exp, Relation with Dorgania +20

Dorgania Slaves (Quest no. 2701)

For this quest you need Brad and Sandra in your group, open borders with Dorgania, the events with Mike and the release of a vampire in Kagabangui done, and the dialog with King Lancafew about his opinion on slavery.

Quest location: Once you have all requirements, a burned note will appear near the palm trees in the top right corner of the center of Kagabangui, left of the gallows.

Quest steps:
1. Talk with Mike in the bottom left corner of Kagabangui.
2. Talk with the slave supervisor Nina in Lualombo.
3. Talk with Sinrul in her mansion in the desert south of Newkungu.
4. Talk with Theremis to arrange a political meeting with Dorgania.
5. Take your side in the conflict by talking with either Sinrul or Mike.

Reward: 3x Skillstone

Double Attention (Quest no. 1206)

Part of the events of Kayelinth. Requires the CG scene with Kavrala in Orchel in the south of Dorgania.

Quest location: You can get it after the wedding with Kayelinth by talking with her at the sleeping chambers.

Quest steps:
1. Talk with Kavrala in Orchel.
2. Talk with Kayelinth at the sleeping chambers.

Reward: 1000 exp

Dragon Shape (Quest no. 113)

Training events, which'll unlock new skills for Ryen and Kayelinth to use their full dragon shape in battle.

Quest location: Obtained from Jaylin in your treasury in the castle of Aldlyn. Requires the events of Kayelinth where you build an entire new farm area for her.

Quest steps:
1. Meet Jaylin at Kay's Farm near Aldlyn.
2. Talk with Jaylin at Kay's Farm again.

Reward: 5000 exp

Earth Element Magic (Quest no. 602)

Mirel would like to learn a new skill, to use pure earth element magic. This quest requires you to go to the Earthspirit first and afterwards to talk with Flora. Once the quest is complete, Flora becomes available at the headmaid's girl selection screen for her CG scene.

Quest location: Obtained from Mirel in the castle, after her coming of age ceremony event.

Quest steps:
1. Talk to the Earthspirit in the forest of Ebron.
2. Talk to the maid Flora.

Reward: New skill for Mirel

Elly's feast of gratitude present (Quest no. 109)

The blacksmith's wife in Calterburry can make you a scope as a present for Elly.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Talk to the woman at the blacksmith in Calterburry.

Reward: A present for Elly.

Envoy of Hope (Quest no. 2045)

You got a message from Queen Jeanne Apelia of Begus for Rutia in Pumumu, a village in the north of Begus.
It's necessary to advance the political meetings with Begus and the main story to get a letter on the desk of your bedroom which'll invite you to Queen Jeanne Apelia. You can't get to her before that.

Quest location: Obtained from Jeanne in the castle of Calterburry.

Quest steps:
1. Bring the letter to Rutia.
2. Return to Jeanne.

Reward: 2500 exp

Event: Thremten Festival (Quest no. 401)

When you have Mira and Mirel in your party you can agree to go to the festival when you read the note on about it on the city board. It's not possible to start the festival without those two in your group. The forest where you festival takes place can be entered from the bottom right corner in Thremten.

Quest location: Obtained from the city board in Aldlyn.

Quest steps: Go to the Thremten forest with Mira and Mirel.

Reward: 3000 exp

Evil Spirit (Quest no. 403)

Second quest for Mira. She'll ask you to go to the haunted mine in Calterburry. The quest is finished after your encounter with the Icespirit is over. Helping the Icespirit will lower your relationship with Mira, choosing to fight her will cause several fights in a row.

Quest location: Obtained from Mira at the sleeping chamber.
[Requires finding the gate with angel wings on it in North Dungeon and Mira's level has to be 10 or above.]

Quest steps:
1. Take care of the evil spirit.

Reward: 1500 exp

Exploration (Quest no. 402)

Mira wants to go to North Dungeon. The quest is finished once you opened the gate with angel wings on it.
This quest is skipped if you already found the gate with Mira in your party before speaking with her about it.

Quest location: Obtained from Mira in the sleeping chambers.

Quest steps:
1. Explore the North Dungeon.

Reward: 2500 gold

Farm Caretaker (Quest no. 1204)

For Kayelinth's new farm, you need to find a suitable caretaker.
Talk with the farm clerk in the bottom left corner of Aldlyn first. She'll tell you about her niece Amara, who you can find at the Bitterroot Farm in the south of Central.

Quest location: Obtained from Kayelinth during the events of her new farm.

Quest steps:
1. Speak with people in Aldlyn. (the clerk at the food stall in the bottom left of Aldlyn)
2. Find Amara in the south of Central. (->Bitterroot Farm)

Reward: 400 exp

Fat Pirate Biggs (Quest no. 2838)

The merchant Hans places a bounty on the head of the pirate Biggs, after they attacked multiple trading ships. For the bounty to appear on the Aldlyn city board, you require the wedding system to be unlocked, and the solo CG scenes with Shanna and Naomi, as well as their secret onsen scene. This quest advances the events with Shanna and Naomi, and unlocks the wedding with them.

Quest location: Obtained from the Aldlyn city board.

Quest steps:
1. Find Hans in Havaria Port and discuss the details of the bounty mission with him.
2. Find and defeat Biggs in the abandoned village Sinasoka in Dorgania.

Reward: 100000 gold

Feisty Lover (Quest no. 801)

After the brawler battle of Brad against Ash and Grimace in Kagabangui, the events will continue and Brad will realize that he has romantic feelings for Ash. The first step of the quest is to increase Brad's popularity before talking to Ash again. There are 5 events to increase Brad's popularity in Kagabangui, 1 in Minsk Harbour, 2 in Newkungu, 1 in Rakake, and 1 in Tajurata Fort. You can also buy the brawler parfume in Lalizan and Orchel. Both give Brad +1 popularity. They are unique, and can be purchased only once. The training with Tsiom at the main base of The Forgotten Brexeet Isles increases Brad's popularity by +3, but he needs his class changed to martial artist before he can train with Tsiom. Before Brad's duel with Grimace, there will be a short event where Ryen will have the choice to prevent Grimace from cheating or not. If you do nothing, Brad will lose and get an NTR scene where he has to watch Grimace fuck Ash.

Quest location: Obtained during the brawler events of Brad by talking with Ash in Kagabangui.

Quest steps:
1. Talk with Ash again after increasing Brad's popularity to 10 or more.
2. Talk to Grimace in Newkungu to start Brad's duel against him.

Reward: 1250 exp

Final Battle (Quest no. 16)

Prepare yourself for the final battle against Raziel. Once your preparations are done, have a meeting with the General at Lualombo to discuss the strategy.
During the big battle, Fuka is on the right side. Send the magic torch there, if you have it, to get one more yellow chest at the end.
The black chest on the left contains a Skillstone, the black chest on the right a Magic Apple.
The yellow chests all contain 200,000 gold each. How many chests remain when you come back depend on your choices before and during the battle, since that decides how much time Raziel's group has to pack their things before leaving.

Quest location: Given to you by Varea during the main story events.

Quest steps:
1. Have a meeting with the General at Lualombo.

Reward: 7500 exp, 25000 gold

Finding Lucilla (Quest no. 12)

Continuation of the main storyline. After defeating Lace, Varea will tell you about a demon called Lucilla. She might be able to tell you more about the fragments.

Quest location: Obtained from Varea in Manastyr.

Quest steps:
1. Talk to the merchant Darude in front of your castle in Aldlyn.
2. Take the ship to Dorgania in Havaria Port. (You need ship tickets for each party member. You can buy the tickets in the right port authority building in the middle of Havaria Port)
3. Find Lucilla in Minsk Harbour. (Farm building in the east of the city. You need entry permission papers to get past a guard, which you can buy for 25,000 gold in the building marked with a Drogania flag, or steal them from a table further inside the building.)

Reward: 3000 exp





Firewood (Quest no. 2827)

This quest requires that you cut 6 orange trees in the map of Witton.
You receive a locked box when you finish the quest. With Sandra in the party you'll get a „Magic Apple“ (+200 Max HP), otherwise a „Damaged Magical Apple" (+50 Max HP).

Quest location: Obtained from a villager in Witton.

Quest steps:
1. Gather 6 Firewood.
2. Talk to the villager.

Reward: 1500 exp

First Meeting With Amagal (Quest no. 2501)

After arranging the meeting with Theremis in your throne room, you can enter the castle of Amagal in Manastyr.

Quest location: Obtained from Theremis in the throne room.

Quest steps:
1. Meet the representative of Amagal in Manastyr.

Reward: 1500 exp

First Meeting With Begus (Quest no. 2601)

After arranging the meeting with Theremis in your throne room, you can hold the meeting in your fort in Red Keep.

Quest location: Obtained from Theremis in the throne room.

Quest steps:
1. Meet the representative of Begus.

Reward: 1500 exp

Fish Request (Quest no. 2832)

Get 3 fish from the fisher at Calbridge Stronghold or Calterburry in Begus and bring it to Jackie in the herbalist in Aldlyn.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Bring 3x Fish to Jackie.

Reward: 2500 gold

Flying Pride (Quest no. 2017)

A nun in the church of Aldlyn told you about a squad of pegasus riders, which might be a good addition to the vanguard forces.

Quest steps:
1. Talk with Enaris in the church of Aldlyn.
2. Meet Eynhylde at Tabsy's big farm.
3. Help Eynhylde to stop the underwear thieves in Parverhill.

Reward: 1500 exp

Food Town (Quest no. 1203)

Kayelinth wants to visit the town Rakake in Dorgania, in the hope to get tasty vegetables there.

Quest location: Obtained in a dialog with Kayelinth.

Quest steps:
1. Go with Kayelinth to Rakake.

Reward: 1200 exp

Foxgirl Fight (Quest no. 2059)

The demon catgirl Ziki has given Shanna the information that Kathreena is hiding at the Seaside Tower in Dorgania. Shanna asked for your support to help capturing Kathreena at the tower.
This quest automatically starts when you enter the casino in Newkungu after Shanna's event about training the villagers in Pumumu, and the events of the secret onsen. The peeping hole at the onsen has to be open to start this quest.

Quest locaton: Obtained in the casino in Newkungu.

Quest steps:
1. Catch up to Shanna at the Seaside Tower.
2. Talk with Shanna at the entrance of Kagabangui.
3. Find a way to make the foxgirls make up.

Reward: 3000 exp

Fragment at Sunee (Quest no. 13)

Negi told you about a fragment below the city Sunee in Dorgania. There is supposed to be a hidden dungeon entrance somewhere on the outside of the city.
The dungeon entrance is in the top right corner. You need to interact with the statue to open it.

Quest location: Obtained from Negi in the farm storage in Minsk Harbour.

Quest steps:
1. Find the location of the fragment below Sunee.

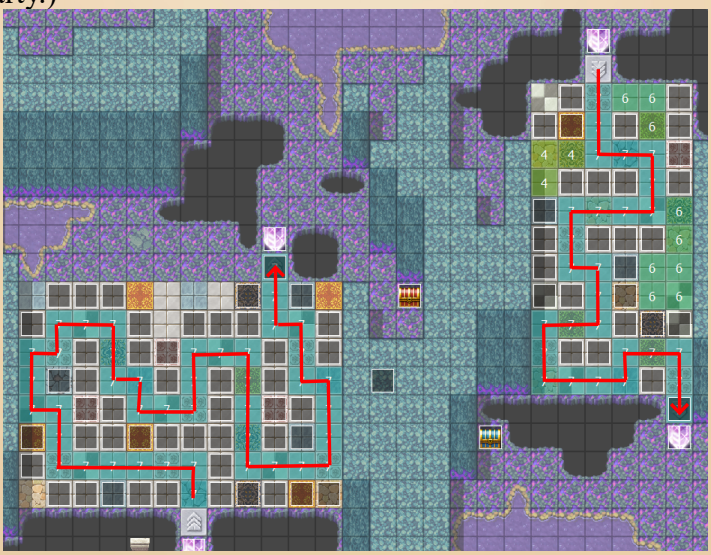
Reward: 3500 exp

Fragment Hunt (Quest no. 14)

Frall has given you the "Fragment Map", on which he has marked locations with fragments in Dorgania on it. You want to get your hands on at least one of them, in order to prevent Raziel from finishing the artifact.
[In all locations, the fragment is already gone before you can get to it. The only necessary location you need to advance the first part of this quest is to talk with King Lancafew in Kagabangui.]

Quest location: Obtained from Varea after the quest Fragment at Sunee.

Quest steps:
1. Search in Kagabangui.
2. Search in Lualombo.
(The entrance is above the castle walls. You can get there by walking through the forest on the right side.)
The switches aren't for the door in this dungeon, but open the entrances to either El Arma when all switches are to the right, or Sinasoka when all switches are to the left. Note that one switch is slightly hidden behind a rock. There are 6 switches in total.
The combination for the door is 5571, which is the count of switches in the dungeon rooms of Sinasoka from left to right. Those switches don't need to be used, just counted for this combination number.
3. Search in Sinasoka.
(Requires that you open the dungeon with the switches in the dungeon of Lualombo.)
4. Search in the Poisonwood Keep.
(The statue in the top right of the main room can be pushed to the side for the dungeon entrance. Requires Sandra in your party.)



5. Search in El Arma Gravesite.
(Requires that you open the dungeon with the switches in the dungeon of Lualombo. Win all 8 battles in the dungeon to open a portal at the stone plate in the south. It'll bring you to the treasure room with El Arma in it.)
6. Talk with the Waterspirit in the dungeon of Siriveta.
7. Go back to Varea and Frall in Manastyr.

Reward: 15000 exp

Fragments (1) (Quest no. 6)

Commander Brick told you about fragments of an old artifact disappearing. You want to figure out what it's used for and who is responsible for it.

Quest location: Obtained from Commander Brick when finishing the quest Bordertown.

Quest steps:
1. Talk to Herold. He's in one of the buildings in the fort in Witton.

Reward: 3000 gold



Fragments (2) (Quest no. 7)

You were informed about disappearing fragments of an old artifact and a potential dangerous group being behind it.

Quest location: Obtained from Herold in the fort of Witton when finishing the quest Fragments (1).

Quest steps:
1. Meet Malahki in the bar in Calterburry.
2. Go to the church and have an audience with the Archbishop. (Talk with Malahki in front of the altar in the church to start the audience.)

Reward: 1750 exp



Fragments (3) (Quest no. 8)

The archbishop of Begus told you about a mage named Frall in Amagal who should know more about the Fragments and their story.
Frall will appear at Broken Fort in Amagal when you have this quest and Chiyo in your group.

Quest location: Obtained during the quest Fragments (2).

Quest steps:
1. Find Frall in Amagal.

Reward: 1500 exp



Framed Thief (Quest no. 2066)

Jenny was taken prisoner by the Central police force, but Flaire claims Jenny is framed for a crime she didn't commit.

Quest location: Obtained when you talk with Flaire at the thieves guild below Thremten after her previous events with the thieves guild.

Quest steps:
1. Talk with the officer in charge at the police headquarters.
2. Talk with Nori.
3. Meet Nori at the guard tower at the border to Dorgania west of North Dungeon.
4. Get a confession or proof for Nori.

Reward: 4000 exp, 8000 gold

Friendly Turn (Quest no. 501)

Vampire wants to go to a passageway slightly below where you found her in North Dungeon. Going through will bring you to a dark forest, where you can't leave until the quest is solved. In the castle, Vampire will take constant damage until you have used the switch upstairs to turn off the trap, found the raw orangium in the cellar and turned it into refined orangium in the main hall. Finishing this quest will teach Vampire the skill „Basic Instincts“.

Quest location: Obtained from Vampire in the sleeping chambers if Ryen is level 10+.

Quest steps:
1. Help Vampire.

Reward: 2500 exp

Gambling (Quest no. 2808)

You need to win a total of 20 times at gambling with Hiroku. Those wins don't need to be consecutively and don't get reset by getting the rewards for previous wins.

Quest location: Obtained from Hiroku at the top right corner of the Calbridge Stronghold.

Quest steps:
1. Win a total of 20 times at the gambler Hiroku.

Reward: 2500 gold

Ghost In Distress (Quest no. 2022)

The ghost Shey in the dungeon below Old Ashton wishes for her bones to be buried. Her grave is the tombstone in the top right corner of Old Ashton. After freeing her from the dungeon, she'll appear in the sleeping chambers of the castle in Aldlyn.

Quest location: Obtained from Shey in the dungeon below Old Ashton.

Quest steps:
1. Bring the remains to the grave.

Reward: 2500 exp

Glen's Exam (Quest no. 704)

Glen used to make custom exams for thieves. Sandra wants to take such an exam to help her figure out how to improve herself.

Quest location: Part of Sandra's character events.

Quest steps:
1. Talk with Glen at the wooden house in Begus.
2. Help Sandra to finish Glen's exam.
(The riddle solutions are in the FAQ section.)

Reward: 3000 exp

Gold License (Quest no. 904)

Chiyo wishes to take her gold license test at Whitestone Citadel in Begus. The supervisor Maria of the academy is responsible for the tests.
[It's not necessary to to solve all riddles in the last dungeon to finish the dungeon, it only makes the battle against the Sphinx (Mozaik) a bit easier.]

Quest location: Part of Chiyo's character events.

Quest steps:
1. Talk to Maria at the academy in Whitestone Citadel.
(Note: It's not the angel Maria, but another npc with the same name.)
2. Go to the lowest floor of the academy to teleport to the test area.
3. Defeat the Sphinx.

Reward: 100000 gold, CG scene with Chiyo

Golden Cross Request (Quest no. 2830)

The priest of the church in Aldlyn requests golden crosses.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Bring 2 golden crosses to the priest.

Reward: 4000 gold

Grey Training Request (Quest no. 2049)

Grey wants someone strong to accompany him during his training. You can find him at Red Keep.

Quest location: Obtained from the Aldlyn city board after you had the fight with Grey in Thremten. Also requires that you built the bathhouse and had the event of the first gender change with the woman in the outdoor bath.

Quest steps:
1. Meet Grey at the back area of Red Keep.

Reward: 5000 gold

Grey's Katana (Quest no. 2053)

Grey asked you to go to Calbridge Stronghold and give the blacksmith a note with the request for a custom made Katana.

Quest location: Obtained in a dialog with Grey at the sleeping chambers after you decided to let him stay a woman.

Quest steps:
1. Talk with the blacksmith.
2. Talk with Grey.

Reward: 500 exp

Grey's problem - Kurohime (Quest no. 2052)

Kurohime might be able to help with the search for the woman that changed Grey into a woman.

Quest location: Obtained automatically after the quest Grey Training Request.

Quest steps:
1. Talk with Kurohime.

Reward: None

Grey's problem - Trey (Quest no. 2050)

To let your subordinates search for the woman that changed Grey, you need to talk with Trey privately.

Quest location: Obtained automatically after the quest Grey Training Request.

Quest steps:
1. Talk with Trey at the sleeping chambers.
2. Talk with the artist Scarlett in Aldlyn.
3. Talk with Lady Akira in Witton.

Reward: None

Grey's problem - Tsubaki (Quest no. 2051)

For as long as Grey is a woman, he'll need the help of another female to get a grip of his new lifestyle.

Quest location: Obtained automatically after the quest Grey Training Request.

Quest steps:
1. Talk with Tsubaki at the sleeping chambers.

Reward: None

Gunslinger Elly (Quest no. 1001)

To help Elly get her gun from the church you first need to get into the cellar. The cheapest way is by going to the priest and letting Mira talk to him. If you don't have Mira, bribing a guard to help is possible. The bribes are cheaper with Sandra in your group. Only the guard left from the entrance and the guard looking at a flower on the right side will accept the bribe to help you.

In the cellar, you have to avoid being seen by guards. Most turn around regularly, making it possible to get through the entire map without being noticed. The chest on the bottom center can't be reached, since the guards will always see you. The challenge is done once you find Elly's gun in the box in the top left corner, or you give up.

Quest location: Obtained from Elly at the blacksmith of Calterburry.

Quest steps:
1. Retrieve Elly's gun.

Reward: 2500 exp

Inspection (Quest no. 2806)

In the paperwork on your desk you'll find the request to visit Witton. Talking to Lady Akira in the fort will finish the quest.

Quest location: Obtained from the desk in your room at the sleeping chambers.

Quest steps:
1. Meet Lady Akira.

Reward: 3000 exp

Internal Rage (Quest no. 112)

Ryen wants to get the wild feelings of the dragon inside of him under control, but that's not that easy.

Quest location: Obtained in a dialog with the Windspirit in the top left corner of Aldlyn.
The Windspirit appears there after the first sex scene of Vampire, and when the main story is advanced past the capture of the Waterspirit.

Quest steps:
1. Talk with the Windspirit in Ebron.

Reward: 2000 exp

Into The Fire (Quest no. 502)

Second character quest for Vampire. She'll ask you to go to the Volcano in Amagal, where you can find more raw orangium.
To unlock this quest, you to find the way to the volcano on the right side of Army Camp and afterwards to talk with Vampire in the sleeping chambers. Her first character quest (Friendly Turn) has to be done before this quest can be obtained.

Quest location: Obtained from Vampire in the sleeping chambers.

Quest steps:
1. Search for orangium.

Reward: 3000 exp

Iron Request (Quest no. 2831)

Hiroku needs 6 Iron. You can find him east of the Calbridge Stronghold.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Bring Hiroku 6 Iron.

Reward: 4500 gold

Jessy's New Clothes (Quest no. 2038)

This quest is obtained after the quest Bandit Investigation and unlocks the CG scene with Jessy. It requires you to talk with the maid Louise in the treasury. The stairs to the treasury are at the top of the sleeping chambers. If Louise is not standing in the treasury, but somewhere else, talk with her and Elina in the chambers of the noble families to advance their dialogs.

Quest location: Obtained after the quest Bandit Investigation.

Quest steps:
1. Talk with the maid Louise in the treasury below the sleeping chambers.
2. Return to Jessy.

Reward: 1500 exp

Just One Glass (Quest no. 2014)

After solving the murder case in Millwater, Jillia invites you to a fine wine later. After leaving and re-entering the area, you can see her talk with Winona about a potion to ensure that she gets pregnant when she sleeps with you. The player gets the decision if he wants to allow the certain pergancy or do something about it to prevent a pregnancy.

Quest location: Obtained by talking to Jillia after the murder case story is solved.

Quest steps:
1. Return to Jillia later. (leave and re-enter the area)

Reward: 1000 exp

Kayelinth's feast of gratitude present (Quest no. 111)

The old woman from the food stand in the south west of Aldlyn might have a salad dressing I can give to Kayelinth as a present.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Get a salad dressing.

Reward: A present for Kayelinth.



Last chance (Quest no. 17)

Prepare your country for the unavoidable battle with Raziel's forces. Talk with Varea at the sleeping chambers once you think you've done enough.
[This quest can't be finished yet! It's the current end of the main story quest.]

Quest location: Given to you by Varea during the main story events.

Quest steps:
1. Talk with Varea.
2. Use the sparkling note in the meeting room of your castle in Aldlyn to begin the time skip phase.
3. Finish all available content until the next update adds more.

Reward: 1000 exp

Letter of Friendship (Quest no. 2835)

For this quest you need Brad and Sandra in your group, open borders with Dorgania, the events with Mike and the release of a vampire in Kagabangui done, and the dialog with King Lancafew about his opinion on slavery.
The quest is just a short delivery quest without much story. It's main purpose is to lead players to a specific location to ensure they don't miss a different event.

Quest location: Obtained from a guy with black hair in the center of Aldlyn.

Reward: 1000 exp

Letter to Kat (Quest no. 2031)

The succubus Nemorvyra asked you to bring a letter to a woman called Kat in the castle of Calterburry, since it's easier for you to get to her than for Nemorvyra.
Leads to Nemorvyra's CG scene.

Quest location: Obtained from Nemorvyra in South Dungeon after her eloquence training for Ryen.

Quest steps:
1. Deliver the letter to Kat in the castle in Calterburry.
2. Return to Nemorvyra in South Dungeon in Central.

Reward: 2000 exp

Library Exploration (Quest no. 505)

Vampire wants to look for information about the mage Alexus, to figure out what has really happened in her past.

Quest location: Obtained during Vampire's character events.

Quest steps:
1. Check the library at the noble's living quarters in your castle.
2. Check the library in Manastyr.
3. Check the library in Calterburry.
4. Check the library in Kagabangui.

Reward: 4000 exp

Lielle's Ancient Demon (Quest no. 2009)

After her previous events are done, you can find Lielle in the magestore in Newkungu. She wants to break a seal and summon an ancient demon, in the hope that it'll help her with savng her sister.
You need to bring Lielle several things before she can remove the seal, then you have to fight the demon to finish the event.

Quest location: Dialog with Lielle in the magestore in Newkungu.

Quest steps:
1. Buy the special rune from the items and accessory shop in Kagabangui.
2. Bring Lielle 3x Blue Slime Essence, 3x Blue Flower Crystal, and the special rune from Kagabangui.
3. Break the seal of the aethercrystal.

Reward: 3000 exp

Lizzle Cold Cure (Quest no. 2044)

Queen Jeanne Apelia of Begus asked you to help her in the search of an alternative cure of the lizzle cold.
You need to advance the main story and the political meetings with Begus in order to be able to speak with Jeanne in private.

Quest location: Obtained in a dialog with Jeanne in her castle in Calterburry.

Quest steps:
1. Go to the laboratory in Central.
2. Return to the Queen.

Reward: 1500 exp

Lookout (Quest no. 1202)

Kayelinth wants to explore the Greencoast Tower in Dorgania, in the hope of finding vegetables there. It's the quest to unlock Kayelinth's and Mira's first flight CG scene.

Quest location: Obtained in a dialog with Kayelinth as part of her character events.

Quest steps:
1. Explore the Greencoast Tower.

Reward: 3000 exp

Lualombo Commander (Quest no. 2711)

The female commander with red hair, who is in charge of Lualombo, is said to have doubts about the government. Maybe there is a way to convince her to support the rebellion.

Quest location: Obtained from Mike in Kagabangui when you support the rebels.

Quest steps:
1. Gather information about the commander, in order to make a deal with her.
2. Train Ryen's eloquence to 15 or higher. (Nemorvyra in South Dungeon can train Ryen's eloquence)
3. Talk with the commander and get her to support the rebellion.

Reward: 2000 exp

Lualombo Tunnel (Quest no. 2710)

In order to prepare a future assault on Lualombo, Mike wants to dig a tunnel to get behind the walls of the fort at the day of the attack.

Quest location: Obtained from Mike in Kagabangui when you support the rebels.

Quest steps:
1. Give a „love“ letter to the maid inside the fort.
2. Organize digging equipment at the blacksmith in Kagabangui.
3. Organize carts from Rakake.

Reward: 1000 exp

Luminous Torch (Quest no. 15)

In order to counter Fuka's invisibility, you need to make a special torch with the help from three spirits.
[You need the events with the thief girl (Cookie) in Parverhill to get to the Magicspirit. After those events, you can use the Teleport Orb to get back to the spirit in the tower in Amagal.
This quest isn't necessary, but you receive better rewards after the battle against Raziel when someone with the torch is on the side where Fuka is.]

Quest location: Given to you by Varea during the main story events.

Quest steps:
1. Get a branch from the Earthspirit. (Forest of Ebron)
2. Have the Firespirit ignite the branch. (4th floor of the South Dungeon in Central.)
3. Let the Magicspirit enhance the torch. (Yin Tower in Amagal. Use the teleport orb if you have been there before to return.)

Reward: 3500 exp

Magic License (Quest no. 902)

Chiyo wants to get her silver magical user liberty license at the Whitestone Citadel in Begus.

Quest location: Obtained from Chiyo in the sleeping chamber with 45+ relationship.

Quest steps:
1. Help Chiyo get her silver license.

Answers:
- Less limbs
- Amagal
- Blizzard
- 20%
- Once
- HP
- Exp. Gain
- Alfred Lambida
- Magic Reflection
- Silenced

Reward: 3000 exp

Magic Vibrations (Quest no. 2030)

Vivian is missing some magic stones for her sex toys, to make them vibrate. According to her, the magic store in Witton might sell such stones. They would make for a good present for Vivian.

Quest location: Obtained from Vivian in the monsterhall, after you had her blowjob scene via the selection screen of headmaid Ryia, and Vivian's first dialog about the monsterhall.

Quest steps:
1. Buy some magic vibration stones.
2. Bring the stones to Vivian in the monsterhall.

Reward: 2500 exp

Marriage (Quest no. 2820)

You get this quest to unlock the marriage system when you talk with Trey at the sleeping chambers when Ryen has a relationship of 100+ with all main party girls.

Quest location: Dialog with Trey.

Quest steps:
1. Talk with the nun Enaris in the church of Aldlyn.
2. Use the shrine near the nun's bedroom to select a girl you want to marry.
3. Craft a wedding ring in the secret dungeon below the church.
4. Propose to a girl.
5. Hold a wedding.

Reward: 5000 exp

Mechanical Parts (Quest no. 2821)

In order to fix the broken parts from the Snowruin, you'll have to talk to the mechanic in front of your castle. He'll ask for his „Old Document“ in return to fix them (Quest Old Document).

Quest location: Obtained when you use the broken switch in the Snowruin.

Quest steps:
1. Fix the mechanical parts.
2. Return to the broken switch.

Reward: 2350 exp

Military Corruption (Quest no. 2047)

Queen Jeanne Apelia of Begus needs help to fix the corruption in her military to stand a chance against the church. She gave you the names of three people that require some special attention.
You need to advance the main story and the political meetings with Begus in order to be able to speak with Jeanne in private.

Quest location: Obtained in a dialog with Jeanne in her castle in Calterburry.

Quest steps:
1. Find proof of the crimes of Commander Sellium of the Diminius Castle.
2. Bribe Walcot at the Whitestone Citadel.
3. Persuade the Commander at the Ironholm Prison.
4. Return to the Queen.

Reward: 3000 exp

Millaine's Box (Quest no. 2023)

In the Jade Cave, Millaine will ask you to get her box out of the undead infested mine. The box can be found in the bottom right corner. Opening the box against her wish will unlock her sex CG scene. When you open the box, you get the follow-up quest Millaine's Errand, which'll also unlock her CG scene.

Quest location: Obtained when talking to Millaine in Jade Cave.

Quest steps:
1. Find the box.
2. Bring the box back to Millaine.

Reward: 150 exp

Millaine's Errand (Quest no. 2024)

If you didn't open Millaine's box during the quest Millaine's Box you'll receive this quest. Millaine will ask you to get a package from a shop in Whitestone Citadel. This quest will give you her CG scene at the end.

Quest location: Obtained from Millaine in the Jade Cave.

Quest steps:
1. Get the package for Millaine.
2. Bring the package to Millaine.

Reward: 3000 gold

Mira's feast of gratitude present (Quest no. 103)

You want to ask in the church if they have any blessed or otherwise special cross necklaces you could get for Mira.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Ask the nun in the church of Aldlyn for a special cross necklace.

Reward: A present for Mira.

Mirel's Bow (Quest no. 601)

Mirel will ask for your help to find her old bow. The bow can be found in the top right corner of the forest of Ebron. You can access this forest area by following the road going east in Ebron.

Quest location: Obtained from Mirel in the sleeping chamber with 20+ relationship. (unless you already found the bow before taking this quest)

Quest steps:
1. Find Mirel's bow.

Reward: 1500 exp

Mirel's feast of gratitude present (Quest no. 105)

You want to get some wood polish as a present for Mirel. The maid Bess in the herbalist of Aldlyn might be able to help you with it.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Speak to Bess about the wood polish.

Reward: A present for Mirel.

Mushroom Gathering (Quest no. 2032)

Mii wants you to protect her while she gathers some mushrooms in the forest north of Pumumu.

Quest location: Obtained when you talk with Mii.

Quest steps:
1. Take the road up north in Pumumu to access the Snow Forest.
2. Go to the mushroom field with Mii.
3. Gather 5 mushrooms and bring them to Mii.

Reward: 1000 exp

Mystical Temple Door (Quest no. 2028)

You found a hidden temple below the Shrine of Flunis in the south of Central. The door is blocked, but you assume that if you gather people from all races shown via symbols on the door, the door could open.
You requires the events of these 8 characters to unlock the door:
- Akai: First meeting
- Neya: First meeting
- Aiyana: Good or bad end of her previous events
- Mai: Good or bad reunion of her and Dea
- Dea: Good or bad reunion of her and Mai
- Coral: Lives in your castle
- Mozaik: Lives in Taby's farm
- Lili: Lives in your castle

After finishing the events in the new dungeon, and when you had the CG scene of Aiyana and Flora, Aiyana will move to the plaza in front of the castle of Aldlyn. Talking to her there will unlock a new CG scene.

Quest steps:
1. Find a way to open the temple door.

Reward: 2500 exp

New Blade (Quest no. 202)

Tsubaki needs a new custom made katana in order to use the combo attack. This quest is part relationship events with her and unlocks after the previous events done and the relationship high enough.

Quest location: Starts in a dialog with Tsubaki at the sleeping chambers.

Quest steps:
1. Talk to the dwarf in front of The Drunken Cave.
2. Find the dwarf Todd at the blacksmith in Diminus Castle.
3. Bring Todd 10 Steel, 3 Mithrilbar, 5 Beer and 50,000 gold.

Reward: 3000 exp, unique katana Setsuna for Tsubaki

New Home (Quest no. 2056)

According to Trey, the Bitterroot Farm in the south of Central might be a good new home for the tribe elf refugees at Orchel.

Quest location: Obtained during the events about the elves in Orchel. Requires Mirel's events including the About Racism quest.

Quest steps:
1. Find a way to repair the broken Bitterroot Farm at the farm of the nearby fort.
2. Talk with Sariandi in Orchel.
3. Talk with the farmer at the Bitterroot Farm.
4. Return to Sariandi in Orchel.

Reward: 3000 exp

Newkungu Gambling (Quest no. 2034)

Naomi told you about rich people gambling in the cellar of the casino in Newkungu. She gave you an invitation the go down to them, in order to check if they do any shady business there.
By playing a dice game against one of the guys downstairs you win the slave Mai.

Quest location: Obtained by talking to Naomi in the casino of Newkungu.

Quest steps:
1. Go downstairs in the casino.
2. Talk to everyone at the table.
3. Report back to Naomi.

Reward: 1500 exp

Next Step (Quest no. 10)

Return to Varea in Manastyr to talk about your next steps.

Quest location: Obtained after defeating Lace during the main story events.

Quest steps:
1. Return to Varea.

Reward: 1000 exp



Old Barracks (Quest no. 4)

Sir Edward in the throne room will request your help with a ghost in the old barracks. After defeating the ghost report back and Sir Edward will ask for help to rebuild the barracks. You can repair it on the country overview map.

Quest location: Obtained from Sir Edward in the throne room.

Quest steps:
1. Get rid of the ghost.
2. Report back to Sir Edward.
3. Rebuild the old barracks on the overview map.

Reward: 3000 exp

Old Chest (Quest no. 701)

You can find the old chest in the swamps below Bitterroot Farm when you follow the road in the farm down south. If you have Sandra in your group, she'll fail to open the chest and start this quest. To get the required Mithril Lockpick you have to go to Glen in the Wooden House in Begus. With the lockpick the chest will open, but a trap activates and dissolves Sandra's clothes. This will show her naked CG picture.

Quest location: Obtained when trying to open the old chest in the swamps below Bitterroot Farm with Sandra in your party.

Quest steps:
1. Find Glen.
2. Open the chest.

Reward: 3500 exp

Old Document (Quest no. 2822)

The old document can be found on the second floor of the Tower of Ash.

Quest location: Obtained from the mechanic in the capital, when you talk with him during the quest Mechanical Parts. This quest is skipped if you already have the document when you talk to the mechanic.

Quest steps:
1. Find the old document.
2. Go back to the mechanic.

Reward: 3500 exp

Open Your Eyes (Quest no. 2823)

In the Fision Tower you'll encounter an invisible enemy. (Fuka)
In order to see her, you need a „Colorful Smoke Bomb“. A stranger in Aldlyn, in the house with a red roof, will give you one after you gave him 3 beer and 15 Dispel Herbs.
(Note: When you return, Fuka is already gone and an empty chest at the top of the tower shows where she took a fragment. The events with her at the tower are skipped when the main story is advanced past the meeting with her and Raziel before you go to the tower.)

Quest location: Obtained after meeting the invisible enemy in the Fision Tower.

Quest steps:
1. Find a way to deal with the invisibility.
2. Go back to the tower.

Reward: 3500 exp

Orchel Trading Route (Quest no. 2060)

After the About Racism quest, you can talk with Saphielle to help her establish a trade route between Orchel and Central.

Quest location: Saphielle in Orchel.

Quest steps:
1. Talk with Kavrala, Seldanna, Deularia, and Cremia about the trade route.
2. Talk with Filauria.
3. Talk with Darude in front of the castle in Aldlyn.
4. Talk with Elina in your castle.
5. Talk with Knocky in Ebron.
6. Get research documents for Deulari from the castles in Aldlyn, Calterburry, and Manastyr.
7. Talk with the farmer at Bitterroot Farm.
8. Finish the construction of the workshop and storage in Orchel via the country overview map.
9. Finish the construction of the storage upgrade in Central via the country overview map.
10. Report back to Filauria when everything is ready.

Reward: 25000 exp

Organization (Quest no. 2005)

You offered your help to get the repairs of the Norhall Stronghold in Begus done. Talk to the dwarf with red hair at The Drunken Cave to make a deal for the necessary resources and manpower.

Quest location: Starts when going to the library of the castle in Calterburry after reporting back to the girl from quest Crumbly Fort. You have three choices and you can get either no quest, the quest Crime Fighting or the quest Organization based on your decision.

Quest steps:
1. Talk to the dwarf.
2. Talk with the barkeeper in Calterburry.
3. Talk with the merchant at the Whisperwind Farm.
4. Bring someone that can pick locks to the merchant.
5. Talk with the barkeeper in Calterburry again.
6. Talk to the dwarf at The Drunken Cave again.

Reward: 4750 exp

Peace with the Luminous Order (Quest no. 2790)

You decided to request a meeting with the Luminous Order, in order to improve the relationship between Central and them.

Quest received after the Elly's event after Ryoko's Quest.

Quest steps:

1. Travel to the Luminous Order when you're ready for the meeting.

Reward: 1000 exp

Playmates (Quest no. 2054)

Rina, Rena and Maescia want to play ball with Kayelinth. The elf Renna in Orchel can make you a ball when you bring her the necessary items.

Quest location: Obtained when you talk with Maescia after you talked with Rina and Rena, and Kayelinth has to be in your group.

Quest steps:
1. Talk with Renna in Orchel.
2. Bring Renna 5 Imp Leather OR Fabric.
3. Bring Renna 3 Harpy Feather OR Black Fur.

Reward: 600 exp

Portrait (Quest no. 2002)

Your butler told you about an artist (Scarlett) who lives near the prison in the east of Aldlyn who'll make a portrait of you.

Quest location: Obtained from your butler at the sleeping chambers after the abandoned barracks have been repaired and the butler gave you your crown.

Quest steps:
1. Meet the artist and get your portrait.

Reward: 1750 exp

Pregnant Slave (Quest no. 2705)

Purchase the pregnant slave at the slave trader in Kagabangui and bring her to the girl with pruple hair in front of the building in order to get Mike's support with freeing the servant at the castle.

Quest location: Left bottom corner of Kagabangui. Obtained when talking to Mike during the quest About Servants and Princes.

Quest steps:
1. Purchase the pregnant slave.

Reward: 1500 exp

Protected Chest (Quest no. 2064)

Flaire wants the content of a green chest of a merchant living in the north-west of Parverhill. The chest is behind a sealed iron gate, so you'll need to figure out a way to open it first. There are several ways to solve this issue.

Quest location: Obtained from Flaire in the hideout of the thieves guild in Thremten.

Quest steps:
1. Find a way to open the sealed iron gate.
2. Return to Flaire.

Reward: The recipe for gold weapons

Question of Guilt (Quest no. 2013)

The Icespirit, Aura, claims to be innocent. Since her story is backed by the angel Maria, you agreed to check it and figure out the truth. Maria wants to meet you again in front of the Ironholm Prison in Begus, after she regrouped with her escort.

Quest location: Obtained after the quest An Angel's Request is done.

Quest steps:
1. Meet Maria in front of the prison.
2. Find a ghost to talk with the prisoner. (The needed ghost is Shey, who you meet in the dungeon below Old Ashton in Begus.)

Reward: 2500 exp

Raise Antipathy (Quest no. 2714)

One of the two options to crush the rebellion in Dorgania is to raise the antipathy in the country against the rebels.
Only either this or the quest Arrest All Rebels are needed to get Sinrul's CG scene and finish the route of supporting the government in Dorgania, but you can finish both quests.

Quest location: Obtained from Sinrul in Dorgania on the route to support the government in the events ot the Doragnia rebellion.

Quest steps:
1. Raise the antipathy of the citizens towards the rebels to 100.
2. Report false crimes of the rebels to the guards in Kagabangui and Lalizan.
3. Look for a possible deserter of the rebels at Siriveta.
4. Ask about soldiers that got wounded or killed in Newkungu, Rakake, and Tajurata Fort.
5. Bribe slaves in Kagabangui and Lualombo to stop their support of the rebels.
6. Gather information about the cruel crimes of the rebels. (Documents in the border tower in the north between Dorgania and Central, Sunee, and in the castle of Kagabangui.)
7. Speak with Sinrul.

Reward: 2000 exp

Rebel Hunt (Quest no. 2709)

You can either raise the antipathy of the citizens against the rebels, or arrest all rebels.
→ Quest "Arrest All Rebels" or quest "Raise Antipathy."

Quest location: This quest is obtained when you enter Minsk Harbour from the worldmap (not by ship) and get the events with the Mike and the traitors in his ranks, after you choose to support the government in Dorgania against the rebels.

Quest steps:
Option 1: Raise the antipathy of the citizens towards the rebels to 100.
Option 2: Arrest all rebels.

Reward: 5000 exp

Royal Invitation (Quest no. 2043)

The queen of Begus (Jeanne) has invited you to her room at the highest floor of her castle in Calterburry to talk in private.

Quest location: The invitation can be found on the table in your bedroom after the political meetings with Begus, and the main story events in which you meet Jeanne in the church of Calterburry.

Quest steps:
1. Go to the queen of Begus.

Reward: 2500 exp

Ryoko's feast of gratitude present (Quest no. 110)

You decided to get a cute dress as a present for Ryoko. Headmaid Ryia may be able to help you with this idea.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Talk to the headmaid.

Reward: A present for Ryoko.

Ryoko's Quest (Quest no. 1102)

This quest is part of Ryoko's events and requires the first meeting with Akai in the workarea near Aldlyn, Shey's event including her help for Maria at the Ironholm prison, that you defeated Raidy in the Spire of Courage challenge floor to get to the raid area, and that all previous events for Elly and Ryoko are done.
The quest brings you to the area in the south, where you meet Cassedy and the Luminous Order. After these events, the marriage for Ryoko and Elly can be unlocked.

Quest location: Part of Ryoko's character events.

Quest steps:
1. Talk with Akai in her workshop in the work area near Aldlyn.
2. Take the small boat in the south of Central and explore the unknown area across the sea.
3. Go back to Akai.
4. Bring Akai 3 Red Flower Crystals from the challenge floor of the Spire of Courage.
(Not in the raid area, before in the area before it.)
5. Talk with Shey in the sleeping chambers.
6. Talk with Ryoko in your bedroom.
7. Go back and explore the unknown area south of Central.
8. Talk with people until everyone is ready to depart.

Reward: 8000 exp

Sandra's feast of gratitude present (Quest no. 106)

Try to find a gambler to get a rare gold coin as a present for Sandra.
(You can find the gambler Hiroku at the Calbridge Stronghold.)

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Get a rare gold coin for Sandra.

Reward: A present for Sandra.

Second Attack (Quest no. 2067)

Flaire wants to destroy the assassin guild. With your help, she wants to raid them with full force this time, which gives you the chance to backstab her and capture the thieves guild and assassin guild member's all at once.

Quest location: Obtained from Flaire at the thieves guild below Thremten.

Quest steps:
1. Talk with the police chief at the police headquarters in Central.
2. Talk with commander Walcot in Whitestone Citadel.
3. Return to the police chief.
4. Talk with Flaire to begin the raid.
5. Find the assassins guild in a dungeon below Witton.

Reward: 100000 gold

Shocking Collar (Quest no. 2025)

Part of the good path events for Lace.
In order to improve the trust with Lace, you want to let her leave the prison for a while. But to make sure she doesn't run away or cause you problems, you need a custom made magic collar.

Quest location: Obtained during a dialog with Lace after you pick her good path and try to improve your trust with her.

Quest steps:
1. Go to the magestore in Newkungu.
2. Go to the general store in Lalizan.
3. Return to Lace in your prison.

Reward: 1000 exp

Skilltree (Quest no. 2801)

You can access the skilltree by using an icon on the right side of the "Fast Travel" screen. The "Fast Travel" is an option in your menu, which allows you to quickly move to unlocked locations or screen like the CG room or skilltree.

Quest location: Obtained from Trey during the first encounter with him.

Quest steps:
1. Access the skilltree.

Reward: 1 Skillstone

Soul Lantern (Quest no. 2810)

Use item synthesis to create a Soul Lantern and catch a Slimgirl or Imp for Meilira. She believes it'll be able to befriend with the monster afterwards on her farm.

Quest location: Obtained from Meilira at the Whisperwind Farm in Begus.

Quest steps:
1. Make a Soul Lantern and catch an Ice Alraune or Imp.
2. Go back to Meilira in the Whisperwind Farm in Begus.

Reward: 3400 exp

Sparky's Challenge (Quest no. 2027)

You met the catgirl Sparky in the Black Twin Towers of Honor, who gave you a challenge to solve a mine cart riddle.

Quest steps:
1. Find where to go next.
2. Get a mine cart full of iron to the black hole.
3. Get wood to the water in front of the crystal.
4. Find where to get explosives.
5. Get wood to the water in the east.
6. Get iron to the black hole in the north-east.
7. Get explosives to the boulder in the north-west.
8. Get iron to the black hole in the north-west.
9. Get crystals to the hexagon in the north-west.

Reward: 3000 exp

Special Drink (Quest no. 1002)

Elly challenged you to another drinking party but in order to beat you she want's to use a special drink. She didn't tell you what it is but you can't buy it in Central so she want to buy it somewhere else.
To solve the quest you first need to go to the capital of Begus Calterburry and talk to a clerk there. Afterwards you need to find a merchant in Crysthaven. After both dialogs you can start Elly's 2nd scene in her room in the castle.

Quest location: Obtained from Elly with 60+ relationship and the headache from the previous scene cured.

Quest steps:
1. Find a shop in Calterburry selling what you need.
2. Find the merchant at Crysthaven.
3. Have a drink with Elly in her room.

Reward: 2600 exp

Special Gem (Quest no. 2063)

Flaire wants you to get a special gem from a merchant in the Twin Ale Tower. Second quest of a questline to receive the golden weapon recipes.

Quest location: Obtained from Flaire.

Quest steps:
1. Get the gem.
2. Bring the gem back to Flaire.

Reward: None

Steam Gun (Quest no. 1003)

The engineer Akai in the workshop of the Work Area near Aldlyn requires some materials to make you a powerful steam gun.
The required Red Flower Crystals can be found in the challenge floor of the Spire of Courage.
The Work Area needs to be build on the country overview map before you can enter it via the worldmap to meet Akai.

Quest location: Obtained in a dialog with Akai when Elly is in your party.

Quest steps:
1. Get Akai 12 Iron.
2. Get Akai 6 Steel, 2 Coal and 1 Water Bottle.
3. Get Akai 6 Fabric, 3 Ice Harpy Feather, 3 Black Fur and 3 Imp Leather
4. Get Akai 3 Red Flower Crystal and 3 Katryx Ore.

Reward: Steam Gun weapon

Stone Boulder (Quest no. 2803)

The house on a hill in Parverhill has a secret way in its cellar. Ryen needs to be level 15 in order to be strong enough to move the boulder. Behind is a secret prison, where you find Aleah.
(The quest is skipped when Ryen is already level 15+ when you encounter the problem.)

Quest location: Obtained in the house on a hill in Parverhill.

Quest steps:
1. Reach level 15 with Ryen to move the boulder.

Reward: 1500 exp

Summoning Blade (Quest no. 2010)

Aiyana asks you to retrieve her blade Eagle, but you only get the blade without gems in Kagabangui and have to search for the 6 gems.
After you found gem 4 and 5, you won't have a hint for the last gem anymore, and Ryen will tell you to go back to Aiyana. She'll tell you about the gem in Old Ashton.
(Note: At the end of the quest, you get the option to keep the blade Eagle for yourself. However, doing so will stop all of Aiyana's following events, and prevent you from seeing her CG scene with Flora.)

Gem locations:
1. Tajurata Fort -> Second floor -> Shelf in the top left. (unlocks gem 3)
2. Jewelry Store in Thremten (unlocks gem 4)
3. Magic store in Witton (unlocks gem 5)
4. Yin Tower outside (Fight against some bandits)
5. Diminus Castle (Guy in a small house)
6. House of the priester in Old Ashton (requires that you have all 5 other gems first)

Quest location: Obtained from Aiyana at Havaria Port after you advanced the main story to the point where you found the empty fragment chest in Sunee.

Reward: Skill Crystal: Meteor Strike OR the sword Eagle

Support the Government (Quest no. 2707)

You decided to support Sinrul and the government of Dorgania in their fight against the rebels in their country.
(For step 3, you can find Sinrul's missing man in the farm storage in the bottom right of Newkungu. It's necessary to have Sandra in your group with her lockpicking skilll at 10 or higher to open the door.)

Quest location: This quest can be obtained after the quest Dorgania Slaves is done.

Quest steps:
1. Talk with Mike to get information from him.
2. Report back to Sinrul.
3. Find and save Sinrul's missing man in Newkungu.
4. Talk with Sinrul.

Reward: 25000 exp

Support the Rebellion (Quest no. 2706)

You decided to support the rebels in Dorgania in their fight against slavery and injustice in their country.
(For step 3, you can find Sinrul's man right of the casino in Newkungu.)
(Step 4 only appears when you have Kurohime is your ally when you receive the quest.)

Quest location: This quest can be obtained after the quest Dorgania Slaves is done.

Quest steps:
1. Save the "present" at Tajurata Fort.
2. Talk with Seth in Kagabangui and help him.
3. Capture one of Sinrul's men in Newkungu to blackmail her.
4. Use Kurohime to spy on the Dorgania government.
5. Support the rebel's attack against Sunee.
6. Talk with Mike once you've finished all of his requests.

Reward: 25000 exp

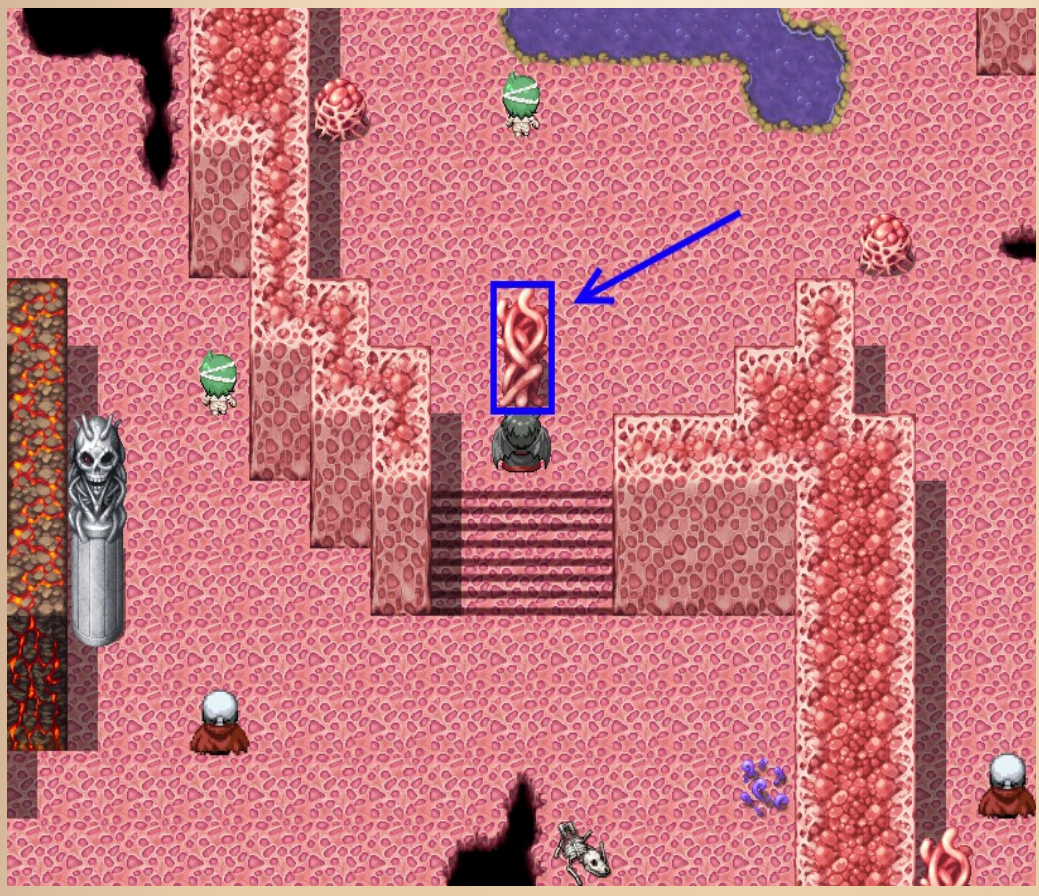
Tentacle Plants (Quest no. 2837)

A soldier in your secret prison offers to upgrade your secret prison with some tentacle plants, but needs spores from similar plants in the Spire of Courage in Begus. The dialog unlocks after you had the events with Sandra during which she is captured by tentacle plants.
(This quest is needed for a bonus CG scene with Irinlia and Lace, after both were captured. However, the scene is not available when either Lace or Irinlia are on their good route.
The tentacle plants are on the hard floor of the Spire of Courage, near the Demoness. You need to advance the events with Naevy to unlock this area of the Spire.)

Quest location: Obtained from a soldier in the secret prison in your castle.

Quest steps:
1. Bring tentacle plant spores to the guard in your secret prison.

Reward: 2750 exp



The Black Twin Towers of Honor (Quest no. 2819)

General Günther suggested to build a facility like the Spire of Courage in Begus, just bigger and better.

Quest location: Aldlyn castle throneroom. Talk to General Günter

Steps:
1. Start the construction of the Black Twin Towers on the country overview map.
2. Talk with Eins in Havaria Port.
3. Continue with the next step of the construction of the towers.
4. Talk with Zwei in Whitestone Citadel in Begus.
5. Continue with the next step of the construction of the towers.
6. Talk with Drei at the Army Camp in Amagal.
7. Visit the Black Twin Towers of Honor.

Rewards: 6000 exp

The Fate of Fane (Quest no. 2012)

You decided to help the maid of the Redwood family Fane in Millwater, after witnessing that the new head of the family might not be very kind to her.

Quest location: Obtained when you talk with Fane after the murder case events are done.

Quest steps:
1. Talk with Yulis in the Millwater Mansion.
2. Talk with Fane in the Millwater Mansion.
3. Talk with Yulis again and pay for Fane's release.
4. Talk with Fane again.
5. Visit Fane in Pumumu.

Reward: 1000 exp

The First Gun Squad (Quest no. 106)

You decided to create a gun squad for your vanguard forces with the help of the scientist Cassedy. The quest introduces the gunslinger Della, who becomes a squad leader at the end of the quest. (Talk with Elly after the adventure to the Luminous Order is done, to get a scene with her, and the necessary dialog with Cassedy to unlock the option to start this quest when you talk with Cassedy again.)

Quest location: After the character events of Ryoko and Elly with the Luminous Order, you can talk with Cassedy about a gun squad for your country.

Quest steps:
1. Build a factory on the country overview map.
2. Talk with Elly about a potential gun squad leader.
3. Talk with the blacksmith in Calterburry.
4. Talk with the shopkeeper of the armor store in Kagabangui.
5. Look for Della 'the desert snake' McConnell in Newkungu.
6. Hire Della as a squad leader on the vanguard squad overview screen.

Reward: A gun squad for your vanguard forces.

The Forgotten Brexeet Isles Quest (Quest no. 705)

This quest starts in Havaria Port, where you can find the thief Shirinsya from Moriko's events again. Requires the events with Flaire to get the gold armor and weapon recipes first, Sandra needs to be in your party and her previous events must be done, and Moriko's events must be past the choice for her good or bad route in the police HQ.

The quest unlocks Sandra for marriage.

(Tip for the last step: When you're on the island with the big tree, you can find a small maze in the top right corner. In this maze you need to interact with 3 plants in the order of their size from small to big, to open a door inside the big tree.
In the dungeon below the tree, it's a race against the time to get from one switch to the next. Each time you use a switch, the timer is slightly increased, so that it's certain that you can get it eventually. Leaving the dungeon resets the timer.)

Quest location: This quest is part of Sandra's character events. (Step 7 of her event sequence)

Quest steps:
1. Talk with Günther in the throne room about a ship for you.
2. Buy or repair a ship on the country overview map.
3. Hire captain Seshra in Havaria Port.
4. Drive with Seshra to the Brexeet Isles.
5. Find the hidden treasure.

Reward: 1200 exp

The King of Amagal (Quest no. 2502)

Varea followed the trace of the missing king until a red hexagon in the Yang Tower that was used as a teleport before. It was broken after use, so that no one can follow them.
Once you find the king, he'll give you hints about the riddles during the quest Fragment Hunt.

Quest location: Obtained from Varea after the quest Fragment at Sunee.

Quest steps:
1. Find a way to repair the teleport.
2. Find the missing king of Amagal.

Reward: 50000 gold

The Meeting (Quest no. 1101)

A note on the Aldlyn city board was posted from a person searching for Ryoko. You want to meet him in order to make sure he doesn't cause any troubles for her and your group.

Quest location: The note appears on the Aldlyn city board once Ryoko's character events are far enough. (Step 5 of her events.)

Quest steps:
1. Go to the Twin Ale Tower and find the person that posted the note.

Reward: 2000 exp

The More The Merrier (Quest no. 2805)

You require at least 10 party member for the party splitting scene on the 4th floor of South Dungeon.

Quest location: Obtained when going to the left bottom corner in the 4th floor of South Dungeon with less than 10 party member. If you have the needed amount of 10 party member, the quest is skipped.

Quest steps:
1. Return with at least 10 party members.

Reward: 2750 exp

The Mystery of Fürstenstein (Quest no. 303)

Lady Purple wants to explore the old city of Fürstenstein in order to figure out what happened with the citizens.
After the quest, you can go back to the building in the top right corner and interact with the sparkling altar, to start a race against a timer. During this race, you have to get the treasure, return to the altar to switch the locations of the crystals in the dungeon, and then get to the exit within the time limit.

Quest steps:
1. Find information about what happened in Fürstenstein.
2. Report back to Lady Purple in front of Fürstenstein.

Reward: 1x Riddle Key

The Situation in Begus (Quest no. 2602)

This quest starts with the paperwork on the desk in your bedroom. It requires the events about Maria and your journey to the water temple island to fight Katreena, the events with Elly and Adrianna, the sex scene with Queen Jeanne, and that you use the teleport orb once after all of the previously mentioned conditions are met.

Quest location: Starts with the paperwork on the desk in Ryen's bedroom.

Quest steps:
1. Talk with Lady Forbes in Meddling Castle.
2. Search for clues in Ironholm Prison.
3. Report back to Lady Forbes.
4. Talk with the officer in the barracks in Old Ashton.
5. Search for proof of traitors in the royal guards in the castle of Calterburry.
6. Inform Adrianna in Calterburry about your discovery.
7. Talk with Queen Jeanne Apelia.
8. Check on Adrianna in the haunted mine of Calterburry.

Reward: 3000 exp

The Sphinx' New Dress (Quest no. 2029)

The sphinx Mozaik mentioned that she would like new clothes but for someone of her race it's difficult to find something. The elf Saphielle in Orchel is said to be able to help.
(Note: You encounter Mozaik during the events of Chiyo and her magic exam. She appears at the farm after those events.)

Quest location: Received from Mozaik at the Big Farm.

Quest steps:
1. Talk with Saphielle about clothes for Mozaik.
2. Bring the package to the man near the fish trader in Minsk Harbour.
3. Go back to Saphielle.
4. Return to Mozaik at the Big Farm in Central.

Reward: 2500 exp

Trading Route (Quest no. 2062)

Flaire, from the thieves guild below Thremten, wants you to register a new trading route at Havaria Port. First of a questline to receive the golden weapon recipes.

Quest location: Obtained from Flaire.

Quest steps:
1. Register the trade route at Havaria Port.
2. Go back to Flaire at the thieves guild hideout.

Reward: 1000 exp

Training (1) (Quest no. 1)

You need to walk to the trainings cave. It's south from the Academy onto the forest way, from which you need to go east.

Quest location: Obtained automatically.

Quest steps:
1. Move to the training cave.

Reward: 150 exp

Training (2) (Quest no. 2)

Tsubaki wants to train with you.

Quest location: Obtained automatically.

Quest steps:
1. Move to the forest.

Reward: 150 exp

Traitor? (Quest no. 2804)

Going to the second floor of the fort in Parverhill after your coronation will trigger the soldiers to attempt an assassination on you. Afterwards, talking with Trey at the sleeping chambers will lead to a search of a catgirl mercenary. You can find the catgirl (Jackie) in the bar of Aldlyn. She'll run away to the wooden storage below the bar. But when you talk with her again, she turns out to be innocent. After talking to Trey again, you'll have to look for hints in the living area of the noble families. Looking at 6 books in this room will be enough for Trey. When you return to the sleeping chambers and talk to Trey once more, he'll invite you for a trap on the suspect. The trap will cause 2 fights, first with soldier and second with assassins. After winning both fights, the unveiled traitor is arrested and can be seen in Aldlyn's city prison from now on.

Quest location: Obtained in the fort of Parverhill.

Quest steps:
1. Talk to Trey in your castle.
2. Find the catgirl.
3. Talk to Trey again.
4. Check the noble living area in the castle.
5. Check books in the noble living area.
6. Talk to Trey once again.
7. Find the culprit.

Reward: 5000 exp

Treasure Hunt (Quest no. 702)

Sandra wants to check out a newly found ancient temple to search for treasures.

The code in the first area is 2-5-6-4. You get it by counting the things shown on stone plates hanging higher, not directly above the ground. A hint about the god is given saying „In his opinion only those who were above others had any worth.“, which is supposed to tell you which plates are correct and which to ignore.

In the second area, there are stone pillars in line with the torches at the top of the map. The third pillar is broken, indicating that this torch should not be lit, while every other should be. When you have the right combination, there is no sound or message, but the iron gate will be open now.

Quest location: Obtained from Sandra in the sleeping chamber when her 60+ relationship quest has already been done.

Quest steps:
1. Explore the ancient temple.
2. Figure out the code to open the gate.
3. Get further into the dungeon.
4. Find treasures.

Reward: 4000 exp

Trey's feast of gratitude present (Quest no. 102)

You want to get a quill as Trey's present. The jewelry store in Thremten has some for sale.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Get a quill for Trey.

Reward: A present for Trey.

Trey's wedding (Quest no. 305)

Trey and Lady Akira got engaged and want to marry. The church of Aldlyn is the best location for the ceremony, but there are some things that need to get done before the wedding can start.

The event for this quest starts when you talk with Lady Akira in Witton after renting and visiting the private beach of the island Amaranthe, when you had the first dialog with Lady Akira before entering the room through the door from outside, and you had the events of Trey about his girlfriend.
(Which starts with a sparkling note in the center of the sleeping chambers after you used the Fast Travel system when Grey joined the femaled adventurers, Kayelinth is in your party, you solved the mystery of Fürstenstein, you found Hellhound in Old Ashton, and you had the portrait events with Scarlett.)

Quest steps:
1. Talk with the priest in the church of Aldlyn to arrange for Trey's wedding to get prepared..

Reward: 'An unusual but happy couple.'

Trouble at Mount Alberrane (Quest no. 2817)

You heard about a new monster type that appeared at Mount Alberrane south of Parverhill. Since Ellanore studies the different races and monster types, you believe she might be interested in this.

Quest location: After advancing the events with Ellanore in Ebron, and the dialogs with her at the sleeping chambers, you can encounter a new guy in front of the clinic in Aldlyn. His dialog will unlock this quest.

Quest steps:
1. Talk with Ellanore at the bookshelves next to your bedroom.
2. Observe the new monsters at Mount Alberrane together with Ellanore.
(Note: After observing the goat monstergirls a few times, you get into a battle with them. Defeating them will not advance the events. You need to survive for a while, and solve the problem by making the right choices during the battle, until the battle is aborted.)

Reward: 1000 exp

Tsubaki's feast of gratitude present (Quest no. 101)

You want to get the necessary items for Tsubaki to clean her Katana. The blacksmith at the Calbridge Stronghold knows about katanas so you want to ask him about it.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Buy the present from the blacksmith at Calbridge Stronghold.

Reward: A present for Tsubaki.

Tulup Plant (Quest no. 2824)

A woman at the clinic needs a tulup plant for her treatment. She promised you 2,500 gold reward for helping her get it. To solve the quest you must talk to the clerk of a store in Aldlyn, then with the maid Flora at the top left corner of Aldlyn and afterwards with Liana before returning to the quest giver. Liana is the wife of the elven Chief and can be found in Ebron after you're shown the village by the Chief.

Quest location: Obtained from a woman in the clinic of Aldlyn once you have purchased the first public health upgrade from Sir Edward.

Quest steps:
1. Talk to the herbalist.
2. Talk to the maid Flora.
3. Talk to the elf Liana.
4. Report back to the woman in the clinic.

Reward: 2500 gold

Two Foxgirls, One Fate (Quest no. 2068)

Naomi invites you to join her and Shanna in their short vacation.

Quest location: Obtained from Naomi in Sinasoka at the end of the quest Fat Pirate Biggs.

Quest steps:
1. Meet Shanna and Naomi in Rakake in Dorgania.

Reward: 1500 exp

Underground Fortress (Quest no. 2015)

According to Adrianna, a big part of the dwarves in Begus lives hidden underground. One of their secret bases is below Meddling Castle, where they research methods to fight the undead.

Quest location: The quest starts in the bar of Calterburry

Steps:
1. Meet up with Adrianna in the storage of Meddling Castle.
2. Speak with Chieftain Thalgrin Grimhorn in the hidden dwarf base.
3. Talk with Joreg Greenfoot.
4. Cleanse all 7 spots in the nature dungeon marked with hexagons.

Rewards: 7000 exp

Vampire Hunt (Quest no. 503)

A bounty has been placed on the heads of some vampires, living in a cave behind the Norhall Stronghold in Begus.

Quest location: Obtained at the Aldlyn city board when you have Vampire in your party.

Quest steps:
1. Find the vampires.

Reward: None

Vampire's feast of gratitude present (Quest no. 104)

You want to get a special toothbrush for Vampire. A store in Witton makes custom made items if you ask for them. Maybe you'll be able to get it there.

Quest location: Obtained from the desk in your room after reading the note about the feast of gratitude at the city board. Requires all previous paperwork, which requires you to have Kurohime's training done, and the bathhouse.

Quest steps:
1. Talk to the shop clerk in Witton.
2. Bring the package to the inn in Aldlyn.
3. Return to the shop clerk in Witton.

Reward: A present for Vampire.

Vampire's Past (Quest no. 504)

Vampire wants to know what you and the woman at the bottom of the North Dungeon were talking about.

Quest location: Part of Vampire's character events. You need Vampire in your party and the first dialog with the woman from the North Dungeon. (The Windspirit)

Quest steps:
1. Talk with the woman at the bottom of the North Dungeon.
2. Find the woman with three eyes in Lualombo. (She is in a cell on the right in the prison building, which is the building with the green roof in the bottom right of Lualombo. You can talk with her by interacting with the prison cell door.)
3. Bribe the officer in the prison of Lualombo.

Reward: 3500 exp

Vanguard Squad Leaders (Quest no. 2026)

You met the squad leader Jessy at the Barracks where you first met Mira. She told you the location about the other 5 squad leaders. You want to talk with them, and after all of them have returned to the Barracks, you can send them to fight bandits and other problems.

Quest location: Obtained from Jessy in the Barracks after repairing them.

Quest steps:
1. Find the squad leader at the house of the commander of Calbridge Stronghold. (Worilla)
2. Find the squad leader in a house in Red Keep. (Ailluin)
3. Find the squad leader in the jewelry store in Thremten. (Fang)
4. Find the squad leader inspecting the underground prison in the fort of Parverhill. (Magdalene)
5. Find the squad leader at The Drunken Cave in Begus. (Bristol)
6. Return to Jessy at the repaired barracks.

Reward: Unlocks the strategy battle system.

Varea (Quest no. 903)

Chiyo wants to meet her sister Varea at a broken fort in Amagal.
This quest is only available if you currently have the quest “Fragments (3)” running.

Quest location: Obtained from Chiyo at the sleeping chambers.

Reward: 3500 exp

Vegetable Garden (Quest no. 1201)

Kayelinth would like to use the garden up north between the castle and the river in Aldlyn to grow some vegetables.

Quest location: Obtained from Kayelinth in the sleeping chamber after you turned her into her human shape.

Quest steps:
1. Take a look at the garden.
2. Get a scythe from Flora and get rid of the plants and grass in the garden.
3. Get a hammer from the lost and found center at the castle entrance and crush the rock in the garden.
4. Get a hoe, fertilizer, watering can and seeds from the farm southwest of Aldlyn.
5. Go back to the garden.

Reward: 3500 exp



Vegetable Request (Quest no. 2836)

This quest guides you to the swamp area below Bitterroot Farm in the south of Central, to ensure that players find the locked chest while Sandra is in your party.

Quest location: Obtained from the Aldlyn city board when Sandra is in your party.

Quest steps:
1. Bring the stranger vegetables.

Reward: 1000 exp

Wanted: Thief (Quest no. 2826)

Lady Talley wants you to get rid of a thief that stole a treasure map from her and bring it back to her. He is in the Yang Tower in Amagal.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Find the thief in the Yang Tower in Amagal.
2. Bring the treasure map back to Lady Talley.

Reward: 3500 gold

Water Fetching (Quest no. 2834)

You agreed to help a slave in Kagabangui by fetching some water from the well in the south east of the town.

Quest location: From a slave in a tent, top right corner of Kagabangui.

Quest steps:
1. Get water from the well.
2. Go back to the slave.

Reward: +Trust with Brad

Wedding with Chiyo (Quest no. 305)

You can marry Chiyo after the mystery forest event with Kayelinth, and when the main story is past the point when Varea comes to your castle. (Varea doesn't have to be there anymore when you start the wedding events.)

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Chiyo in the dungeon below the church of Aldlyn.
2. Talk to Chiyo and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: Combat superiority through magic firepower!

Wedding with Elly (Quest no. 1005)

After you unlocked the wedding and vanguard battle system, and finished the quest Ryoko's Quest," you can talk with Elly for an animated sex scene, after which she'll be available for marriage.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Elly in the dungeon below the church of Aldlyn.
2. Talk to Elly and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: Superior firepower thanks to two massive guns.

Wedding with Flaire (Quest no. 2073)

You get this quest when you decided to marry the leader of the Thremten thieves guild, Flaire.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Flaire in the dungeon below the church of Aldlyn.
2. Talk with Enaris to prepare the wedding.

Reward: 1500 exp

Wedding with Jeanne (Quest no. 2048)

You decided to marry Queen Jeanne Apelia.

Quest steps:
1. Craft the special wedding ring for Jeanne in the dungeon below the church of Aldlyn.
2. Propose to Jeanne in Calterburry.
3. Talk with Enaris to hold the wedding.

Reward: 'A secret bond for a lifetime.'

Wedding with Jessy (Quest no. 2070)

You decide to marry the commander of the vanguard forces, Jessy Rhivaldir, after she proposed to you during what was originally a fishing trip.
When you use your teleport orb after Jessy's CG scene, and with the wedding system unlocked, a new dialog with Jessy becomes available at the barracks, which unlocks the marriage with her.

Quest location: Obtained during the fishing trip with Jessy.

Quest steps:
1. Craft the special wedding ring for Jessy in the dungeon below the church of Aldlyn.
2. Talk with Enaris to prepare the wedding.

Reward: 1500 exp

Wedding with Kayelinth (Quest no. 1205)

You need Kayelinth's CG scene on the farm you build for her, and the events with Jaylin about the different shapes of dragonics, to unlock the marriage for Kayelinth.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Kayelinth in the dungeon below the church of Aldlyn.
2. Bring Kayelinth to her farm and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: Countless bright smiles, and a lot of fun.

Wedding with Kurohime (Quest no. 2071)

You decided to marry your catgirl spy Kurohime.
After the previous events with Kurohime, and the event with her and Citrinne, an npc with a ! above his head will appear left of your castle in Aldlyn, near the inn, and start a new quest with Kurohime.
This event will unlock the wedding events with Kurohime.

Quest location: Aldlyn

Quest steps:
1. Craft the special wedding ring for Kurohime in the dungeon below the church of Aldlyn.

Reward: +20 AGI for Ryen

Wedding with Mai and Dea (Quest no. 2036)

You decided to marry the sisters Mai and Dea.

Quest location: Church of Aldlyn.

Steps:
1. Craft the special wedding rings for Mai and Dea in the dungeon below the church of Aldlyn.
2. Talk with Enaris to prepare the wedding.

Rewards: +20 ATK for Ryen

Wedding with Mira (Quest no. 405)

After all previous character events of Mira, you can select her on the marriage system screen in the church of Aldlyn.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Mira in the dungeon below the church of Aldlyn.
2. Talk with Mira at the sleeping chambers.
3. Go from Havaria Port to the water temple island and talk with Maria.
4. Talk with Maria to hold the wedding.

Reward: An unlimited supply of angel feathers and innocent smiles.

Wedding with Mirel (Quest no. 605)

After you unlocked the marriage system (quest Marriage) you can select to marry Mirel when all of her previous character events are done.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Mirel in the dungeon below the church of Aldlyn.
2. Invite Mirel on a date and propose to her.
3. Talk with Mira.
4. Talk with Enaris to prepare the wedding.

Reward: A life long subscription for long ear cuteness.

Wedding with Ryoko (Quest no. 1103)

After the quest Ryoko's Quest you can select Ryoko on the marriage screen in the church of Aldlyn to marry her.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Ryoko in the dungeon below the church of Aldlyn.
2. Talk to Ryoko and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: Everlasting support on every level.

Wedding with Sandra (Quest no. 706)

After finishing the quest The Forgotten Brexeet Isles you can select to marry Sandra.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Sandra in the dungeon below the church of Aldlyn.
2. Talk with Sandra and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: A secured gold income from questionable sources.

Wedding with Selka (quest no. 2077)

You decided to marry the adorable vanguard squad leader Selka.

Quest location: Church of Aldlyn.

Steps:
1. Craft the special wedding ring Selka in the dungeon below the church of Aldlyn.
2. Talk with Selka in the barracks of the vanguard forces.
3. Talk with Enaris to prepare the wedding.

Rewards: +10 DEF for Ryen

Wedding with Shanna and Naomi (Quest no. 2069)

You decided to marry Shanna and Naomi.

Quest location: Obtained at the end of the quest Two Foxgirls, One Fate.

Quest steps:
1. Craft the special wedding rings for Shanna and Naomi in the dungeon below the church of Aldlyn.
2. Talk with Enaris to prepare the wedding.

Reward: +20 M.ATK for Ryen

Wedding with Trey (Quest no. 304)

Trey mentioned that he'd love to have a not-so-serious wedding between him and your female shape.

Quest steps:
1. Craft the special wedding ring for Trey in the dungeon below the church of Aldlyn.

Reward: 'Sexual confusion.'

Wedding with Tsubaki (Quest no. 203)

After you unlocked the marriage system (quest Marriage) you can select to marry Tsubaki when all of her previous character events are done.

Quest location: Marriage screen in the church of Aldlyn.

Quest steps:
1. Craft a special wedding ring for Tsubaki in the dungeon below the church of Aldlyn.
2. Invite Tsubaki on a date and propose to her.
3. Talk with Enaris to prepare the wedding.

Reward: Eternal happiness and unlimited self baked bread.

Wedding with Vampire (Quest no. 506)

Vampire's wedding on the marriage screen becomes available after Mira's wedding is done.
It requires the previous events of Vampire to be done, including the encounter with Neya in Kagabangui, the dragonic event which unlock Ryen's dragonic powers, and the blowjob with Mira and Vampire.

Quest steps:
1. Craft a special wedding ring for Vampire in the dungeon below the church of Aldlyn.
2. Talk with Enaris to prepare the wedding.

Reward: There is no reward, but not doing it might get you murdered in your sleep.

Wedding with Varea (Quest no. 2042)

You're thinking about marrying Chiyo's sister, the Queen of Amagal, Varea. Requires that you talk with Chiyo after marrying her, and unlocking the CG scene of Varea together with Jeanne.

Quest steps:
1. Craft the special wedding ring for Varea in the dungeon below the church of Aldlyn.
2. Propose to Varea in Manastyr.
3. Talk with Enaris to hold the wedding.

Reward: 'A wife with magical attraction.'

Wedding with Wendy (Quest no. 2076)

You decided to marry your old friend Wendy.

Quest steps:
1. Craft the special wedding ring for Wendy in the dungeon below the church of Aldlyn.
2. Talk with Wendy in the barracks of the vanguard forces.
3. Talk with Enaris to hold the wedding.

Reward: +10 ATK for Ryen

Wedding with Ziki (Quest no. 2080)

This quest unlocks when you select to marry Ziki on the special marriage screen of the church in Aldlyn.

Quest steps:
1. Craft the special wedding ring for Ziki in the dungeon below the church of Aldlyn.
2. Search for Ziki in Witton.
3. Search for Ziki in Calterburry.
4. Search for Ziki in Pumumu.
5. Search for Ziki in Seaside Tower.
6. Search for Ziki in Aldlyn.
7. Search for Ziki in Havaria Port.
8. Talk with Enaris to prepare the wedding.

Reward: +20 AGI for Ryen

White Silver (Quest no. 2046)

Queen Jeanne Apelia of Begus requires 4 silver ore and a mage able to enhance it in order to make white silver weapons. These weapons can defeat undead enemies and help to weaken the grip of the church on the government of Begus.
You can find silver ore at the Jade Cave or below Old Ashton.

Quest location: Obtained from Jeanne during her events.

Quest steps:
1. Find the mage Sharia in Newkungu.
2. Find Allen in Kagabangui.
3. Bring Allen 4 silver ore.
4. Return to the Queen.

Reward: 15000 gold

Wild Dispel Herb Request (Quest no. 2833)

The doctor in Aldlyn need some Wild Dispel Herbs. You can find them at the forest near Thremten or Ebron.

Quest location: Obtained from the city board in Aldlyn.

Quest steps:
1. Bring 5 Wild Dispel Herbs to the doctor in Aldlyn.

Reward: 2000 gold

Wyvern Leneth (Quest no. 2006)

You met the wyvern Leneth imprisoned in the Norhall Stronghold. She claims to be only incredible clumsy which doesn't seem like a crime to you so you want to talk to the commander about her release.

Quest location: Obtained from Leneth in the storage of the Norhall Stronghold. You need Sandra to open the door of the storage before you can get to her.

Quest steps:
1. Talk to the Norhall Stronghold fort commander.
2. Release Leneth.

Reward: 1000 exp



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List of axes (Ryoko)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Axe	Phys.	10	0	0	0	0	0	0	0	0	0	-
Iron Axe	Phys.	20	0	0	0	0	0	0	0	-7	0	-
Nice Axe	Phys.	28	0	0	0	0	0	200	0	-8	0	-
Magic Axe	Phys.	15	0	20	0	0	0	100	0	-8	0	-
Water Magic Axe	Water	12	0	12	8	0	0	0	30	-4	0	-
Gold Axe	Phys.	40	0	0	0	-20	0	230	70	-8	0	-
Steel Axe	Phys.	30	0	0	10	0	0	0	0	-8	0	-
Ice Axe	Ice	10	0	20	0	0	0	0	0	-4	0	-
Light Axe	Phys.	37	0	0	0	3	0	0	0	-4	5	-
White Silver Axe	White Silver	20	0	0	0	0	30	0	0	-4	5	4x dmg vs undead
Raging Cleaver	Phys.	38	0	0	20	0	0	400	0	-6	0	-
Daddy, Incarnation of Hope	Thunder	45	0	0	20	0	0	0	0	-6	0	+10% thunder res
Big Daddy, Courier of the Storm	Thunder	56	0	16	32	0	0	0	0	0	4	+20% thunder res
Baemeth's Second Axe	Ice	65	0	0	0	0	0	0	0	6	0	-
Cursed Black Axe	Phys.	40	20 + 20%	10	20	0	0	0	0	0	0	+Skill "Dark Thunder" +50% Darkness, Earth, and Wind res

List of axes (Ryoko)

Name	Gold value	Obainable from:
Simple Axe	1000	Aldlyn blacksmith. Diminus Castle blacksmith.
Iron Axe	1750	Calterburry blacksmith. Can also be crafted.
Nice Axe	2750	Aldlyn blacksmith (after upgrade). Diminus Castle blacksmith.
Magic Axe	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Water Magic Axe	2600	Obtained during an event with Ryoko.
Gold Axe	20000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Axe	5750	Can be crafted.
Ice Axe	6000	Can be crafted.
Light Axe	7750	Kagabangui blacksmith
White Silver Axe	7750	Can be crafted. Recipe requires political events with Begus to be advanced.
Raging Cleaver	7500	Spire of Courage, fire raid red chest.
Daddy, Incarnation of Hope	15000	Spire of Courage, fire raid red chest.
Big Daddy, Courier of the Storm	0	Spire of Courage, fire raid red chest.
Baemeth's Second Axe	17000	Events with Chiyo and Kayelinth necessary to meet Baemeth.
Cursed Black Axe	0	Events with Ryoko and Elly.

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List of bows (Mirel)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Bow	Phys.	10	0	0	0	0	0	0	0	0	0	-
Improved Bow	Phys.	15	0	0	0	5	0	0	0	0	0	-
Old Bow	Phys.	17	5	0	0	0	0	30	30	3	5	-
Nice Bow	Phys.	20	0	0	0	10	0	0	0	3	0	-
Magic Bow	Phys.	25	0	10	0	0	0	0	0	3	0	-
Gold Bow	Phys.	45	-10	0	0	10	0	0	0	3	0	-
Wind Bow	Wind	25	0	0	0	5	0	0	0	3	0	-
Thunder Bow	Thunder	25	0	0	0	5	0	0	0	5	0	-
Glowing Bow	Phys.	24	0	0	0	10	0	0	0	3	5	-
Ashwood Bow	Fire	32	0	0	18	0	0	0	0	6	0	+3% evasion
Molten Fury, No Chance to Beg	Fire	46	16	0	32	16	16	0	0	8	0	+6% evasion
Wet Bow	Water	12	0	46	46	0	0	50	0	3	0	-
Dangerous Bow	Phys.	52	32	-12	-12	0	22	0	0	3	0	-
Bow of Aphylla	Phys.	9	0	69	69	0	0	0	0	0	0	+3% MP reg.
Repaired Old Bow	Phys.	35	15	0	0	15	0	60	0	4	6	+Skill „Family Heritage“
Enhanced Old Bow	Phys.	10	0	35	20	0	0	0	60	0	0	+Skill „Family Heritage“

List of bows (Mirel)

Name	Gold value	Obainable from:
Simple Bow	1000	Aldlyn blacksmith.
Improved Bow	2000	Aldlyn blacksmith (after upgrade). Ebron, Calterburry, and Diminus Castle blacksmith.
Old Bow	0	Found in the forest of Ebron.
Nice Bow	3000	Aldlyn blacksmith (after upgrade). Spire of Courage shop floor.
Magic Bow	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Gold Bow	30000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Wind Bow	4500	Can be crafted.
Thunder Bow	10000	Can be crafted.
Glowing Bow	10000	Kagabangui blacksmith.
Ashwood Bow	15000	Spire of Courage, fire raid red chest.
Molten Fury, No Chance to Beg	0	Spire of Courage, fire raid red chest.
Wet Bow	35000	Spire of Courage, ice raid.
Dangerous Bow	35000	Spire of Courage, ice raid.
Bow of Aphylla	0	Spire of Courage, fire raid red chest.
Repaired Old Bow	0	Repaired version of „Old Bow.“ Can be repaired in Orchel after events with Mirel.
Enhanced Old Bow	0	Repaired version of „Old Bow.“ Can be repaired in Orchel after events with Mirel.

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List of canes (Chiyo and Mira)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Cane	Phys.	10	0	0	0	0	0	0	0	0	0	-
Improved Cane	Phys.	2	0	15	0	0	0	0	30	0	0	-
Nice Cane	Phys.	0	0	25	5	0	0	0	0	0	0	+3% magic evasion
Magic Cane	Phys.	5	0	30	0	0	0	0	20	0	0	+3% magic evasion
Gold Cane	Phys.	8	-10	32	15	0	0	0	30	0	3	+3% magic evasion
Ice Cane	Ice	7	0	23	5	0	0	0	0	0	0	+3% magic evasion, +50% ice resistance
Glowing Cane	Phys.	10	0	25	0	0	0	0	0	0	3	+3% magic evasion
Cane of Wisdom	Phys.	8	0	22	0	0	0	0	0	0	0	+3% magic evasion, +30% experience
Grey Oak Staff	Phys.	2	0	15+ 10%	15	0	0	0	40	0	0	-
Blue Oak Staff	Phys.	2	0	15	15	0	0	0	40+ 25%	0	0	-
Black Oak Staff	Phys.	2	0	15	15+ 10%	0	0	0	40	0	0	-
Hell's Scream	Phys.	5	0	36 + 10%	16	0	0	0	0	0	3	+3% magic evasion, +10% fire resistance
Armageddon, The Final Solution	Phys.	16	16	46+ 15%	32	16	0	0	60	0	3	+3% magic evasion, +Skill „Armageddon“ +20% fire resistance
Wet Cane	Water	12	0	38	42	0	0	0	60	0	0	+ Skill „Water Slash“
Exousia	Light	75	0	75	50+ 15%	20	20	0	200 +15%	9	0	+20% crit evasion. Only usable by Mira.

List of canes (Chiyo and Mira)

Name	Gold value	Obainable from:
Simple Cane	1000	Aldlyn blacksmith.
Improved Cane	2000	Can be crafted. Aldlyn blacksmith (after upgrade). Witton, and Calterburry store. Crysthaven merchant.
Nice Cane	3000	Aldlyn blacksmith (after upgrade). Whitestone Citadel store.
Magic Cane	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr. Orchel Store.
Gold Cane	30000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Ice Cane	6000	Can be crafted.
Glowing Cane	10000	Kagabangui blacksmith.
Cane of Wisdom	8000	Red keep dungeon (requires event with Kayelinth and Jaylin).
Grey Oak Staff	17000	Can be crafted.
Blue Oak Staff	17000	Can be crafted.
Black Oak Staff	17000	Can be crafted.
Hell's Scream	15000	Spire of Courage, fire raid red chest.
Armageddon, The Final Solution	0	Spire of Courage, fire raid red chest.
Wet Cane	35000	Spire of Courage, ice raid.
Exousia	0	Mira's character events about pregnancy in the time skip phase of the story.

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List of daggers (Vampire and Sandra)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Dagger	Phys.	5	0	0	0	5	0	0	0	0	0	-
Iron Knife	Phys.	10	0	0	0	5	0	0	0	0	0	-
Fire Dagger	Fire	7	0	5	0	0	0	0	0	0	0	-
Nice Dagger	Phys.	20	0	0	0	5	5	0	0	3	0	-
Magic Dagger	Phys.	15	0	0	10	10	0	0	0	3	0	-
Kuro's Dagger	Phys.	40	0	0	0	10	5	0	0	8	0	-
Gold Dagger	Phys.	20	-5	15	0	10	0	0	0	3	0	-
Steel Dagger	Phys.	30	0	0	0	10	0	0	0	5	0	-
Poison Dagger	Phys.	20	0	0	0	5	0	0	0	3	0	50% poison chance
Water Dagger	Water	15	0	15	0	0	0	0	0	3	0	-
Darkness Dagger	Darkness	25	0	0	0	5	0	0	0	8	0	-
Light Dagger	Phys.	20	0	20	0	12	0	0	0	7	3	-
White Silver Dagger	White Silver	15	0	0	0	0	20	0	0	7	0	4x dmg vs undead
Black Dagger	Phys.	30	0	0	0	0	0	0	0	3	0	50% chance to blind
Harvester	Phys.	24	0	0	2	20	0	0	0	5	0	+Skill „Life Steal“
Enchanted Troll Toothpick	Phys.	6	0	32	16	0	0	0	0	5	0	+10% magic resistance
Fiercy Slicer	Phys.	25	0	0	12	13	0	0	0	4	4	50% chance to silence
Ashrune, Butcher of Dreams	Fire	32	16	0	16	16	16	0	0	4	8	-
Righteous Dagger	Phys.	26	8	0	0	10	0	0	0	4	6	-
Blessed Dagger	Light	30	0	0	20	0	0	0	0	3	0	50% chance to blind
Albizia, Frozen Luck	Ice	52	0	0	0	0	0	0	0	4	12	-
Pain Day, A Wet Surprise	Water	42	0	0	0	16	16	0	0	3	0	50% chance to apply „wet“

List of daggers (Vampire and Sandra)

Name	Gold value	Obainable from:
Simple Dagger	500	Aldlyn blacksmith.
Iron Knife	1000	Can be crafted. Aldlyn, Ebron, and Calterburry blacksmith. Spire of Courage shop floor.
Fire Dagger	1500	Chest in the top left corner of the volcano in Amagal.
Nice Dagger	2000	Aldlyn blacksmith (after upgrade). Spire of Courage shop floor.
Magic Dagger	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Kuro's Dagger	0	Not obtainable. Only for Kurohime.
Gold Dagger	20000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Dagger	4500	Can be crafted.
Poison Dagger	2500	Can be bought from Liu in the hellhound village in the volcano of Amagal.
Water Dagger	4500	Can be crafted.
Darkness Dagger	4500	Can be crafted.
Light Dagger	9500	Kagabangui blacksmith.
White Silver Dagger	9500	Can be crafted. Recipe requires political events with Begus to be advanced.
Black Dagger	7500	Red keep dungeon (requires event with Kayelinth and Jaylin).
Harvester	7500	Spire of Courage, fire raid red chest.
Enchanted Troll Toothpick	7500	Spire of Courage, fire raid red chest.
Fiercy Slicer	15000	Spire of Courage, fire raid red chest.
Ashrune, Butcher of Dreams	0	Spire of Courage, fire raid red chest.
Righteous Dagger	10000	Kagabangui blacksmith as a one time trade on a table.
Blessed Dagger	12500	Spire of Courage, ice raid.
Albizia, Frozen Luck	0	Spire of Courage, ice raid.
Pain Day, A Wet Surprise	0	Spire of Courage, ice raid.

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List of gloves (Brad)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Glove	Phys.	10	0	0	0	0	0	0	0	0	0	-
Leather Glove	Phys.	10	0	0	0	4	0	0	0	2	0	-
Nice Glove	Phys.	12	8	0	0	0	0	0	0	3	0	-
Magic Glove	Phys.	15	0	0	15	5	0	0	0	3	0	-
Lightning Glove	Thunder	16	0	16	0	0	0	0	0	0	0	-
Gold Glove	Phys.	30	-15	0	0	30	0	0	0	3	0	-
Enhanced Gold Glove	Phys.	30	0	0	0	30	0	0	0	4	0	+4% evasion
God's Fury, Fist of Steel	Phys.	35	0	0	0	40	0	500	0	4	4	+4% evasion +Skill „Triple Attack“
Bright Fists	Light	30	40	0	0	0	0	700	0	8	0	+8% evasion +8% TP regeneration +20% crit evasion
Attack Gloves	Physical	70	0	0	0	0	0	0	0	0	0	-
Frozen Gauntlets	Ice	90	30	0	30	30	0	0	0	0	0	+ Skill „False Blizzard“

List of gloves (Brad)

Name	Gold value	Obainable from:
Simple Glove	1000	Aldlyn blacksmith.
Leather Glove	2000	Can be crafted. Aldlyn blacksmith (after upgrade).
Nice Glove	3600	Aldlyn blacksmith (after upgrade).
Magic Glove	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Lightning Glove	2000	Can be crafted. Diminus Castle blacksmith. Spire of Courage shop area.
Gold Glove	20000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Enhanced Gold Glove	30000	Craftable on the fire raid anvil.
God's Fury, Fist of Steel	0	Spire of Courage, ice raid.
Bright Fists	0	Reward option after defeating all three nature raid bosses during Kiki's challenge.
Attack Gloves	16000	Obtained from Brad-f when you advance the events about female adventurers.
Frozen Gauntlets	0	Obtained during the events with the female adventurers.

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List of guns (Elly)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Gun	Phys.	20	0	0	0	0	0	0	0	0	5	-
Improved Gun	Phys.	40	0	0	0	0	0	0	0	0	5	-
Accurate Gun	Phys.	42	0	0	0	0	0	0	0	6	5	-
Gold Gun	Phys.	52	0	0	0	0	0	0	0	0	8	-
Fire Musket	Fire	40	0	0	10	0	0	0	0	0	3	-
Burning Hand Cannon	Fire	63	0	0	-16	0	0	0	0	0	3	-
Widowmaker	Phys.	72	0	0	16	0	32	0	0	5	10	-
Rune Rifle	Phys.	24	0	0	22	0	0	0	0	3	5	+Skill „Silence Rune“
Frozen Nightmare	Ice	42	0	0	0	8	16	0	0	0	3	-
Cursed Rifle	Darkness	48	-8	0	22	0	-8	0	0	3	5	-

List of guns (Elly)

Name	Gold value	Obainable from:
Simple Gun	0	Obtained during events with Elly in Calterburry. Purchasable in Diminus Castle blacksmith after the events.
Improved Gun	0	Can be crafted. Kagabangui blacksmith.
Accurate Gun	0	Can be crafted.
Gold Gun	0	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Fire Musket	7500	Spire of Courage, fire raid red chest.
Burning Hand Cannon	15000	Spire of Courage, fire raid red chest.
Widowmaker	0	Can be crafted. You get the recipe from the fire raid metal chest.
Rune Rifle	0	Obtained during events of Elly and Adrianna.
Frozen Nightmare	15000	Spire of Courage, ice raid green chest
Cursed Rifle	17000	Spire of Courage, ice raid blue chest

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List of Katanas (Tsubaki)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Katana	Phys.	10	0	0	0	0	0	0	0	0	0	-
Katana	Phys.	13	0	0	0	3	0	0	0	2	0	-
Iron Katana	Phys.	16	0	0	0	0	0	0	0	0	0	-
Nice Katana	Phys.	25	0	0	0	0	0	50	0	5	5	-
Magic Katana	Phys.	20	0	0	15	0	0	0	0	5	5	-
Gold Katana	Phys.	30	20	0	-15	0	0	0	0	0	0	+6% evasion
Steel Katana	Phys.	25	15	0	0	0	0	0	0	0	7	-
Water Katana	Water	20	0	5	5	0	0	0	0	5	5	-
Light Katana	Phys.	20	0	0	0	20	0	0	0	0	4	-
White Silver Katana	White Silver	20	5	0	5	0	0	0	0	0	0	4x dmg against undead
Setsuna	Phys.	25	0	0	0	10	5	0	0	0	9	+Skill „Combo Slash“
Setsuna+	Phys.	45	15	0	0	0	0	10.%	0	0	9	+Skill „Bright Whirlwind“ and „Combo Slash“
Murasaki	Phys.	75	0	0	0	45	0	0	0	12	0	+12% evasion, +12% crit evasion
Setsuni	Phys.	45	15.%	0	15	0	0	15.%	0	9	5	-

List of Katanas (Tsubaki)

Name	Gold value	Obainable from:
Simple Katana	1000	Aldlyn blacksmith.
Katana	1600	Aldlyn blacksmith (after upgrade). Diminus Castle store.
Iron Katana	1600	Calbridge Stronghold. Calterburry blacksmith.
Nice Katana	3200	Can be crafted. Aldlyn blacksmith (after upgrade).
Magic Katana	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Gold Katana	25000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Katana	5200	Can be crafted.
Water Katana	4500	Can be crafted.
Light Katana	8200	Kagabangui blacksmith.
White Silver Katana	8200	Can be crafted. Recipe requires political events with Begus to be advanced.
Setsuna	0	Obtained during events with Tsubaki.
Setsuna+	0	Upgraded version of Setsuna. Can be crafted at the Spire of Courage fire raid anvil.
Murasaki	0	Received from the Waterspirit Pearl after the events with the spirit at Lum's Orphanage in the time skip act 5.
Setsuni	0	Character events of Tsubaki in the time skip phase of the main story.

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List of maces (Kayelinth)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Mace	Phys.	10	0	0	0	0	0	0	0	0	0	-
Fire Magic Mace	Fire	10	0	10	0	0	0	0	0	0	0	-
Nice Mace	Phys.	5	0	15	10	0	0	0	0	3	0	-
Magic Mace	Phys.	5	0	20	15	0	0	0	0	3	0	-
Hammer	Phys.	14	0	0	0	-5	0	0	0	-2	3	-
Gold Mace	Phys.	15	-20	20	30	0	0	0	40	3	0	-
Steel Mace	Phys.	25	15	0	0	0	0	0	0	3	0	-
Wind Mace	Wind	8	8	10	0	0	0	0	0	3	0	-
Light Mace	Phys.	15	0	15	0	5	0	0	0	3	0	+4% evasion
Lucky Mace	Phys.	19	0	8	0	8	0	0	0	-5	20	+15% evasion
Pledge of the Flame	Fire	32	0	0	18	0	0	0	0	3	3	-
Burning Dawn, Your Last Chance	Fire	46	16	16	32	16	16	0	0	6	6	-
Blessed Mace	Light	20	0	20	20	7	0	0	0	0	0	+Skill „Healing Touch“

List of maces (Kayelinth)

Name	Gold value	Obainable from:
Simple Mace	1000	Aldlyn blacksmith.
Fire Magic Mace	2000	Aldlyn blacksmith (after upgrade). Whitestone Citadel store.
Nice Mace	2500	Aldlyn blacksmith (after upgrade). Spire of Courage shop floor.
Magic Mace	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Hammer	20000	Kagabangui blacksmith.
Gold Mace	20000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Mace	6500	Can be crafted.
Wind Mace	4500	Can be crafted.
Light Mace	7500	Kagabangui blacksmith.
Lucky Mace	8500	Red keep dungeon (requires event with Kayelinth and Jaylin).
Pledge of the Flame	15000	Spire of Courage, fire raid red chest.
Burning Dawn, Your Last Chance	0	Spire of Courage, fire raid red chest.
Blessed Mace	37500	Spire of Courage, ice raid purple chest

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List of spears (Trey)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Spear	Phys.	10	0	0	0	0	0	0	0	0	0	-
Iron Spear	Phys.	14	4	0	0	0	0	0	0	0	0	-
Nice Spear	Phys.	10	20	0	0	0	0	0	0	0	0	-
Magic Spear	Phys.	12	0	0	12	0	0	0	0	0	0	-
Gold Spear	Phys.	30	30	0	-15	0	0	0	0	0	0	+3% MP and HP regeneration
Steel Spear	Phys.	15	20	0	10	0	0	0	0	0	0	-
Fire Spear	Fire	10	0	0	20	0	0	0	20	0	0	-
Light Spear	Phys.	12	15	0	10	0	0	0	0	2	0	-
White Silver Spear	White Silver	10	13	0	10	4	0	0	0	2	0	4x dmg vs undead
Crimson Spear	Phys.	24	0	0	30	0	0	0	0	0	0	+10% fire resistance +2% evasion
Warrior's Trident	Phys.	32	0	0	32	0	0	0	0	0	0	+Skill „Multi Hit“
Harbinger, Champion of the King	Phys.	42	32	32	32	16	16	300	300	0	0	-
Magic Enhanced Spear	Phys.	20	0	26	32	0	0	0	40	0	0	+3% magic evasion
Celastris, Shika's Albtraum	Water	20	15	30	15	0	0	0	0	0	0	+Skill „Water Slash“
Horagen's Pitchfork	Phys.	42+ 20%	0	42	0	0	0	-500	0	20	0	-10% HP regeneration
Eynhylde's Spear	Phys.	40	31	34	32	0	0	0	0	0	0	-

List of spears (Trey)

Name	Gold value	Obainable from:
Simple Spear	1000	Aldlyn blacksmith.
Iron Spear	1800	Aldlyn blacksmith (after upgrade). Diminus Castle store. Spire of Courage shop area.
Nice Spear	3000	Aldlyn blacksmith (after upgrade). Calterburry blacksmith.
Magic Spear	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Gold Spear	30000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Spear	5000	Can be crafted.
Fire Spear	4500	Can be crafted.
Light Spear	7500	Kagabangui blacksmith.
White Silver Spear	7500	Can be crafted. Recipe requires political events with Begus to be advanced.
Crimson Spear	7500	Spire of Courage, fire raid red chest.
Warrior's Trident	15000	Spire of Courage, fire raid red chest.
Harbinger, Champion of the King	0	Spire of Courage, fire raid red chest.
Magic Enhanced Spear	17500	Spire of Courage, ice raid blue chest
Celastris, Shika's Albtraum	0	Spire of Courage, ice raid orange chest
Horagen's Pitchfork	0	Found during events with Palasha in a dungeon area of the South Dungeon. The entrance of the area can be found north of the location of the Firespirit once you unlocked it.
Eynhylde's Spear	0	Equipped by Eynhylde during her events.

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List of swords (Ryen)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Simple Sword	Phys.	10	0	0	0	0	0	0	0	0	0	-
Shortsword	Phys.	10	0	0	0	5	0	0	0	2	0	-
Iron Blade	Phys.	15	0	0	0	0	0	0	0	0	0	-
Nice Blade	Phys.	30	0	0	0	0	0	0	0	0	0	-
Magic Blade	Phys.	15	0	15	5	0	0	0	0	0	0	-
Katryx Blade	Darkness	15	0	20	30	0	0	0	0	-3	0	+Skill „Armor Crushing“
Wind Blade	Wind	16	0	16	0	0	0	0	0	0	0	-
Gold Blade	Phys.	35	0	30	0	-20	0	0	0	0	0	+2% evasion
Steel Blade	Phys.	40	0	0	0	0	0	0	0	0	0	-
Black Blade	Darkness	25	0	0	0	0	0	0	0	-2	0	+15% Darkness res
Darkness Blade	Darkness	30	0	0	0	0	0	0	0	0	0	-
Thunder Blade	Thunder	15	0	10	5	0	0	0	0	0	0	-
Golden Thunder Blade	Thunder	30	0	15	10	0	0	0	0	0	5	-
Light Blade	Phys.	25	0	0	0	15	0	0	0	0	0	-
Water Blade	Water	14	0	10	0	3	0	0	0	0	0	-
White Silver Blade	White Silver	23	0	0	0	2	0	0	0	0	0	4x dmg vs undead
Broken Blade of Legends	Light	1 + 5%	5.%	5.%	5.%	0	0	0	0	0	0	-
Crimson Blade	Phys.	33	0	0	20	0	0	0	0	2	0	+10% fire res
Thunderfury	Thunder	40	0	0	22	0	0	0	0	0	0	+10% thunder res
Robust Sword	Phys.	25	25	0	0	0	0	0	0	0	0	+15% physical dmg res
Icicle Blade	Ice	46	0	0	26	0	0	0	0	0	0	-
Triton's Love	Water	62	0	32	32	12	0	0	0	12	0	-
Broken Grip of Legends	Phys.	5.%	1 + 5%	5.%	5.%	0	0	0	0	0	0	-
Excalibro	Light	32 + 10%	32 + 10%	10.%	10.%	0	0	1800	300	6	3	-
Eagle	Phys.	20	0	20	0	0	0	0	0	3	0	+Skill „Summon Fire / Water / Thunder / Nature / Light / Darkness“

List of swords (Ryen)

Name	Gold value	Obainable from:
Simple Sword	1000	Aldlyn blacksmith. Diminus Castle blacksmith.
Shortsword	1500	Spire of Courage shop area.
Iron Blade	1500	Aldlyn blacksmith (after upgrade). Can be crafted. Calbridge Stronghold blacksmith. Ebron blacksmith. Calterburry blacksmith.
Nice Blade	2000	Aldlyn blacksmith (after upgrade).
Magic Blade	2000	Can be crafted in the laboratory after finding the „Strange Gold“ in Manastyr.
Katryx Blade	2500	Can be crafted. The recipe is obtained from Knocky in Ebron during the main story.
Wind Blade	2500	Can be crafted. Diminus Castle store.
Gold Blade	20000	Can be crafted. Recipe requires the events with the Thremten thieves guild.
Steel Blade	5000	Can be crafted.
Black Blade	6000	Magic store in Calterburry.
Darkness Blade	4500	Can be crafted.
Thunder Blade	4500	Can be crafted.
Golden Thunder Blade	22000	Obtained from „Old Jones“ when you allow him to leave the peeping hole at the secret hot spring open.
Light Blade	7500	Kagabangui blacksmith.
Water Blade	14500	Kagabangui blacksmith.
White Silver Blade	7500	Can be crafted. Recipe requires political events with Begus to be advanced.
Broken Blade of Legends	0	Can be found in a dungeon below Red Keep. You get access to the area with an event of Kayelinth and Jaylin, which starts at the jewelry store in Thremten.
Crimson Blade	7500	Obtained from the Spire of Courage fire raid, red chest.
Thunderfury	7500	Obtained from the Spire of Courage fire raid, red chest.
Robust Sword	12000	Obtained from the Spire of Courage ice raid, green chest.
Icicle Blade	0	Obtained from the Spire of Courage ice raid, orange chest.
Triton's Love	0	Can be obtained by unfreezing Icicle Blade at the Spire of Courage fire raid anvil.
Broken Grip of Legends	0	Obtained from the Spire of Courage ice raid, orange chest.
Excalibro	0	Obtained by combining the „Broken Blade of Legends“ and „Broken Grip of Legends“ at the Spire of Courage fire raid anvil.
Eagle	0	Obtained during an event with Aiyana which starts in Havaria Port.

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List of Two-handed swords (Trey-f)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Holy Benedict	Light.	90	0	30	0	0	0	0	0	5	5	-

Name	Gold value	Obainable from:
Holy Benedict	0	Equipped by Trey-f during the events of the female adveturer group.

List of whips (Vampire)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Santa's Whip	Phys,	32	0	32	0	16	0	0	0	0	3	+Skill „Cursed Whip Strike“

Name	Gold value	Obainable from:
Santa's Whip	0	Found in the special Christmas dungeon behind the portal of Nina's backery.

List of Crossbows (Mirel)

Name	Element	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Hit %	Crit %	Bonus
Howling Crossbow	Wind	44	14	0	30	14	14	0	0	6	0	+4% evasion

Name	Gold value	Obainable from:
Howling Crossbow	0	Found in Chastitty's dungeon during the time skip events.

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List of usable armor types

- **General armor** (All characters)

- **Light armor** (Ryen, Tsubaki, Trey, Sandra, Brad, Ryoko, Kayelinth, Elly after class change, Mirel as specialist)

- **Heavy armor** (Tsubaki, Trey, Kayelinth after class change)

- **Magic armor** (Mira, Vampire, Chiyo, Ryoko)

- **Medium armor** (After „time skip“ event for class up to get max levle 200: Ryen, Tsubaki, Trey, Mirel, Sandra, Brad, Elly, Ryoko, and Kayelinth)

- **Small shields** (Trey, Kayelinth after class change)

- **Large shields** (Trey, Kayelinth after class change)

- **Adventurer** (Female adventurer only)

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List of accessories (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Adventurer Amulet	Adventurer	0	0	16+ 10%	16+ 10%	0	0	0	0	0	0	-
Adventurer Protection Glasses	Adventurer	0	10	0	-10	0	0	0	0	0	0	Gives 50% physical damage protection, but -40% M.DEF.
Adventurer Ring	Adventurer	0	0	0	0	16+ 10%	0	0	0	0	0	+6% hit rate
Black Talisman	General Armor	0	0	0	0	0	0	0	0	0	0	-10% darkness damage taken
Brad's Wedding Ring	Brad only	15%	0	0	0	0	0	0	0	15%	0	+35% chance to counter enemy attacks
Burning Emblem	General Armor	0	0	0	20	0	0	0	0	0	0	-35% fire damage taken
Chiyo's Wedding Ring	Chiyo only	0	0	0	10%	0	0	0	10%	0	0	+Skill "Self-care"
Elly's Wedding Ring	Elly only	0	0	0	0	0	0	0	0	0	20	+20% hit rate, 10% TP regeneration
Fire Gloves	Light Armor	0	10	0	10	0	0	0	0	0	0	-20% fire damage taken
Gamblers Ring	General Armor	50%	0	0	0	0	0	-50%	0	0	0	-
Goggles	General Armor	0	10	0	0	0	10	0	0	0	0	-80% chance to get blinded
Goggles+	General Armor	0	40	0	30	0	40	0	0	0	0	Immunity to blind and confusion
Golden Four Leaf Clover	General Armor	0	0	0	0	0	100%	0	0	0	0	+20% crit evasion
Ground Ring	General Armor	0	0	0	0	0	0	0	0	0	0	Protects from floor damage
Ground Ring+	General Armor	0	0	0	30	0	0	0	30	0	0	Protects from floor damage, -25% earth and wind damage taken
Healthy Belt of Pain	Light Armor	35	0	15	0	0	0	20%	0	0	0	-
Heart Shape Amulet	General Armor	0	0	0	0	0	0	0	0	0	10	-15% hit rate

List of accessories (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Holy Cross Amulet	General Armor	0	0	0	15	0	0	0	0	0	0	-10% light damage taken
Kayelinth's Wedding Ring	Kayelinth only	0	10%	0	10%	0	0	10%	0	0	0	Allows Kayelinth to wear heavy armor
Last Rites, Incarnation of the Phoenix	General Armor	0	30	0	30	0	0	300	0	0	0	-40% fire and ice damage taken, -10% physical damage taken
Lucky Ring	General Armor	0	0	0	0	0	12	0	0	3	0	-
Magic Talisman	General Armor	0	0	15%	0	0	0	0	30	0	0	-
Matching Earring	General Armor	0	0	0	14	0	16	0	0	6	0	-
Medal of Confusion	General Armor	0	0	0	100	0	0	0	0	0	0	Protects from Blind, Confusions, and Fascination debuffs.
Mhasmeah's Betrayal	General Armor	-20.%		25.%	0	0	0	0	0	-20	0	+400% target rate
Mira's Wedding Ring	Mira only	0	0	10%	0	0	0	0	10%	0	0	-80% chance to get targeted by enemies
Mirel's Wedding Ring	Mirel only	10%	0	0	0	0	0	0	0	0	20	+20% hit rate
Protective Gold Bracelet	General Armor	0	15	0	15	0	0	0	0	0	0	-
Pulsating Ring	General Armor	0	0	50%	0	0	0	-50%	0	0	0	-
Ring	General Armor	0	0	10	0	0	0	0	0	0	0	-
Ring of Health	General Armor	0	0	0	0	0	0	150	0	0	0	-
Ring of Ice	General Armor	0	0	0	10	0	0	0	0	0	0	-20% ice damage taken
Ring of Mana	General Armor	0	0	0	0	0	0	0	0	0	0	+5% MP regeneration
Ring of Phantom Thunder	General Armor	0	0	22	22	0	0	0	0	0	0	-20% thunder damage taken
Ring of Regeneration	General Armor	0	0	0	0	0	0	0	0	0	0	+5% HP regeneration
Ring of Safety	General Armor	0	0	0	10	0	0	0	0	0	0	Doubles the healing effects of items
Ring of Wisdom	General Armor	0	0	0	0	0	0	0	0	0	0	+10% experience

List of accessories (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Royal Emblem	Royal	0	0	0	0	0	5	250	0	0	5	+5% hit chance
Ryoko's Wedding Ring	Ryoko only	0	0	0	0	0	0	20%	20%	0	0	+5% MP regeneration, 10% TP regeneration
Sandra's Wedding Ring	Sandra only	0	0	0	0	0	0	0	0	20	20	Double gold rewards from battles
Shield Ring	General Armor	0	10	0	10	0	0	0	0	0	0	-
Slippery Amulet	General Armor	0	0	0	0	0	0	0	0	15	0	-15% hit rate
Snake Bite	General Armor	0	10	0	-10	15	0	0	0	0	0	+Resist poison
Solo Arena Medal	General Armor	10	0	0	0	0	0	300	50	0	0	-
Solo Arena Medal+	General Armor	30	0	0	0	0	0	500	150	0	0	-
Spiked Choker	General Armor	30	-30	30	-30	30	-30	0	0	0	0	Makes the character fight automatically
Stormrider, One Last Ride	General Armor	0	30	0	30	0	0	300	0	0	0	-40% thunder and wind damage taken, -10% physical damage taken
Talisman of Aim	General Armor	0	0	0	0	0	0	0	0	10	0	-
Talisman of Fire	General Armor	10%	0	0	0	0	0	0	0	0	0	-
Talisman of Greed	General Armor	0	0	0	0	0	0	0	0	0	5	-
Talisman of Healing	General Armor	0	0	0	0	0	0	0	0	0	0	+10% healing effects
Talisman of Magic	General Armor	0	0	10%	0	0	0	0	0	0	0	-
Talisman of Preservation	General Armor	0	12	0	12	0	0	0	0	0	0	Preserve TP for next battle
Talisman of Protection	General Armor	0	0	0	0	0	0	0	0	0	0	-10% physical damage taken
Talisman of Regeneration	General Armor	3	0	0	0	0	0	0	0	0	0	+3% HP regeneration
Talisman of Speed	General Armor	0	0	0	0	10%	0	0	0	0	0	-
Talisman of the Apocalypse	General Armor	0	-30	0	50	0	0	0	0	0	0	-20% fire damage taken

List of accessories (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Team Arena Medal	General Armor	0	0	0	0	0	0	0	0	5	5	Protects from poison
Team Arena Medal+	General Armor	0	0	0	0	30	30	0	0	8	8	Immunity to poison
Thunder Gloves	Light Armor	0	10	0	25	0	0	0	0	0	0	-20% thunder damage taken
TP Ring	General Armor	0	0	0	0	0	0	0	0	0	0	+5% TP regeneration
TP Ring+	General Armor	0	0	0	0	0	0	0	0	0	0	+8% TP regeneration
Training Chain	0	0	0	0	0	0	0	0	0	0	0	300% XP for the character wearing it.
Trey's Wedding Ring	Trey only	0	10%	0	10%	0	0	0	0	0	0	Immunity to poison, blind, silence, confusion, fascination, sleep, burning, badly burning, wet, and frostbite.
Triple Force Emblem	Magic Armor	0	20	0	45	0	0	0	0	0	0	-25% fire, water and earth damage taken
Tsubaki's Wedding Ring	Tsubaki only	0	0	0	0	0	0	0	0	0	0	Preserve TP for next battle, +10% magic evasion, -15% damage taken from all elements
Vampire's Wedding Ring	Vampire only	0	0	10%	0	0	0	10%	0	0	0	Allows Vampire to wear light armor
Voice of Reason	General Armor	0	0	0	20	0	0	0	0	0	0	-25% light damage taken
Wedding Ring from Jessy	Ryen only	0	20.%	0	0	20.%	0	20.%	0	0	10	-
Wet Ring	General Armor	0	0	0	0	0	0	0	0	0	0	-25% fire damage taken, immunity to burn effects
Wind Gloves	Light Armor	0	10	0	15	0	0	0	0	0	0	-20% wind damage taken

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List of accessories (locations)

Name	Gold value	Obainable from:
Adventurer Amulet	5500	Female adventurer group dungeon
Adventurer Protection Glasses	15500	Chest in the dungeon to get into Fürstenstein. You get there during the events with the female adventurer group.
Adventurer Ring	5500	Female adventurer group dungeon trader
Black Talisman	4000	Chest in the Spire of Courage hard floor. Area unlocks after events with Naevy.
Brad's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Burning Emblem	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Chiyo's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Elly's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Fire Gloves	1000	Chest in the lava area of the dungeon in Siriveta.
Gamblers Ring	0	Obtained in the special Christmas dungeon slot machine, which can be accessed from the bakery in Central after an event about baking with Mai and Dea.
Goggles	15000	Chest in Fürstenstein. You get there during the events with the female adventurer group.
Goggles+	15000	Craftable.
Golden Four Leaf Clover	0	Obtained in the special Christmas dungeon slot machine, which can be accessed from the bakery in Central after an event about baking with Mai and Dea.
Ground Ring	500	Aldlyn blacksmith
Ground Ring+	500	Craftable. Recipe obtained during events of Begus and Adrianna.
Healthy Belt of Pain	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Heart Shape Amulet	0	Sold in the store in Lalizan. It's an event on a table, not the usual store.

[The gold value shows the default price it would cost to buy the object, but not all objects are purchasable. The price can be different at different stores, and the price when selling the object is always lower than for purchase. Objects with a gold value of 0 can't be sold.]

List of accessories (locations)

Name	Gold value	Obainable from:
Holy Cross Amulet	750	Chest in Fürstenstein. You get there during the events with the female adventurer group.
Kayelinth's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Last Rites, Incarnation of the Phoenix	0	Begus, Spire of Courage challenge floor, fire raid green chest.
Lucky Ring	2000	Orchel magic store
Magic Talisman	2000	Craftable in the laboratory.
Matching Earring	2750	Obtained after the Thremten festival event with Mira and Mirel.
Medal of Confusion	27600	Pandora and Mozaik give you the medal in act 1 of the time skip events.
Mhasmeah's Betrayal	0	Obtainable when fighting against Mhasmeah's champion in the secret mining area of Manastyr in Begus.
Mira's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Mirel's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Protective Gold Bracelet	15000	Dorgania, in Kavrala's store in Orchel.
Pulsating Ring	0	Obtained in the special Christmas dungeon, which can be accessed from the bakery in Central after an event about baking with Mai and Dea. The chest is in the fat orc house.
Ring	500	Starting accessory for most party members.
Ring of Health	1500	Dorgania, in Kavrala's store in Orchel.
Ring of Ice	1000	Craftable. You get the recipe from the maid Linda during the events with Sia.
Ring of Mana	35000	Begus, Spire of Courage challenge floor, ice raid purple chest.
Ring of Phantom Thunder	15000	Begus, Spire of Courage challenge floor, fire raid green chest.
Ring of Regeneration	1500	Dorgania, in Kavrala's store in Orchel.
Ring of Safety	7000	Red keep dungeon (requires event with Kayelinth and Jaylin).
Ring of Wisdom	3000	Chest in Varea's room in Manastyr.

[The gold value shows the default price it would cost to buy the object, but not all objects are purchasable. The price can be different at different stores, and the price when selling the object is always lower than for purchase. Objects with a gold value of 0 can't be sold.]

List of accessories (locations)

Name	Gold value	Obainable from:
Royal Emblem	0	Windspirit in the lowest floor of the North Dungeon in Central.
Ryoko's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Sandra's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Shield Ring	2000	Aldlyn blacksmith after upgrade
Slippery Amulet	0	Obtained in the special Christmas dungeon, which can be accessed from the bakery in Central after an event about baking with Mai and Dea. The chest is in the fat orc forest.
Snake bite	50000	Chest in front of the walls of Fürstenstein. You get there during the events with the female adventurer group.
Solo Arena Medal	0	Aldlyn arena battles.
Solo Arena Medal+	0	Craftable. Recipe obtained during events of Begus and Adrianna.
Spiked Choker	25000	Aldlyn blacksmith
Stormrider, One Last Ride	0	Begus, Spire of Courage challenge floor, fire raid green chest.
Talisman of Aim	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Fire	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Greed	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Healing	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Magic	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Preservation	27000	Chest in the prison of Lualombo.
Talisman of Protection	4000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Regeneration	40000	One of the possible rewards for the splitting event in South Dungeon.
Talisman of Speed	4000	One of the possible rewards for the splitting event in South Dungeon. Chest in the Storage in Siriveta.
Talisman of the Apocalypse	15000	Begus, Spire of Courage challenge floor, fire raid green chest.

[The gold value shows the default price it would cost to buy the object, but not all objects are purchasable. The price can be different at different stores, and the price when selling the object is always lower than for purchase. Objects with a gold value of 0 can't be sold.]

List of accessories (locations)

Name	Gold value	Obainable from:
Team Arena Medal	0	Aldlyn arena battles.
Team Arena Medal+	0	Craftable. Recipe obtained during events of Begus and Adrianna.
Thunder Gloves	2000	Craftable.
TP Ring	35000	Begus, Spire of Courage challenge floor, ice raid purple chest.
TP Ring+	35000	Craftable. Recipe obtained during events of Begus and Adrianna.
Training Chain	0	You obtain multiple chains during the time skip event of the main story.
Trey's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Triple Force Emblem	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Tsubaki's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Vampire's Wedding Ring	0	Wedding events. Can be upgraded at the fire raid anvil in the Spire of Courage.
Voice of Reason	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Wedding Ring from Jessy	0	Wedding event with Jessy.
Wet Ring	0	Obtained in the special Christmas dungeon slot machine, which can be accessed from the bakery in Central after an event about baking with Mai and Dea.
Wind Gloves	2000	Craftable.

List of general armor – body pieces (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Arkane Robe	0	30	0	30	0	0	0	0	0	0	-20% thunder damage taken, +4% magic evasion
Armor of Wisdom	0	18	0	3	0	0	0	0	2	0	+25% experience
Basic Shirt	0	12	0	0	0	0	0	0	0	0	-5% physical damage taken
Black Clothes	0	20	0	10	0	0	0	0	0	0	-10% darkness damage taken
Cloth	0	10	0	0	0	0	0	0	0	0	-
Coat of Ash	0	25	0	30	0	0	0	0	0	0	-20% fire damage taken, +4% magic evasion
Conqueror's Robe of Thunder	0	20	0	40	0	0	0	0	0	6	-20% thunder damage taken
Cute Oriental Dress	0	2	0	0	30	30	0	0	4	0	-
Earth Robe	0	10	0	10	0	0	0	0	0	0	-30% earth damage taken
Expensive Coat	0	10	10	15	0	0	0	0	0	0	-
Fine Cloth	0	10	0	10	0	0	0	0	0	0	-
Magic Robe of Earth	0	10	15	15	0	0	0	0	0	0	-30% earth damage taken
Nice Coat	0	20	0	10	0	0	0	0	0	0	-
Oriental Coat	0	15	0	15	10	0	0	0	0	0	-
Proper Shirt	0	25	0	10	0	0	0	0	6	0	-6% physical damage taken
Raincoat	0	18	0	32	0	0	0	0	8	0	-20% water damage taken, immune to the wet state
Revealing Clothes	15	0	0	0	15	0	0	0	5	0	-
Simple Coat	0	10	0	5	0	0	0	0	0	0	-
Sir Swirl, Master of Evasion	0	25	0	20	20	20	0	0	20	0	-20% physical damage taken
Splendid Shirt	0	0	0	0	0	0	0	0	10	0	-10% physical damage taken
Stinky Coat	0	22	0	16	0	12	0	0	0	0	-50% chance for random encounters

List of general armor – body pieces (locations)

Name	Gold value	Obainable from:
Arkane Robe	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Armor of Wisdom	5500	Red keep dungeon (requires event with Kayelinth and Jaylin).
Basic Shirt	250	Begus, Spire of Courage challenge floor, nature raid crafting.
Black Clothes	4000	Magic store in Newkungu. Dropped by Weak Mummy monstergirls.
Cloth	500	Aldlyn blacksmith
Coat of Ash	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Conqueror's Robe of Thunder	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Cute Oriental Dress	15000	Kagabangui store
Earth Robe	1500	Craftable.
Expensive Coat	25000	Craftable.
Fine Cloth	1000	Equipped by Jackie when you play as her.
Magic Robe of Earth	3500	Magic store in Newkungu.
Nice Coat	2500	Aldlyn blacksmith after upgrade
Oriental Coat	4500	Kagabangui store
Proper Shirt	3000	Begus, Spire of Courage challenge floor, nature raid crafting.
Raincoat	9500	Begus, Spire of Courage challenge floor, ice raid blue chest.
Revealing Clothes	5500	Magic store in Newkungu.
Simple Coat	750	Aldlyn blacksmith, Whitestone Citadel, Diminus Castle store, Spire of Courage shop area.
Sir Swirl, Master of Evasion	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Splendid Shirt	6000	Begus, Spire of Courage challenge floor, nature raid crafting.
Stinky Coat	2500	Calterburry magic store

List of heavy armor – body pieces (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Anti-Cold Armor	0	30	0	10	0	0	0	0	0	0	-45% water and ice damage taken
Dark Heavy Armor	0	21	0	30	-15	0	100	0	-3	0	-25% darkness damage taken
Experimental Armor	0	43 + 10%	0	0	0	42	0	0	0	0	No more random encounters
Frozen Armor	0	66	0	0	-26	0	0	0	0	0	-25% ice damage taken
Gold Armor	0	40	0	20	-25	0	0	0	-3	0	-
Good Heavy Armor	0	35	0	15	-7	0	300	0	-3	0	-
Heavy Armor	0	22	0	0	-4	0	0	0	-3	0	-
Heavy Katryx Armor	0	10	0	35	-9	0	0	0	-4	0	+3% magic evasion
Leolir, The Magic Barrier	10.%	10.%	20.%	20.%	-20.%	50	10.%	20.%	0	0	-
Leora's Gift	0	0	10.%	10.%	-10.%	0	0	10.%	0	0	-
Magic Heavy Armor	0	28	0	25	-8	0	0	0	-3	0	-
Steel Armor	0	55	0	0	-15	0	0	0	-3	0	-
Uliora, Ultimate Protection	25.%	25.%	0	0	-10.%	50	25.%	0	0	0	-
Ulir's Blessing	10.%	10.%	0	0	-10.%	0	10.%	0	0	0	-
War-Forged Fire Breast Plate	0	38	0	26	-12	0	0	0	0	0	-20% fire damage taken

List of heavy armor – body pieces (locations)

Name	Gold value	Obainable from:
Anti-Cold Armor	13000	Craftable.
Dark Heavy Armor	8500	Craftable.
Experimental Armor	25000	When you fight against the Luminous Order, one of the scientists you capture in the mutation department gives you the armor.
Frozen Armor	15000	Begus, Spire of Courage challenge floor, ice raid green chest.
Gold Armor	40000	Craftable.
Good Heavy Armor	4000	Diminus Castle store
Heavy Armor	2000	Aldlyn blacksmith after upgrade, Calbridge Stronghold, Spire of Courage shop area.
Heavy Katryx Armor	4000	Craftable.
Leolir, The Magic Barrier	0	Can be created by combining Leora's Gift and Ulir's Blessing at the nature raid anvil in the Spire of Courage.
Leora's Gift	0	Obtainable when fighting against Mhasmeah's champion in the secret mining area of Manastyr in Begus.
Magic Heavy Armor	2000	Craftable in the laboratory.
Steel Armor	12000	Craftable.
Uliora, Ultimate Protection	0	Can be created by combining Leora's Gift and Ulir's Blessing at the nature raid anvil in the Spire of Courage.
Ulir's Blessing	0	Obtainable when fighting against Mhasmeah's champion in the secret mining area of Manastyr in Begus.
War-Forged Fire Breast Plate	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.

List of light armor – body pieces (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Anti-Heat Armor	0	25	0	10	0	0	0	0	0	0	-45% fire damage taken
Azerioth, Gaia's Pride	0	20	0	45	0	0	25%	0	0	0	-25% earth and wind damage taken
Battle-tested Leather Armor	0	25	0	25	5	0	0	0	0	0	+3% hit
Bikini	0	20	0	30	23	0	0	0	8	0	-20% water damage taken
Expensive Armor	0	25	0	0	10	0	0	0	2	0	-
Fire Bikini	0	20	0	20	20	0	0	0	6	0	-20% fire damage taken
Fire Plate	0	10	0	10	0	0	0	0	0	0	-20% fire damage taken
Hard Leather Armor	0	15	0	0	5	0	0	0	2	0	-
Hard Magic Leather Armor	0	22	0	12	0	0	0	0	0	0	-
Hard Magic Leather Armor+	0	52	0	32	0	0	0	0	0	0	-20% physical damage taken
Ice Armor	0	10	0	20	0	0	0	0	2	0	-40% ice damage taken
Ice Bikini	0	12	0	24	24	0	0	0	6	0	-20% ice damage taken
Iron Armor	0	15	0	0	0	0	0	0	0	0	-
Leather Armor	0	10	0	0	10	0	0	0	0	0	-
Leather Katryx Armor	0	0	0	20	0	0	0	0	0	0	+3% magic evasion
Light Armor	0	12	0	0	0	0	0	0	0	0	-
Light Steel Armor	0	25	0	0	10	0	0	0	2	0	-
Magic Leather Armor	0	10	0	20	5	0	0	0	0	0	-
Magic Leather Armor+	0	30	0	40	15	0	0	0	4	0	-
Nice Fire Plate	0	20	0	10	0	0	0	0	0	0	-30% fire damage taken
Protective Armor	0	0	0	35	0	0	15%	0	0	0	-
Summer Armor	0	25	0	0	0	0	10%	0	0	0	-
Thunder Armor	0	15	0	10	0	0	0	0	0	0	-50% thunder damage taken
Tough Crimson Chest	0	30	0	30	0	0	0	0	0	6	-20% fire damage taken
Wood Armor	0	20	0	0	0	0	5%	0	0	0	+25% fire damage taken

List of light armor – body pieces (locations)

Name	Gold value	Obainable from:
Anti-Heat Armor	15000	Craftable.
Azerioth, Gaia's Pride	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Battle-tested Leather Armor	22000	Begus, Spire of Courage challenge floor, ice raid blue chest.
Bikini	9500	Begus, Spire of Courage challenge floor, ice raid blue chest.
Expensive Armor	25000	Craftable.
Fire Bikini	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.
Fire Plate	2000	Chest in the South Dungeon.
Hard Leather Armor	1200	Locked storage building in Red Keep,
Hard Magic Leather Armor	2000	Craftable in the laboratory.
Hard Magic Leather Armor+	2000	Craftable.
Ice Armor	6500	Craftable.
Ice Bikini	7500	Begus, Spire of Courage challenge floor, ice raid green chest.
Iron Armor	1000	Craftable.
Leather Armor	1250	Craftable.
Leather Katryx Armor	4000	Craftable.
Light Armor	750	Craftable.
Light Steel Armor	6000	Craftable.
Magic Leather Armor	2000	Craftable in the laboratory.
Magic Leather Armor+	2000	Craftable.
Nice Fire Plate	8000	Chest on the right side in the lava dungeon in Sinasoka.
Protective Armor	6250	Begus, Spire of Courage challenge floor, nature raid crafting.
Summer Armor	2500	Begus, Spire of Courage challenge floor, nature raid crafting.
Thunder Armor	3000	Dorgania, in Kavrala's store in Orchel. Diminus Castle blacksmith.
Tough Crimson Chest	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Wood Armor	250	Begus, Spire of Courage challenge floor, nature raid crafting.

List of magic armor – body pieces (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Anti-Magic Armor	0	6	0	32	0	0	0	0	0	0	+6% magic evasion
Ashira, A Wizard's Greatest Treasure	0	0	25+ 20%	55	0	0	0	0	0	0	+6% magic evasion, +5% MP regeneration
Crimson Robe	0	22	0	32	0	0	0	0	0	0	-20% fire damage taken, +4% magic evasion
Magic Robe	0	0	10	10	0	0	0	0	0	0	+5% magic evasion
Rainbow Robe	0	12	0	48	0	0	0	0	0	0	-10% damage taken from all elements
Shining Jacket	0	25	0	35	0	0	0	0	0	4	-20% thunder damage taken
Thunder Coat	0	22	0	32	0	0	0	0	0	0	-20% thunder damage taken, +4% magic evasion

List of magic armor – body pieces (locations)

Name	Gold value	Obainable from:
Anti-Magic Armor	13000	Craftable.
Ashira, A Wizard's Greatest Treasure	0	Begus, Spire of Courage challenge floor, fire raid blue chest.
Crimson Robe	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.
Magic Robe	2000	Craftable in the laboratory.
Rainbow Robe	17000	Begus, Spire of Courage challenge floor, ice raid green chest.
Shining Jacket	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Thunder Coat	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.

List of medium armor – body pieces (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Impressive Medium Armor	0	100	0	0	0	0	0	500	0	0	+5% target rate

List of medium armor – body pieces (locations)

Name	Gold value	Obainable from:
Impressive Medium Armor	8250	Chastitty's dungeon after advancing the main story into the time skip phase.

List of special armor – body pieces (stats)

Name	Equipment type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Adventurer Chest Plate	Adventurer only	0	16+ 10%	0	0	0	0	10%	0	0	0	-
Airini, Blessing of the Wind	Sniper class only	32+ 20%	22	22	0	0	0	0	0	0	6	-50 wind damage taken, +15% hit rate
Belduro, Nature's Protector	Druid class only	0	22	22+ 20%	32	0	0	0	0	0	0	-50 earth damage taken, +6% magic evasion, +5% MP regeneration
Blessed Fish Scale Armor	Trey only	0	0	15%	30	-10	0	15%	0	0	0	-
First Dawn	Healer only	0	25	25	35	0	0	0	0	0	0	+Skill "Flash Heal", +4% magic evasion
Holy Fish Scale Armor	Trey only	0	0	25%	45	-10	40	25%	200	0	0	-
King's Legacy, Forever Remembered	Ryen only	36	36	36	36	0	0	0	0	6	0	+50% healing item effects
Royal Coat	Ryen only	0	15	0	15	0	0	0	0	0	0	+20% experience, protects from burning effects
The Savior	Trey only	0	0	0	65+ 35%	-25	50	35%	200	0	0	+Skill "Holy Support", +6% magic evasion

List of special armor – body pieces (locations)

Name	Gold value	Obainable from:
Adventurer Chest Plate	5500	Female adventurer group dungeon.
Airini, Blessing of the Wind	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Belduro, Nature's Protector	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Blessed Fish Scale Armor	3500	Begus, Spire of Courage challenge floor, nature raid crafting.
First Dawn	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Holy Fish Scale Armor	25000	Begus, Spire of Courage challenge floor, nature raid crafting.
King's Legacy, Forever Remembered	0	Begus, Spire of Courage challenge floor, fire raid blue chest.
Royal Coat	0	Received when completing the achievement „POLYGAMY.“
The Savior	0	Begus, Spire of Courage challenge floor, nature raid crafting.

List of head armor (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Adventurer Headband	Adventurer	16 + 10%	0	0	0	0	0	0	0	0	6	-
Adventurer Ribbon	Adventurer	0	0	0	0	0	0	0	0	0	0	+50% experience
Almost Unique Helmet	Light Armor	0	35	0	25	0	0	10%	0	5	0	+5% crit evasion
Ancient Adventurer Hat	Adventurer	0	-10 -30%	0	0	0	0	150 + 30%	0	0	0	-
Ancient Headdress	Magic Armor	0	20	0	20	0	0	0	0	0	3	-
Ariando, Life-saver	Light Armor	0	35	0	35	0	0	20%	0	8	0	+8% crit evasion
Ashridan, The Mask	Heavy Armor	25	55 + 10%	0	35	-15	-40	15%	0	5	0	-25% physical damage taken
Black Hat	General Armor	0	10	0	15	0	0	0	0	0	0	-10% darkness damage taken
Bunny Ears	General Armor	0	0	0	0	5	10	0	0	5	0	-
Bunny Ears+	General Armor	0	0	0	20%	15	50	0	0	5	0	-
Corone's Diadem	Adventurer	20	20	20	20	20	0	100	100	12	12	-
Crimson Hat	General Armor	0	0	0	32	12	0	0	0	0	0	-15% fire damage taken
Egoria, Bright as Daylight	Light Armor	0	38	0	30	0	32	0	0	0	0	-50% chance to get blinded
Elegant Hat	General Armor	0	0	0	0	0	0	0	0	6	2	-
Elegant Mage Hat	Magic Armor	0	25	0	35+ 8%	0	0	0	0	0	0	-
Expensive Hat	General Armor	0	20	0	15	0	0	0	0	2	0	-
Expensive Helmet	Light Armor	0	35	0	0	0	0	100	0	0	0	+5% crit evasion
Fancy Cap	Magic Armor	0	0	0	25	0	0	0	0	0	0	-
Fish Scale Helmet	Heavy Armor	0	35	0	25	-15	0	0	0	0	0	-
Gold Helmet	Heavy Armor	0	38	0	10	-12	0	150	0	-5	0	-
Hat	General Armor	0	10	0	0	0	0	0	0	0	0	-
Headband	General Armor	5%	0	0	0	0	0	0	0	0	0	-

List of head armor (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Heavy Fish Scale Helmet	Heavy Armor	0	45	0	25	-15	0	0	0	0	0	-15% physical damage taken
Heavy Helmet	Heavy Armor	0	33	0	0	-4	0	300	0	-3	0	-
Heavy Katryx Helmet	Heavy Armor	0	5	0	23	-6	0	0	0	-3	0	+2% magic evasion
Impressive Medium Helmet	Medium Armor	0	150	0	100	0	0	0	0	0	0	+5% target rate
Light Steel Helmet	Light Armor	0	20	0	0	20	0	50	0	0	0	+4% crit evasion
Mage Hat	Magic Armor	0	12	0	32	0	0	0	0	0	0	+4% magic evasion
Magic Cap	Magic Armor	0	10	0	25+ 5%	0	0	0	0	0	0	-
Magic Hat	General Armor	0	0	15	0	0	0	0	0	0	0	-
Magic Heavy Helm	Heavy Armor	0	20	0	28	-5	0	0	0	-3	0	-
Nice Hat	General Armor	0	15	0	0	0	0	0	0	0	0	-
Nice Helmet	Light Armor	0	25	0	0	0	0	75	0	0	0	+4% crit evasion
Nifty Hat	General Armor	0	5	0	0	0	0	0	0	10	4	-
Oriental Hat	General Armor	0	15	0	0	0	10	0	0	0	0	-
Polka, A Fools Favorite	Magic Armor	50	-40	0	-30	0	0	0	250	25	20	+15% magic evasion
Pretty Hat	General Armor	0	0	0	0	0	0	0	0	4	0	-
Pretty Helmet	Light Armor	0	30	0	10	0	0	0	0	0	0	+5% crit evasion
Ribbon	General Armor	0	0	0	0	0	0	0	0	2	0	-
Royal Crown	Royal	0	10	0	10	0	10	0	0	3	0	-
Safe Helmet	Light Armor	0	30	0	20	0	0	0	0	5	0	+5% crit evasion
Simple Helmet	General Armor	0	15	0	0	0	0	0	0	0	0	-
Skull Helmet	General Armor	0	0	0	0	0	0	0	0	8	3	-

List of head armor (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Spiked Helmet	Heavy Armor	25	50	0	35	-20	-20	5%	0	0	0	-15% physical damage taken
Steel Helmet	Heavy Armor	0	40	0	0	-8	0	200	0	-3	0	-
Thorin, Attack Comes First	Heavy Armor	40 + 15%	0	35	0	-25	-40	0	0	0	5	+5% hit rate
Trion's Mask	Light Armor	0	0	0	50	0	0	0	0	0	0	-30% fire, ice, thunder, water, wind, and darkness damage taken
Two Face	Magic Armor	0	0	15%	15%	0	0	750	0	0	0	-
War-Forged Fire Plate Helmet	Heavy Armor	0	40	0	26	-15	0	0	0	0	0	-20% fire damage taken
Zanwas, Master of Pain	Light Armor	35 + 5%	0	35 + 5%	0	0	0	-500	0	0	8	+8% hit rate

List of head armor (locations)

Name	Gold value	Obainable from:
Adventurer Headband	5500	Female adventurer group dungeon.
Adventurer Ribbon	6500	Female adventurer group dungeon.
Almost Unique Helmet	15600	Begus, Spire of Courage challenge floor, nature raid crafting.
Ancient Adventurer Hat	15500	Chest in the dungeon to get into Fürstenstein. You get there during the events with the female adventurer group.
Ancient Headdress	45000	Obtained after the battle against the Anubis-Lamia during events with Lyrandis from Orchel in Dorgania.
Ariando, Life-saver	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Ashridan, The Mask	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Black Hat	4000	Magic store in Newkungu.
Bunny Ears	1500	Chest in the haunted mine of Calterburry. It's a blue chest on the right side of the big ice area of the mine.
Bunny Ears+	2500	Craftable.
Corone's Diadem	0	Female adventurer group. Adventure in Fürstenstein. You need to finish the „race“ in Fürstenstein, after solving the mistery, to get the diadem.
Crimson Hat	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Egoria, Bright as Daylight	0	Begus, Spire of Courage challenge floor, ice raid orange chest.
Elegant Hat	2500	Begus, Spire of Courage challenge floor, nature raid crafting.
Elegant Mage Hat	6600	Begus, Spire of Courage challenge floor, nature raid crafting.
Expensive Hat	15000	Craftable.
Expensive Helmet	27500	Craftable.
Fancy Cap	600	Begus, Spire of Courage challenge floor, nature raid crafting.
Fish Scale Helmet	600	Begus, Spire of Courage challenge floor, nature raid crafting.
Gold Helmet	30000	Craftable.
Hat	500	Craftable.
Headband	1000	Equipped by Jackie when you play as her.

List of head armor (locations)

Name	Gold value	Obainable from:
Heavy Fish Scale Helmet	2600	Begus, Spire of Courage challenge floor, nature raid crafting.
Heavy Helmet	3000	Aldlyn blacksmith after upgrade, Diminus Castle blacksmith, Spire of Courage shop area. Chest in the bar/inn of Calterburry.
Heavy Katryx Helmet	3000	Craftable.
Impressive Medium Helmet	8250	Obtainable after the time skip events in the main story to get to Chastitty's dungeon.
Light Steel Helmet	2750	Craftable.
Mage Hat	50000	Begus, Spire of Courage challenge floor, ice raid purple chest.
Magic Cap	2600	Begus, Spire of Courage challenge floor, nature raid crafting.
Magic Hat	1500	Craftable in the laboratory.
Magic Heavy Helm	2000	Craftable in the laboratory.
Nice Hat	1500	Aldlyn blacksmith after upgrade, Spire of Courage shop area
Nice Helmet	2750	Aldlyn blacksmith after upgrade
Nifty Hat	5600	Begus, Spire of Courage challenge floor, nature raid crafting.
Oriental Hat	2500	Kagabangui item shop.
Polka, A Fools Favorite	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Pretty Hat	250	Begus, Spire of Courage challenge floor, nature raid crafting.
Pretty Helmet	1600	Begus, Spire of Courage challenge floor, nature raid crafting.
Ribbon	500	Dorgania, in Kavrala's store in Orchel.
Royal Crown	0	Received by the butler at the main entrance of the castle in Aldlyn after advancing the main story events.
Safe Helmet	4600	Begus, Spire of Courage challenge floor, nature raid crafting.
Simple Helmet	750	Craftable.
Skull Helmet	9600	Obtained by helping Aiyana in Havaria Port to regain her weapon Eagle.

List of head armor (locations)

Name	Gold value	Obainable from:
Spiked Helmet	8600	Begus, Spire of Courage challenge floor, nature raid crafting.
Steel Helmet	10000	Craftable.
Thorin, Attack Comes First	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Trion's Mask	0	Obtained in the special Christmas dungeon which can be accessed from the bakery in Central after an event about baking with Mai and Dea. The mask can be obtained in the factory area by solving a riddle with the crystals.
Two Face	0	Begus, Spire of Courage challenge floor, nature raid crafting.
War-Forged Fire Plate Helmet	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Zanwas, Master of Pain	0	Begus, Spire of Courage challenge floor, nature raid crafting.

List of large shields (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Big Katryx Shield	0	10	0	34	-14	0	0	0	-10	0	-
Big Shield	0	30	0	10	-7	-5	200	0	-10	0	-
Dark Shield	0	20	0	25	-13	0	150	50	-10	0	-25% darkness damage taken
God's Defender	35%	35%	0	0	-30	0	0	0	5	5	+Skill "God's Protection", +5% hit rate, +5% crit evasion
Gold Shield	0	45	0	0	-10	-10	200	0	-15	0	-
Guardian, Protector of the Weak	0	35	30	30	0	0	350	0	0	0	-15% physical damage taken
Ice Shield	0	35	0	35	-18	0	0	30	-10	0	-25% ice damage taken
Steel Shield	0	45	0	10	-15	0	0	0	-10	0	-
War-Forged Fire Shield	0	22	0	32	0	0	0	0	0	0	-20% fire damage taken

List of large shields (locations)

Name	Gold value	Obainable from:
Big Katryx Shield	3000	Craftable.
Big Shield	3000	Aldlyn blacksmith after upgrade, Diminus Castle store, Spire of Courage shop area
Dark Shield	3500	Craftable.
God's Defender	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Gold Shield	30000	Craftable.
Guardian, Protector of the Weak	0	Begus, Spire of Courage challenge floor, fire raid blue chest.
Ice Shield	8500	Begus, Spire of Courage challenge floor, ice raid blue chest.
Steel Shield	9000	Craftable.
War-Forged Fire Shield	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.

List of small shields (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Burning Shield of Terror	0	25	15	25	0	0	0	0	0	0	-15% darkness damage taken
Crimson Shield	0	22	0	32	0	0	0	0	0	0	-15% fire damage taken
Deneria, Shield of Nature	0	0	0	25	25	50	250 + 30%	0	0	0	-10% physical damage taken
Expensive Shield	0	35	0	10	0	0	0	0	0	0	-
Frost Shield	0	0	0	15	0	0	0	0	0	0	-30% ice damage taken
Iron Shield	0	15	0	0	0	0	0	0	0	0	-
Magic Shield	0	0	0	15	0	0	0	0	0	0	-
Nice Shield	0	25	0	10	0	0	0	0	0	0	-
Shield	0	10	0	0	0	0	0	0	0	0	-
Water Shield	0	20	0	20	0	0	0	0	0	0	-20% water damage taken

List of small shields (locations)

Name	Gold value	Obainable from:
Burning Shield of Terror	15000	Begus, Spire of Courage challenge floor, fire raid blue chest.
Crimson Shield	7500	Begus, Spire of Courage challenge floor, fire raid blue chest.
Deneria, Shield of Nature	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Expensive Shield	20000	Craftable.
Frost Shield	2500	Found in a chest in the haunted mine of Calterburry.
Iron Shield	750	Aldlyn blacksmith after upgrade, Spire of Courage shop area
Magic Shield	1500	Craftable in the laboratory.
Nice Shield	2000	Aldlyn blacksmith after upgrade
Shield	500	Aldlyn blacksmith
Water Shield	3000	Craftable.

List of shoes (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Adventurer Shoes	Adventurer	0	16	0	16	12	0	0	0	6	0	+6% magic evasion
Arkane Leather Boots	Light Armor	0	18	0	18	32	0	0	0	0	0	-20% thunder damage taken
Armored Shoe	Heavy Armor	0	25	0	0	-8	0	0	0	0	0	-50% floor damage taken
Fast Shoe	General Armor	0	5	0	0	10	0	0	0	5	0	-
Fast Shoes	General Armor	0	0	0	0	12	0	0	0	4	0	+2% magic evasion
Fire Shoe	General Armor	0	0	5	5	0	0	0	0	3	0	-20% fire damage taken
Garganti, Socks of Destruction	Magic Armor	45	0	45	0	0	0	0	0	0	12	+6% hit rate
Leather Shoe	Light Armor	0	7	0	0	0	0	0	0	2	0	-
Lightning Fast Shoes	General Armor	0	0	0	0	24	0	0	0	7	0	+4% magic evasion
Lightning Shoes of Speed	General Armor	0	0	0	12	32	0	0	0	2	0	-15% thunder damage taken
Magic Heavy Shoe	Heavy Armor	0	14	0	14	-5	0	0	0	0	0	-
Magic Leather Shoe	Light Armor	12	5	0	12	0	0	0	0	0	0	-
Magic Leather Shoe+	Light Armor	32	15	0	18	30	0	0	0	0	0	+10% hit rate
Oriental Shoes	General Armor	0	0	0	0	30	0	0	0	2	0	-
Purple Shoe	General Armor	0	0	0	10	10	0	0	0	0	0	-50% floor damage taken
Rubber Shoes	Light Armor	0	0	0	0	16	16	0	0	6	0	-15% water damage taken
Running Boots of Glory	General Armor	0	0	0	0	30	30	0	0	15	10	+15% magic evasion
Running Shoe	General Armor	0	0	0	0	6	0	0	0	1	0	-

List of shoes (stats)

Name	Armor type	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
Safety Shoes	General Armor	0	0	0	0	16	0	0	0	4	0	Protects from floor damage
Simple Shoe	General Armor	0	0	0	0	3	0	0	0	0	0	-
Spartan Highkick, Long Fall Down	Light Armor	16	0	0	24	24	0	0	0	-3	10	-
Steel Shoe	Heavy Armor	0	30	0	0	-12	0	0	0	0	0	-
Thunder Shoes	Light Armor	0	0	0	10	20	0	0	0	0	0	-20% thunder damage taken
Tough Crimson Boots	Light Armor	0	32	0	18	18	0	0	0	0	0	-20% fire damage taken
Ugly Shoes	General Armor	0	0	0	0	0	0	0	0	4	0	-
Unusual Blue Shoes	Magic Armor	0	0	0	12	12	0	0	0	0	0	+4% magic evasion
Unusual Purple Shoes	Magic Armor	0	16	0	16	12	0	0	0	6	0	+6% magic evasion
Unusual Shoes	Magic Armor	0	0	0	0	0	0	0	0	0	0	+4% magic evasion
War-Forged Fire Plate Shoes	Heavy Armor	0	22	0	31	-12	0	0	0	0	0	-20% fire damage taken
Winged-Boots	General Armor	0	0	0	0	30	0	0	0	8	0	-
Winnie, Mighty Protectors	Magic Armor	0	0	0	45	10%	0	20%	0	6	12	-
Winter Boots	Light Armor	0	0	0	0	16	16	0	0	6	0	-15% ice damage taken

List of shoes (locations)

Name	Gold value	Obainable from:
Adventurer Shoes	5500	Female adventurer group dungeon.
Arkane Leather Boots	15000	Begus, Spire of Courage challenge floor, fire raid green chest.
Armored Shoe	1500	Received from Tsubaki as a present during the feast of gratitude event.
Fast Shoe	6000	Red keep dungeon (requires event with Kayelinth and Jaylin).
Fast Shoes	2500	Begus, Spire of Courage challenge floor, nature raid crafting.
Fire Shoe	2000	
Garganti, Socks of Destruction	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Leather Shoe	1250	Aldlyn blacksmith after upgrade, Ebron blacksmith, Spire of Courage shop area.
Lightning Fast Shoes	5000	Begus, Spire of Courage challenge floor, nature raid crafting.
Lightning Shoes of Speed	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Magic Heavy Shoe	2000	Craftable in the laboratory.
Magic Leather Shoe	2000	Craftable in the laboratory.
Magic Leather Shoe+	2000	Craftable.
Oriental Shoes	5000	Kagabagui item shop.
Purple Shoe	1000	Begus, Spire of Courage challenge floor, nature raid crafting.
Rubber Shoes	7500	Begus, Spire of Courage challenge floor, ice raid green chest.
Running Boots of Glory	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Running Shoe	3000	Calterburry blacksmith

List of shoes (locations)

Name	Gold value	Obainable from:
Safety Shoes	4500	Kagabangui blacksmith
Simple Shoe	150	Craftable. Aldlyn blacksmith. Spire of Courage shop area.
Spartan Highkick, Long Fall Down	0	Begus, Spire of Courage challenge floor, fire raid green chest.
Steel Shoe	6000	Craftable.
Thunder Shoes	4000	Craftable.
Tough Crimson Boots	15000	Begus, Spire of Courage challenge floor, fire raid green chest.
Ugly Shoes	250	Begus, Spire of Courage challenge floor, nature raid crafting.
Unusual Blue Shoes	2500	Begus, Spire of Courage challenge floor, nature raid crafting.
Unusual Purple Shoes	5500	Begus, Spire of Courage challenge floor, nature raid crafting.
Unusual Shoes	250	Begus, Spire of Courage challenge floor, nature raid crafting.
War-Forged Fire Plate Shoes	7500	Begus, Spire of Courage challenge floor, fire raid green chest.
Winged-Boots	35000	Begus, Spire of Courage challenge floor, ice raid blue chest.
Winnie, Mighty Protectors	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Winter Boots	7500	Begus, Spire of Courage challenge floor, ice raid green chest.

List of gun attachments (stats)

Name	ATK	DEF	M. ATK	M. DEF	AGI	LUCK	Max HP	Max MP	Eva %	Crit %	Bonus
AP Bullet Upgrade	20%	0	0	0	0	0	0	0	0	15	-
Fish Scale Muzzle	0	15%	0	0	0	0	0	0	0	0	-
Flame Thrower Add-on	0	0	0	0	0	0	0	0	0	0	Base attack element changed to fire, +20% chance of normal attacks to cause burning
Flashlight Attachment	0	0	0	0	0	0	0	0	0	0	-20% darkness damage taken
Frozen Muzzle	0	0	0	0	0	0	0	0	0	0	Base attack element changed to ice
Golden Muzzle	8%	0	0	0	0	0	0	0	0	0	-
Gun camouflage	0	0	0	0	0	0	0	0	0	0	-25% chance to get targeted by enemies
Gun Mechanic Upgrade	0	0	0	0	0	0	0	0	8	0	+4% magic evasion
Magic Target Scope	0	0	0	0	0	0	0	0	0	8	+8% hit
Muzzle Upgrade	5%	0	0	0	0	0	0	0	0	0	-
Nice Target Scope	0	0	0	0	0	0	0	0	0	6	+6% hit
Target Scope	0	0	0	0	0	0	0	0	0	3	+3% hit
Unusual Target Scope	0	0	0	0	0	0	0	0	0	0	+20% hit rate
Water Tank Attachment	0	0	0	0	0	0	0	0	0	0	Base attack element changed to water

List of gun attachments (locations)

Name	Gold value	Obainable from:
AP Bullet Upgrade	0	Begus, Spire of Courage challenge floor, nature raid crafting.
Fish Scale Muzzle	8000	Begus, Spire of Courage challenge floor, nature raid crafting.
Flame Thrower Add-on	25000	Can be bought from Akai.
Flashlight Attachment	20000	Can be bought from Akai.
Frozen Muzzle	20000	Begus, Spire of Courage challenge floor, ice raid purple chest.
Golden Muzzle	50000	Begus, Spire of Courage challenge floor, ice raid purple chest.
Gun camouflage	3000	Begus, Spire of Courage challenge floor, nature raid crafting.
Gun Mechanic Upgrade	25000	Can be bought from Akai.
Magic Target Scope	20000	Can be bought from Akai.
Muzzle Upgrade	20000	Can be bought from Akai.
Nice Target Scope	10000	Can be bought from Akai.
Target Scope	6000	Found at the snowruin in the south of Begus.
Unusual Target Scope	20000	Begus, Spire of Courage challenge floor, nature raid crafting.
Water Tank Attachment	25000	Begus, Spire of Courage challenge floor, ice raid purple chest.

Shops in Central:

Aldlyn Herbalist

Without upgrade: Potion, Magic Water, Dispel Herb, Stimulant, Fabric, Monster Repel Perfume

Added with first country tier upgrade: Big Potion, Improved Magic Water, Small TP Potion

Added with second country tier upgrade: Excellent Potion, Elixir, Big TP Potion

Aldlyn Blacksmith

Without upgrade: Shield, Hat, Cloth, Light Armor, Simple Shoe, Simple Coat, Simple Helmet, Ground Ring, Simple Sword, Simple Axe, Simple Cane, Simple Bow, Simple Katana, Simple Spear, Simple Dagger, Simple Glove, Simple Mace

Added with first country tier upgrade: Iron Armor, Iron Shield, Heavy Armor, Leather Armor, Leather Shoe, Iron Knife, Iron Blade, Iron Katana, Iron Spear, Improved Cane, Improved Bow, Fire Magic Mace, Leather Glove

Added with second country tier upgrade: Shield Ring, Nice Coat, Nice Hat, Nice Helmet, Nice Shield, Heavy Helmet, Big Shield, Nice Blade, Nice Axe, Nice Cane, Nice Bow, Nice Katana, Nice Spear, Nice Glove, Nice Dagger, Nice Mace

Aldlyn Bar

Beer, Magic Water, Whiskey

Aldlyn farmer (In the bottom left corner of the city.)

Vegetables, Flowers, Apple

Calbridge Stronghold

Iron Blade, Iron Katana, Iron Armor, Heavy Armor

Witton Magic store

Potion, Magic Water, Dispel Herb, Stimulant, Big Potion, Improved Cane, Magic Robe, Magic Hat, Fabric, Imp Leather

Thremten Jewelry

Earring, Necklace, Expensive Earring, Expensive Necklace, Jewel

Shops in Central:

Thremten Author

Book

Bitterroot Farm

Vegetables, Flowers, Meat, Fabric, Bread, Hay

Ebron Blacksmith (Knocky)

Special Arrow, Iron, Rope, Iron Knife, Iron Blade, Improved Bow, Leather Armor, Leather Shoe, Magic Robe, Grenades Recipe

After main events about the Katryx Blade also available: Katryx Armors Recipe

Shops in Amagal:

Crysthaven Merchant (He disappears after the event of Elly buying love potions from him.)
Magic Water, Improved Magic Water, Red Slime Essence, Map Amagal, Improved Cane, Magic Hat, Talisman of Preservation

Shops in Begus:

Calterburry Magic store

Big Potion, Improved Magic Water, Big TP Potion, Beer, Simple Helmet, Magic Robe, Earring, Necklace, Improved Cane, Magic Hat, Golden Cross, Map Begus South, Stinky Coat, Carsus Roots, Round Ice Cube, Black Blade

Calterburry Blacksmith

Iron Knife, Iron Blade, Iron Katana, Iron Spear, Iron Axe, Improved Bow, Iron Armor, Light Armor, Running Shoe, Explosive Grenade, Ice Grenade, Flash Grenade, Holy Grenade

Whitestone Citadel

Potion, Magic Water, Big Potion, Improved Magic Water, Fire Magic Mace, Nice Cane, Hat, Simple Coat, Magic Robe, Magic Hat, Rope, Toys, Book

Whisperwind farm

Potion, Magic Water, Dispel Herb, Small TP Potion, Vegetables, Flowers, Fabric, Cheese

Diminus Castle Magic store

Potion, Magic Water, Big Potion, Improved Magic Water, Rope, Book, Whiskey, Jewel, Hat, Simple Coat, Magic Robe, Magic Hat

Diminus Castle Blacksmith

Simple Sword, Simple Axe, Katana, Improved Bow, Iron Spear, Nice Axe, Iron Armor, Good Heavy Armor, Heavy Helmet, Big Shield, Wind Blade, Lightning Glove, Thunder Armor

Simple Gun available after an event with Elly

Spire of Courage shop floor

Vegetables, Meat, Fish, Cheese, Potion, Magic Water, Stimulant, Big Potion, Small TP Potion, Earring, Expensive Earring, Golden Cross, Jewel, Necklace, Expensive Necklace, Toys, Shortsword, Iron Knife, Iron Spear, Nice Dagger, Nice Bow, Simple Shoe, Simple Coat, Leather Shoe, Magic Robe, Magic Hat, Headband, Nice Hat, Nice Mace, Iron Armor, Iron Shield, Big Shield, Heavy Helmet, Heavy Armor, Thunder Gloves, Steel Armors Recipe, Steel Weapon Recipe

Shops in Dorgania:

Kagabangui Item and accessories shop

Rope, Chains, Poison, Oriental Herbs, Cheese, Bread, Goldbar, Big Potion, Oriental Shoes, Oriental Coat, Oriental Hat, Cute Oriental Dress

Kagabangui Blacksmith

Light Blade, Light Katana, Light Spear, Light Dagger, Light Axe, Light Mace, Glowing Bow, Glowing Cane, Improved Gun Recipe, Safety Shoes, Hammer,Water Blade, Righteous Dagger

Minsk Harbour Merchant

Fish, Rope, Hay

Lalizan General Store

Potion, Magic Water, Dispel Herb, Special Arrow, Earring, Necklace, Silk, Heart Shaped Amulet

Siriveta General Store

Dispel Herb, Big Potion, Small TP Potion, Rope, Golden Cross, Book, Fabric, Fish, Apple, Cheese, Bread, Hay, Toys, Wild Dispel Herb

Newkungu Magic Store

Excellent Potion, Improved Magic Water, Small TP Potion, Golden Cross, Book, Oriental Herbs, Oriental Hat, Expensive Hat, Black Hat, Black Clothes, Magic Robe of Earth, Revealing Clothes

Orchel Magic Store

Potion, Magic Water, Dispel Herb, Big Potion, Book, Harpy Feather, Oriental Herbs, Oak Staff Rod, Crystal, Magic Robe, Nice Robe, Magic Cane, Lucky Ring, Ring of Regeneration, Ring of Health, Ribbon, Thunder Armor, Protective Gold Bracelet

Caverns of the enigmatic warlord / Fürstenstein

Big Potion, Magic Water, Small TP Potion, Beer, Whiskey, Meat, Adventurer Ring

Rakake Vendor 1

Magic Water, Big Potion, Fabric, Flowers, Oriental Herbs, Water Bottle, Water Bucket

Shops in Dorgania:

Rakake Vendor 2

Fish, Rare Fish, Pulverized Crab, Fish Oil, Strange Fish Egg

Rakake Vendor 3

Rope, Crystal, Iron, Silk, Ice Harpy Feather

Rakake Vendor 4

Vegetables, Apple, Cheese, Bread, Red Mushroom, Blueberry, Cherry, Blue Cooking Book

Rakake Vendor 5

Bread, Hay, Brown Mushroom, Blueberry

Rakake Bar

Beer, Whiskey, Cowgirl Milk, Cocktail, Red Wine, White Wine, Coffee

Crafting

How to craft things



Many blacksmith and stores have an alchemy table, as seen in the picture on the right.

When you interact with it while standing on the chair, the crafting menu will open.

The first time you talk with the shop owner of a store with an alchemy table, you'll get a dialog which explains the system, and he'll give you the basic recipe.

You can toggle left and right in the crafting menu to switch between categories.

Once **Chiyo's** events are far enough, you can talk with her in the bedrooms to open the crafting menu, or use her **Alchemist skill** for crafting.

You can only craft things you have a recipe for. Recipes can be found in the world, purchased, or recieved as rewards for events.

Crafting (recipes)

Recipes:

Name	Location	Allows to craft
Basic Recipes	You get it automatically when you have the dialog about alchemy tables with a blacksmith or other npc.	Allows you to craft iron-level weapons and equipment, maps, basic potions, and steel.
Blue Cooking Book	Can be purchased in Rakake.	Allows you to cook Fried Fish, Fried Mushrooms, Fermented Fish and Berry Potion.
Gold Armors Recipe	You get it during the events with the Thremten thieves guild.	Allows you to craft gold armor.
Gold Weapon Recipe	You get it during the events with the Thremten thieves guild.	Allows you to craft gold weapons.
Green Cooking Book	Can be found in a hole in the top left corner of Greencoast Tower.	Allows you to cook Disgusting Food, Poisonous Food and Mushroom Soup.
Grenades Recipe	Can be purchased in Ebron when Elly is in your party.	Allows you to craft grenades for Elly.
Improved Gun Recipe	Can be purchased in the blacksmith in Kagabangui when Elly is in your party.	Allows you to craft Improved Gun, Accurate Gun, and Gold Gun.
Jade Recipe	You obtain the recipe during the character events of Sandra.	Allows you to craft jade jewelry, which are very effective present items.
Katryx Armors Recipe	Obtained during the main story events.	Allows you to craft katryx armor, which has higher M.DEF and a little magic evasion.
Katryx Blade Recipe	Obtained during the main story events.	Allows you to craft the katryx blade, which has the armor breaking skill which you need to defeat Lace.
Magic Potion Recipe	You get the recipe from Flora during the events of Mirel.	Allows you to craft magic potions, which increase the M.ATK by 25% for 1 battle.

Crafting (recipes)

Name	Location	Allows to craft
Monster Craft Recipe	You receive this recipe from maid Vivian in the monsterhall in your castle.	Allows you to craft elemental weapons with the drops of monstergirls.
Oak Staff Recipe	Can be purchased in the store in Witton.	Allows you to craft the grey, blue and black oak staff, which give you +10% M.ATK, +25% M.MP or +10% M.DEF.
Protection Potion Recipe	Can be obtained in the Fire Raid on the Challenge Floor of the Spire of Courage.	Allows you to craft protection potions to raise your resistance against fire, thunder, water, ice, earth, wind, light or darkness element attacks for a while.
Reglium Recipe	You receive the recipe from the blacksmith in a hidden dwarf fortress below Meddling Castle during events with Elly and Adrianna. It allows you to improve some equipment pieces.	Bunny Ears+, Solo Arena Medal+, Team Arena Medal+, Ground Ring+, Magic Leather Armor+, Hard Magic Leather Armor+, Magic Leather Shoe+, Goggles+, and TP Ring+.
Ring of Ice Recipe	After meeting the snowgirl Sia in the igloo in the top right corner of the worldmap, you eventually get a quest that will reward you with this recipe when you talk with the maid Linda in your castle.	Allows you to craft the ring of ice.
Soul Lantern Recipe	You get it at the Whisperwind farm in Begus.	Allows you to craft Soul Lanterns, which can capture monstergirls in order to release them at a farm or the monsterhall in your castle, to befriend them and get their drops without having to fight them.
Steel Armors Recipe	You can get it in the Spire of Courage in Begus.	Allows you to craft steel armor.

Crafting (recipes)

Name	Location	Allows to craft
Steel Weapon Recipe	You can get it in the Spire of Courage in Begus.	Allows you to craft steel weapons.
Widowmaker Recipe	Can be obtained in the Fire Raid on the challenge floor of the Spire of Courage.	Allows you to craft the legendary Widowmaker gun for Elly.
Yellow Cooking Book	Can be obtained during the events with Kayelinth.	Allows you to cook Berry Smoothie, Cherry Smoothie and Sparkling Smoothie.

Crafting (materials)

Name	Used for	Obtained from
Amber	Used for Sandra's wedding ring.	Special dungeon below the church for Aldlyn.
Angelstone	Used for Mira's wedding ring.	Special dungeon below the church for Aldlyn.
Apple	Mixed Food	Obtained in Aldlyn bottom left corner.
Aquamarine	Used for Elly's wedding ring.	Special dungeon below the church for Aldlyn.
Black Fur	Widowmaker	Anubis monstergirls.
Black Gem	Used to craft a Black Oak Staff weapon.	Jewelry store in Thremten.
Black Iron Ore	Used to make Hardened Black Steel.	Deep Mine in Central.
Black Wood Branch	Used for crafting in the Nature Raid.	Nature Raid.
Blue Flower Crystal	Water/Ice/Light protection potion	Spire of Courage, Challenge floor.
Blue Gem	Used to craft a Blue Oak Staff weapon.	Jewelry store in Thremten.
Blue Slime Essence	Ice Grenade, Water Shield, Water Dagger, Water Katana	Blue slimegirl monstergirls.
Blueberry	Berry Potion, Berry Smoothie	Obtained from a vendor in Rakake.
Bread	Mixed Food	Obtained at the Bitterroot Farm.
Brown Mushroom	Poisonous Food, Mushroom Soup, Fried Mushrooms	Obtained from a vendor in Rakake.
Cheese	Disgusting Food, Mixed Food	Obtained from Stella at the Whisperwind Farm.
Cherry	Disgusting Food, Berry Potion, Cherry Smoothie, Sparkling Smoothie	Obtained from a vendor in Rakake.

Crafting (materials)

Name	Used for	Obtained from
Chrome Green Catfish	Used for crafting in the Nature Raid.	Nature Raid.
Chrome Green Fruit	Used for crafting in the Nature Raid.	Nature Raid.
Citrine	Used for Trey's wedding ring.	Special dungeon below the church for Aldlyn.
Coal	Steel, White Silver weapons	Can be mined in dungeons.
Cowgirl Milk	-	Cowgirl monstergirls.
Crystal	Wedding rings	Can be purchased in in Rakake in Dorgania.
Dark Wood Branch	Used for crafting in the Nature Raid.	Nature Raid.
Electric Fur	Thunder Gloves, Thunder Shoes, Lightning Glove, Thunder Blade, Thunder Bow	Thunderkitty monstergirls.
Emerald	Used for Kayelinth's wedding ring.	Special dungeon below the church for Aldlyn.
Fabric	Armors	Can be purchased in the herbalist store in Aldlyn.
Fish	Mixed Food	Obtained from fisher at Calbridge Stronghold or Calterburry.
Fish Oil	Disgusting Food, Fried Fish, Fried Mushrooms	Obtained from a vendor in Rakake.
Flower Tourmaline	Used for Tsubaki's wedding ring.	Special dungeon below the church for Aldlyn.
Gold Ore	Used to craft Goldbars.	Deep Mine in Central.
Goldbar	Gold weapons and armors, Golden Cross	Can be purchased in Kagabangui in Dorgania.
Green Slime Essence	Earth Robe. Wind Blade, Wind Bow, Wind Mace	Green slimegirl monstergirls.

Crafting (materials)

Name	Used for	Obtained from
Grey Gem	Used to craft a Grey Oak Staff weapon.	Jewelry store in Thremten.
Hard Corn	Used for crafting in the Nature Raid.	Nature Raid.
Hard Flatfish	Used for crafting in the Nature Raid.	Nature Raid.
Hardened Black Steel	Anti-Heat Armor	Has to be crafted.
Harpy Feather	-	Harpy monstergirls.
Hay	-	Obtained at the Bitterroot farm.
Honey	Mushroom Soup	Hornet monstergirls.
Ice Flower	Ring of Ice, Ice Armor, Ice Cane, Ice Axe	Ice Alraunes monstergirls.
Ice Harpy Feather	Ring of Ice	Ice Harpy monstergirls.
Imp Leather	Armors	Imp monstergirls.
Iron	Iron is a base ingredient for many weapons, armors, steel, and more.	Can be mined in dungeons.
Jade	Used to craft jade present items.	Dungeon behind the Wooden House in Begus. Requires events with Sandra to unlock it.
Katryx Ore	Katryx weapons and armors	Mined in Dhranholl Mine in Begus.
Magic Fiber	Used for crafting in the Nature Raid.	Nature Raid.
Magic Trout	Used for crafting in the Nature Raid.	Nature Raid.
Mithril Ore	Mithrilbar	Found in some dungeons, for example in Siriveta.
Mithrilbar	Mithril armor and weapons	Crafted with Mithril Ore.
Mummy Bandage	Dark Heavy Armor, Dark Shield, Darkness Dagger, Darkness Blade	Mummy monstergirls.

Crafting (materials)

Name	Used for	Obtained from
Oak Staff Rod	Used to craft a Grey/Blue/Black Oak Staff weapon.	Can be purchased in Orchel. The recipe can be bought in Witton.
Opal	Used for Ryoko's wedding ring.	Special dungeon below the church for Aldlyn.
Pulverized Crab	Fermented Fish	Obtained from a vendor in Rakake.
Purple Flower Crystal	Earth/Wind/Darkness protection potion	Spire of Courage, Challenge floor.
Purple Ore	-	Secret base in Amagal.
Rare Fish	Fried Fish, Fermented Fish	Obtained from a vendor in Rakake.
Raw Orangium	Refined Orangium	Volcano in Amagal.
Red Flower Crystal	Fire/Thunder protection potion, Widowmaker	Spire of Courage, Challenge floor.
Red Mushroom	Poisonous Food, Mushroom Soup, Fried Mushrooms	Obtained from a vendor in Rakake.
Red Slime Essence	Explosive Grenade, Fire Spear	Red slimegirl monstergirls.
Reglium	An usual ore, which can be used to upgrade a few equipment pieces.	Can be mined in the dungeon of the hidden dwarf fortress below Meddling Castle. You can get there during the events of Elly and Adrianna.
Rose Quartz	Used for Mirel's wedding ring.	Special dungeon below the church for Aldlyn.
Round Ice Cube	Used to craft Iced Coffee, Cooled Green Potion and Cooled Red Potion.	Stores in Begus, for example in Calterburry, Diminus Castle and Whitestone Citadel.
Ruby	Used for Vampire's wedding ring.	Special dungeon below the church for Aldlyn.
Salamander Tail	Widowmaker	Salamander monstergirls.
Sapphire	Used for Brad's wedding ring.	Special dungeon below the church for Aldlyn.

Crafting (materials)

Name	Used for	Obtained from
Silk	-	Spider monstergirls. Can be purchased in the general store in Lalizan in Dorgania.
Sparkling Cotton	Used for crafting in the Nature Raid.	Nature Raid.
Spiked Clam	Used for crafting in the Nature Raid.	Nature Raid.
Spinel	Used for Chiyo's wedding ring.	Special dungeon below the church for Aldlyn.
Steel	Steel weapons and armor, Widowmaker	Crafted with Iron and Coal.
Strange Fish Egg	Poisonous Food, Fermented Fish	Obtained from a vendor in Rakake.
Strange Gold	Gold weapons and armors.	Crafted with Iron in the secret mine of Manastyr.
Thorny Rose	Used for crafting in the Nature Raid.	Nature Raid.
Unusual Berry	Used for crafting in the Nature Raid.	Nature Raid.
Unusual Corn	Used for crafting in the Nature Raid.	Nature Raid.
Unusual Cotton	Used for crafting in the Nature Raid.	Nature Raid.
Unusual Fish Bait	Used for crafting in the Nature Raid.	Nature Raid.
Unusual Weed	Used for crafting in the Nature Raid.	Nature Raid.
Waddling	Used for crafting in the Nature Raid.	Nature Raid.
Water Lamia Scale	-	Water Lamia monstergirls.
White Silver	White Silver weapons	Silver ore can be found in the Jade Cave in Begus.
Yellow Essence	-	Raijuu monstergirls.

Augments (Runes)

Name	Gold value	Effect	Obainable from:
Sharpness +3	5000	+3 ATK	Mining locations in dungeons and forests.
Sharpness +6	25000	+6 ATK	Lalizan store.
Sharpness +12	40000	+12 ATK	[Not obtainable yet.]
Sharpness +5%	50000	+5% ATK	[Not obtainable yet.]
Astral +3	5000	+3 M.ATK	Mining locations in dungeons and forests.
Astral +6	25000	+6 M.ATK	Siriveta store.
Astral +12	40000	+12 M.ATK	[Not obtainable yet.]
Astral +5%	50000	+5% M.ATK	[Not obtainable yet.]
Precision +5%	25000	+5% HIT	Mining locations in dungeons and forests.
Precision +10%	40000	+10% HIT	Shop in the time skip screen.
Epicness +8%	50000	+8% (M.)ATK +skill Meteor Strike	[Not obtainable yet.]
Godliness +16%	0	+16% (M.)ATK +skill Meteor Strike	[Not obtainable yet.]
Curse +20%	0	+20% (M.)ATK -20% (M.)DEF	[Not obtainable yet.]
Unholiness	0	+Unholy skills	[Not obtainable yet.]
Advanced Attack	35000	+ATK +skill Advanced Attack	[Not obtainable yet.]

Augments (Glyphs)

Name	Gold value	Effect	Obainable from:
Of Fire	15000	Fire attack element	Amagal Volcano and Witton shop.
Of Water	15000	Water attack element	Diminus Castle magic shop.
Of Wind	15000	Wind attack element	Spire of Courage shop floor.
Of Thunder	15000	Thunder attack element	Orchel in Kavrala's shop.
Of Darkness	15000	Darkness attack element	Kagabangui blacksmith.
Of Light	15000	Light attack element	Calterburry magic shop.
Of Fire+	35000	Fire attack element +skill Summon Fire	[Not obtainable yet.]
Of Water+	35000	Water attack element +skill Summon Water	[Not obtainable yet.]
Of Wind+	35000	Wind attack element +skill Summon Wind	[Not obtainable yet.]
Of Thunder+	35000	Thunder attack element +skill Summon Thunder	[Not obtainable yet.]
Of Darkness+	35000	Darkness attack element +skill Summon Darkness	[Not obtainable yet.]
Of Light+	35000	Light attack element +skill Summon Light	Temple of Idos, where you meet Crowny 7 during the events with Wendy.

Augments (Orbs)

Name	Gold value	Effect	Obainable from:
Sturdiness +3	5000	+3 DEF	Mining locations in dungeons and forests.
Sturdiness +6	25000	+6 DEF	Ironholm Prison in the officers quarters.
Sturdiness +12	40000	+12 DEF	[Not obtainable yet.]
Sturdiness +5%	50000	+5% DEF	[Not obtainable yet.]
Wisdom +3	5000	+3 M.DEF	Mining locations in dungeons and forests.
Wisdom +6	25000	+6 M.DEF	Chest in the Yang Tower.
Wisdom +12	40000	+12 M.DEF	[Not obtainable yet.]
Wisdom +5%	50000	+5% M.DEF	[Not obtainable yet.]
Agility +3	5000	+3 AGI	Mining locations in dungeons and forests.
Agility +6	25000	+6 AGI	Chest in the Spire of Courage battle area 3.
Agility +12	40000	+12 AGI	[Not obtainable yet.]
Agility +5%	50000	+5% AGI	[Not obtainable yet.]
Luck +3	5000	+3 LUCK	Mining locations in dungeons and forests.
Luck +6	25000	+6 LUCK	Chest in the brothel building.
Luck +12	40000	+12 LUCK	[Not obtainable yet.]
Luck +5%	50000	+5% LUCK	[Not obtainable yet.]
Critical +5%	25000	+5% crit chance	Chest in the Shrine of Flunis.
Critical +10%	50000	+10% crit chance	[Not obtainable yet.]
Protection +5%	25000	+5% crit evasion	Mining locations in dungeons and forests.
Protection +10%	50000	+10% crit evasion	[Not obtainable yet.]
Cunning +20%	50000	+20% experience rate	Chest in the University and Laboratory.

Augments (Spheres)

Name	Gold value	Effect	Obainable from:
Elusive +5%	15000	+5% evasion	Mining locations in dungeons and forests.
Elusive +10%	40000	+10% evasion	Shop in the time skip screen.
Aim +5%	15000	+5% hit chance	Mining locations in dungeons and forests.
Aim +10%	40000	+10% hit chance	Shop in the time skip screen.
Health +5%	5000	+5% MaxHP	Mining locations in dungeons and forests.
Health +10%	40000	+10% MaxHP	Calterburry castle 2nd floor.
Health +15%	60000	+15% MaxHP	[Not obtainable yet.]
Mana +5%	5000	+5% MaxMP	Mining locations in dungeons and forests.
Mana +10%	40000	+10% MaxMP	Chest in the Yin Tower near the Magicspirit.
Mana +15%	60000	+15% MaxMP	[Not obtainable yet.]
Regen +5%	45000	+5% HP regeneration	Dhranholl Mine.
Magic Regen +5%	45000	+5% MP regeneration	Tower of Ash 2nd floor.
Trickster +5%	45000	+5% TP regeneration	Lalizan house top left.

Raids

All three currently existing raid areas can be found on the challenge floor of the Spire of Courage in Begus. The challenge floors unlocks when you check the Aldlyn city board in front of your castle after clearing all available floors in the Spire of Courage. The hard floor of the Spire is unlocked by advancing the events with Naevy.

The raids are end-game content for the pre-time skip events. You can get legendary weapons, armors, and special items from very strong boss opponents.

The first time you enter the challenge floor, you have to pass through a few maps with normal enemies, and defeat Raidy to get to the area from which you can access the raids. That area has a teleport stone plate, so you can return to it quickly.

Fire raid (introduction)

- At first you raid together with Herrick's group, but once you 8 victories, you can go to the fire raid without them, which is faster and gives more rewards.

- Talking with the blonde elf before the raid gives you the option to teach Elly or Mirel the Mark Target skill. By using this skill on one of the boss enemies will focus all damage attacks from the raid group on that target instead of switching between them.

- If you decide to go left at the first battle, your healer will be knocked out, causing you to miss heal and buffs in the boss battle.

- When you decide to go right and save the healer, resting will have a 2/5 chance to heal you up without having to fight again. Else it'll always be a third battle against small flames.

- Staying at distance against the firewalker will do noting good but reduce the mana of your entire party.

- The boss Shika will have red or blue glowing hands before the battle. Red hands mean you have to wait before attacking while blue means you have to rush in immediately.

- **The box of ash from the firewalker enemy is needed to remove the invulnerability of the boss.**

- Funeral can be silenced to stop her fireball, but every 3 turns Shika will check if Funeral is silenced and will cure it if she has it.

- Shika has mana regeneration but not much MP in general. Burning her mana can prevent her from casting her aoe spell.

- Funeral has more physical def, Shika more magic def.

- The burning debuff does 30% Max.HP damage after the characters action, so it can always be healed before it triggers.

- You can get water bottles/buckets against the burning debuff from water fairies in front of the dungeon, or you can buy them in Rakake.

- Each piece of clothes has 5000 HP, and you need to destroy three pieces, which means their effectiv HP is 15000 each.

- After the battle the healer offers to heal you, which also recovers your MP.

- Legendary equipment has a 15% chance to drop but is always unique. If you roll a legendary item you already have you'll get another one from the list until you have all of them from a chest. Then you'll get epic (purple) items even when rolling a legendary loot.

- There are always two chests as rewards. If you're with Herrick's group, they'll get one of the chests, but when you raid solo, you get to keep both rewards.

- When raiding solo, you can find a new chest on the right side of the fire raid area, which holds the **Dusty Crafting Book**. This book is needed to use the anvil in the fire and nature raid to disassemble and assemble weapons and armors. The fire raid anvil can also be used to fuse the Broken Blade of Legends and the Broken Grip of Legends to the blade Excalibro, to melt the Icicle Blade to Triton's Love, and to upgrade Tsubaki's Setsuna katana to Setsuna+ by using Herai-ya, Whetstone of Gods.

Fire raid (drops)

Red chest (weapons)

55% chance for rare rarity (blue)

Crimson Blade

Crimson Spear

Harvester (Dagger)

Enchanted Troll Toothpick (Dagger)

Raging Cleaver (Axe)

Fire Musket (Gun)

35% chance for epic rarity (purple)

Hell's Scream (Cane)

Warrior's Trident (Spear)

Fiercy Slicer (Dagger)

Ashwood Bow

Pledge of the Flame (Mace)

Burning Hand Cannon (Gun)

Daddy, Incarnation of Hope (Axe)

Thunderfury (Blade)

15% chance for legendary rarity (orange)

Harbinger, Champion of the King (Spear)

Armageddon, The Final Solution (Cane)

Ashrune, Butcher of Dreams (Dagger)

Molten Fury, No Chance to Beg (Bow)

Burning Dawn, Your Last Chance (Mace)

Big Daddy, Courier of the Storm (Axe)

Fire raid (drops)

Yellow chest (gold)

55% chance for rare rarity (blue)

10,000 gold

20,000 gold

25,000 gold

50,000 gold

100,000 gold

35% chance for epic rarity (purple)

250,000 gold

15% chance for legendary rarity (orange)

500,000 gold

Fire raid (drops)

Green chest (non-body armor)

55% chance for rare rarity (blue)

Burning Emblem

Voice of Reason (Ring)

War-Forged Fire Plate Helmet

War-Forged Fire Plate Shoes

Crimson Hat

Lightning Shoes of Speed

35% chance for epic rarity (purple)

Talisman of the Apocalypse

Ring of Phantom Thunder

Arkane Leather Boots

Tough Crimson Boots

15% chance for legendary rarity (orange)

Last Rites, Incarnation of the Phoenix (Ring)

Stromrider, One Last Ride (Accessory)

Spartan Highkick, Long Fall Down (Shoes)

Fire raid (drops)

Blue chest (Body armor and shields)

55% chance for rare rarity (blue)

Fire Bikini

Crimson Shield

War-Forged Fire Shield

War-Forged Fire Breast Plate

Crimson Robe

Thunder Coat

35% chance for epic rarity (purple)

First Dawn (Healer robe)

Coat of Ash

Burning Shield of Terror

Arkane Robe

Tough Crimson Chest

Shining Jacket

Conquerer's Robe of Thunders

15% chance for legendary rarity (orange)

Guardian, Protecter of the Weak (Shield)

Ashria, A Wizard's Greatest Treasure (Body)

King's Legacy, Forever Remembered (Body)

Fire raid (drops)

Metal chest (Special items)

55% chance for rare rarity (blue)

4x Weak Love Potion

20x Steel

1x Exp. Scroll

10x Elixir, 5x Big TP Potion

35% chance for epic rarity (purple)

3x Love Potion

1x Skillstone

Recipe for element protection potions (unique)

Skill Crystal: Dispel (unique)

Skill Crystal: Chi destruction (unique)

Skill Crystal: Obsidian Arrow (unique)

15% chance for legendary rarity (orange)

Recipe for the legendary gun Widowmaker

Herai-ya, Whetstone of Gods (needed to improve Tsubaki's katana Setsuna at the fire raid anvil)

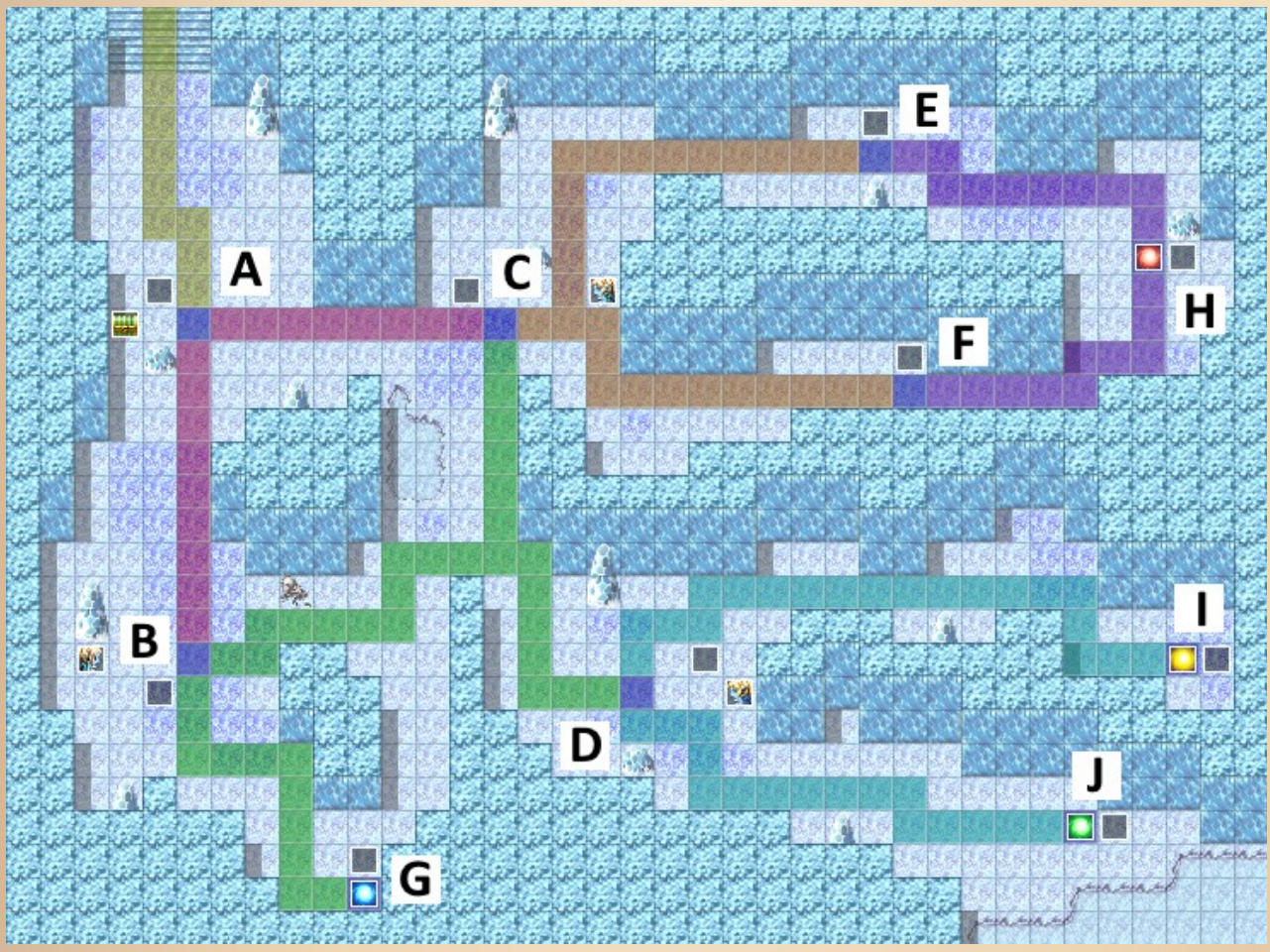
Ice raid (introduction)

The cards appearing in the ice raid are randomly decided by a dice roll. They can give you healing, ATK/DEF/AGI buffs, key parts, or special events like a „chance“ card, Champion event buff, a rarity orb, or a memory orb.

The outcome will be re-rolled if you get Champion, Rarity orb, or Memory orb when you already have them.

The maps of the ice raid have different locations with events. The events themselves are decided by a dice roll as well. For this, **a random number between 1 and 100 is rolled at the start of the raid**. „1-15 Ice Dragon“ for example means that at a number from 1-15 an ice dragongirl will appear at that spot. All numbers that aren't mentioned have no special action, and you can only pick a card before advancing.

Ice raid (map 1)



A: 100% chance for a green chest. No healing cards will be shown on this spot

B: 1-15 Ice Dragon, 16-30 Water Dragon, 31-45 Green Chest, 46-50 Blue Chest

C: 51-65 Ice Dragon, 66-80 Water Dragon, 81-95 Green Chest, 96+ Blue Chest

D: 86-95 Water Dragon, 96+ Blue Chest

E: Nothing special

F: Nothing special

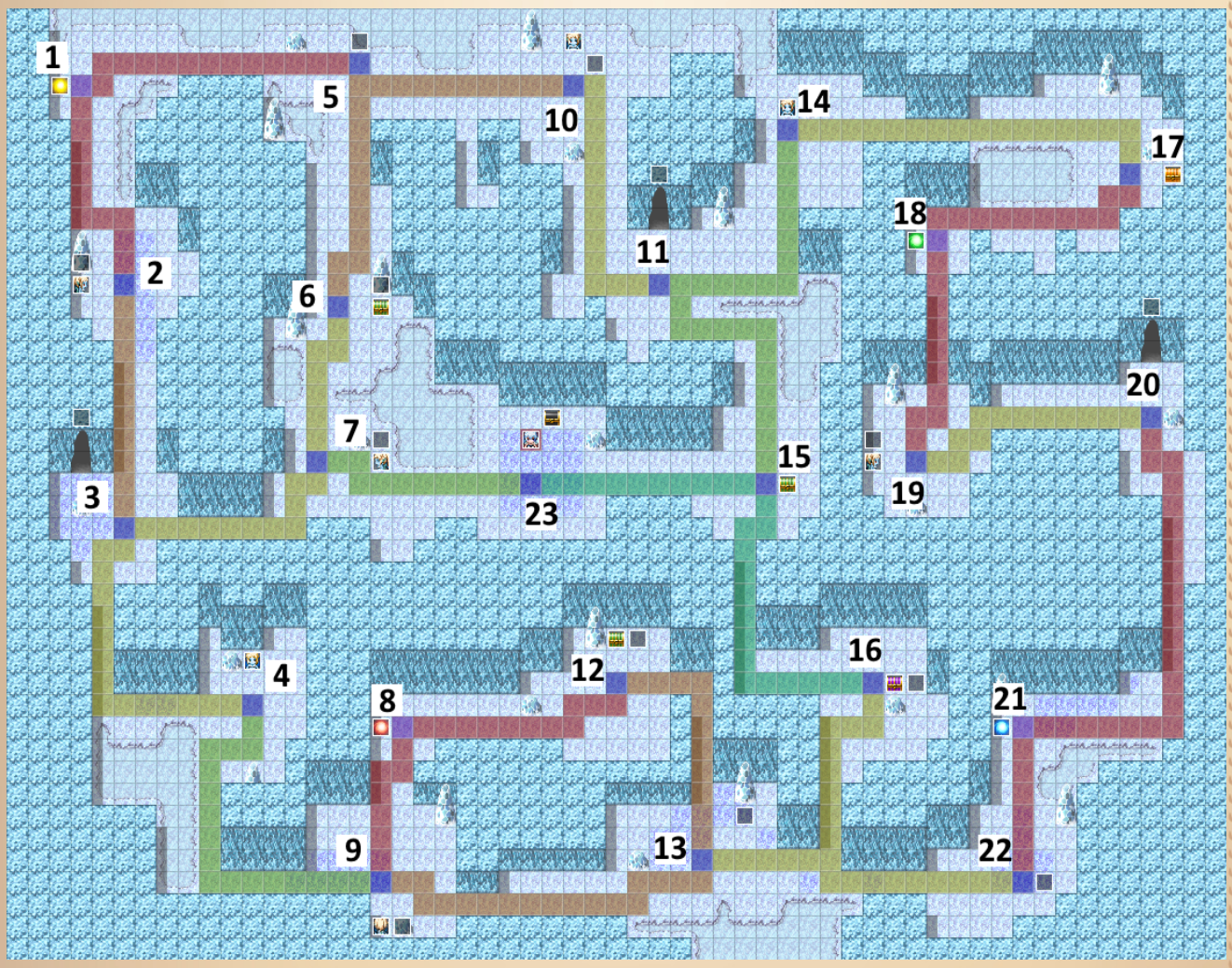
G: 1-25 Blue teleport, 26-50 Red teleport, 51-75 Yellow teleport, 76+ Green teleport

H: 1-25 Red teleport, 26-50 Yellow teleport, 51-75 Green teleport, 76+ Blue teleport

I: 1-25 Yellow teleport, 26-50 Green teleport, 51-75 Blue teleport, 76+ Red teleport

J: 1-25 Green teleport ,26-50 Blue teleport, 51-75 Red teleport, 76+ Yellow teleport

Ice raid (map 2)



1: Yellow teleport

2: 1-10 Ice Dragon, 11-20 Blue Chest, 21-30 Water Dragon, 31-35 Purple Chest, 36 Orange Chest

3: Left card is always for entering the **cave**. Cave outcome by a roll from 1-50:
1 Memory orb (Roll from 2-50 when the party already has this orb)
2-10 Party splits → **Choice of CG scene with Firah or Kalia**, or exit
11-15 Green chest loot 16-20 Blue chest loot
21-30 Trap - Reduces all buffs by 25% (min. 0%)
31-50 Battle against an Ice Dragon

4: 100% chance for an encounter with a Water Dragon

5: Nothing special

6: 1-50 Green Chest, 51-80 Blue Chest, 81-90 Purple Chest, 91+ Orange Chest

7: 41-50 Ice Dragon, 51-60 Water Dragon, 61-70 Blue Chest, 71-77 Purple Chest, 78-79 Orange Chest

Ice raid (map 2)

8: Red teleport

9: 21-30 Ice Dragongirl, 31-40 Blue Dragongirl, 71-80 Blue chest, 81-87 Purple chest, 88-89 Orange chest

10: 100% chance for an encounter with a Ice Dragon

11: Left card is always for entering the **cave**. Cave outcome by a roll from 1-50:
1 Memory orb (Roll from 2-50 when the party already has this orb)
2-10 Party splits → Choice of **CG scene with Firah or Kalia**, or exit
11-15 Green chest loot
16-20 Blue chest loot
21-30 Trap - Reduces all buffs by 25% (min. 0%)
31-50 Battle against an Ice Dragon

12: 41-60 Green chest, 61-70 Blue chest, 71-75 Purple chest, 76-85 Ice Dragongirl, 86-100 Blue Dragongirl

13: Nothing special

14: 21-30 Ice Dragongirl, 31-40 Water Dragongirl

15: 1-45 Green Chest, 46-60 Orange Chest, 61-80 Purple Chest, 81+ Blue Chest

16: 1-8 Purple Chest

17: 1-30 Orange chest, 31-40 Purple chest, 41-50 Blue chest, 81-90 Blue Dragongirl, 91-100 Ice Dragongirl

18: Green teleport

19: 25-35 Ice Dragongirl, 36-55 Water Dragongirl

20: Left card is always for entering the **cave**. Cave outcome by a roll from 1-50:
1 Memory orb (Roll from 2-50 when the party already has this orb)
2-10 Party splits → Choice of **CG scene with Firah or Kalia**, or exit
11-15 Green chest loot
16-20 Blue chest loot
21-30 Trap - Reduces all buffs by 25% (min. 0%)
31-50 Battle against an Ice Dragon

21: Blue teleport

22: Nothing special

23: Ice raid bosses: 1-50 Tiena, 51+ Frozen Queen

Ice raid (bosses)

Both boss enemies have a total of 44,000 HP and 1,600 MP.



TIENA:
Has 5% EVA, 5% CRT, and 5% ,magic EVA. Takes extra damage from lightning element attacks, and reduced damage from fire and water.

Skills:
- Hailstorm: Ice attack against all enemies. Lowers the AGI of all targets.
- Frost: Single target ice damage spell.
- Frostbite: Causes the debuff Frostbite, which decreases EVA by 100% und the target takes 3% HP/MP damage. Debuff gets removed after the target took 30% of his max HP as damage.
- Water Slash: Has a 50% chance to make the target wet. Wet targets take 300% damage from ice attacks.



FROZEN QUEEN:
Has 5% EVA, 5% CRT, and 5% ,magic EVA. Takes extra damage from lightning element attacks, and reduced damage from fire and water.

Skills:
- Hailstorm: Ice attack against all enemies. Lowers the AGI of all targets.
- Frost: Single target ice damage spell.
- Frostbite: Causes the debuff Frostbite, which decreases EVA by 100% und the target takes 3% HP/MP damage. Debuff gets removed after the target took 30% of his max HP as damage.
- Forst Lance: Ice damage against one enemy.

Ice raid (boss battle loot)

Loot chance is a roll from 1-24. At 1-12 you get legendary loot, 13-24 purple. When you have the rarity orb and the roll is above 12, the amount is reduced by 5 to increase your chance to get the legendary loot.

Boss drops by a roll from 1-12:

1 Albizia, Frozen Luck

2 Bow of Aphylla

3 Icicle Blade

4 God's Fury, Fist of Steel

5 Pain Day, A Wet Surprise

6 Broken Grip of Legends

7 Celastris, Shika's Albtraum

8 Egoria, Bright as Daylight

9 Memory Orb No. 4 (Tiena only) or Memory Orb No. 5 (Frozen Queen only)

10+ Tiena's Panties (Tiena only) or Frozen Panties, A Rare Treat (Frozen Queen only)

(If you roll an item that you already have, the number is increased until you get one you don't have yet. After 10, it starts at 1 again, if necessary.)

Ice raid (loot)

Common rarity (green)

2x Love Potion

10x Water Bucket

2x Fire Protection Potion

Ice Bikini

Winter Boots

Rubber Shoes

Frozen Armor

Rainbow Robe

Robust Sword

Frozen Nightmare

Rare rarity (blue)

2x Champion Pulver

2x TP Elixir

Raincoat

Battle-tested Leather Armor

Ice Shield

Bikini

Frozen Muzzle

Cursed Rifle

Blessed Dagger

Ice raid (loot)

Epic rarity (purple)

Winged-Boots

TP Ring

Ring of Mana

Golden Muzzle

Mage Hat

Water Tank Attachment

Wet Cane

Wet Bow

Dangerous Bow

Blessed Mace

Legendary rarity (orange)

Albizia, Frozen Luck

Bow of Aphylla

Icicle Blade

God's Fury, Fist of Steel

Pain Day, A Wet Surpise

Broken Grop of Legends

Celastris, Shika's Albtraum

Egoria, Bright as Daylight

Memory Orb No. 2

Special legendary drops

Tiena's Panties – Caution: Wet! (Tiena fight only)

Memory Orb No. 4 (Tiena fight only)

Frozen Panties (Frozen Queen fight only)

Memory Orb No. 5 (Frozen Queen fight only)

Memory Orb No. 1 (Randomly available from cards while going through the ice raid area)

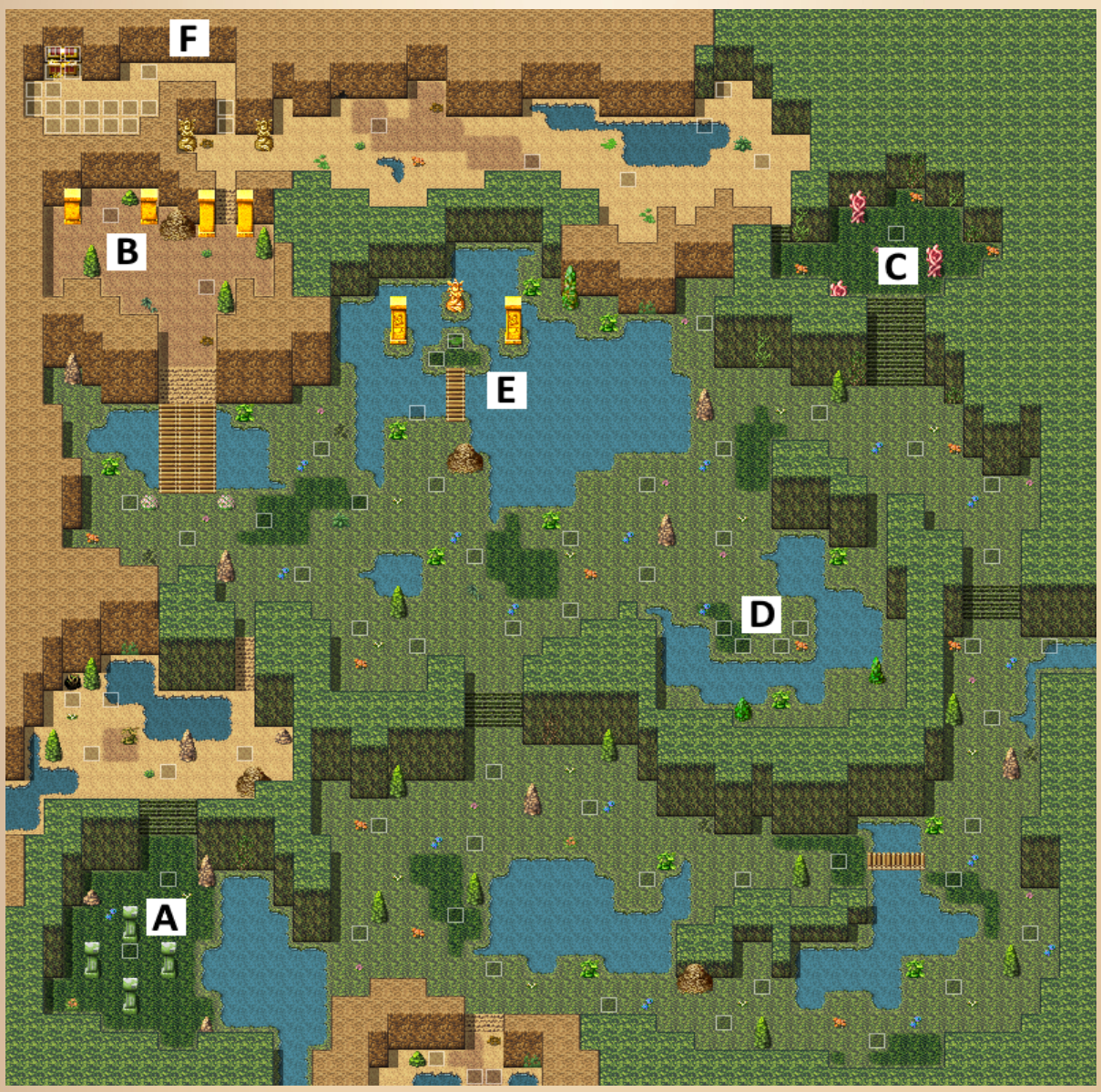
Memory Orb No. 3 (Possible option when you enter one of the caves in the ice raid area)

Nature raid (introduction)

In the nature raid, the three bosses don't drop the legendary items themselves, but they give you crafting materials, with which you can try to get the items you want at the crafting anvil in this area.

After defeating all 3 bosses, Kiki will also give you the option for an even harder challenge.
This challenge consists of three battles, and are the hardest battles currently in the game. Winning can give you the CG scenes for the bosses or the Green Lamia, or permanent stats boosts (once), or crafting materials.

Nature raid (map)



A: Location of the boss enemy **Levia**

B: Location of the boss enemy **Kiki**

C: Location of the boss enemy **Roseris**

D: 4 farming spots where you can grow seeds.

E: Location of the **anvil**, for crafting items with the materials gained from farming and fishing inside the dungeon. There is also **1 farming spot** next to the anvil.

F: Locked treasure door. You can get a key by defeating Kiki. It's mostly gold and goldbars you get from here.

Nature raid (bosses)



LEVIA

- Takes additional damage from fire, and reduced damage from nature and lightning.

- DEF and M.DEF is equally strong. Her max MP is 600. Keeping her MP below 500 will prevent her from using her Curse spells.

Skills:
- Steal Energy: Steals 90% MP of all enemies.
- Ancient Curse of Death: Requires 500 MP. Does max HP –1 as damage to one enemy, so every character below 100% will die instantly from this spell.
- Ancient Curse of Pain: Requires 500 MP. Does 75% max HP damage to all enemies.
- Nature's Reclaim: Strong life leech against one enemy.
- Plant Bite: Physical attack

Can drop:

3x Woolly Seed, 3x Sparkling Seed, and 3x Organic Fertilizer

5x Green Seed, and 4x Mineral Fertilizer

4x Purple Seed, and 5x Mixed Fertilizer

3x Brown Seed, 3x Magic Seed, and 3x Mixed Fertilizer

3x Brown Seed, 3x Magic Seed, and 3x Green Seed

4x Brown Seed, and 5x Woolly Seed

3x Organic Fertilizer, 3x Mineral Fertilizer, and 3x Mixed Fertilizer

4x Magic Seed, and 5x Sparkling Seed

3x Magic Seed, 3x Purple Seed, and 3x Mineral Fertilizer

3x Magic Seed, and 3x Organic Fertilizer, and 3x Mineral Fertilizer

Nature raid (bosses)



KIKI

- Takes additional damage from fire, and reduced damage from nature and lightning.

- Kiki turns into a Golem after losing 50% of her max HP. She has strong M.ATK and M.DEF as fairy, but when she switches into a golem, it changes to strong physical ATK and DEF.

Skills:
- Small Spark: Lightning damage against 1 enemy.
- Thunderstorm: Lightning damage against all enemies.
- Wind Burst: Nature damage against 2 random enemies.

Skills after transforming:
- Mother Nature: Nature damage against all enemies
- Skull Crusher: Does damage based on the targets DEF value.

Can drop:

3x Woolly Seed, 3x Sparkling Seed, and 3x Organic Fertilizer

3x Purple Seed, 3x Black Seed, and 3x Mineral Fertilizer

5x Purple Seed, and 4x Mineral Fertilizer

4x Black Seed, and 5x Mixed Fertilizer

5x Magic Seed, and 4x Organic Fertilizer

4x Magic Seed, and 5x Organic Fertilizer

4x Magic Seed, and 5x Mineral Fertilizer

6x Organic Fertilizer, and 3x Mineral Fertilizer

5x Organic Fertilizer, and 4x Mineral Fertilizer

Nature treasure key (for the locked door at spot F in the map)

Nature raid (bosses)



ROSERIS

- Takes additional damage from fire, and reduced damage from nature and lightning.
- Has a 35% chance to counter physical attacks.

Skills:
- Stone Spike: Nature damage against all enemies. Chance to lower the target's DEF.
- Whip Strike: High physical damage against 1 enemy.
- Thorny Embrace: Does 35% max HP damage against 1 enemy.
- Health Convertion: If the target has 50% or more of his max HP, he dies instantly.
If the target is below 50% of his max HP, he takes 50% of his current HP as damage instead.
- Wind: Nature damage against 1 enemy.

Can drop:

3x Rose Seed, 3x Sparkling Seed, and 3x Organic Fertilizer

6x Rose Seed, and 3x Mineral Fertilizer

3x Rose Seed, 3x Black Seed, and 3x Mixed Fertilizer

3x Black Seed, 3x Mineral Fertilizer and 3x Mixed Fertilizer

3x Brown Seed, 3x Magic Seed and 3x Mixed Fertilizer

3x Brown Seed, 3x Magic Seed and 3x Purple Seed

3x Black Seed, 3x Sparkling Seed, and 3x Purple Seed

4x Black Seed, and 5x Sparkling Seed

4x Magic Seed and 5x Organic Fertilizer

3x Organic Fertilizer, 3x Mixed Fertilizer and 3x Mineral Fertilizer

Nature raid (farming and crafting)

You need to combine the right seed and fertilizer at a farming spot to make a proper crop.
Some crops can be used as bait for fishing in the nature raid area.

Seeds	Fertilizer	Created crop	Crop as fish bait
Woolly Seed	Organic Fertilizer	Unusual Cotton	-
Sparkling Seed	Organic Fertilizer	Sparkling Cotton	-
Rose Seed	Organic Fertilizer	Throny Roses	-
Brown Seed	Mixed Fertilizer	Dark Wood Branch	-
Green Seed	Mineral Fertilizer	Unusual Berry	Hard Flatfish
Purple Seed	Mineral Fertilizer	Hard Corn	Spiked Clam
Purple Seed	Mixed Fertilizer	Unusual Corn	Waddling
Black Seed	Organic Fertilizer	Unusual Fish Bait	Magic Trout
Black Seed	Mixed Fertilizer	Black Wood Branch	-
Magic Seed	Organic Fertilizer	Magic Fiber	-
Magic Seed	Mineral Fertilizer	Unusual Weed	-
Magic Seed	Mixed Fertilizer	Chrome Green Fruit	Chrome Green Catfish

Nature raid (farming)

The finished crops and fishes can be used to make different types of equipment at the anvil in the middle of the nature raid area:

Armor class	General	Magic	Light	Heavy
Required Combination	Unusual Cotton	Sparkling Cotton	Dark Wood Branch	Hard Flatfish
	Unusual Weed	Magic Fiber	Waddling	Spiked Clam
	Chrome Green Catfish	Magic Trout	Black Wood Branch	Thonry Roses

Armor class	General	Magic	Light	Heavy
Possible equipment type results	Head	Head	Head	Head
	Body	Shoes	Body	Body
	Shoes	Accessory	Accessory	Gun attachment
			Small Shield	Large Shield

Example: If you want a light armor body piece, you'd need to combine a Dark Wood Branch, Waddling, and Black Wood Branch at the nature raid anvil.
Whether you get a helmet, body armor, accessory, or small shield as result is random.

Nature raid (crafting)

Possible crafting results:

25% common rarity

25% rare rarity

30% epic rarity

20% legendary rarity

Armor type	Rarity	Name
General armor **head**	**Common rarity**	Pretty Hat
General armor **head**	**Rare rarity**	Elegant Hat
General armor **head**	**Epic rarity**	Nifty Hat
General armor **body**	**Common rarity**	Basic Shirt
General armor **body**	**Rare rarity**	Proper Shirt
General armor **body**	**Epic rarity**	Splendid Shirt
General armor **body**	**Legendary rarity**	Sir Swirl, Master of Evasion
Druid only **body**	**Legendary rarity**	Belduro, Nature's Protector
Sniper only **body**	**Legendary rarity**	Airini, Blessing of the Wind
General armor **shoes**	**Common rarity**	Ugly Shoes
General armor **shoes**	**Rare rarity**	Fast Shoes
General armor **shoes**	**Epic rarity**	Lightning Fast Shoes
General armor **shoes**	**Legendary rarity**	Running Boots of Glory
Magic armor **head**	**Common rarity**	Fancy Cap
Magic armor **head**	**Rare rarity**	Magic Cap
Magic armor **head**	**Epic rarity**	Elegant Mage Hat
Magic armor **head**	**Legendary rarity**	Two Face
Magic armor **head**	**Legendary rarity**	Polka, A Fools Favorite
Magic armor **shoes**	**Common rarity**	Unusual Shoes
Magic armor **shoes**	**Rare rarity**	Unusual Blue Shoes
Magic armor **shoes**	**Epic rarity**	Unusual Purple Shoes
Magic armor **shoes**	**Legendary rarity**	Garganti, Socks of Destruction
Magic armor **shoes**	**Legendary rarity**	Winnie, Mighty Protectors
Magic armor **accessory**	**Legendary rarity**	Triple Force Emblem

Nature raid (crafting)

Armor type	Rarity	Name
Light armor **head**	Common rarity	Pretty Helmet
Light armor **head**	Rare rarity	Safe Helmet
Light armor **head**	Epic rarity	Almost Unique Helmet
Light armor **head**	Legendary rarity	Ariando, Life-saver
Light armor **head**	Legendary rarity	Zanwas, Master of Pain
Light armor **body**	Common rarity	Wood Armor
Light armor **body**	Rare rarity	Summer Armor
Light armor **body**	Epic rarity	Protective Armor
Light armor **body**	Legendary rarity	Azerioth, Gaia's Pride
Light armor **accessory**	Legendary rarity	Healthy Belt of Pain
Heavy armor **head**	Common rarity	Fish Scale Helmet
Heavy armor **head**	Rare rarity	Heavy Fish Scale Helmet
Heavy armor **head**	Epic rarity	Spiked Helmet
Heavy armor **head**	Legendary rarity	Ashridan, The Mask
Heavy armor **head**	Legendary rarity	Thorin, Attack Comes First
Small Shield	Legendary rarity	Deneria, Shield of Nature
Large Shield	Legendary rarity	God's Defender
Paladin only **body**	Rare rarity	Blessed Fish Scale Armor
Paladin only **body**	Epic rarity	Holy Fish Scale Armor
Paladin only **body**	Legendary rarity	The Savior
Gun attachment	Common rarity	Gun camouflage
Gun attachment	Rare rarity	Fish Scale Muzzle
Gun attachment	Epic rarity	Unusual Target Scope
Gun attachment	Legendary rarity	AP Bullet Upgrade

Riddle solutions and FAQ (Index)

Riddle solutions:

- Millwater murder case
- Lielle's dungeon
- Fragment Hunt quest in Dorgania
- Secret hot spring
- Sandra's treasure dungeon
- Sandra's haunted house
- Sparky's mine cart challenge
- Kurohime's mastermind minigame
- Lum's orphanage – Dungeon of Cookie and the spirits

FAQ:

- Old save files
- Ebron location
- Relationship value above 70
- Mithril Pickaxe
- Bronze magic license test
- Tentacle spores
- Lielle's 2nd CG scene
- Skylo Tower
- Magicspirit
- Ariana good path CG scene
- Secret hot spring
- How to make steel
- Challenge floor of the Spire of Courage
- Flower Crystals
- Dusty Crafting Book
- Thremten thieves guild second attack
- Vanguard squad leaders
- Vanguard battle drops

Riddle solutions and FAQ (Index)

FAQ:

- 2021 Christmas special
- Brexeet Isles treasure locations
- Card Collection
- Achievements
- Main story events
- Female (genderbend) adventurer group
- Save file issues

Riddle solutions

Millwater murder case

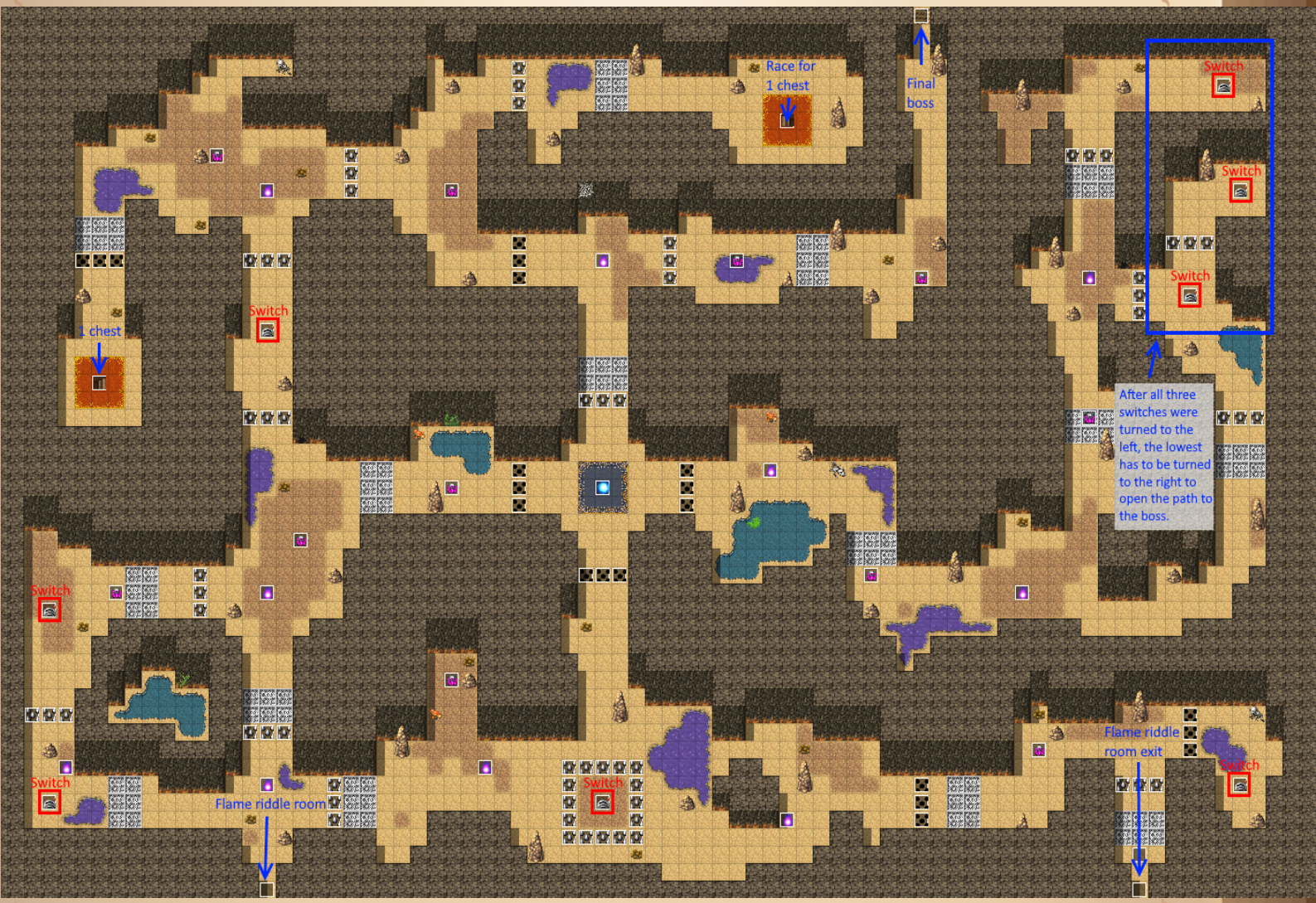
After speaking with everyone downstairs, you can go up and find a strange potion. After finding the potion you have to talk to Winona, Lady Redwood, and then Irinlia. The order is important, since their dialog's affect each other in this order. Afterwards, Ryen can solve the crime by talking to the soldier next to the corpse of Sir Redwood.
The right choices are Irinlia – poison – by mistake.

Riddle solutions

Lielle's dungeon

You need to turn every switch once (to the left), but the switch in the flame riddle room has to be set back (after obtaining the chest). In the top right are 3 switches close to each other. The lowest of those three also needs to be turned back after the other two are active.

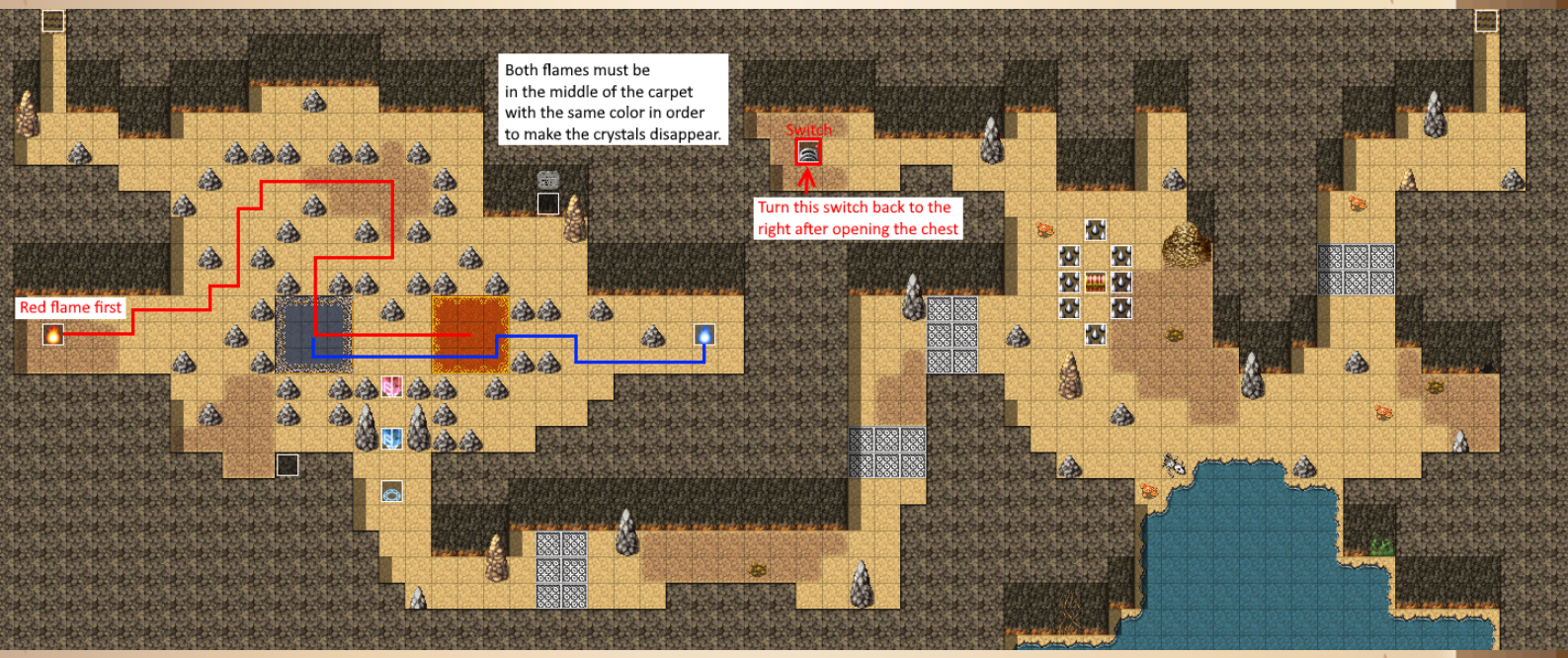
Main area:



Riddle solutions

Lielle's dungeon

Flame area in the south:



Riddle solutions

Fragment Hunt

In Lualombo, you need to move all switches to the left side to unlock the dungeon at Sinasoka, or all right to unlock the dungeon at El Arma Gravesite. It's impossible to have both unlocked at once.

The door at Lualombo requires the combination 5571, which is the count of the switches in the dungeon at Sinasoka. The switches don't need to be used, you only need to count them to get the number.

At the Poisonwood Keep dungeon, you need to walk on the path indicated by the tiles with the number 7:



Riddle solutions

Secret hot spring location

To unlock the secret hot spring, you have to talk with six npcs: In Aldlyn, Ebron, Parverhill, Red Keep, Thremten and Witton. But you must have Mirel in your party already.

In Ebron talk with a child, in Witton talk with the person near snowman, in Parverhill talk to the woman in a big house, in Thremten talk with the green-haired man, in Red Keep talk with the sleepy guard near tent, in Aldlyn talk with the visitors of the Inn.

It's also necessary that you had the events with Mira and Mirel at the festival of Thremten and that your relationship with them is high enough.

If all conditions are fulfilled you can go to the top right corner of the Calbridge Stronghold, pass the gambler on a small mountain path, and press the action button on the tile directly on the border of the map.



Riddle solutions

Sandra's treasure dungeon

The code in the first area is 2-5-6-4. You get it by counting the things shown on stone plates hanging higher, not directly above the ground. A hint about the god is given saying „In his opinion only those who were above others had any worth.“, which is supposed to tell you which plates are correct and which to ignore.

When entering the code into the orbs the order is 2 (northwest orb), 5 (northeast orb), 6 (southwest orb), 4 (southeast orb).

In the second area, there are stone pillars in line with the torches at the top of the map. The third pillar is broken, indicating that this torch should not be lit, while every other should be. When you have the right combination, there is no sound or message, but the iron gate will be open now.

Light torches 1,2 & 4 at the bottom of the room from left to right. Gate will be unlocked.

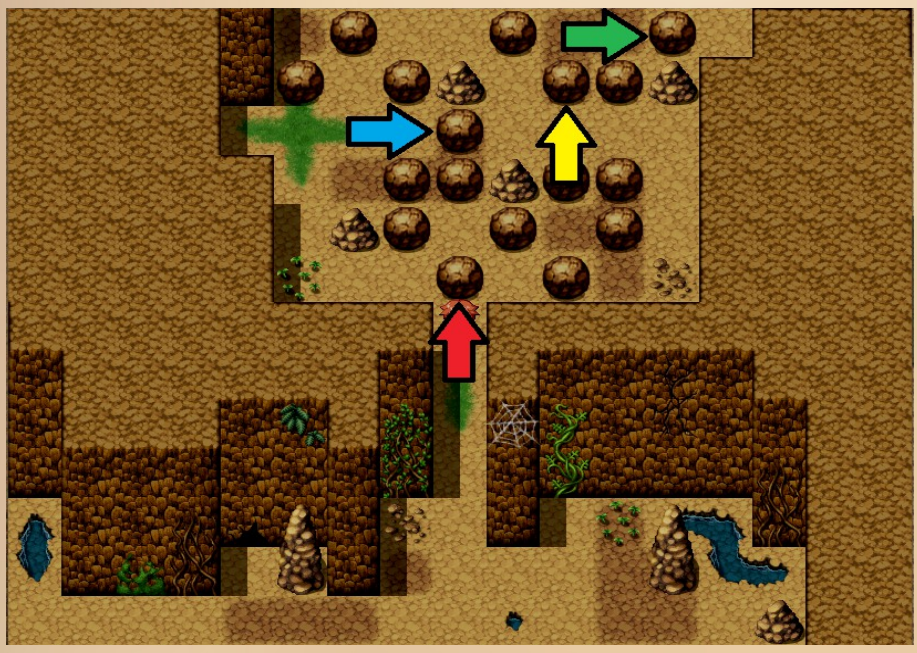
Riddle solutions

Sandra's haunted house

Cave rock puzzle: If you come from the top, move the rocks like this:



If you come from the bottom, move the rocks like this:



Riddle solutions

Sandra's haunted house

Cave switch puzzle:

All switches need to be turned to the right. If you turn one switch all adjacent ones also turn.
You only need to turn 3 switches:
- In the middle row, turn the first switch (leftmost) and third switch (third from left).
- Turn the switch in the bottom row.

Books and Colors:

When you enter the mansion you see a closed book directly ahead on a table, called "The Alphabet - From A to Z: Learning letters in a most colorful way". It has a button which can be pressed to reset the puzzle if you do something wrong.

In the northwest room are several bookshelves you can interact with. All have names, a short story and a switch you can press.

The first book on the table gave you a hint about "the alphabet" and "color". In order to solve the puzzle you need to activate the switches at the bookshelves which have colors in their title and you have to do this starting from the letter "A" to "Z" for the colors.

If it still sounds to complicated, you need to press these buttons in order:

- First, press "Blue Mountain"

- Second, press "The Red Wedding"

- Third, press "The King in Yellow"

If you have done this, go to the three crystals blocking the eastern path and press the button there. If you did everything correctly, the crystals should disappear. Else you did something wrong, go back to the book on the table and press the switch and retry the puzzle.

Getting up the stairs:

In front of the stairs to the first floor is an open book on a table. You need to read it first in order to start the puzzle. It gives you a hint where you need to look next. You always have to interact with dolls, teddy bears and other such objects. After the initial hint the rest of the puzzle takes place in the East Wing.

- Go to the east wing and search for a room with a mirror. There, interact with the doll.

- Next, go the dining room and interact with the plush bear.

- Next, look for a room with a picture of a woman and interact with the plush bear.

- Finally, go to a room with several bookshelves and interact with the plush bear.

- Afterwards interact with the statue on the table. Now you can enter the first floor of the mansion via the stairs in the entrance area.

Riddle solutions

Sandra's haunted house

The Girl and her Pictures

Going upstairs from the entrance, you find a little girl. She forgot her pictures and asks you to bring them to her. She wrote down hints where to find them.

After you talked to her you can find the pictures when you interact with various objects throughout the mansion. The hints should help you find them.

- The first hint references "Time" and more specifically a "clock". Search for a clock in the entrance area.

- The second hint is - quite literally - referencing a "sink". You can find one in the kitchen.

- The third hint is rather obscure. All those letters are musical notes. Search for a piano in the entrance area.

- The last hint is referencing ti weapons. Look for 3 swords on the floor where the little girl is in the north of the map.

After you found all four pictured talk to the girl again. The next path to the eastern side opens up.

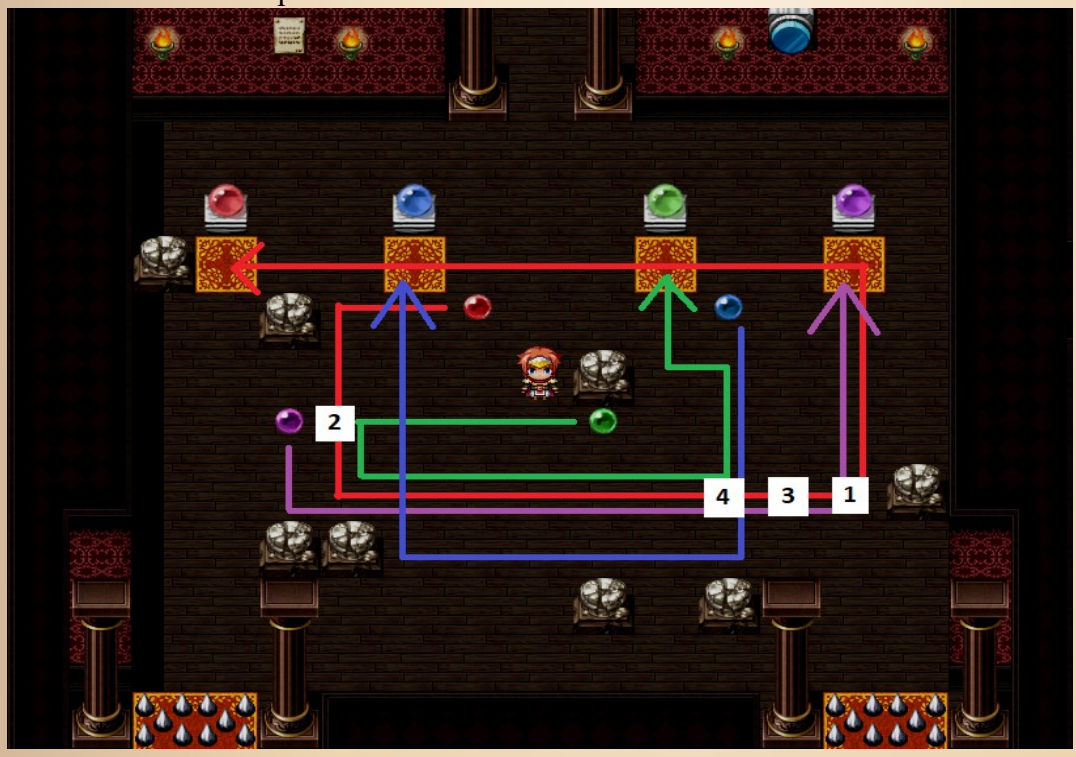
Riddle solutions

Sandra's haunted house

Colored Orbs

In order to solve this puzzle you need to push every small colored orb onto the carpet in front of the same colored big orb. However, once pushed the orbs moves until it hits an obstacle.

In order to solve this push the orbs like this:

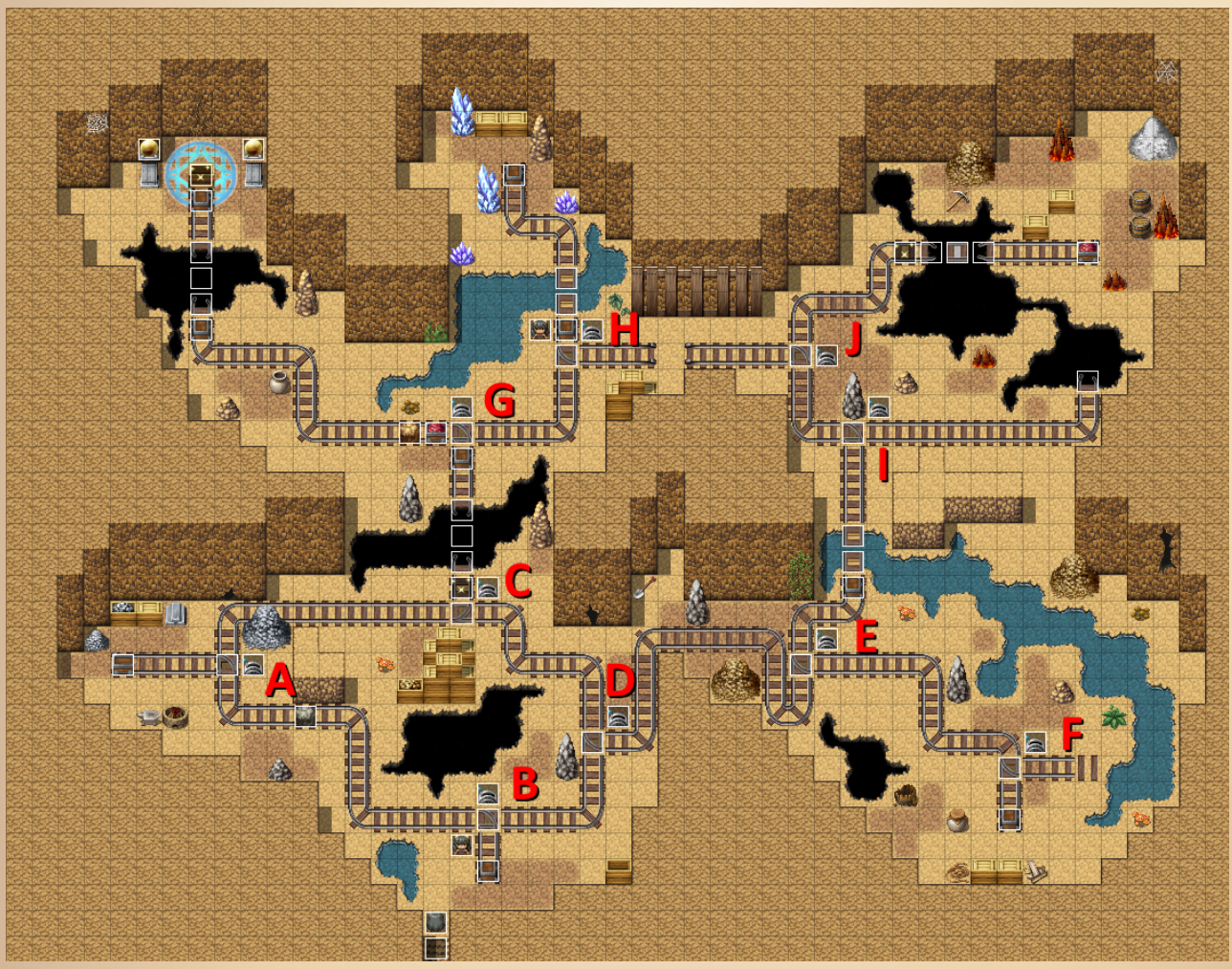


- Move the red orb left, down, right so it's on the tile marked as "1" in the screen.
- Move the green orb left so it's on the tile marked as "2" on the screen.
- Move the purple orb down, right so it's on the tile marked as "3" on the screen.
- Move the green orb down, right so it's on the tile marked as "4" on the screen.
- Move the red orb up, left so it's on the carpet in front of the big red orb.
- Move the green orb up, left, up so it's on the carpet in front of the big green orb.
- Move the purple orb right, up so it's on the carpet in front of the big purple orb.
- Move the blue orb down, left, up so it's on the carpet in front of the big blue orb.

And with that, the puzzle is solved. If you did something wrong you can press the blue button and reset the puzzle.

Riddle solutions

Sparky's mine cart challenge



Step 1: From start to iron.
B to right side
D to left side
C to left side
A to right side

Step 2: From iron to black hole 1
(No change after step 1 needed)
A to right side
C to left side

Step 3: From bridge to wood
C to right side
D to left side
E to right side
F to right side

Riddle solutions

Sparky's mine cart challenge

Step 4: From wood to the crystal's water bridge
F to left side
E to right side
D to left side
C to right side
G to right side
H to left side

Step 5: From crystals to wood
H to right side
G to right side
C to right side
D to left side
E to right side
F to right side

Step 6: From wood to water
F to left side
E to left side

Step 7: From water to iron
E to right side
D to left side
C to left side
A to right side

Step 8: From iron to black hole at explosions
A to right side
C to right side
D to left side
E to left side
I to left side
J to right side

Step 9: From explosives to the boulder
J to left side
I to left side
E to right side
D to left side
C to right side
G to left side

Riddle solutions

Sparky's mine cart challenge

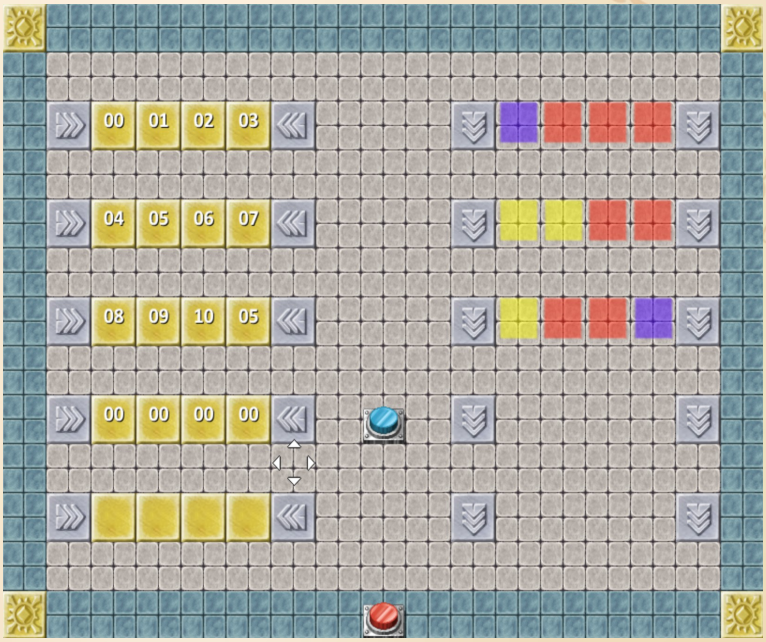
Step 10: From boulder to iron
G to left side
C to left side
A to right side

Step 11: From top left to crystals
G to right side
H to left side

Step 12: From crystals to the top left corner
H to right side
G to left side

Riddle solutions

Kurohime's mastermind minigame



- On the left, you have to set four different numbers to try and find the code to solve the puzzle.
- Each number can only exist once in the code, so for example, the combination can't be 01 01 01 01.
- After setting four numbers, press the blue button. The colors on the right will show how close you are to the solution:
Blue: The number is correct and in the right location.
Yellow: The number is correct but in one of the other three locations.
Red: The number isn't correct in any location.
- Based on what colors you see on the right, try again in the next row to solve the riddle, or to get more hints.
- The red button resets the riddle and generates a new code as combination.

Example from the screenshot above:
- I started with 00 01 02 03. After pressing the blue button, the colors on the right showed me that the 00 in the first spot is correct, but 01 02 and 03 are not in the combination.
- In the second row, I tried 4 new numbers, since I only knew one number so far. The result is:
04 and 05 exist, but 04 is not in the first location, and 05 is not in the second location.
- In the third row, I tried the remaining three numbers 08 09 10 to figure out what number I'm still missing, and set 05 in the fourth spot to check if that is the right location for it. (Since 00 is in the first spot, and 05 is not correct in the second spot, it had to be in either the third or fourth spot.)
- The third row of colors tells me that 08 exists, but in a different spot, and that 05 is correct in the fourth spot.
- I now know for certain: 00 04 05 08 are the numbers for the code. 00 is correct in the first spot (blue icon in the first row) and 05 is in the fourth spot (blue icon in the third row). Which means, now I only have to use my last two rows of attempts to check whether 04 is in spot 2 and 08 in slot 3, or the other way around.

Riddle solutions

Lum's orphanage – Dungeon of Cookie and the spirits

East area (starts with Zember):

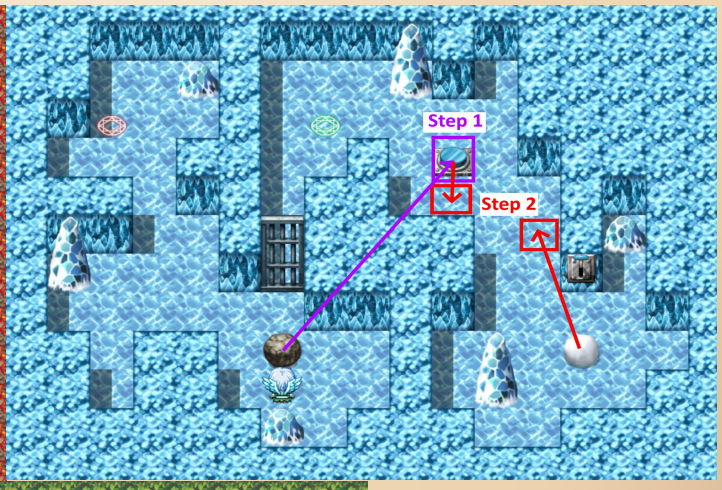
- The round rock has to be pushed right and up, to the point "Step 1" where a button is in the ice area.

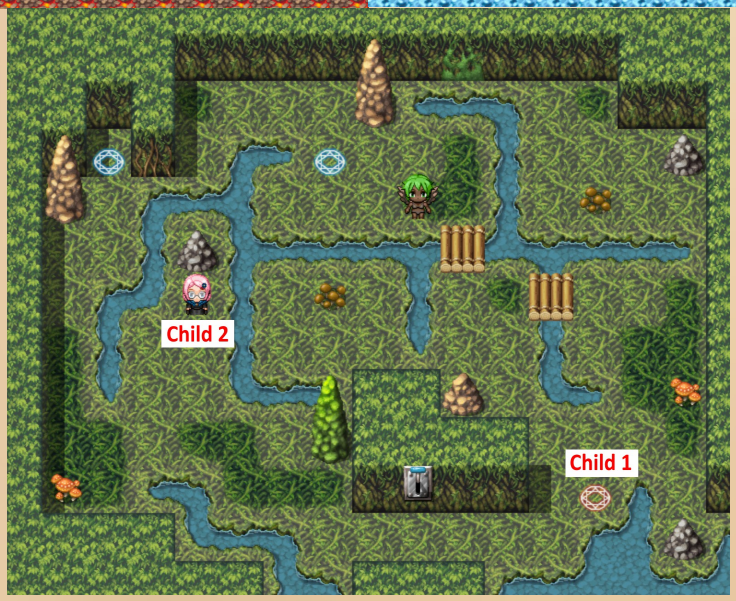
- When you use the hexagon to change to the ice area, the door is now open due to the stone on the button. You can push the same rock one tile down, and the white ball one tile left and 3 tiles up. In this position, they work as bridges in the nature area, as the rocks turn into wood planks when you use the green hexagon.

- In the nature area, you can use the red hexagon to find the first child, and walk to the left to get the second child.

- Bonus: When you use the switch on the wall to reset the riddle in the nature area, and then use the red hexagon, you can obtain the chest in the lava area, as it is linked and moved together with the white ball.







Riddle solutions

Lum's orphanage – Dungeon of Cookie and the spirits

South area (starts with Spectra):

- Use the teleports to get to the brown hexagon. Bonus: On the way, you can use the green hexagon in the bottom left corner to get a chest in the forest area.

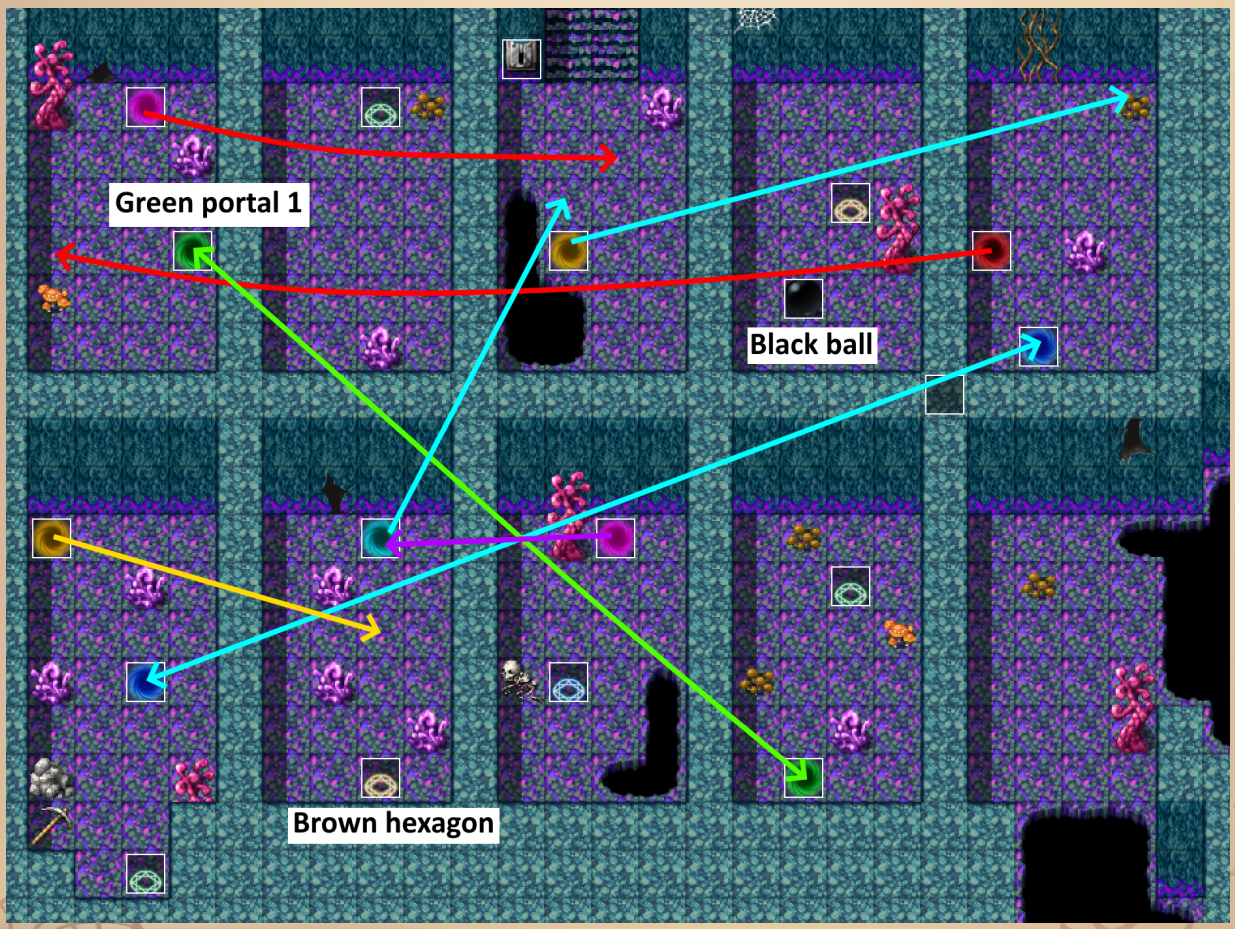
- In the desert area is a second purple hexagon in the top right. This hexagon brings you back to the first area, where you can push a black ball. This black ball is linked to the purple crystal in the forest area, which prevents you from reaching Cookie.

- Go back to the start, and use the yellow portal again, but this time you take the red portal to get to the green hexagon and enter the forest area.

- In the forest area, push the brown rock to the right side. This'll push the linked green portal in the first area into the box next to it, and allows you to access the area which the hexagon that gets you to another child.

- Also in the forest area is a blue hexagon. Through this hexagon, and then the brown hexagon, you get to the child on a hill in the desert area.

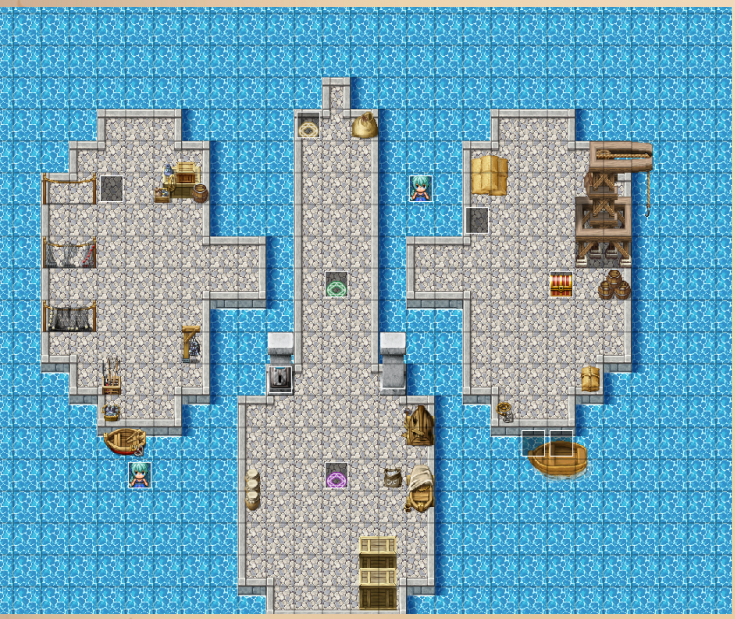
- Bonus: The brown rock on the right side of the desert area is linked to the chest in the water area. You can push it left/down for a bunch of times to get it to a location that you can reach in the water area.

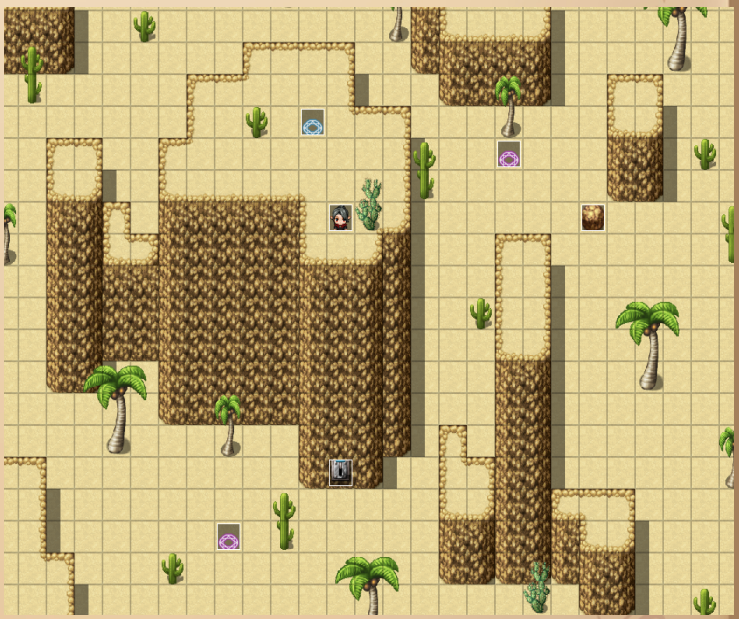


Riddle solutions

Lum's orphanage – Dungeon of Cookie and the spirits







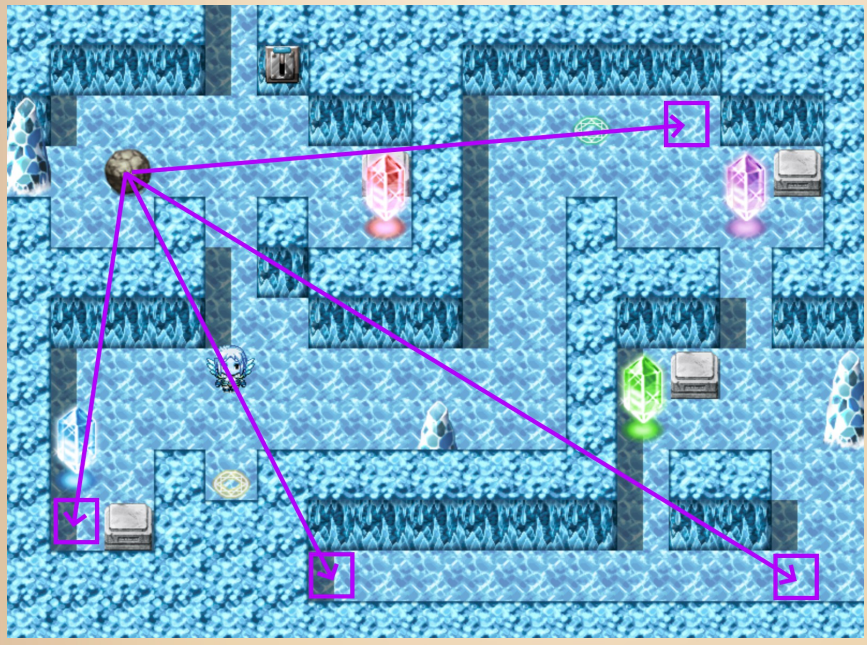
Riddle solutions

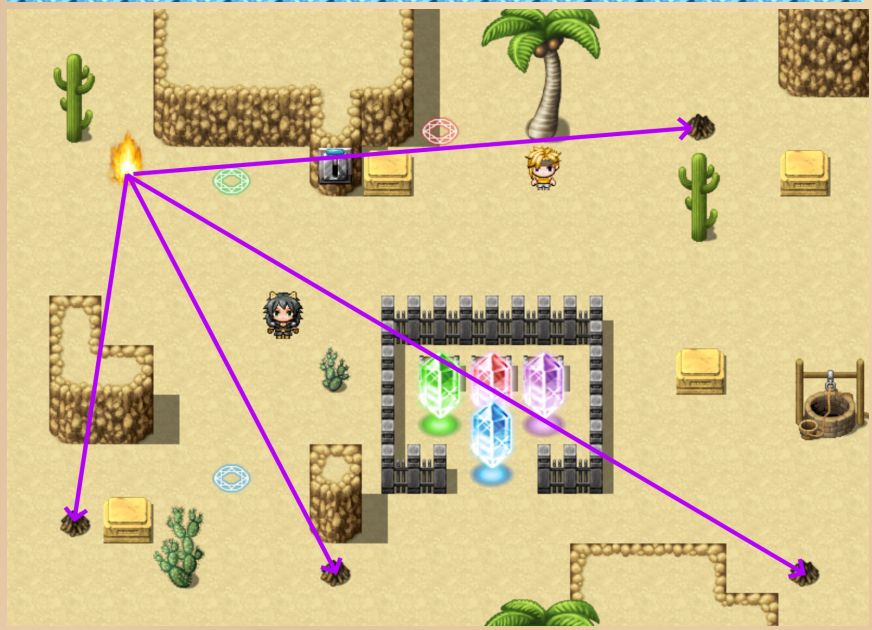
Lum's orphanage – Dungeon of Cookie and the spirits

West area (starts with Aura):

- The rock in the ice area is a flame in the desert area, which has to go to four different spots to light a fire there. However, those spots are partly blocked by crystals, which disappear when you move orbs to the stone plates.

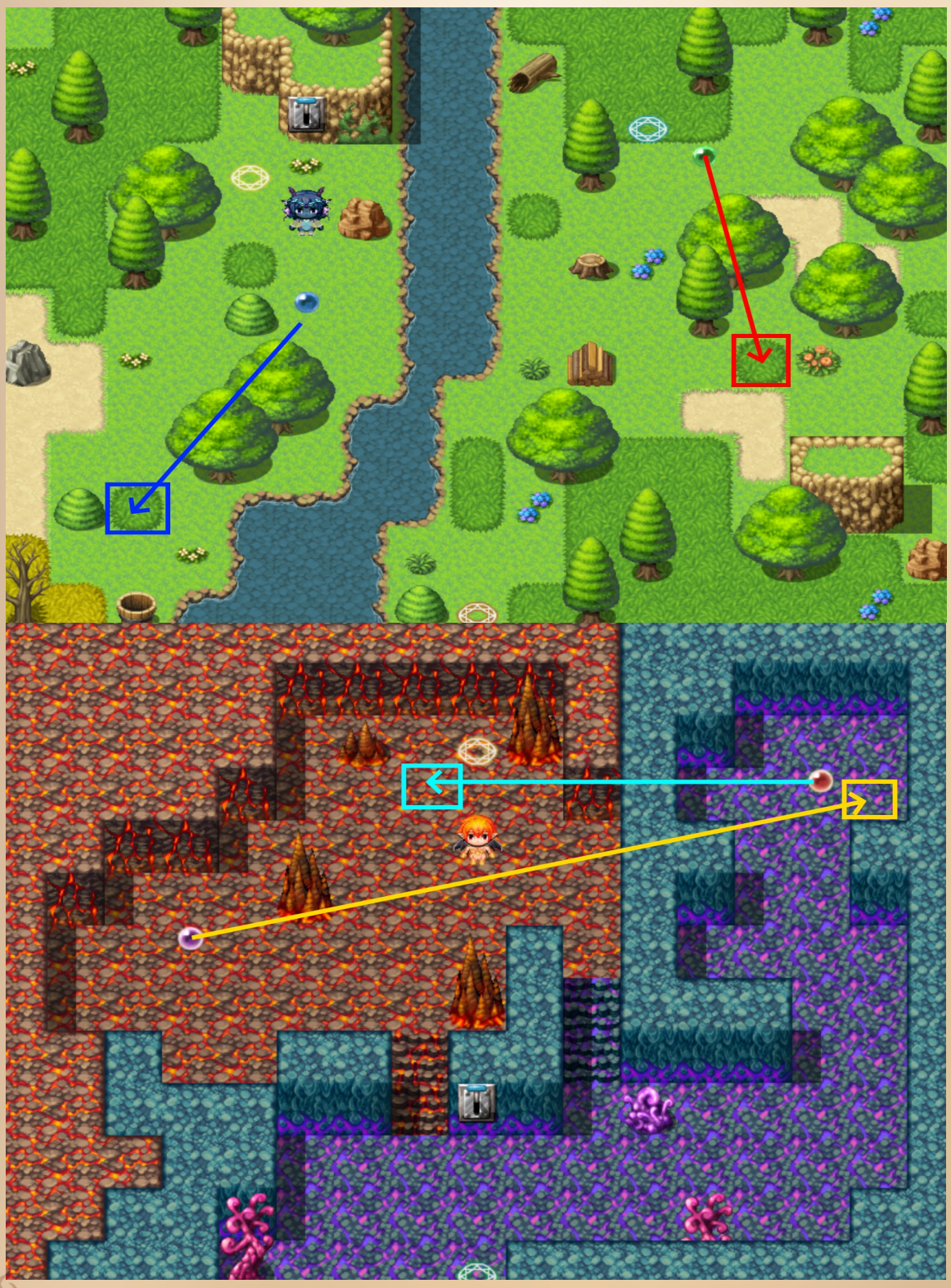
- It's necessary to reset the rock in the ice area with the switch on the wall near the entrance, as it's impossible to reach all locations in one go. This doesn't reset the orbs or crystals.





Riddle solutions

Lum's orphanage – Dungeon of Cookie and the spirits



Riddle solutions

Cloud Haven cooking challenge.

The right choices for the cooking challenge in the bar of Cloud Haven are:

The Crying Mermaid: Herring, blueberries, chili powder, long.
The Salty Angel: Flying trout, cheese, salt, very short.
The Fast Runner: Venison, carrots, pepper, short.
The Strong Bowl: Pork, apples, garlic powder, very long.

FAQ

Old save files

Q: Can I keep the save game from my old version when upgrading to a new one?

A: Yes, you can copy the save files from the old version into the save folder of the new version. The saves are in the www/save folder of the game. [The only exception is the android version, in which the saves are currently not reachable.]
I made a video about updating using the update files and copying save files here:
https://www.youtube.com/watch?v=yFXqZE_jQng

Ebron location

Q: Why can't I see the elf village Ebron on the worldmap?

A: The party doesn't know the location of the elf village at first. If you talk to the elf at the blacksmith of Aldlyn with Mirel in your party he'll offer you to show you the way to their village. After talking to him again in the bottom left corner of Aldlyn you're shown the way to the village and it'll appear on the worldmap.

Relationship value above 70

Q: I can't increase the relationship with a character anymore?

A: All characters have favorite present items. With the right present you can get all girls to a relationship of 70 after which you'll need love potions to increase it any further. Love potions are very rare at the moment.

Mithril Pickaxe

Q: Where do I get the Mithril Pickaxe to harvest Iron?

A: The Mithril Pickaxe is given to the party during the quest „Armor breaking.“
You need to play the main storyline to obtain this quest.

FAQ

Bronze magic license test

Q: What are the answers for the bronze license test at the Whitestone Citadel event?

1. Less limbs
2. Amagal
3. Blizzard
4. 20%
5. Once
317. HP
318. Exp. Gain
319. Alfred Lambida
320. Magic Reflection
321. Silenced

Tentacle spores

Q: Where can I find the Spores for the 2. CG with Lace?

A: You have to activate the Quest by talking to the Guard in the secret prison after Sandras Scene in the dungeon with the tentacles. Further you need to go with Naevy to the demoness the first time and there you can get the Spores afterwards.

Lielle's 2nd CG scene

Q: What is needed for Lielle and her 2. scene?

A: You need to reach level 30 to get the quest on the city board. Afterwards you can talk again to her and get into an dungeon with some riddles and a Boss that is hard to defeat. It might be better to wait till the party is on level 40.

Skylo Tower

Q: How do I get upstairs in the Skylo Tower?

A: For the first floor, you need to find all things, which are different between the left and the right room. Interact with them first in the original room on the left, then Ryen will notice they're different when interacting with them in the right room.The 6 things you need to find are the bookcase in the top right, the mirror on the wall, the picture above the mirror, the statue, the big chair, and the stone pile in the bottom left corner.

On the second floor, you need Chiyo with a Magical Knowledge above 40 to get rid of the barrier.

The locked door on the last floor require Sandra with at least 35 in her lockpicking skill for the left, and at least 60 for the one on the right.

FAQ

Magicspirit

Q: Where can I find the Magicspirit for the fragment hunt?

A: You can find an elf thief girl n the bottom right corner of Parverhill. Depending on how the event goes she'll open a portal to the Magicspirit either right there, in the top right behind a building, or in a prison cell below the fort in Parverhill.

Afterwards you can only get back to the spirit by using the Fast Travel system to the Yin Tower.

Ariana good path CG scene

Q: How can I unlock the good path scene of Ariana?

A: After you wake her up in the spire you can get a new quest on the Aldlyn city board to help her with a spell. Once that quest is done and Ariana is in your castle you can find Mekboss Mashgul in the dungeon below Crysthaven to continue Ariana's events.

Secret hot spring

Q: How to get to the secret hot spring?

A: You have to talk with six npcs: In Aldlyn, Ebron, Parverhill, Red Keep, Thremten and Witton. But you must have Mirel in your party already.

In Ebron talk with a child, in Witton talk with the person near snowman, in Parverhill talk to the woman in a big house, in Thremten talk with the green-haired man, in Red Keep talk with the sleepy guard near tent, in Aldlyn talk with the visitors of the Inn.

It's also necessary that you had the events with Mira and Mirel at the festival of Thremten, and that your relationship with each of them is at 50 or higher.

If all conditions are fulfilled you can go to the top right corner of the Calbridge Stronghold, pass the gamble on a small mountain path, and press the action button on the tile directly on the border of the map.

How to make steel

Q: How to make steel?

A: Steel can’t be found or bought, you need to craft it with Iron and Coal at an alchemy table. You get the recipe for it at the Spire of Courage in Begus.

FAQ

Challenge floor of the Spire of Courage

Q: How do I get to the challenge floor of the Spire of Courage?

A: You need to finish the advanced floor in the Spire once to make a note on the Aldlyn city board appear. After reading the note, the teleport option to go directly to the challenge floor will become available in the Spire at the teleport orbs in the battle areas.

Flower Crystals

Q: How do I get flower crystals?

A: You can find red, blue, and purple flower crystals on the challenge floor in the Spire of Courage, in the maps before the raid area starts.

Dusty Crafting Book

Q: How do I get the “Dusty Crafting Book” item / How do I craft at the anvils in the fire and nature raid?

A: After winning the fire raid often enough, the option to do solo raids without the other group helping you becomes available. After winning a solo raid, you can find a chest with the “Dusty Crafting Book” in the fire raid area. This book allows you to use the anvils in the fire and nature raid areas.

Thremten thieves guild second attack

Q: What are the requirements for the second raid on the assassins with Flaire and the Thremten thieves guild?

A: After the initial events about Moriko and the thieves guild, which start at the Aldlyn city board after you constructed the police HQ and upgraded it, talk with Flaire to further advance her events. Once her and Sandra's events are far enough, you can get an event with Sandra and Jenny at the casino in Newkungu. Afterwards you have to return to Flaire to get the quest about helping Jenny.

When that event is also done, and you're either on Moriko's good path or you had her 2nd sex scene on her bad path, and you advanced the main events to the point where Commander Walcot gave you the access permit for the Dhranholl mine, you can talk with Flaire to start the second raid on the assassin guild. [Quest “Second Attack”]

FAQ

Vanguard squad leaders

Q: Apart from the initial 6 vanguard squad leaders, who can be recruited and how?

A: There is currently a total of 20 recruitable squad leaders.

- **Lili** (healer) can be found in Pumumu in Begus after you advanced the political meetings with Begus and met the young queen.

- **Kurohime** is met during an event in your secret bedroom. In order to recruit Kurohime as a squad leader, you need to tell Theremis to prepare a war against Dorgania, and you need to advance the events of Grey to have the meeting with Lady Akira. When all necessary conditions are met, and Kurohime is in your service, a spy mission will become available at Luolambo on the country overview map. This spy mission unlocks her as a squad leader.

- **Alcena and Nemelphia** (cavalier) are first met in the challenge floor of the Spire of Courage. The first meeting with them there is necessary for them to appear in Calterburry, near the teleport stone plate.

- **Wendy** (archer) becomes available in a dialog in the inn of Calterburry after you had her first sex scene, and the first sex scene with the archery squad leader Ailluin.

- **Frall** (mage) can be found at the sleeping chambers after you advanced the main story far enough.

- **Phyrra** (dancer) can be recruited in Orchel in Dorgania after you finished the racism and trade route events with Mirel. Her special ability as a dancer is to transfer her AP to other squads. However, the current amount of any squad can never exceed the maximum amount that they can have.

- **Owen**, the commander of the military academy where you start the game, can be recruited at the academy after you unlocked the strategy battle system.

- **Mia**: After capturing Lind in the last vanguard battle with her, you can advance her event by speaking with her in the prison, and later at the meeting room in the sleeping chamber area. When you allow female soldiers in the finances and policy screen, you'll get an event where the manticore Mia is recruited and send to the repaired barracks of the vanguards. Talk with Mia in the barracks when you have at least 1 captured blue and green slimegirl, and the events with Jackie and Lexi advanced to the point where they're standing at the entrance of the monsterhall in your castle, to recruit Mia as a squad leader. Instead of equipment, her squad can change the monstergirls that she uses to fight with, which requires that you unlock their scenes first.

- **Leneth** can be recruited when you interact with the top right icon in the tasks section of the command center screen. It requires that you advanced the events with Jackie and Lexi, that you had sex with Leneth, and that at least one small and one big harpy was captured and released at the big farm. Leneth squad can fly, which allows her to ignore most, but not all, terrain limitations. She can't fly over any other squads.

- **Selka** and the pegasus knight **Eynhylde** become recruitable after the quest "Flying Pride" is done. The quest starts in the church of Aldlyn when the marriage and vanguard systems are unlocked, and Tabsy's big farm and the military command center were build.

FAQ

Vanguard squad leaders

- **Angrika Thanka** is the big sister of Aika Thanka, who is a brawler opponent for Brad in the bar of Calterburry.

- **Della** can be recruited in Dorgania after you advanced the events with Elly and Ryoko far enough to have Cassedy in your castle, so that you can speak with her about a gun using vanguard squad.

- In order to recruit **Scuffy**, you need to finish the events with Elly and Ryoko about the Luminous Order and build the weapon factory with the help of Cassedy. Cassedy will introduce Scuffy to you during events at the factory.

FAQ

Vanguard battle drops

Q: Where can I get weapon/armor/item X for the vanguards?

Weapons:

Name	Obtained from:	Obtained from:	Obtained from:	First victory:	First victory:
Sharp sword	Defeated enemies	-	-	-	-
Quick Sword	Bonus Battle 3	-	-	War Amagal right tower	-
Broadsword	Arena battles	-	-	War Begus center border	-
Sword and Shield	Bonus Battle 1	Bonus Battle 2	Meddling Castle in time limit	War Begus Norhall Stronghold	-
Iron Spear	Defeated enemies	-	-	-	-
Light Spear	Bonus Battle 3	Begus street north	-	-	-
Heavy Spear	Bonus Battle 3	-	-	Ironholm Prison	-
Steel Axe	Chests	-	-	-	-
Mithril Axe	Bonus Battle 1	-	-	Begus street north	-
Magic Axe	Bonus Battle 3	Meddling Castle in time limit	-	Diminus Castle	-
Axe with Shield	Bonus Battle 1	Bonus Battle 2	-	-	-
Sharp Dagger	Chests	Ironholm Prison	-	-	-
Mithril Dagger	Arena	-	-	Manastyr castle 1	-
Magic Dagger	Bonus Battle 3	Meddling Castle in time limit	-	Manastyr castle 2	Calterburry
Nice Bow	Defeated enemies	Parverhill	-	-	-
High-Grade Bow	Arena	-	-	Parverhill	-
Magic Bow	Bonus Battle 3	-	-	Manastyr castle 2	-
Great Staff	Chests	-	-	Battle near Witton	-
Magic Staff	Arena	Bonus Battle 2	-	-	-
Crystal Rod	Bonus Battle 3	-	-	Manastyr castle 2	Calterburry
Iron Hammer	Chests	-	-	Ironholm Prison	-
Steel Hammer	Arena	-	-	Manastyr 1	Whitestone Citadel

FAQ

Vanguard battle drops

Horses:

Name	Obtained from:	Obtained from:	Obtained from:	First victory:	First victory:
Normal Horse	Bonus Battle 3	Caravan	-	Bandits battle 1	Lind battle 2
Good Horse	Arena	Diminus Castle	-	War Amagal left tower	Battle near Witton
Unicorn	Arena	Bonus Battle 2	-	Meddling Castle	-
Normal War Horse	Bonus Battle 3	Caravan	-	-	-
Strong War Horse	Arena		-	Begus street north	Parverhill
Perfect War Horse	Arena	Bonus Battle 1	-	Calterburry	-
Normal Armored Horse	Arena	Bonus Battle 3	-	Amagal left tower	-
Strong Armored Horse	Arena	Parverhill	-	-	-
Perfect Armored Horse	Arena		-	Parverhill	Calterburry

Armors:

Name	Obtained from:	Obtained from:	Obtained from:	First victory:	First victory:
Good Light Armor	Defeated enemies	Bonus Battle 3	Chests	-	-
Great Light Armor	Arena	-	-	War Amagal right tower	Norhall Stronghold
Good Medium Armor	Defeated enemies	Bonus Battle 3	Chests	-	-
Great Medium Armor	Arena	-	-	Amagal barracks	Meddling Castle
Good Heavy Armor	Defeated enemies	Bonus Battle 3	Chests	-	-
Great Heavy Armor	Arena	-	-	Amagal barracks	Diminus Castle

FAQ

Vanguard battle drops

Upgrade items:

Name	Obtained from:	Obtained from:	Obtained from:	Obtained from:	First victory:
Dumbbell	Defeated enemies	Bonus Battle 2	Whitestone Citadel	-	-
Training Shoes	Defeated enemies	Caravan	Battle near Witton	-	-
Green Crystal	Defeated enemies	Arena	Bonus Battle 2	-	-
Red Crystal	Defeated enemies	Arena	Bonus Battle 1	-	-
Blue Crystal	Defeated enemies	Arena	-	-	Lind battle 2
Dusty Book	Defeated enemies	Arena	Bonus Battle 1	-	-
Noble Artifact	Chests	Bonus Battle 3	Calterburry	-	Lind battle 3
Holy Artifact	Chests	Bonus Battle 3	Battle near Witton	Calterburry	-
Stolen Artifact	Chests	Bonus Battle 3	Norhall Stronghold	-	Lind battle 1
Elvish Artifact	Chests	Bonus Battle 2	Bonus Battle 3	Meddling Castle	-
Magic Artifact	Chests	Bonus Battle 2	Bonus Battle 3	Manastyr 2	-

Consumable items:

Name	Obtained from:	Obtained from:	Obtained from:	Obtained from:	Obtained from:
Healing Salve	Defeated enemies	Bonus Battle 3	Caravan	War Amagal left tower	-
Healing Scroll	Defeated enemies	Bonus Battle 3	Caravan	War Amagal right tower	-
AP Potion	Defeated enemies	Bonus Battle 3	Caravan	Arena	Amagal barracks
Red Potion	Defeated enemies	Bonus Battle 3	Caravan	Manastyr 1	-

FAQ

2021 Christmas special

Q: How do I unlock the 2021 Christmas special events?

A: After talking with the baker girl Nina at the bakery in Central (which you can build on the overview map), a scene with Dea and Mai may start automatically when you walk out of the bakery. (Requires that you had Dea's first sex scene, and that Mai is on her good path) This scene will unlock the christmas special area.

If Mai is on her bad path for you, you can't unlock the scene at the bakery. In that case, you can replay the scene via the CG room if her bad path is far enough, and unlock the christmas area that way.

Q: What are the special features of the 2021 christmas special events, and what are the solutions for the riddles?

A: - Fat Orc battles:

They're immune to everything apart from either physical, fire, light, or earth element attacks. But once you found what element they're vulnerable against and deal damage to them once, their unique defense abilities disappear and everything does damage against them again.

The items Foul Food, Disgusting Food, or Poisonous Food can also be used to remove the unique defense ability of the Fat Orcs.

- Fat Orc Forest:

There is no real riddle here, but the path is made in a confusing way. The door to advance to the dungeon is in the bottom right and requires the combination 9999, which you get from a wooden chest in the top right.

There is a chest with 1 Skillstone Candy in the bottom left, and a chest with the legendary "Slippery Amulet" in the right center.

There are two present boxes with slot tokens in the top left and top right.

- Fat Orc button dungeon:

You need to press 7 Red, 8 Blue, 9 Yellow and 10 Green buttons, and use the switches of each color once you have the exact right amount of that color. (The amount of buttons for other colors don't matter for the switches.)

The chest in the bottom right is only a distraction, in the hope that the player doesn't notice the path further east behind the pile of rock at first, and is then happy to find the "hidden" reward.

- Flesh dungeon [Santa's Lair]

Interacting with the cup in the top left corner will start a fight against Santa. Winning gives you 10 slot tokens, the legendary weapon "Santa's Whip", and a Red and Yellow Power Up Candy.

Santa has only two skills, a curse to completely remove your DEF/M.DEF/EVA, and a skill which gives random targets one of 12 presents. 3 of the 12 presents are good, the rest...not.

FAQ

2021 Christmas special

- Jellyfish dungeon:

The Jellyfish enemies don't have much HP, but run away instantly when it is their turn. Defeating them gives 3 slot tokens, and when all of them are defeated, you can interact with the hexagon at the bottom to give Ryen +20 M.DEF permanently.

- Santa's Factory:

You need to interact with the statue of an element first, and then with the crystal of the same color. Interacting with a different element will overwrite the previous element you triggered, which means you have to do one element after another. Once all 6 available crystals are triggered, the multi color crystal in the hallway in the top left can be used to get the legendary item "Trion's Mask."

- Slot machine:

The green chest (3rd in top row) gives you the legendary "Wet Ring" when you have a christmas key.

The flower (4th in top row) gives you a Magic Apple and 2x Skillstone Candies the first time you grow it 3 times. Afterwards 2x Elixir, 1x Skillstone Candy and 2x Slot token.

The brown bag (3rd in middle row) gives you one of 1-5 randomized rewards. Reward 5 is the legendary "Gamblers Ring". After you obtained it, it'll randomize between item 1-4 and not give you another ring.

The golden clover in the bottom left gives you the legendary "Golden Four Leaf Clover." Afterwards you'll get 2x Love Potion at that spot.

The colorful ball (2nd in bottom row) gives you different power up candies the first 4 times you get it, then it changes to give you 2x Elixir each time.

FAQ

Brexeet Isles treasure locations

Q: What are the treasure locations of the Brexeet Isles?

The first treasure is part of Sandra's events, and can be found on the island with a big tree and a forest.

Treasure 2: "I hit my treasure in a brown stone pillar which was engulfed by darkness."

Found in the brown stone pillar in the south of the volcano island.

Treasure 3: "Somewhere between nature, but deep underground. In water, but where?"

Found in the water on the left side in the dungeon below the big tree with a forest island.

Treasure 4: "Surrounded by lava on a hop spot."

Found in the top left corner of the volcano island, where a darker spot is surrounded by lava.

Treasure 5: "In an old stump of a chopped down tree, near a very big tree, which is the only special part about the island. Apart from the color riddle."

Found on the island with a big tree without a forest. The tree stump is right of the big tree.

Treasure 6: "Hidden in a hole in an old and remote stone house. It has no windows."

Found on the island with an abandoned house, by interacting with the hole in the wall in the top left corner inside the house.

Treasure 7: "The X marks the spot. But be careful! It's not healthy...."

Found in the top right corner of the volcano island. The X is made by purple poison on the ground. You need to interact with the middle of the X to get the treasure.

Treasure 8: "Inside a broken barrel next to a broken box."

Found in the broken tower, in a broken barrel on the right side of the first floor.

Treasure 9: "Hidden inside a golden pillar. You need to press a secret button in the bottom right to open the hidden drawer and get the treasure in it."

Found in the top right corner of the dark cave island.

Treasure 10: "I hid my treasure below an atrificial skeleton."

Found in a skeleton on the right side of the volcano island.

Treasure 11: "On an island where someone used to live a long time ago. The treasure is below a tree stump. It stands out, because it's the only tree that was cut on the island."

Found in a tree stump in the south of the island with the abandoned house.

FAQ

Card collection

Q: Which cards exist in the card collection system?

A: All cards with their ID numbers can be seen in the image below. Card names with colored background mean that the card can only be obtained when you had the necessary events to have seen the CG in the game before.

The chances are 55% for a common card, 30% for an rare card, 10% for a epic card, and 5% for legendary card.

Common cards:

001 - Mai	021 – Red Slimegirl	041 – Dai-Xinyue	061 – Chibi Vampire	081 – Keylessa
002 - Dea	022 – Green Slimegirl	042 – Shui	062 – Chibi Mirel	082 – Zaleria
003 - Lili angel	023 – Thunderkitty	043 – Xyani	063 – Chibi Sandra	083 – Ashryn
004 - Lili demon	024 – Small harpy	044 – Liu	064 – Chibi Brad	084 - Zentha
005 - Neya	025 – Tall Harpy	045 – Yimu	065 – Chibi Chiyo	085 – Allisa
006 - Akai	026 – Ice Harpy	046 – Luoyang	066 – Chibi Ryoko	086 – Rina
007 - Mozaik	027 – Weak Mummy	047 – Adrianna	067 – Chibi Elly	087 – Rena
008 - Coral	028 – Strong Mummy	048 – Lind	068 – Chibi Kayelinth	088 – Elanil
009 - Aiyana	029 – Alraune	049 – Lace	069 – Raidy	089 - Sarya
010 - Nina	030 – Ice Alraune	050 – Libelle	070 – Sariandi	090 – Kavrala
011 - Lucilla	031 – Grey Imp	051 – Mia	071 – Lymseia	091 - Lyrandis
012 -Blond Goat	032 – Red Imp	052 – Sia	072 – Renna	092 – Elmyra
013 - Red Goat	033 – Cowgirl	053 – Nemorvyra	073 – Maesica	093 - Phyrra
014 - Pink Goat	034 – Raijuu	054 – Waterspirit	074 – Filauria	
015 - Grey Goat	035 – Water Lamia	055 – Zonja	075 – Seldanna	
016 - Green Lamia	036 – Black Salamander	056 – Naevy	076 – Thaola	
017 - Anubis	037 – Red Salamander	057 – Chibi Ryen	077 – Syvis	
018 - Small Spidergirl	038 – Pink Salamander	058 – Chibi Tsubaki	078 - Saphielle	
019 - Tall Spidergirl	039 – Jiangshi	059 – Chibi Trey	079 – Cremia	
020 - Blue Slimegirl	040 – Hellhound	060 – Chibi Mira	080 – Deulari	

FAQ

Card collection

Rare cards:

101 – Ryen	109 – Chiyo	117 – Bristol	125 – Gatling girl	133 – Ash
102 – Tsubaki	110 – Ryoko	118 – Ailluin	126 – Sniper girl	134 – Tsiom
103 – Trey	111 – Elly	119 – Wendy	127 – Pistol girl	
104 – Mira	112 – Kayelinth	120 – Leneth	128 – Grenade girl	
105 – Vampire	113 – Jessy	121 – Jaylin	129 – Maid Hellhound	
106 – Mirel	114 – Worilla	122 – Nina Christmas	130 - Shanna	
107 – Sandra	115 – Fang	123 – Katreena	131 – Naomi	
108 – Brad	116 – Magdalenne	124 – Ziki	132 – A scary wolf	

Epic cards:

141 – Tsubaki nude	147 – Ryoko nude	153 – Levia	159 – Shey ghost	165 - Mothgirl
142 – Mira nude	148 – Elly nude	154 – Rosaris	160 – Mechanical body	166 – Cursed Blade
143 – Vampire nude	149 – Kayelinth nude	155 – Tiena	161 – Shey final shape	167 – Cursed Lace
144 – Mirel nude	150 – Funeral	156 – Frozen Queen	162 – Palasha	
145 – Sandra nude	151 – Shika	157 – Anubis-Lamia	163 – Pandora	
146 – Chiyo nude	152 – Kiki	158 - Cassedy	164 – Maid Vampire	

Legendary cards:

201 – Tsubaki in Bikini	207 – Kay's first flight	213 [Empty slot]	219 – Sandra wedding dress	225 – Tsubaki's 2nd wedding dress
202 – Elly drinking	208 – Mira's first flight	214 – Tsubaki wedding dress	220 [Empty slot]	226 – An obedient pet
203 – Ryoko beach	209 – Female Ryen	215 [Empty slot]	221 – Chiyo wedding dress	227 – Chiyo's secret lingerie
204 – Mirel beach	210 – Female Trey	216 - Mira wedding dress	222 – Ryoko wedding dress	228 – Clone cylinders
205 – Magic crystal	211 – Female Brad	217 – Vampire wedding dress	223 – Elly wedding dress	229 – Impregnation
206 – Beach beauties	212 - Raziel	218 – Mirel wedding dress	224 – Kayelinth wedding dress	

FAQ

Achievements

Q: Which achievements exist and how do I get them?

A: There are currently 20 achievements you can get in Renryuu:

1. Full House: Have all 12 main characters in your party.

2. Relationship Expert: Use a love potion to or after getting the relationship with all main party girls to 100.

3. False Love: Use a love potion when the relationship with the girl is below 60 to get the negative effect.

4. Strength Through Diversity: Capture and release 10 different monstergirls.

5. Vanguard: Win one battle in the vanguard battle system.

6. Not So Secret Anymore: Find the secret hot spring with Mira and Mirel.

7. Familiy Therapist: Advance the events of Shanna and Naomi, and unlock the scene of them in the secret hot spring.

8. New Waifu: Turn Ryen into a woman at the bathhouse of Aldlyn for the first time.

9. Fire Raid: Defeat Funeral and Shika in the fire raid of the Spire of Courage.

10. Ice Raid: Defeat Tiena and Frozen Queen in the ice raid of the Spire of Courage.

11. Nature Raid: Defeat Kiki, Roseris, and Levia in the nature raid of the Spire of Courage.

12: Stronger Than Nature: Defeat Kiki, Roseris, and Levia together in Kiki's challenge battles. Who you face in the final battle is randomized, so they don't always appear as the final boss. Kiki's challenge battles are unlocked after you defeated all three bosses in the nature raid by themselves.

13. Hobby Detective: Solve the Millwater murder case.

14. Dungeon Master: Finish Lielle's riddle dungeon and defeat Tourax. The quest for it appears on the Aldlyn city board after Ryen reaches level 30.

15: No More Christmas: Defeat the monster "Santa" in the special Christmas dungeon that unlocks in Nina's backery in Central.

16: Long Lost Sisters: Advance the events of Mai and Dea to bring them back together.

17: Setting Sails: Sail to The Brexeet Isles. The events for it become available in Havaria Port after you advance the events of Moriko and the Thremten thieves guild.

18: Through the Fire: Get to the hellhound village in the volcano in Amagal.

19: Just one more hour...: Reach 100 hours playtime in the save file.

20: Polygamy: Marry all 9 main party girls.

21: Conquest: Conquer the territory of Amagal, Begus, and Dorgania during the war phase of the time skip events of the story.

FAQ

Main story

Q: How to advance the main story, and where does it end?

A: After the first events at the academy, introduce yourself in the castle of Aldlyn as the new King of Central. (Quest Coronation)

Sir Edward will send you to the abandoned Barracks south-east of Aldlyn. Defeat the ghost there, to get the angel Mira for your party. Afterwards you can talk with Sir Edward again to arrange for the repairs of the Barracks, which you can do on the country overview map.

General Günther in the throne room will give you the quest Bordertown, which brings you to Commander Brick in Parverhill.

Commander Brick will send you to Lord Herold in Witton (Quest Fragments (1))

Lord Herold will send you to Malahki in Calterburry.

After you talk with Malahki in the bar, you can interact with him in the church of Calterburry for the next step of the events. During the dialog with Queen Jeanne Apelia and the archbishop, the church is attacked by Lace and Emilia, who steal the fragment in the cellar of the church.

For the quest Armor Breaking you need to talk with Knocky in Ebron to know where to get the katryx ore to craft the Katryx Blade. The armor breaking skill of the Katryx Blade is needed to defeat Lace in the The Drunken Cave in Begus.

You need Chiyo in your party for the quest Fragments (3), as Frall and Varea will only appear at the broken fort in Amagal when Chiyo is in your group.

Varea will give you the quest Finding Lucilla. This quest will bring you into the country Dorgania. For the permission to enter Dorgania, you need to talk with the merchant Darude in front of your castle in Aldlyn.

When you find Lucilla in the storage in the east of Minsk Harbor, Ryen's brother Raziel will appear with his group, and reveal his plan with the fragments.

Ryen tries to get a fragment before Raziel can gather them all. The first goal is the fragment in a dungeon below Sunee, but they're too late.

Return to Varea to get the next fragment locations. However, all fragments are already gone by the time you get there. The only necessary quest step to advance the story is to talk with King Lancafew in Kagabangui.

The quest Final Battle will give you a fight against Raziel's group. However, the outcome of the battle is fix, and your preparation and choices only decide how much loot you get from the chests in the area.

At the end, Raziel gets all of the fragments, and it's only a matter of time before he can use them. Ryen has no other choice than to prepare himself and his country for the big battle against Raziel and the titans.

[Current end of the main story.]

FAQ

Female adventurer group

Q: How do I get the event about the female adventurer group?

A: The female adventurers are the genderbend versions of Ryen, Trey, Brad, and later Grey. To get started, you have to advance the events of Trey first, and then those of Brad and Grey as well. Check their individual pages to see the different steps of their events.

FAQ

Save file issues

Q: My progress is gone from the loading screen! / The game doesn't show my save files in the loading screen. / I can't select "load" in the menu.

A: Check if there is still something in the www/save folder of the game files. If all save files are gone, there is nothing you can do to get them back, but there is a chance you still have saves that aren't recognized by the game. Normally, the folder contains a "config.rpgsave" file for your settings, the "file1.rpgsave" files for your saves with the number of the save slot, and a "global.rpgsave" file that tells the game what to show as preview for the saves in the loading screen. If the global file is missing or broken, then the game will think there are no saves that can be loaded. Therefore, if you still have your "file1.rpgsave" files in the folder, I'd suggest the following steps:
- Move the save and config files out of the www/save folder to another location. (NOT the global file, even if you have one.)
- Start a new game and create save files in all of the save slots in which you had saves before. (Or create new saves in all 20 slots)
- Close the game.
- Replace the newly created files with those you moved out of the folder in the first step.

These steps will result in a fresh global file, which tells the game that there are saves in these save slots. The preview in the loading screen will be wrong until you load and save in these slots again, but the progress should still be there.

FAQ

Assassin guild trap dungeon

Q: How to get past the traps in the dungeon of the assassins during the attack with Flaire's thieves?

A: There is always a different route safe depending on what the clock at the entrances shows.

As an anti-frustration mechanic, all traps are disabled after you walked into them a bunch of times.

